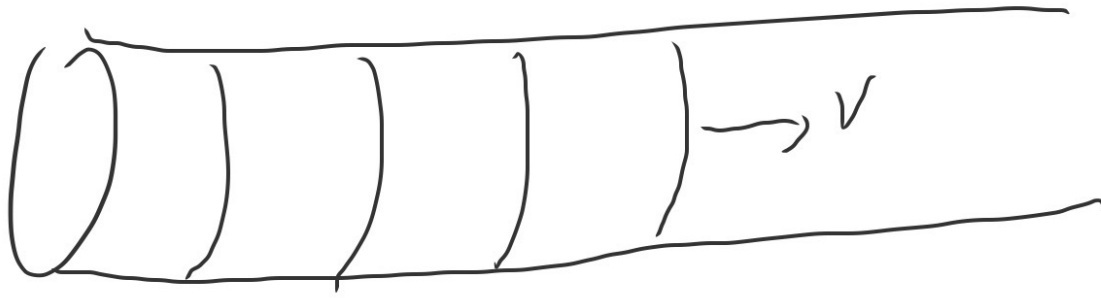
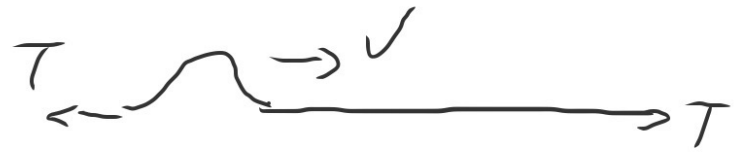
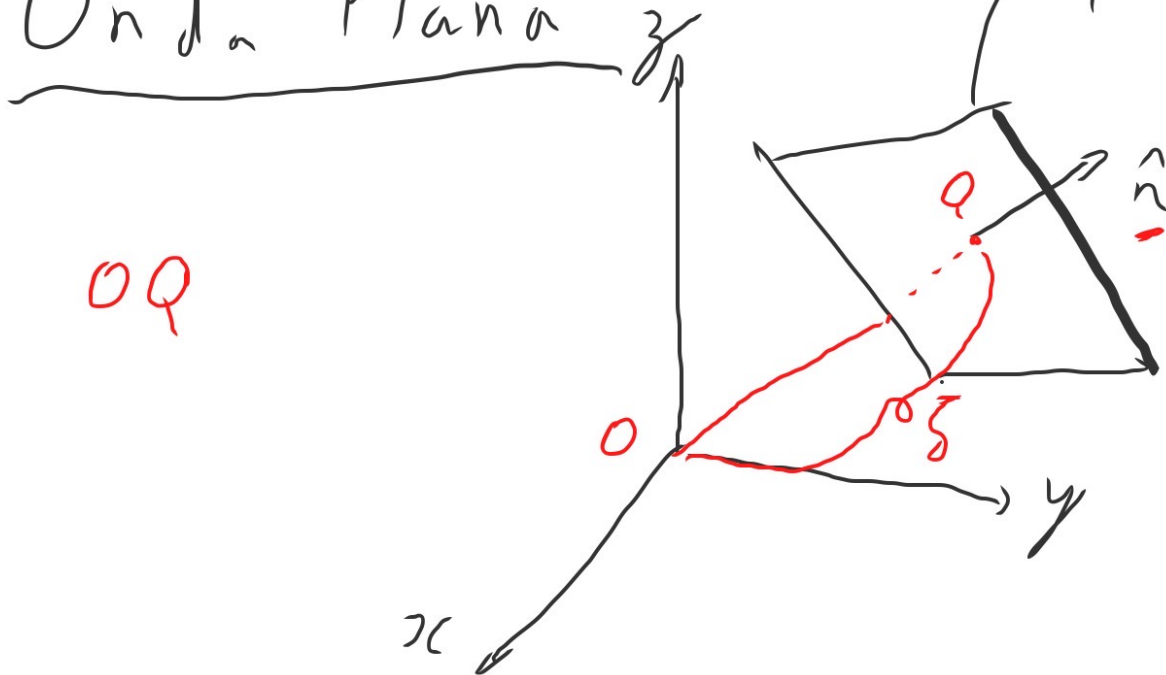


