

Architecture Description Languages & Tools

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Program

1. History
2. Architecture modeling elements
3. ISO/IEC/IEEE 42010
4. Formalism levels
5. Examples
6. Tools
7. State-of-the-practice

History

Traditional Definitions

- Provide mechanisms for expressing composition, abstraction, reusability, configuration, and analysis of software architectures (Shaw and Garlan, 1994)
- An ADL must explicitly model components, connectors, and their configurations; furthermore, to be truly usable and useful, it must provide tool support for architecture-based development and evolution (Medvidovic and Taylor, 2001)

Architecture modeling elements

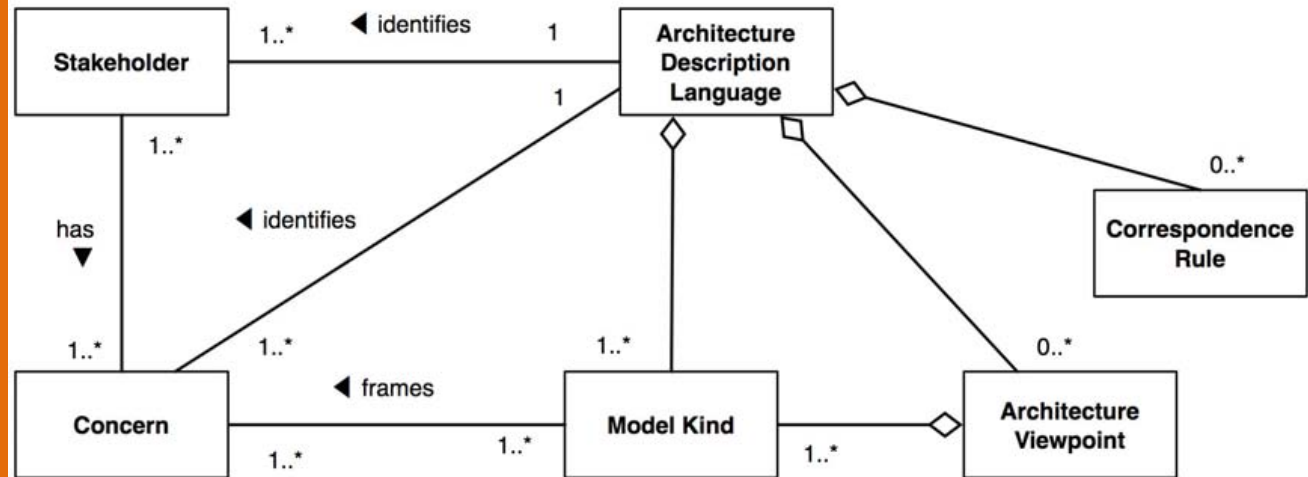
Characteristics

- Architecture building blocks
 - Components
 - Connectors
 - Configurations
- Tool Support
 - Automated analyses on the architecture description

Architecture modeling elements

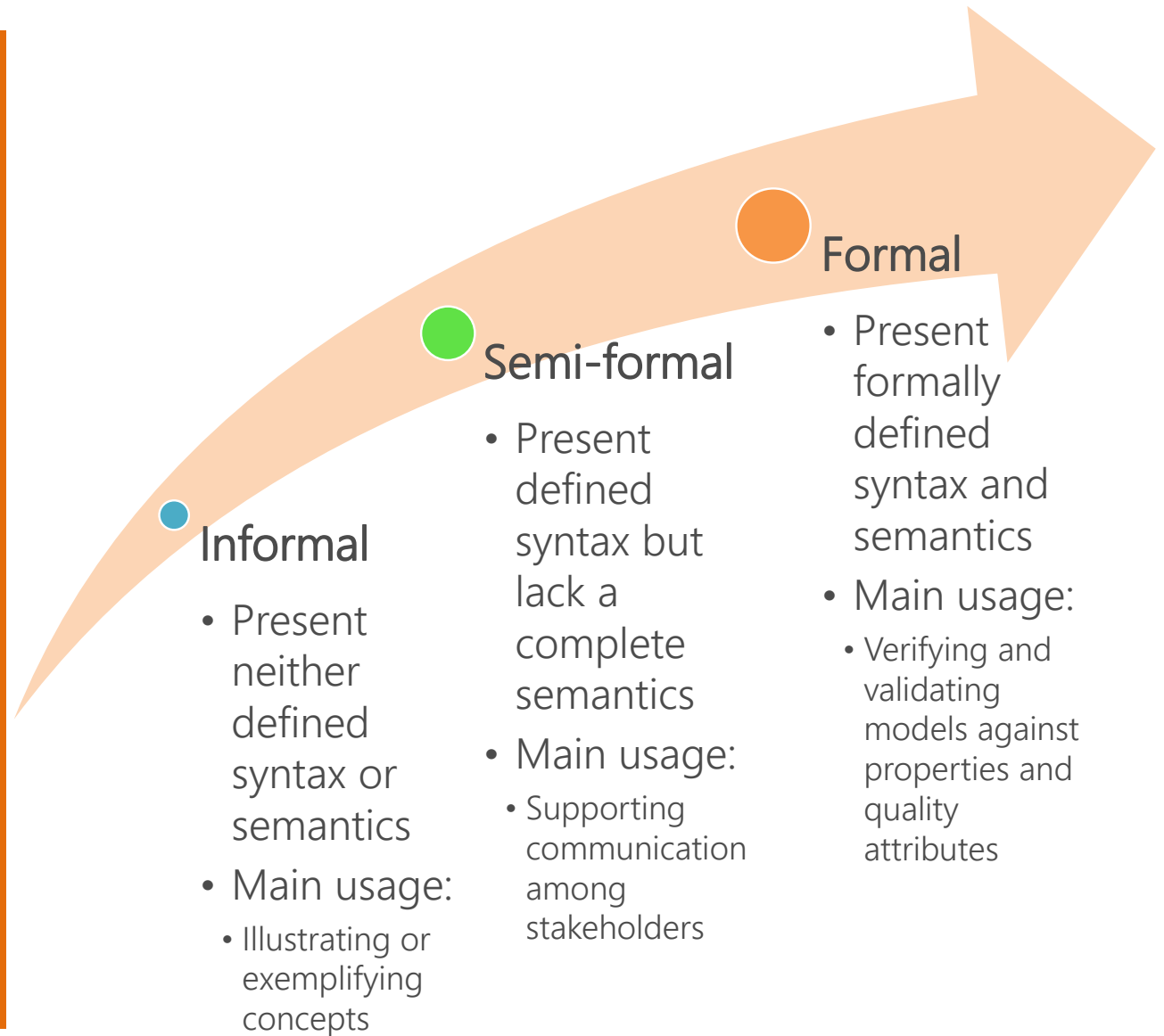
- Components and Connectors
 - Interface
 - Type
 - Semantics
 - Constraints
 - Evolution
 - Non-functional properties
- Tool Support
 - Active specification
 - Multiple views
 - Analysis
 - Refinement
 - Implementation generation
 - Dynamism
- (Architectural) Configuration
 - Understandability
 - Compositionality
 - Refinement and traceability
 - Heterogeneity
 - Scalability
 - Evolution
 - Dynamism
 - Constraints
 - Non-functional properties

