

3. VECTOR SPACES

Matrix analysis is LIN ALG for finite dimension vec spaces, as such they are at the heart of matrix theory.

We can have a more structured view of vec spaces if we study a few algebraic structures, such as groups, rings and fields

An algebraic structure is a set equipped with one or more ops. An op. takes two els from the set and produce a third element also in the set (closure).

3.1. Algebraic Structures

GROUP is a set G with an (abstract) operation \oplus and denoted (G, \oplus) , so that for any $a, b \in G$

G1) G is closed under \oplus ; ~~$a, b \in G$ then~~ $a \oplus b \in G$

G2) Operation \oplus is associative
 $(a \oplus b) \oplus c = a \oplus (b \oplus c)$

G3) there exists a neutral element e in G
 $a \oplus e = e \oplus a = a$

G4) there exists an inverse element \bar{a} (Additive Inverse)
 $\bar{a} \oplus a = a \oplus \bar{a} = e$ Sometimes $(G, 0, \oplus)$

Examples

1) $\mathbb{Z}, \mathbb{R}, \mathbb{Q}, \mathbb{C}$ under the usual addition and $e=0$
 ARE GROUPS that is, "Group" generalize the usual number systems

2) the set of $A_{n \times n}$ under entry wise addition is a group

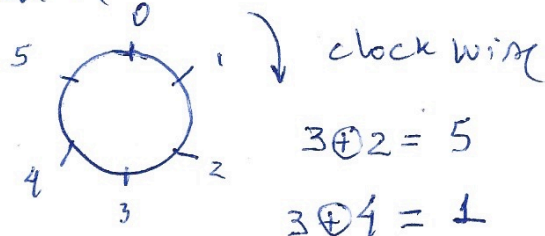
3) Does the set of natural numbers \mathbb{N} under usual addition form a group? No! \nexists additive inverse
 $\mathbb{N} = \{1, 2, \dots\}$
 $\mathbb{N} = \{0, 1, 2, \dots\}$ new name includes 0
 $\exists \in \mathbb{N}^*$ is bounded, \nexists e neutral element

1) \mathbb{Z} with $a \oplus b \hat{=} a+b-1$ is a commutative group.

Finite Groups

Example: \mathbb{Z}_n with addition mod n

$$\mathbb{Z}_6 \doteq G = \{0, 1, 2, \dots, 5\}$$



Additive inverse:

$$a^{-1} = n - a$$

We can build the Addition table

A group is not necessarily commutative, i.e., ⁽²⁾

$$a \oplus b \neq b \oplus a \text{ in general.}$$

Example: the group of invertible matrices under usual matrix multiplication

is a non commutative group

→ why it may be invertible?
"additive" "inverse"

A commutative group is called an Abelian group (Nels Abel)
(see example 4 back of previous page)

RING is a set R with two abstract operations \oplus, \odot satisfying for $a, b, c \in R$

- R1) ~~R is closed under \oplus~~ R1) (R, \oplus) is an Abelian group
- R2) R is closed under \odot
- R3) "Multiplication" \odot is associative
 $(a \odot b) \odot c = a \odot (b \odot c)$
- R4) \odot is distributive over \oplus
 $a \odot (b \oplus c) = a \odot b \oplus a \odot c, (b \oplus c) \odot a = b \odot a \oplus c \odot a$
 $a \odot b \neq b \odot a$

"Multiplication" \odot is not necessarily commutative.

(although \oplus is: (R, \oplus) is an Abelian group). ^{Sometimes}
(we didn't speak of ^{neither} multiplicative neutral element $(R, 0, \oplus, \odot)$
nor of multiplicative inverse, as it is analogous to the case for groups)

Examples

1) $(\mathbb{Z}, \oplus, \odot)$: $a \oplus b \triangleq a + b - 1$, $a \odot b \triangleq ab + a + b$ is a RING

2) the set of matrices $A_{n \times n}$ under entrywise addition and usual matrix multiplication is a RING

3) the ring of Quaternions $(1, i, j, k)$ pinter 176

→ $a \odot b \triangleq ab - (a+b) + 2$ does form a ring

$a \odot b = ab + a + b$ does not!