Ondas em 2D/3D

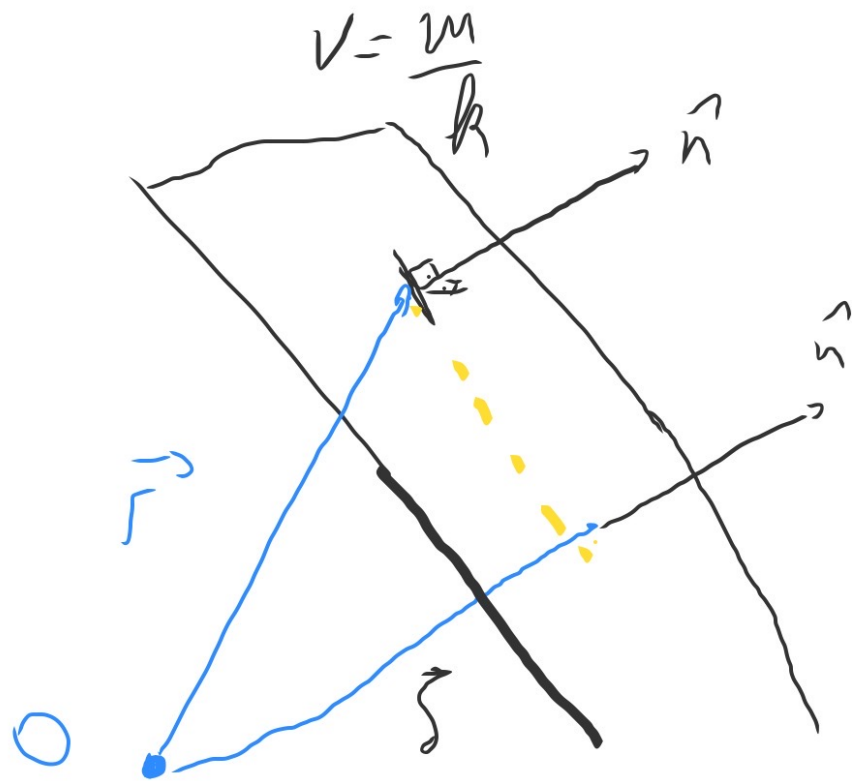


Onda Plana

plano: definir a Frente de onda



$$\psi(\vec{r}, t) = A \cos(\underline{k} \cdot \vec{s} - \omega t + \delta)$$



$$\vec{s} = \underline{\hat{n}} \cdot \vec{r} \quad k = \frac{\omega}{v}$$

$\vec{k} = \hat{n} \cdot k \rightarrow$  vector de onda  
 ↳ número de onda

$$\psi(\vec{r}, t) = A \cos(\vec{k} \cdot \vec{r} - \omega t + \varphi)$$

$$= \text{Re}[A e^{i(\vec{k} \cdot \vec{r} - \omega t + \varphi)}]$$

$$A = A e^{i\varphi}$$

Fase constante:  $t \rightarrow \vec{k} \cdot \vec{r} = cte \rightarrow$  Frente de onda

$$\vec{k} = k_x \hat{x} + k_y \hat{y} + k_z \hat{z} \quad ; \quad \vec{r} = x \hat{x} + y \hat{y} + z \hat{z}$$

$$|\vec{k}|^2 = \underbrace{k_x^2 + k_y^2 + k_z^2} = \frac{\omega^2}{v^2}$$

$$\varphi(\vec{r}, t) = A \cos(k_x x + k_y y + k_z z - \omega t + \delta)$$

$$\frac{\partial^2}{\partial x^2} \varphi = -\underbrace{k_x^2} \varphi \quad ; \quad \frac{\partial^2}{\partial y^2} \varphi = -\underbrace{k_y^2} \varphi \quad ; \quad \frac{\partial^2}{\partial z^2} \varphi = -\underbrace{k_z^2} \varphi$$