ISO/IEC/ IEEE 42010



Conceptual model of an architecture description language

Formalism levels

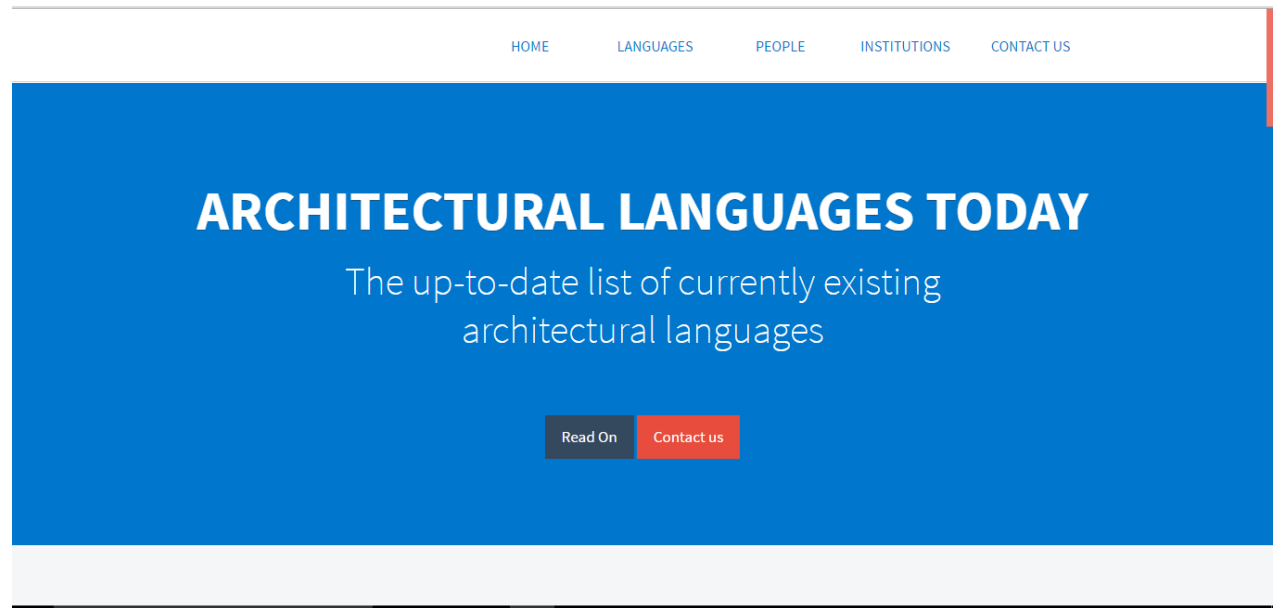




Examples

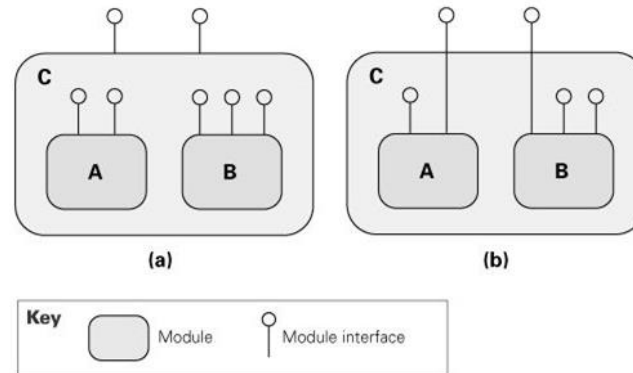
Examples

- Many, many, many ADLs...
 - 123!!

