

MAC5921 – Deep Learning

Aula 04 – 22/08/2023

Nina S. T. Hirata

Convolution

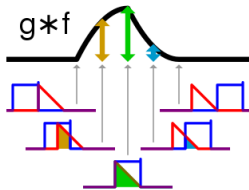
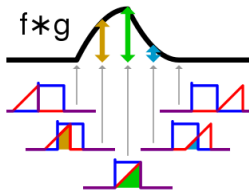
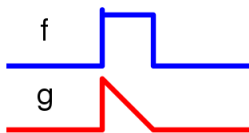
Domínio contínuo

$$(\mathbf{f} * \mathbf{g})(\mathbf{t}) = \int_{-\infty}^{+\infty} \mathbf{f}(\mathbf{a})\mathbf{g}(\mathbf{t} - \mathbf{a})\mathbf{d}\mathbf{a} = \int_{-\infty}^{+\infty} \mathbf{f}(\mathbf{t} - \mathbf{a})\mathbf{g}(\mathbf{a})\mathbf{d}\mathbf{a}$$

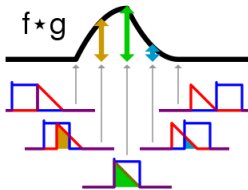
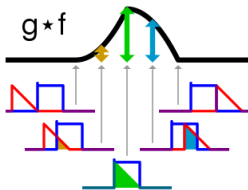
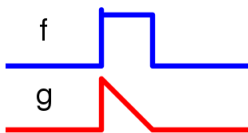
Domínio discreto

$$(\mathbf{f} * \mathbf{g})(\mathbf{t}) = \sum_{-\infty}^{+\infty} \mathbf{f}(\mathbf{a})\mathbf{g}(\mathbf{t} - \mathbf{a}) = \sum_{-\infty}^{+\infty} \mathbf{f}(\mathbf{t} - \mathbf{a})\mathbf{g}(\mathbf{a})$$

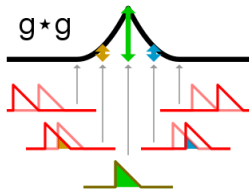
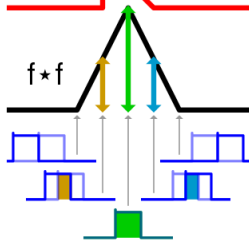
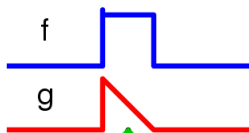
Convolution



Cross-correlation



Autocorrelation



Convolução domínio discreto 2D

$$S(i, j) = \sum_m \sum_n I(m, n)K(i-m, j-n) = \sum_m \sum_n I(i-m, j-n)K(m, n)$$

Cross-correlation domínio discreto 2D

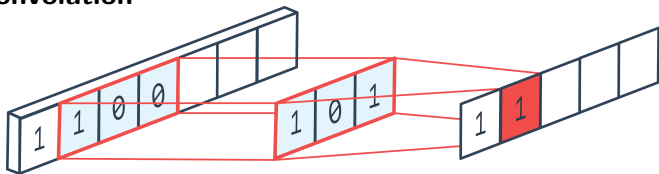
$$S(i, j) = \sum_m \sum_n I(i+m, j+n)K(m, n)$$

Supondo que K tem suporte finito,

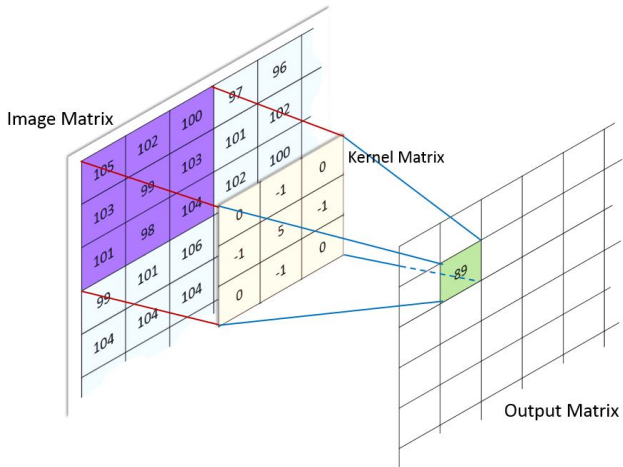
$$S(i, j) = \sum_m \sum_n I(i - m, j - n)K(m, n)$$

representa a ideia de “sliding window”

1D Convolution



2D Convolution



(http://machinelearninguru.com/computer_vision/basics/convolution/image_convolution_1.html)