## Eq. de Onda 3D!

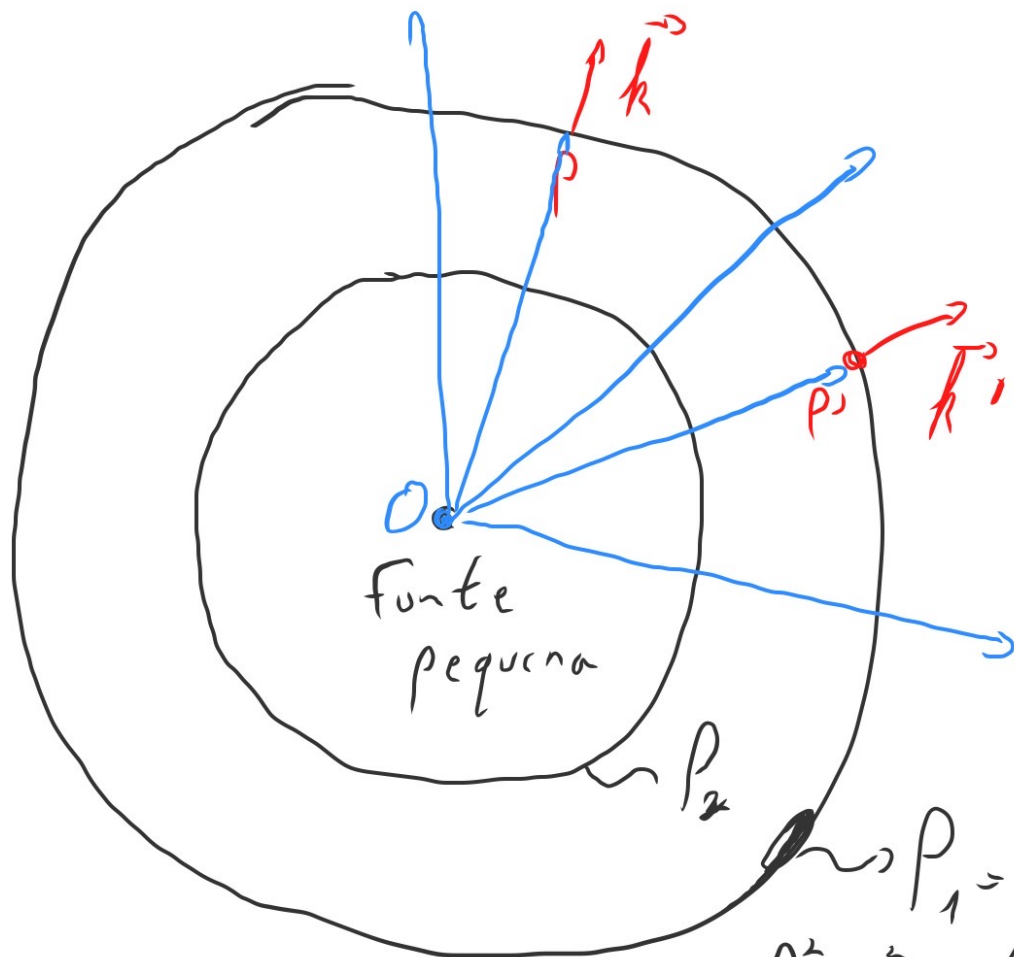
$$\frac{\partial^2}{\partial x^2} \varphi + \frac{\partial^2}{\partial y^2} \varphi + \frac{\partial^2}{\partial z^2} \varphi = \frac{1}{v^2} \frac{\partial^2}{\partial t^2} \varphi$$

$$\left( \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \right) \varphi = \frac{1}{v^2} \frac{\partial^2}{\partial t^2} \varphi$$

Ondas  $\Rightarrow$  conjunto de ondas planas!

Recorrente: ondas sonoras; luz; ondas de rádio, etc.

# Ondas esféricas



$$\Theta(\vec{r}, t) = k \cdot \vec{r} - \omega t + \delta$$

$$= k \cdot r - \omega t + \delta$$

$$r = \sqrt{x^2 + y^2 + z^2}$$

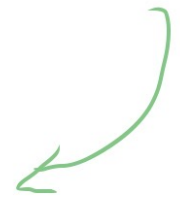
$$\varphi(\vec{r}, t) = A \cos(kr - \omega t + \delta)$$

↓

$A^2 \propto$  Intensidade da onda  $\rightarrow$   $\frac{\text{Potência média}}{\text{Área}}$

$\propto$  Intensidade  $A_1^2 \cdot r_1^2 = A_2^2 \cdot r_2^2 \propto \text{Área}$

$$A(r) = \frac{a}{r} ; \quad \varphi(\vec{r}, t) = \frac{a}{r} \cos(kr - \omega t + \delta)$$

$$\left( \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \right) \varphi = \frac{1}{v^2} \frac{\partial^2}{\partial t^2} \varphi$$