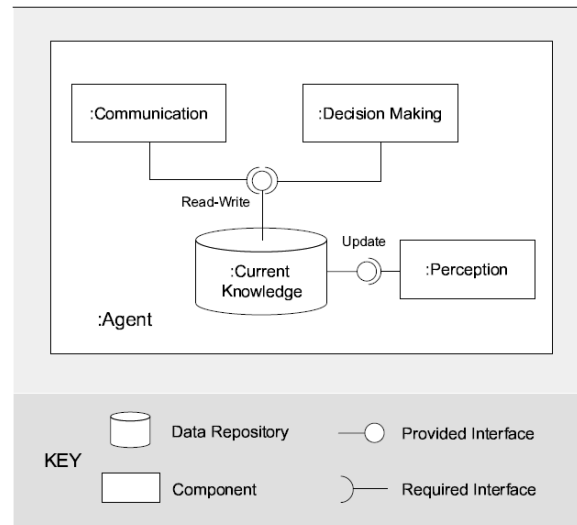


Examples

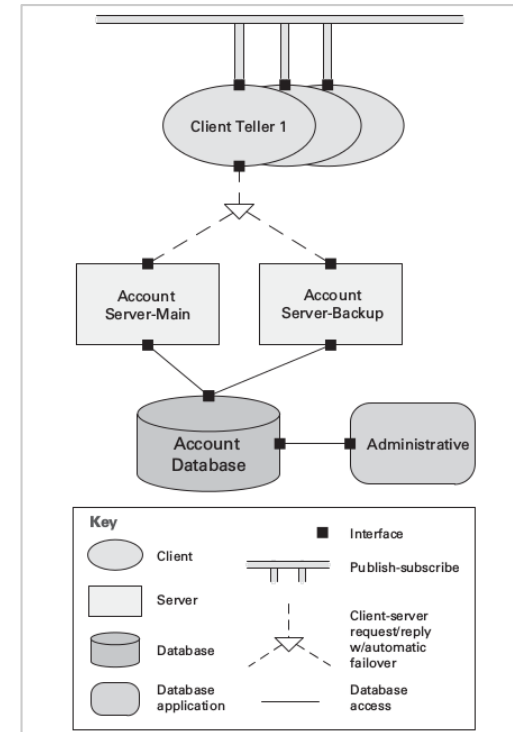
Informal



1. Modules can (a) provide interfaces, hiding other modules, or (b) exposing some interfaces of internal modules



3. Shared data view of an agent



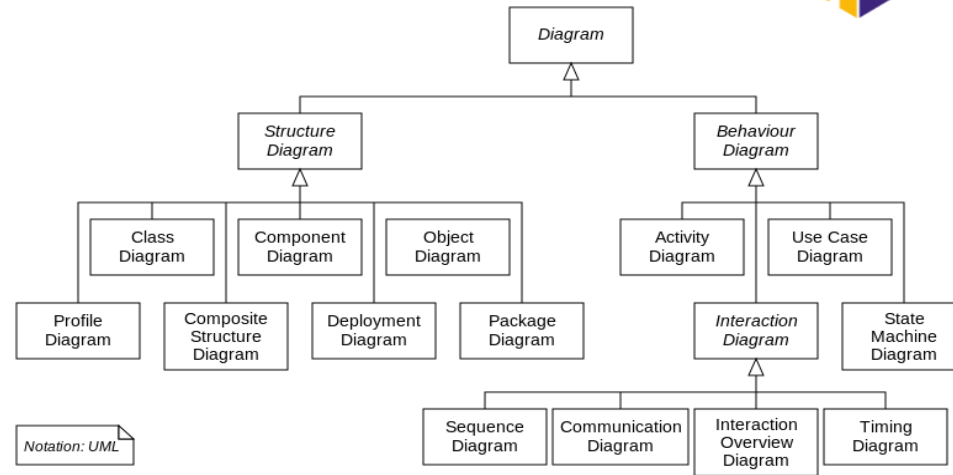
2. A bird's-eye-view of a system as it appears at run-time.

Source:

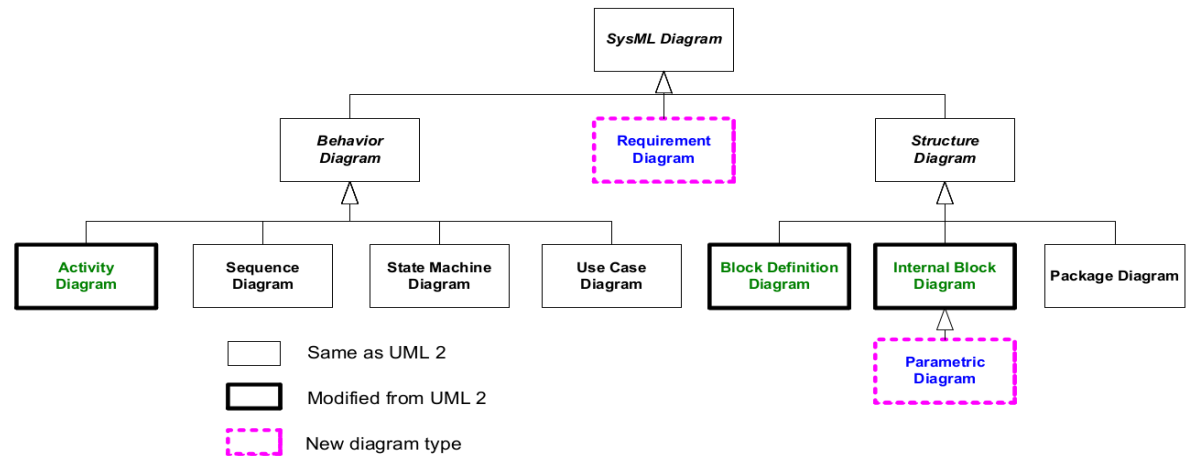
1,2 Clements, P. et al. *Documenting Software Architectures: Views and Beyond*. Addison-Wesley, 2011