A ring with a neutral element \bar{e} for \odot (multip.) ⁽³⁾ is called a ring with unity: $a \odot \bar{e} = \bar{e} \odot a = a$

A ring does not necessarily have a "multiplicative inverse" for \odot (ie., Not necessarily $\exists \bar{a}' \mid \bar{a}' \odot a = a \odot \bar{a}' = \bar{e}$)

Field ^{Not always main ~~is~~ usual} is a commutative ring with unity and multiplicative inverse for every nonzero ^{or element $\neq \bar{e}$} element. Or

Field is a set \mathbb{F} with two abstract ops $\oplus, \odot: \mathbb{F} \times \mathbb{F} \rightarrow \mathbb{F}$

F1) $a \oplus b = b \oplus a$, $a \odot b = b \odot a$ ^(BACK \nearrow) \odot, \oplus commutative closure under \odot, \oplus

F2) $(a \oplus b) \oplus c = a \oplus (b \oplus c)$, $(a \odot b) \odot c = a \odot (b \odot c)$ \oplus, \odot associate

F3) \exists neutral element $\bar{e} \in \mathbb{F}$ for \oplus : $a \oplus \bar{e} = \bar{e} \oplus a = a$ identity for \oplus

F4) \exists neutral element $\bar{e} \in \mathbb{F}$ for \odot : $a \odot \bar{e} = \bar{e} \odot a = a$ identity for \odot

F5) $\exists \bar{a}' \in \mathbb{F} \mid \bar{a}' \oplus a = a \oplus \bar{a}' = \bar{e}$ additive inverse

F6) $\exists \bar{a}' \in \mathbb{F} \mid \bar{a}' \odot a = a \odot \bar{a}' = \bar{e}$, $a \in \{\mathbb{F} \setminus \{\bar{e}\}\}$ ^{1 multip. inverse}

F7) $a \odot (b \oplus c) = a \odot b \oplus a \odot c (= (b \oplus c) \odot a)$ ^{sometimes} $(\mathbb{F}, 0, 1, \oplus, \odot)$

Examples

1) Set ~~\mathbb{Z}~~ \mathbb{Q} , \mathbb{R} , \mathbb{C} , quotients p/q , $p, q \in \mathbb{Z}$, $q \neq 0$ under usual addition & multiplication

2) Reals \mathbb{R} under usual $+, \cdot$

3) Roots of polynomials with coeffs $\{a_k\}$ integers

$$\underbrace{a_n x^n + a_{n-1} x^{n-1} \dots a_1 x + a_0}_{= 0}$$

4) Finite Field: \mathbb{Z}_n with ~~addition~~ \oplus and \odot
 modulo n for $n = \text{prime}$
 e.g., \mathbb{Z}_3 $\text{rem}\left(\frac{ab}{n}\right)$

\oplus	0	1	2
0	0	1	2
1	1	2	0
2	2	0	1

\odot	0	1	2
0	0	0	0
1	0	1	2
2	0	2	1

Counterexample: what if n is not prime?

A field is

F1) Commutative ring (with unit)

F2) 1_R

F3) Multiplicative inverse: $a^{-1} \odot a = a \odot a^{-1} = 1_R$

A field is

F1) A Commutative unit ring $(R, \oplus, \odot, 1_R)$

F2) Multiplicative inverse for \odot : $a^{-1} \odot a = a \odot a^{-1} = 1_R$

Notation: $(R, \oplus, \odot, 1_R)$.

Basically, a field is an algebraic structure in \mathbb{F} which we find solutions for any lin eq in one variable

No!

$$\begin{array}{l} ax+b=0 \\ ax+b+(-b)=0+b \\ ax+0=-b \\ ax=-b \\ \bar{a}^{-1}ax=-\bar{a}^{-1}b \\ \bar{1}x=-\bar{a}^{-1}b \end{array} \left| \begin{array}{l} ax=b \\ \bar{a}^{-1}ax=\bar{a}^{-1}b \\ \bar{1} \cdot x=\bar{a}^{-1}b \\ x=\bar{a}^{-1}b \end{array} \right.$$

that's why we draw scalars / members from \mathbb{F} to build vec spaces to perform elimination techniques over matrices (GE, GS)

$\bar{1}$ in this course we get scalar from $\mathbb{F} = \mathbb{R}$ or $\mathbb{F} = \mathbb{C}$.