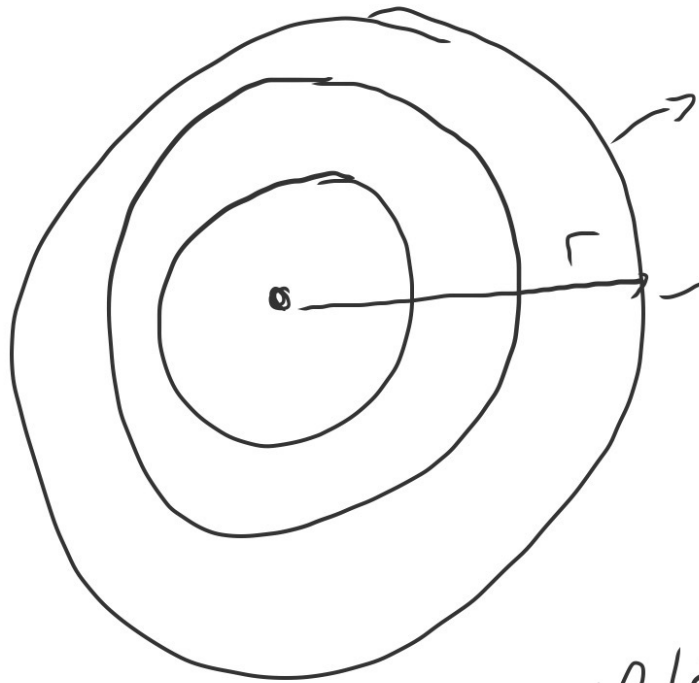
$$\underline{r=0} \rightarrow A(r) \rightarrow \infty$$

Fonte extensa ;  $\int$  Fonte pontual

Muito bom para sim. escalar  $\int^p$

Luz  $\rightarrow$  aproximação  $\rightarrow$  feixe colimado  $\rightarrow$  transversal

Ondas bidimensionais  $\rightarrow$  ondas circulares



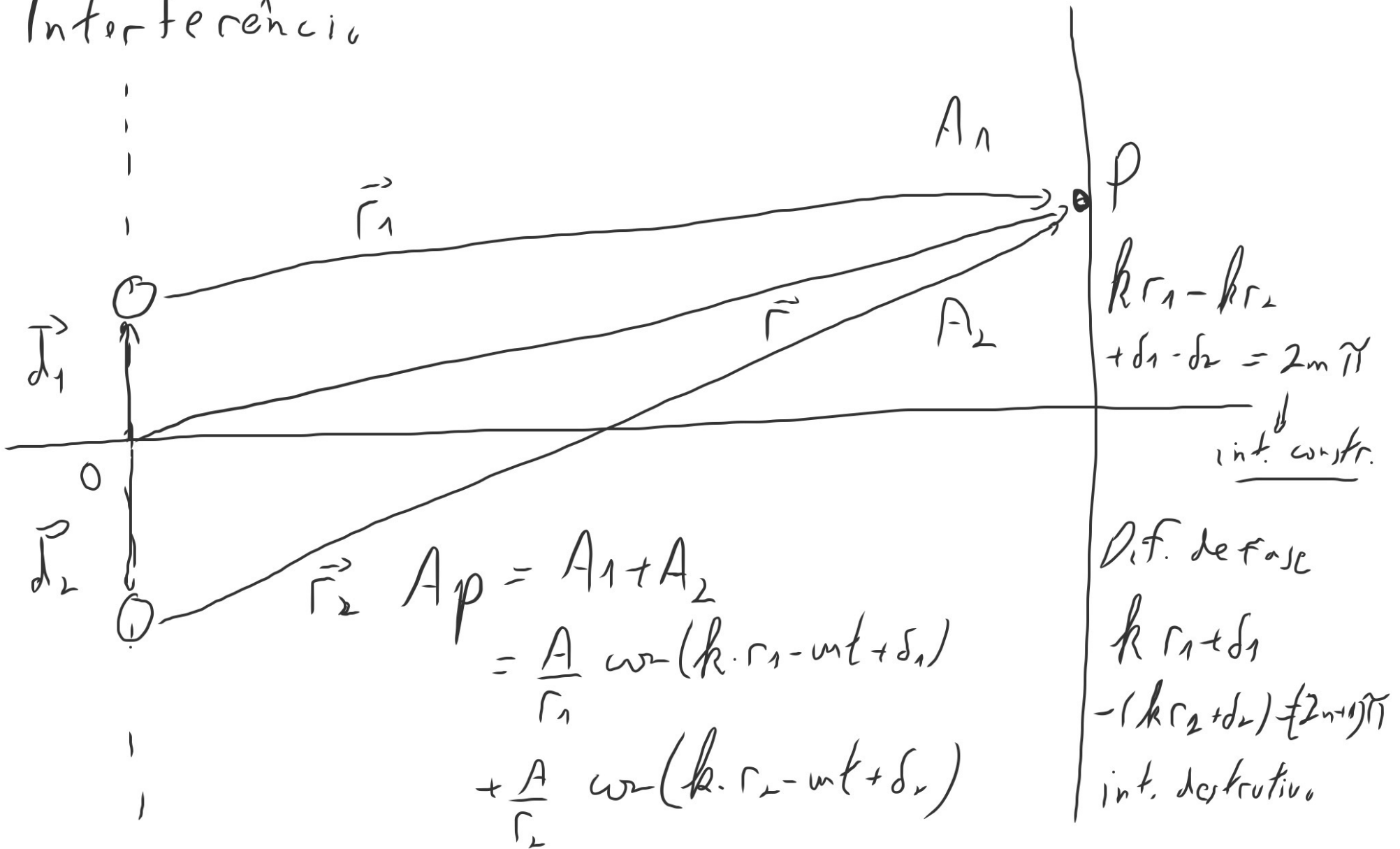
$$\bar{P} = I \cdot 2\pi r \quad I = \frac{\bar{P}}{2\pi r}$$