3 Weyns, D. An Architecture-Centric Approach for Software Engineering with Situated Multiagent Systems. PhD Thesis. 2006. Available at:

http://www.cs.kuleuven.be/publicaties/doctoraten/cw/CW2006_09.abs.html



1. UML 2.x diagram types



2. SysML 1.x diagram types

Examples

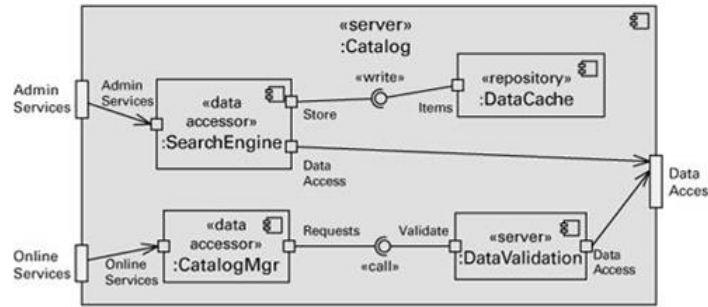
Semi-formal

Source:

- <http://www.omg.org/spec/UML/2.5/>
- <http://www.omg.org/spec/SysML/1.4/>

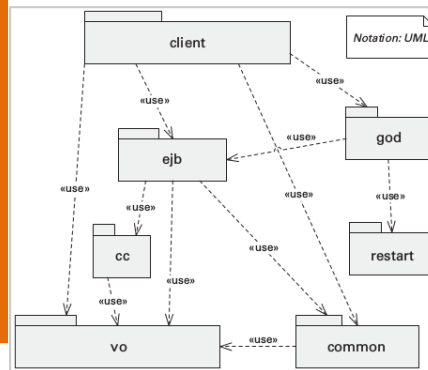
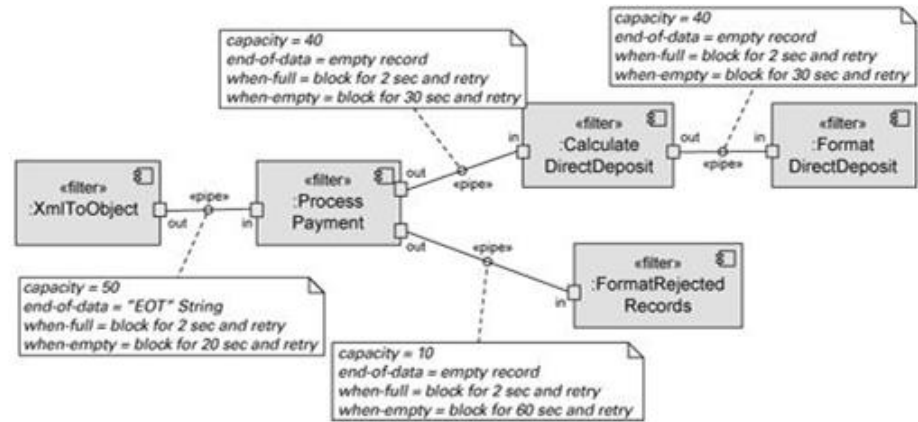
Examples

Semi-formal UML



Substructure of a UML component

UML diagram of a pipe-and-filter view



using module \ used module	client	ejb	cc	god	restart	common	vo
client	0	0	0	0	0	0	0
ejb	1	0	0	1	0	0	0
cc	0	1	0	0	0	0	0
god	1	0	0	0	0	0	0
restart	0	0	0	1	0	0	0
common	1	1	0	0	0	0	0
vo	1	1	1	0	0	1	0

Key: "1" means module in column uses module in row

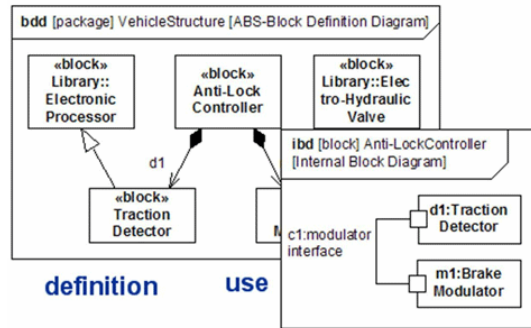
UML package diagram (left) and Dependency Structure Matrix (DSM) (right)