3.2. VECTOR SPACES (V, \mathbb{F}) \rightarrow two sets

vec spaces are the most basic objects in Lin Algebra

Def: A vector space over a field \mathbb{F} is a set V with two ops $+$ and \cdot called vector addition and scalar multiplication, so that

V1) $(V, +)$ is an abelian group (= commutative group)

V2) For any $\alpha \in \mathbb{F}$ and $u, v \in V$, form the scalar product $\alpha v \in V$

a) $\alpha(u+v) = \alpha u + \alpha v$

b) $(\alpha+\beta)u = \alpha u + \beta u$

c) $\alpha(\beta u) = (\alpha\beta)u$

d) $\bar{1}u = u$

the elements of V are called vectors and the elements of \mathbb{F} are called scalars.

Examples

1) set \mathbb{F}^n of n -tuples (vectors coordinates) usual $+$, \cdot for \mathbb{R}, \mathbb{C}

2) $(\mathbb{R}^{m \times n}, \mathbb{R})$ is a vec space $v+w$ and αv entrywise

3.3. Subspaces

Def: Let (V, \mathbb{F}) be a vector space. Then a non-empty ^{sub} set S of V is a subspace over \mathbb{F} under the same $+$, \cdot ops iff

1) $x, y \in S \Rightarrow x+y \in S$

2) $x \in S \Rightarrow \alpha x \in S \ \forall \alpha \in \mathbb{F}$

Why we don't to check all the axioms? because V, \mathbb{F} is already a vec space. Superposition must hold

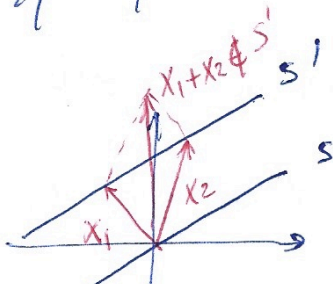
Remarks

1) Vector 0 must always be in S

2) All lines / hyper planes crossing the origin are subspaces :-

Examples

1) "Lines" in \mathbb{R}^2



Vectors in S form a vec space
Vectors in S' don't

2) $(V, \mathbb{F}) = (\mathbb{R}^{m \times n}, \mathbb{R})$. $W = \{A \in \mathbb{R}^{m \times n} \mid A = A^T\}$ is a subspace $B = \alpha_1 A_1 + \alpha_2 A_2 = B^T \checkmark$

3.4. Operations with Subspaces

(5)

Def: Spanning Sets: For a set $V = \{v_1, \dots, v_n\}$ the subspace generated by all lin Combs over V is called the space spanned by V

$$\text{Sp}(V) = \alpha_1 v_1 + \alpha_2 v_2 + \dots + \alpha_n v_n$$

If a vector space $U = \text{Sp}(V)$, we say V is a spanning set for U .

Def: Let V be a vector space and R and S subspaces of V , i.e., $R, S \subseteq V$.

1) SUM of R, S $R+S \triangleq \{r+s \mid r \in R, s \in S\}$

2) Intersection of R, S $R \cap S \triangleq \{v \mid v \in R, v \in S\}$

3) Direct sum $T \triangleq R \oplus S$ of R, S if

a) $R \cap S = \{0\}$

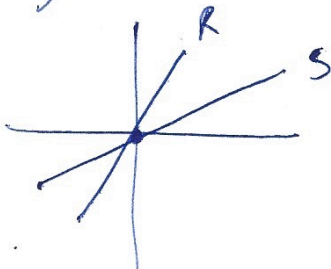
b) $T = R+S$

R, S are said to be complements in T

Remark: the union $R \cup S$ of subspaces is not necessarily a subspace. $R+S$ and $R \cap S$ always are.