$$I \propto A^2 \Rightarrow A = \frac{a}{\sqrt{r}}$$

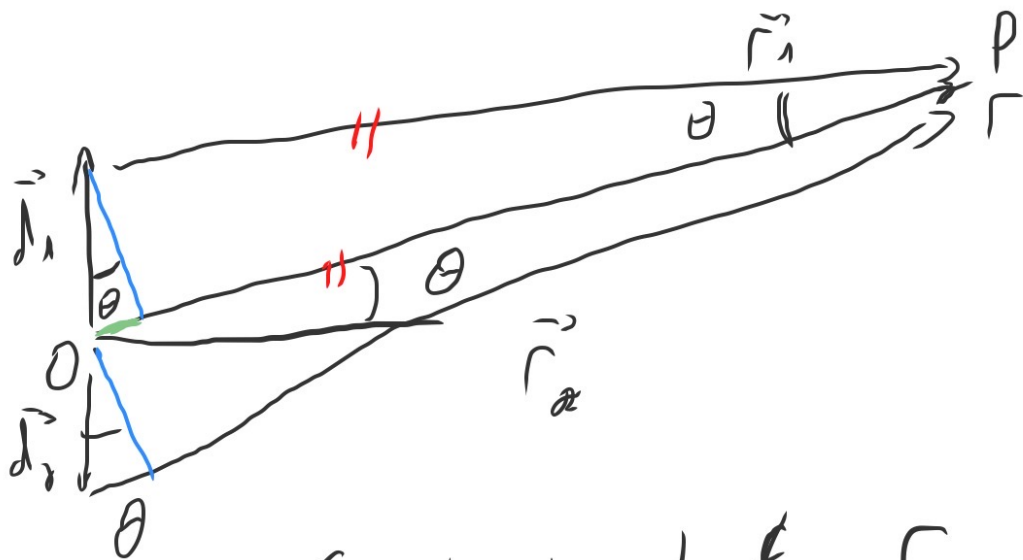
$$\varphi(\vec{r}, t) = \frac{a}{\sqrt{r}} \cos(\vec{k} \cdot \vec{r} - \omega t + \delta)$$