Examples

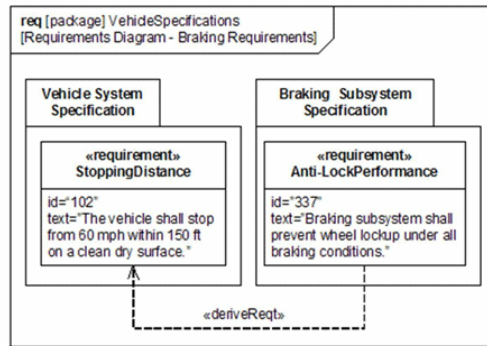
Semi-formal

SysML

1. Structure

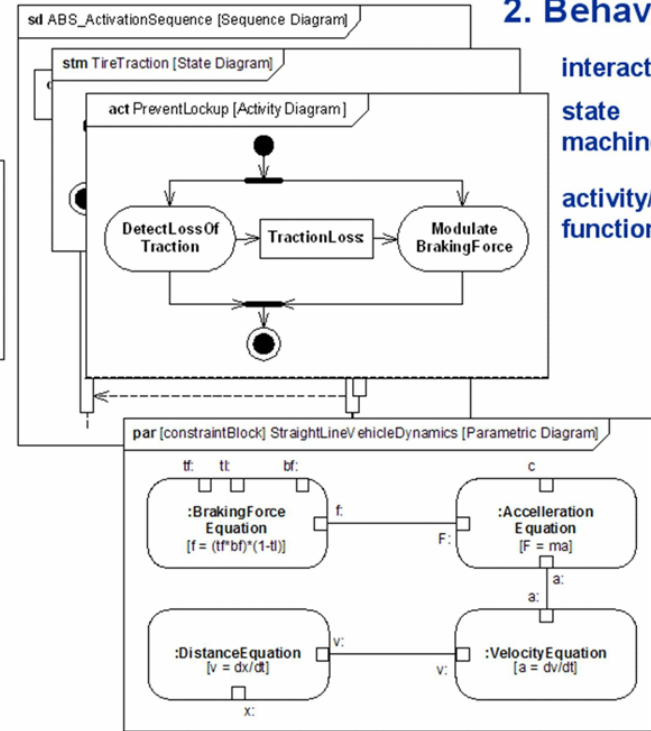


definition use



3. Requirements

2. Behavior



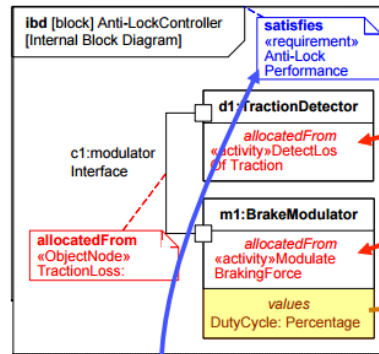
interaction
state machine
activity/
function

4. Parametrics

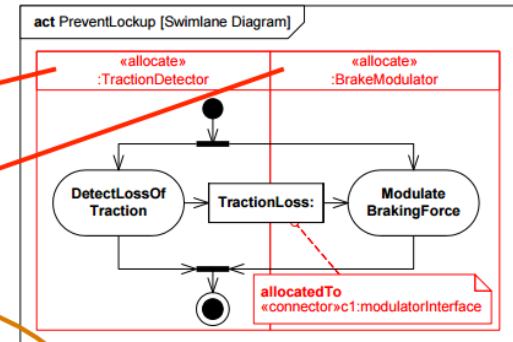
Examples

Semi-formal SysML

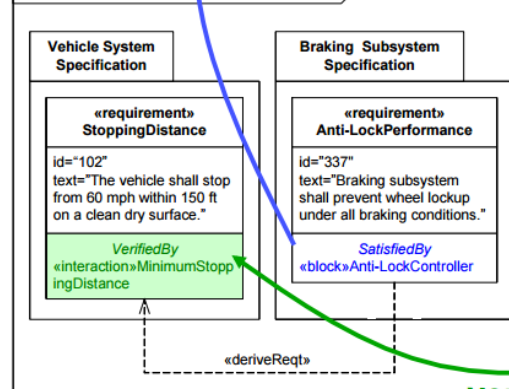
1. Structure



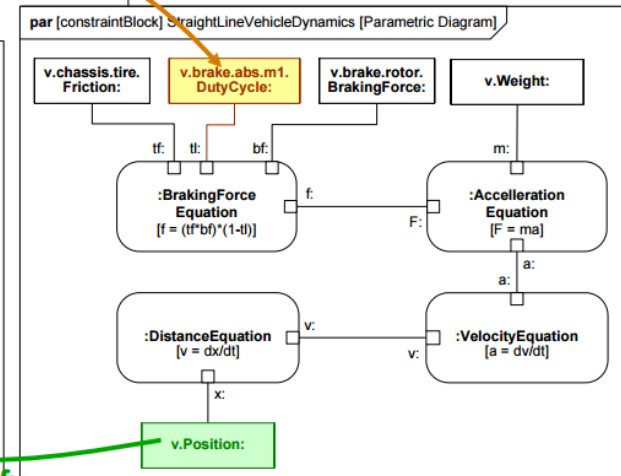
2. Behavior



3. Requirements



4. Parametrics



satisfy

value binding

verify

Examples

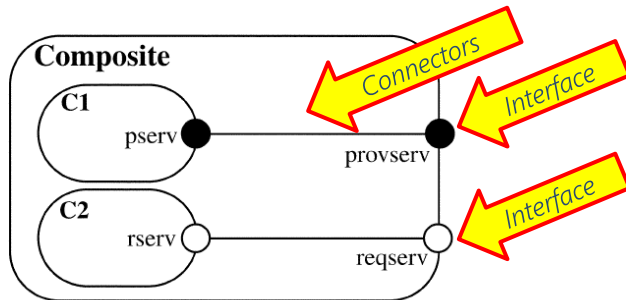
Formal

```

component Composite
provide provserv;
require reqserv;
inst
  C1 : CompType1;
  C2 : CompType2;
bind
  provserv -- C1.pserv;
  C2.rserv -- reqserv;
}
  