Example

1) $V = \mathbb{R}^2$



$$\begin{aligned} R+S &= \mathbb{R}^2 \\ R \cap S &= \{0\} \\ R \oplus S &= \mathbb{R}^2 \end{aligned}$$

2) $V = \mathbb{R}^3$, S, R different planes containing the origin

$$R+S = \mathbb{R}^3$$

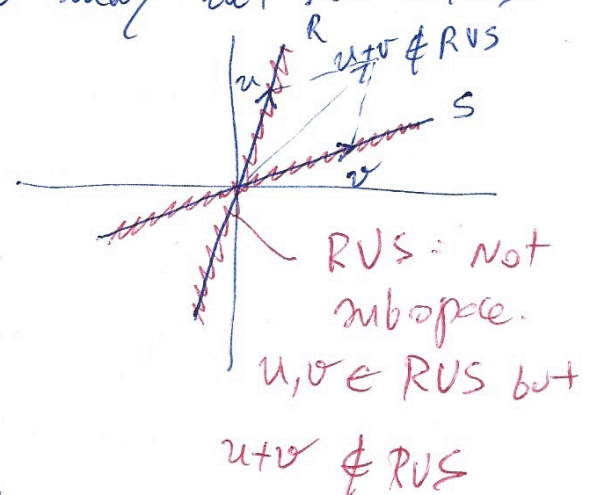
$R \cap S \neq \{0\}$ (it is a line containing origin)

$R \oplus S$ is not defined

R : 2 vecs LI

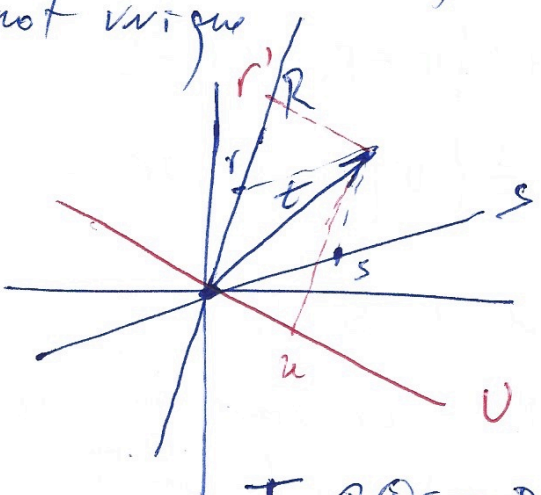
S : 2 vecs LI

3) Let $u \in R, v \in S$. $u+v$ may not lie in $R \cup S$



Remark: If $T = R \oplus S$, then any $t \in T$ can be written uniquely as $t = r + s$ ($r \in R, s \in S$).

However, the complement of R (or S) in T is not unique



$$t = r + s$$

$$t = r' + u$$

U is another complement of R in T (or S)

$$T = R \oplus S = R \oplus U = \mathbb{R}^2$$

What is the definition of R (or S) in T ?
 It is in the red box within item (3) in previous page.

3.5. LINEAR INDEPENDENCE (LI) (6)

A set $S = \{v_1, v_2, \dots, v_N\}$ is said to be LI

if $\alpha_1 v_1 + \alpha_2 v_2 + \dots + \alpha_N v_N = 0$ $\alpha_i \in \mathbb{F}$ (I)

is only satisfied by the trivial solution $\alpha_i = 0$

on the other hand, if (I) admits a nontrivial α_i solution, i.e., a set $\{\alpha_i\}$ not all zeroes, then the set is said to be LINEAR DEPENDENT (LD).

Examples

1) $S = \{3 \text{ non colinear vecs in } \mathbb{R}^3\}$ is LI

2) $R = \{v_1, v_2, v_3\}$ with $v_1 = v_2$

$$\left. \begin{aligned} \alpha_1 v_1 + \alpha_2 v_2 + \alpha_3 v_3 &= 0 \\ \alpha_1 v_1 + \alpha_2 (v_1) + \alpha_3 v_3 &= 0 \end{aligned} \right\} \begin{array}{l} \text{nontrivial sols of} \\ \text{the form} \\ (\alpha, -\alpha, 0) \therefore R \text{ is} \\ \text{LD} \end{array}$$

We are actually considering the solution of a ~~matrix~~ homogeneous system

$$\underbrace{V}_{\substack{\text{Matrix} \\ \text{of vecs} \\ \text{coordinates}}} \cdot \underbrace{\alpha}_{\substack{\text{lin} \\ \text{combiners}}} = 0$$