Ondas confinadas em 2 Dimensões

# Interferência







$$r_1 \sim r - d_1 \cdot \sin \theta$$

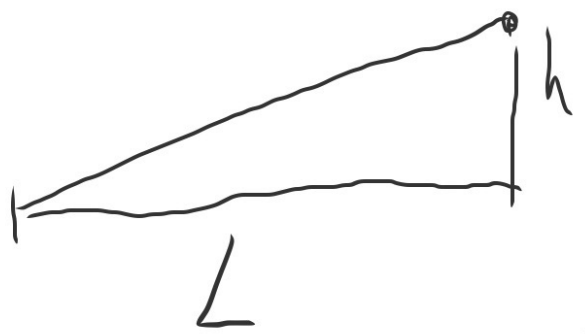
$$r_2 \sim r + d_2 \cdot \sin \theta$$

Cond. de Interferência

Construtivo,  $\delta_1 = \delta_2$   
 Destrutivo,  $\delta_1 = \delta_2 + \pi$

$$k(r_1 - r_2) = -k \cdot (d_1 + d_2) \sin \theta =$$

$$= -k \cdot l \cdot \sin \theta = 2m\pi$$



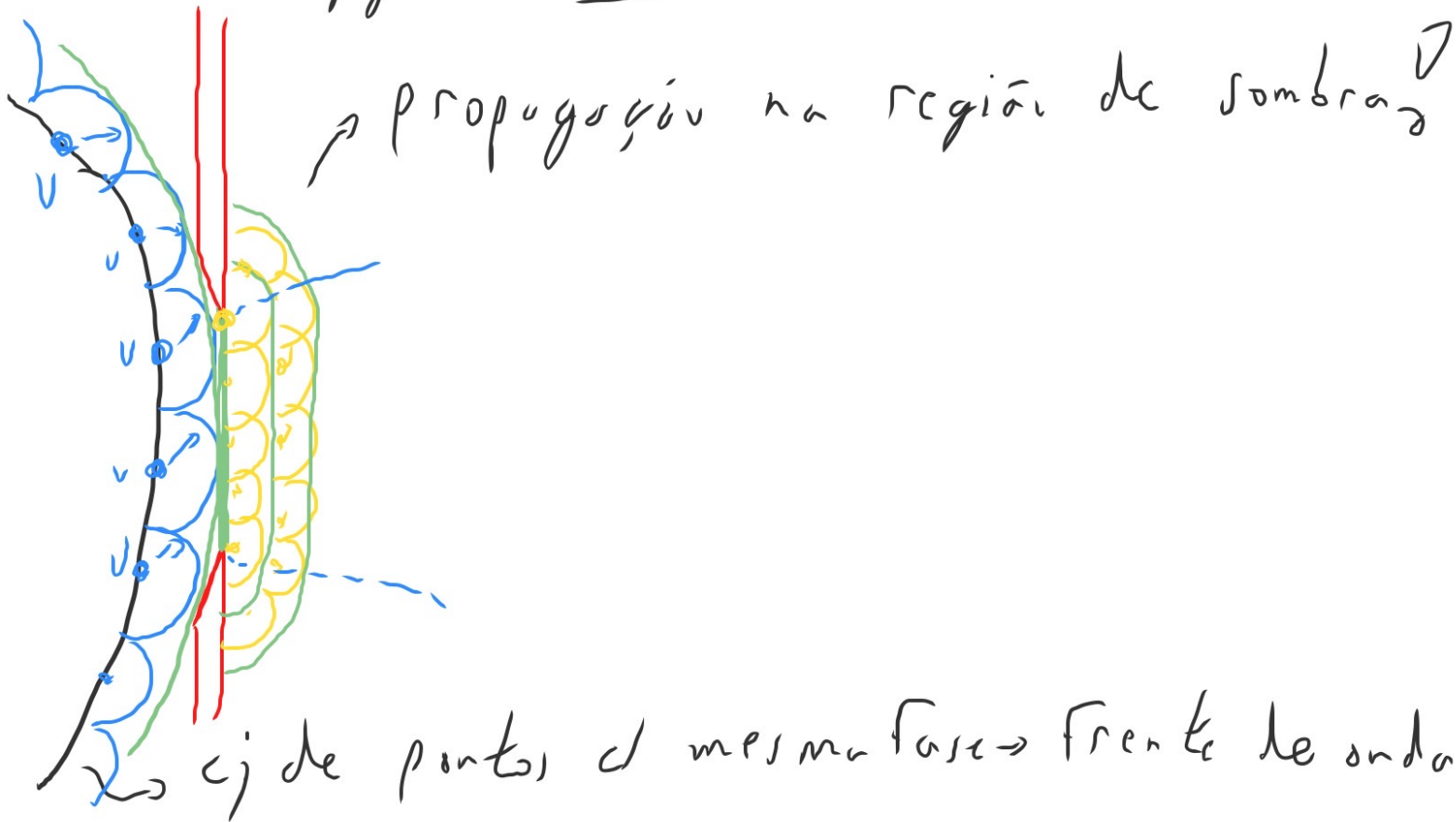
$$\sin \theta_m = \frac{2\pi}{k \cdot l} \cdot m = \frac{\lambda}{l} \cdot m$$