```

Component

Connectors



A composite component specified in *Darwin* (top) and (bottom) the graphical view of the component

```

Sample_Arch.addComponent(Comp5);
Sample_Arch.weld(Conn1, Comp5);
Sample_Arch.weld(Comp5, Conn2);
Comp5.start();
  
```

Dynamism

Dynamic insertion of a component into a *C2SADEL* architecture.

```

Style Pipe-Filter
Constraints
  ∇ c : Connectors • Type(c) = Pipe
  ∧ ∇ c : Components; p : Port | p ∈ Ports(c) •
    Type(p) = DataInput ∨ Type(p) = DataOutput
  
```

Constraints

The pipes-and-filters style declared in *Wright*.

```

Family fam = {
  Component Type comp1 = { Port p1; };
  Component Type comp2 = { Port p2; };
  Connector Type conn1 = { Roles /; };
}

Family sub_fam extends fam with {
  Component Type sub_comp1 extends comp1 with {
    Port p1 = { Property attach : int <<default = 1>>; };
  }
  Component Type comp3 = { ... };
}
  
```

Configurations

Evolvability

Declaration in *ACME* of a family of architectures, *fam*, and its subfamily, *sub_fam*, which has new components and properties

Examples

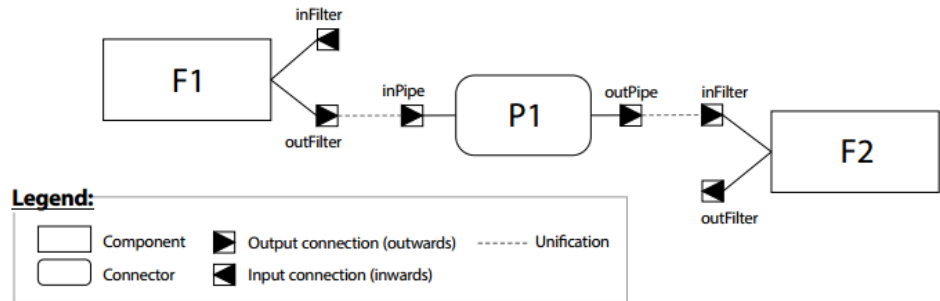
Formal

π -ADL

```
component Filter is abstraction() {
  connection inFilter is in(String)
  connection outFilter is out(String)
  protocol is {
    (via inFilter receive String
     via outFilter send String)*
  }
  behaviour is {
    transform is function(d : String) : String {
      unobservable
    }
    via inFilter receive d : String
    via outFilter send transform(d)
    behavior()
  }
}

connector Pipe is abstraction() {
  connection inPipe is in(String)
  connection outPipe is out(String)
  protocol is {
    (via inPipe receive String
     via outPipe send String)*
  }
  behaviour is {
    via inPipe receive d : String
    via outPipe send d
    behavior()
  }
}
```

```
architecture PipeFilter is abstraction() {
  behavior is {
    compose {
      F1 is Filter()
      and P1 is Pipe()
      and F2 is Filter()
    } where {
      F1::outFilter unifies P1::inPipe
      P1::outPipe unifies F2::inFilter
    }
  }
}
```



Description of a simple pipeline architecture

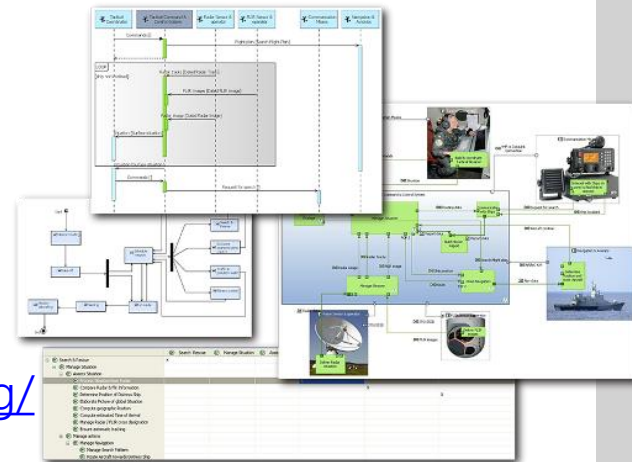


Tools

Tools

PolarSys

- Description:
 - Eclipse-based solution for SysML and UML modeling
- Features:
 - Model-based simulation, formal testing, safety analysis, performance/trade-offs analysis, architecture exploration
 - Free and open source
- Support:
 - UML
 - SysML
 - ISO/IEC 42010
- Homepage:
 - <https://www.polarsys.org/>





POLARSYS

Open Source Tools for Embedded Systems

	A	B	C	D
	stateMachine	region	state	/incoming
0	PopcornMachineSM	N/A	[Region 1]	N/A
1	Region1	PopcornMachineSM	N/A	N/A
2	Powered	N/A	N/A	[]
3	Region0	N/A	Powered	N/A
4	Ready	N/A	N/A	[onInitOK, onPickedUp, onSize, on...
5	Fault	N/A	N/A	[onInitFail, onLowSupplies]
6	Working	N/A	N/A	[onStart]
7	Served	N/A	N/A	[onDone]
8	IsInitOK	N/A	N/A	[doInit]