Trivial sol
Non trivial sol

V is LI

V is LD

Remarks: 1) IF a set $S = \{v_1, v_2, \dots, v_N\}$ is LI, any sub set of S is also LI

2) What if we add a new vector z to an LI set S ?

$$\begin{aligned} \alpha_1 v_1 + \dots + \alpha_N v_N + \alpha_{N+1} z &= 0 && \xrightarrow{\text{z sol}} \text{LD} \\ \alpha_1 v_1 + \dots + \alpha_N v_N &= -z && \xrightarrow{\text{A sol}} \text{LI} \end{aligned} \quad \bar{\alpha}_k = \frac{\alpha_k}{\alpha_{N+1}}$$

3.6. BASIS AND DIMENSION

(7)

One of the most useful properties of vec spaces is that they possess basis. That is, for any vec space V , a set of $\{v_k\}$ LI vecs that $V = \text{Sp}\{\{v_k\}\}$ describes uniquely any other vec in V via a Lin Comb. It is a "fingerprint", a signature of V .

A basis of a vec space V is the minimal set of LI vecs that spans/generate V . That is because there may be redundancy in the vec set, i.e., $\underbrace{\{v_1, v_2, \dots, v_n\}}_{\text{LI}}$, $\underbrace{\{v_{n+1}, \dots, v_{m+k}\}}_{\text{may be LD of } \{v_1, \dots, v_n\}}$ generates V , but it is not LI.

Def: A set of vecs $\{v_1, v_2, \dots, v_n\}$ is a basis for a vec space V if

- 1) $\{v_k\}$ is LI
- 2) $V = \text{Sp}\{v_k\}$

Def: the dimension of V is the maximum number of LI vecs in V .

"basis is a maximal LI set (cannot be made larger without losing lin-independence).

A basis is also a minimal spanning LI set (it cannot be made smaller ~~without~~ and still span the space of interest)" STRANG 70

BACK

3.7. Basis Expansion and Vector Coordinates

(8)

Given a vec space V , if $B_V = \{v_1, \dots, v_N\}$ is an ordered basis for V , then any vec v has an unique expansion over B_V

$$v = \sum_{j=1}^N \alpha_j v_j = \underbrace{\alpha_1 v_1}_{\text{Component in } B_V} + \dots + \underbrace{\alpha_k v_k}_{\text{Coordinate of } v \text{ in } B_V} + \dots + \underbrace{\alpha_N v_N}_{\text{basis vec}}$$

We are free to choose any B_V , but once chosen, ~~the~~ the coordinates $\{\alpha_j\}$ are unique.

Proof: $v = \sum_{j=1}^N \alpha_j v_j$. ~~Let~~ Assume $v = \sum_j \delta_j v_j$ is another basis expansion for v .

$$v = \sum_j \alpha_j v_j$$

$$- v = \sum_j \delta_j v_j$$

$$0 = \sum_j (\alpha_j - \delta_j) v_j$$

$$(\alpha_1 - \delta_1) v_1 + \dots + (\alpha_k - \delta_k) v_k + \dots + (\alpha_N - \delta_N) v_N = 0$$

$\{v_j\}$ is an LI set, then the only sol is the

trivial sol. $(\alpha_k - \delta_k) = 0$ or $\alpha_k = \delta_k$, $k=1, \dots, N$.

3.8. CHANGE OF BASIS

Why should we change ~~(9)~~ basis? Find a basis in which description of vecs is simpler.

If vec v is represented in basis $B_v = \{v_1, \dots, v_N\}$ and we need its representation in another basis $B_z = \{z_1, \dots, z_N\}$, proceed as follows.