$$\sin \theta_m \approx \tan \theta_m = h/L$$

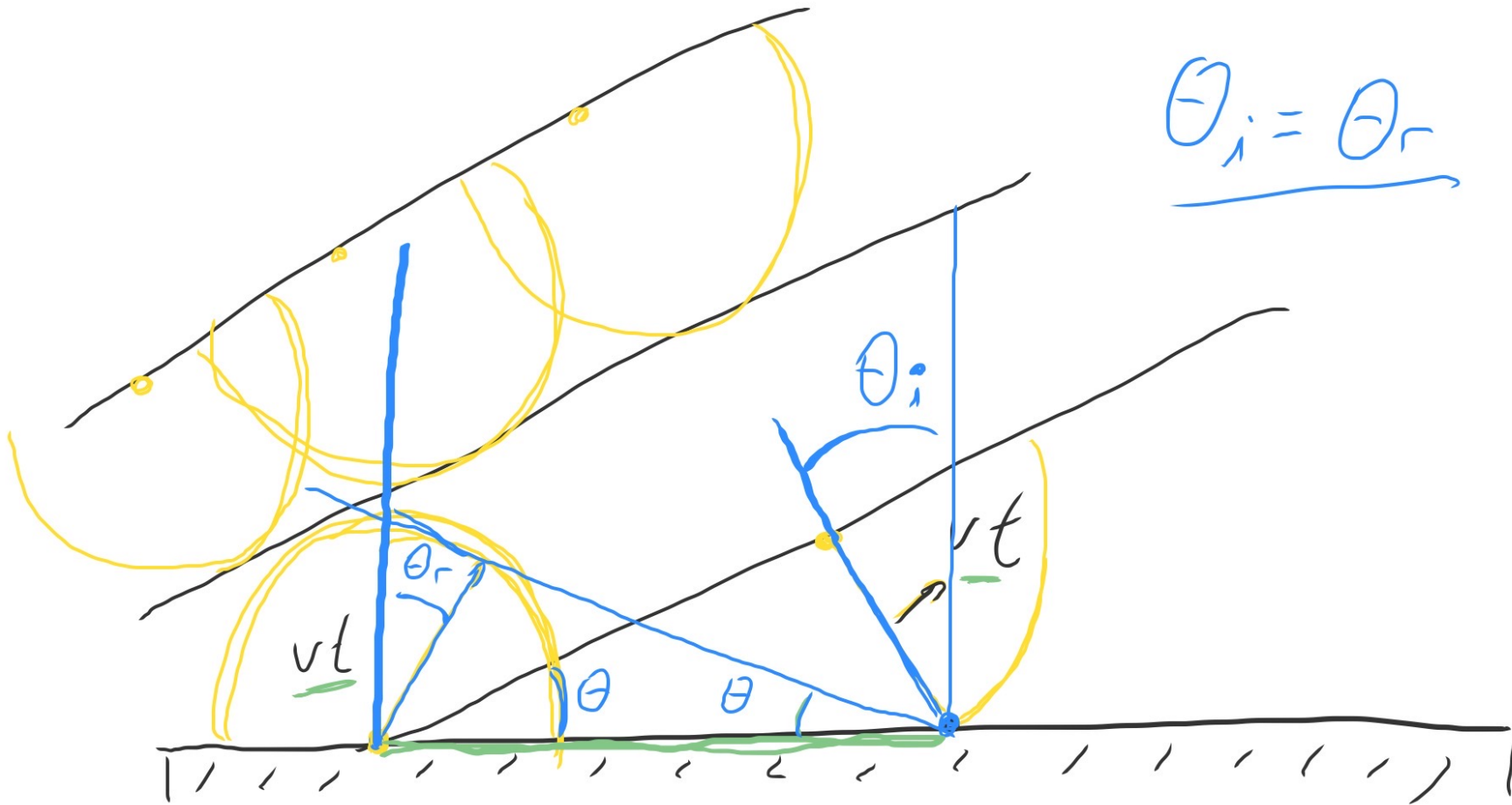
$$\frac{h}{L} = \frac{\lambda}{l} \cdot m$$