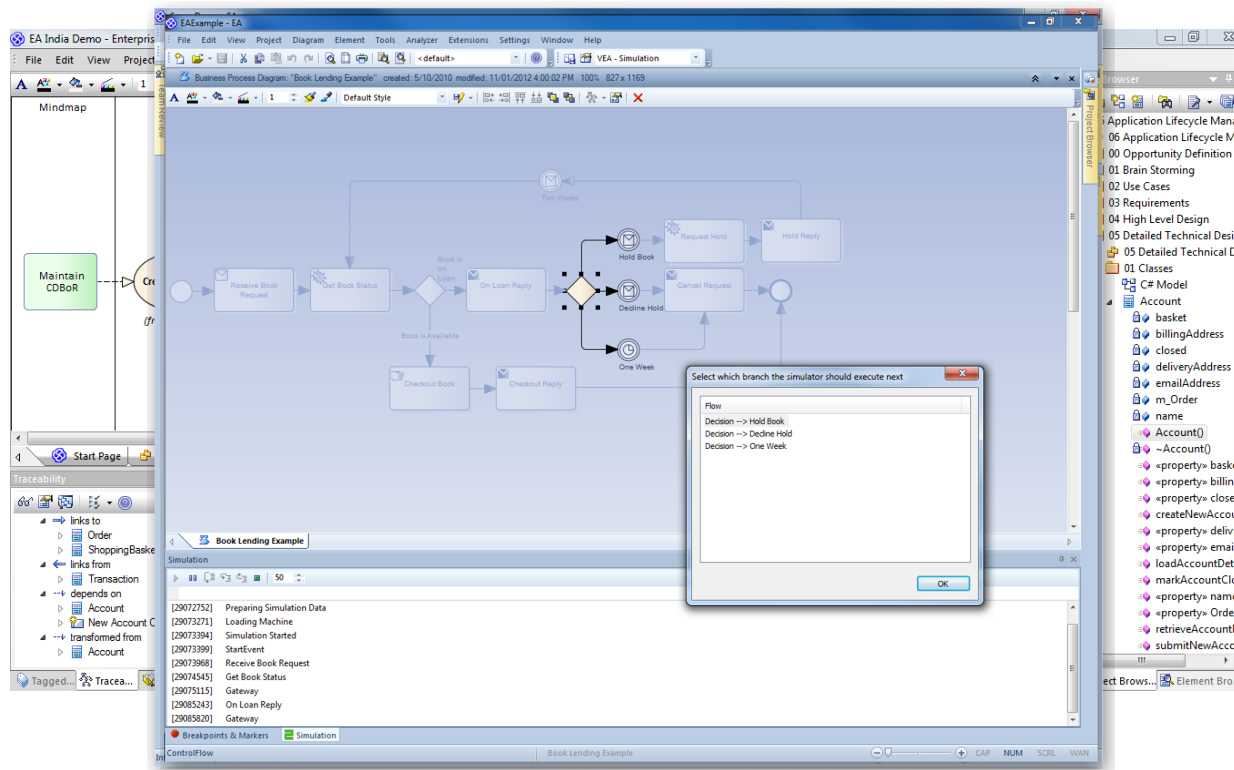
Tools

Enterprise Architect



- Description:
 - High performance modeling, visualization, and design platform based on the UML 2.5
- Features:
 - Business Modeling, Requirements Traceability, Document Generation, Source Code Generation, Reverse Engineering, Systems Engineering and Simulation
 - Trial version (Academic price)
- Support:
 - UML 2.5
 - BPMN
 - SysML
 - MDA
 - C/C++
 - Java
- Homepage:
 - <http://www.sparxsystems.com.au/products/ea/index.html>