We have $v = \sum_{i=1}^N \alpha_i v_i$ (i) We want $v = \sum_{j=1}^N \beta_j z_j$ (ii)

Describe each new basis vec z_j in the old basis

$$z_j = \sum_{i=1}^N \phi_{ij} v_i \quad j=1, N \quad \text{(iii)}$$

Coordinates of z_j in B_v

(iii) \rightarrow (ii)

$$v = \sum_{j=1}^N \beta_j \left(\sum_{i=1}^N \phi_{ij} v_i \right) = \sum_j \sum_i \phi_{ij} \beta_j v_i$$

$$v = \sum_i \left(\sum_j \phi_{ij} \beta_j \right) v_i$$

compare to (i)

Comparing to (i) and by *uniqueness* of coordinates under the same basis

$$\alpha_i = \sum_{j=1}^N \phi_{ij} \beta_j \quad i=1, N$$

$$\left. \begin{aligned} \alpha_1 &= \phi_{11} \beta_1 + \dots + \phi_{1k} \beta_k + \dots + \phi_{1n} \beta_n \\ \vdots & \\ \alpha_i &= \phi_{i1} \beta_1 + \dots + \phi_{ik} \beta_k + \dots + \phi_{in} \beta_n \\ \vdots & \\ \alpha_N &= \phi_{N1} \beta_1 + \dots + \phi_{Nk} \beta_k + \dots + \phi_{Nn} \beta_n \end{aligned} \right\} \text{in matrix form}$$

$$\begin{cases} \alpha = P \beta \\ \beta = P^{-1} \alpha \end{cases} \quad \begin{aligned} [v]_{B_v} &= [v]_{B_z} \\ [v]_{B_v} &= P [v]_{B_z} \end{aligned}$$

3.9 ABSTRACT AND CONCRETE VECTORS

See LOEFF
ch. 6 for details

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Any abstract vector v from an N -dim abstract vec-space (V, \mathbb{F}) can be represented by a concrete $N \times 1$ Col vector (N -tuple) with entries in \mathbb{F} .

$$B_V = \{v_1, \dots, v_N\} \iff B_V = [v_1 \ \dots \ v_N] \begin{matrix} N \times N \\ \text{matrix} \end{matrix}$$

N LI vecs from V N LI vecs from \mathbb{F}^N

In other words $(V, \mathbb{F}) \iff (\mathbb{F}^N, \mathbb{F})$. By doing so, we can conveniently rewrite $v = \sum_j \alpha_j v_j$

$$v = \alpha_1 v_1 + \dots + \alpha_N v_N \iff v = \alpha_1 v_1 + \dots + \alpha_N v_N$$

Labels in diagram:
 - "abstract vecs" points to v_1, \dots, v_N in the left equation.
 - "Col vecs ($N \times 1$)" points to v_1, \dots, v_N in the right equation.
 - "Lin Comb Coeffs" points to $\alpha_1, \dots, \alpha_N$ in both equations.

$$v = [v_1 \ \dots \ v_N] \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_N \end{bmatrix}$$

BACK

$$v = B_V \alpha$$

$$[v]_{B_V} = \alpha$$

α is the "signature" of v in basis B_V
 α is the coordinates of v in B_V
 B_V is the $N \times N$ basis matrix

We can freely talk about abstract vectors or concrete vectors interchangeably, as convenient.

3.10 Range and Null Spaces

For matrices, there are two "special" spaces that are omnipresent, in terms of lin. comb. of ~~the~~ their cols (rows). They are directly related to the solution of lin sys we covered earlier.

Def: the Range space of a matrix $A_{m \times n}$ is

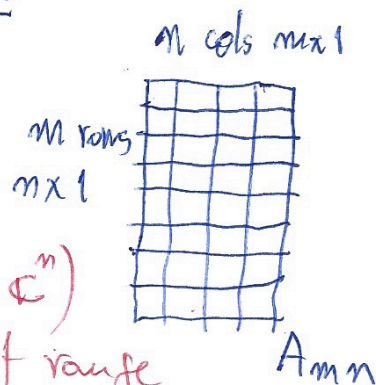
$$R(A) = \{ Ax \mid x \in \mathbb{F}^n \} \subseteq \mathbb{F}^m$$

Also known as the col space of A

Also convenient; row space of A : $x^T A \Leftrightarrow A^T x$

which is the col space of A^T ($T \rightarrow x$ for \mathbb{C}^n)

col space \equiv right range, row space \equiv left range



Def: the Null space of a matrix $A_{m \times n}$ is

$$N(A) = \{ x \mid Ax = 0 \} \subseteq \mathbb{F}^n$$

that is, it is the solution space of the homogeneous system $Ax = 0$

right null space: $Ax = 0$

left null space: $x^T A = 0 \Leftrightarrow A^T x = 0$