# Princípio de Propagação de Ondas

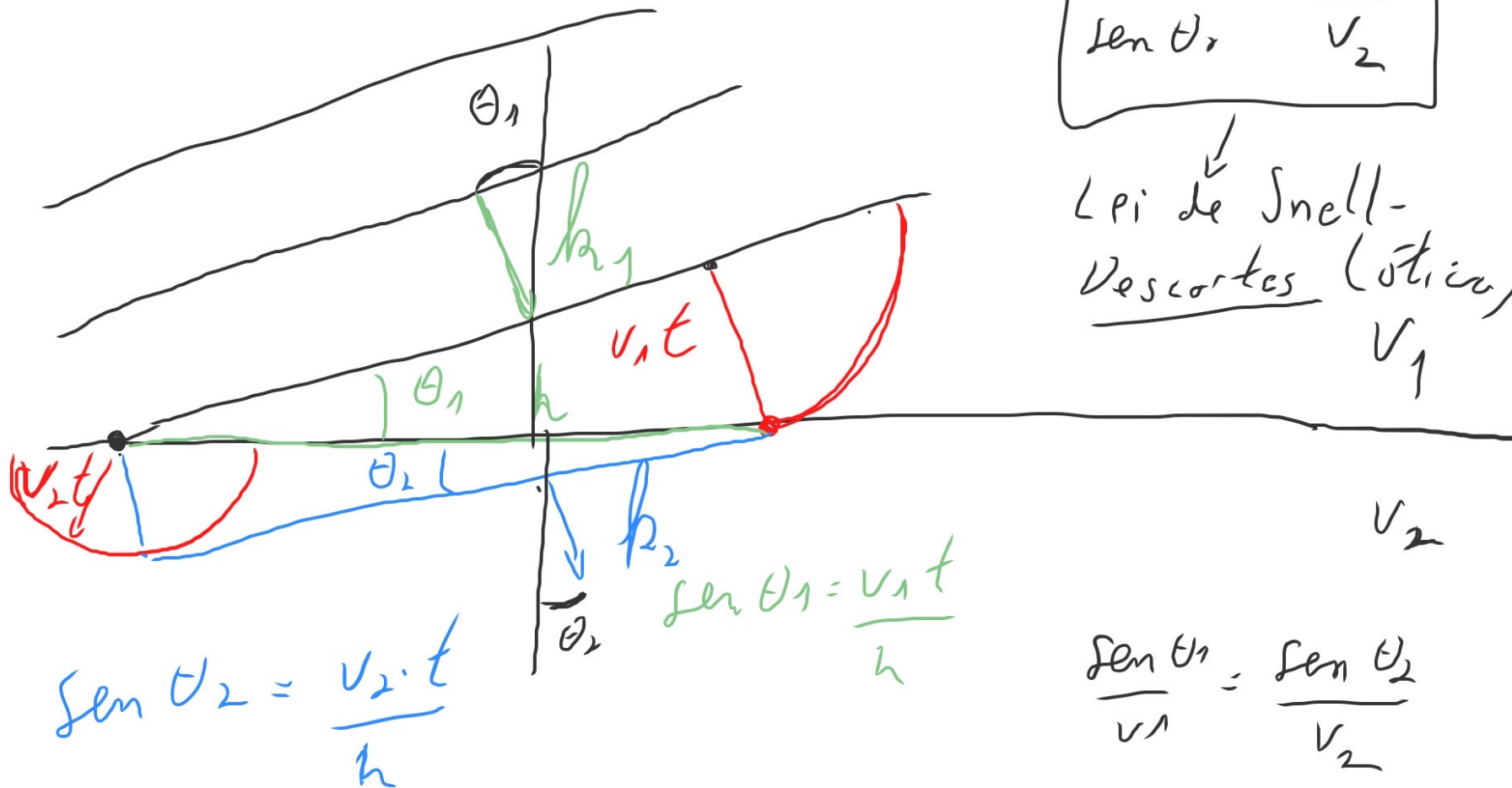
Huygens - Fresnel



# Reflexão pelo Princípio de Huygens



# Refração, por Huygens:



$$\frac{\sin \theta_1}{v_1} = \frac{\sin \theta_2}{v_2}$$

Lei de Snell-  
Descartes (Óptica)

$$\frac{\sin \theta_1}{v_1} = \frac{\sin \theta_2}{v_2}$$