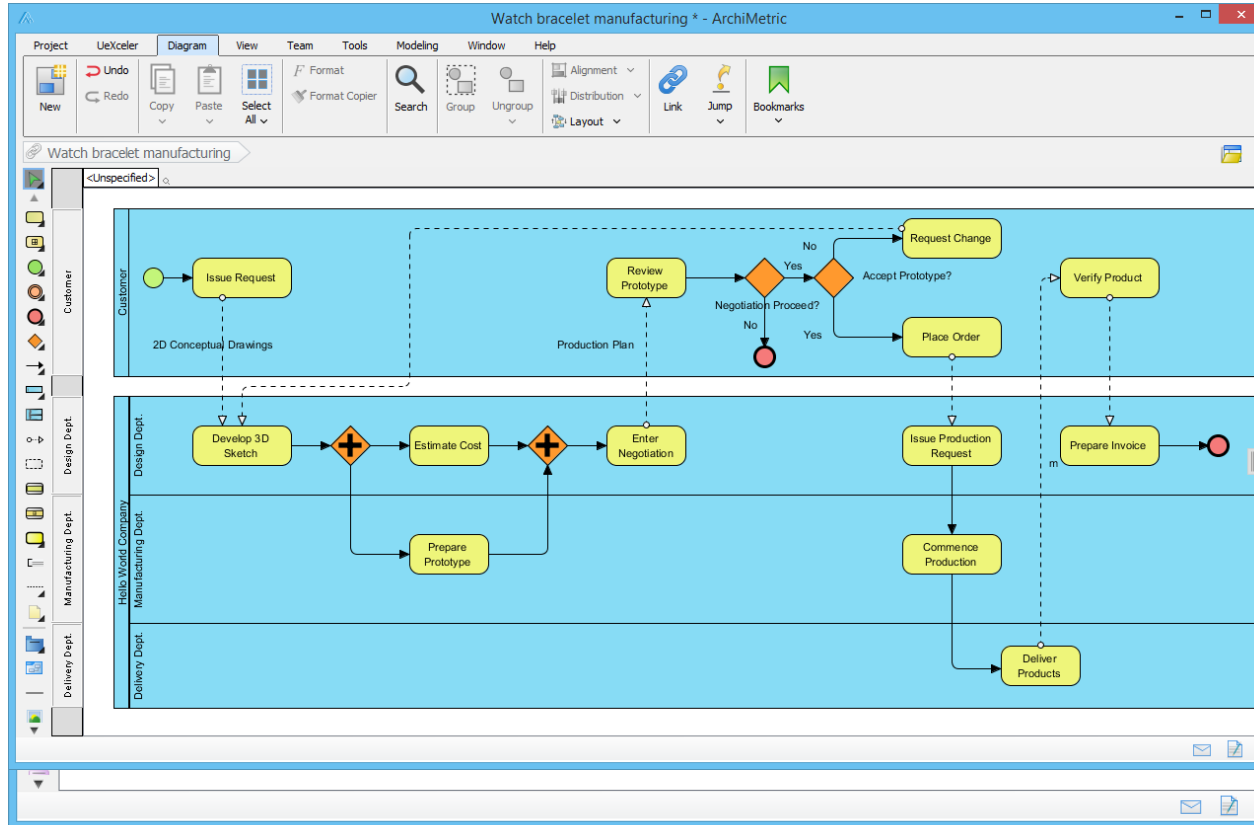


Tools

ArchiMetric



- Description:
 - An all-in-one software and system development tool for end-to-end IT system modeling
- Features:
 - Enterprise Modeling, Document Production, Project Management
 - Full-featured trial for 30 days
- Support:
 - UML
 - SysML
 - ArchiMate
 - Entity Relationship Diagram (ERD)
 - Data Flow Diagram (DFD)
- Homepage:
 - <http://www.archimetric.com/>



Tools

IBM Rational Rhapsody

Rational® software

- Description:
 - A proven solution for modeling and design activities.
- Features:
 - Visual software development environment, Collaborative development, Model-based testing, Management and traceability for integrated requirements
 - 90 day trial or Academic license
- Support:
 - UML
 - SysML
 - AUTOSAR
 - DoDAF
 - MODAF
- Homepage:
 - <http://www-03.ibm.com/software/products/en/ratirhapfami>

The screenshot displays the IBM Rational Rhapsody Developer for C++ interface with the following components:

- Allocation Diagram: WorkerAllocation in Workers**: Shows a Worker class with allocation arrows pointing to Core0, Core1, and Core2. An animation window shows worker1, worker2, worker3, and worker4 objects.
- Sequence Diagram: Animated SD1 ***: Shows the interaction between worker1, worker2, worker3, and worker4 objects. Messages include `setOnOff(p_bOnOff = 1)` and `exStart()`. A **ProjectAllocationView** window is overlaid on this diagram, showing a table of object allocations:

Frame Class: Object	Core0	Core1	Core2	Core3
Worker	Core0	Core1	Core2	Core3
worker1	Core0			
worker2	Core0			
worker3	Core1			
worker4	Core1			

- Panel Diagram: WorkingMeters ***: Shows four meters (switch1, switch2, switch3, switch4) with scales from 0 to 100. A note indicates: "To calibrate the meters, change the value of speed in action on entry of state idle." A "Bind Together" button is also present.

State-of-the-practice

What industry needs from architectural languages?

- 48 practitioners
- Use of ADLs:
 - 86% use UML or an UML profile,
 - 9% use ad hoc or in-house languages (e.g., AADL, ArchiMate)
 - 5% do not use any ADL
- Needs of ADLs:
 - Design (~66%), communication support (~36%), and analysis support (~30%)
 - Code generation and deployment support (~12% percent) and development process and methods support (~18%)
- Limitations of ADLs:
 - Insufficient expressiveness for non-functional properties (~37%)
 - Insufficient communication support for non-architects (~25%)
 - Lack of formality (~18%)

State-of- the-practice

- Formalizing software architecture descriptions
 - Models must be scalable
 - Multiple formal methods must be supported
 - using multiple ADLs to model a single system
 - formalizing different aspects of a system in a single ADL
 - Incremental formalization must be supported
 - how do you formalize in the face of incompleteness?
 - **Formalize only and exactly as much as necessary**
 - Analysis results must be transferable to design and implementation
 - what good is deadlock detection at architecture alone?

A long, straight asphalt road stretches into the distance under a blue sky with white clouds. The road has a yellow center line and white edge lines. In the background, there are brown, arid mountains and a flat, dry landscape with some sparse, dry grass. The overall scene is bright and clear, suggesting a vast, open horizon.

Future Directions

Future Directions

- Additional perspectives for describing software architectures
 - Runtime
 - Dynamic
 - Mobile
- Language features
 - Support multiple views
 - Customizations
 - Programming facilities
- Tools
 - Automated analysis
 - Architecture-centric development
 - Large-view management
 - Collaboration
 - Versioning
 - Knowledge management

Bibliography

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