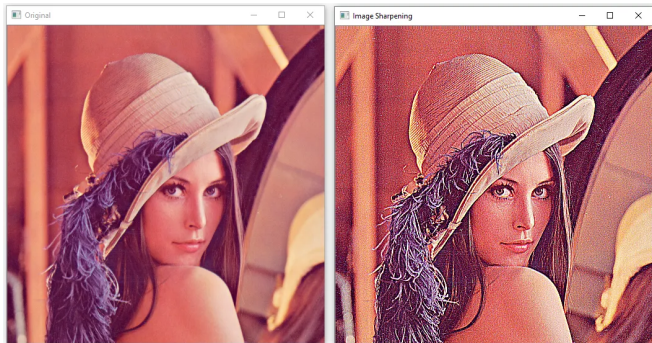
Smoothing



1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

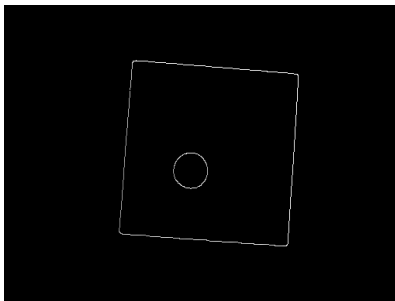
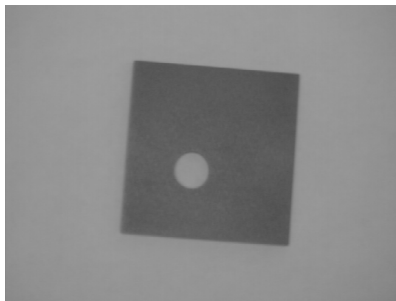
(<http://aishack.in/tutorials/image-convolution-examples/>)

Sharpen



$$\begin{bmatrix} -1 & -1 & -1 \\ -1 & 9 & -1 \\ -1 & -1 & -1 \end{bmatrix}$$

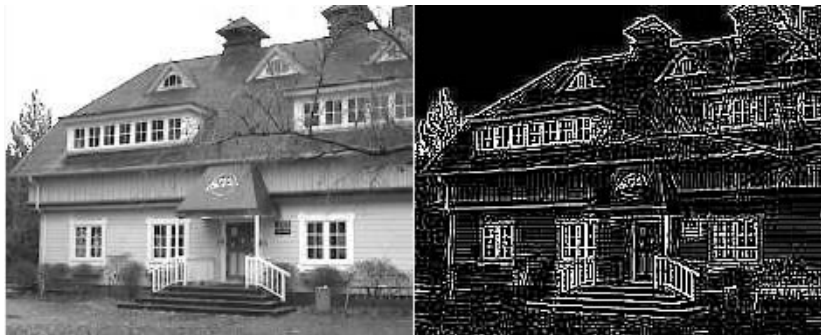
Examples of convolution kernels – edge detection



-1	-1	-1
-1	8	-1
-1	-1	-1

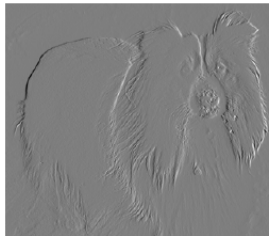
(<http://homepages.inf.ed.ac.uk/rbf/HIPR2/canny.htm>)

Examples of convolution kernels – edge detection



(<http://aishack.in/tutorials/image-convolution-examples/>)

Examples of convolution kernels – edge detection



$$\begin{bmatrix} 0 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

Convolution on multiple channels

0	0	0	0	0	0	...
0	156	155	156	158	158	...
0	153	154	157	159	159	...
0	149	151	155	158	159	...
0	146	146	149	153	158	...
0	145	143	143	148	158	...
...

Input Channel #1 (Red)

0	0	0	0	0	0	...
0	167	166	167	169	169	...
0	164	165	168	170	170	...
0	160	162	166	169	170	...
0	156	156	159	163	168	...
0	155	153	153	158	168	...
...

Input Channel #2 (Green)

0	0	0	0	0	0	...
0	163	162	163	165	165	...
0	160	161	164	166	166	...
0	156	158	162	165	166	...
0	155	155	158	162	167	...
0	154	152	152	157	167	...
...

Input Channel #3 (Blue)

-1	-1	1
0	1	-1
0	1	1

Kernel Channel #1



308

1	0	0
1	-1	-1
1	0	-1

Kernel Channel #2



-498

0	1	1
0	1	0
1	-1	1

Kernel Channel #3



164

+

+

+ 1 = -25

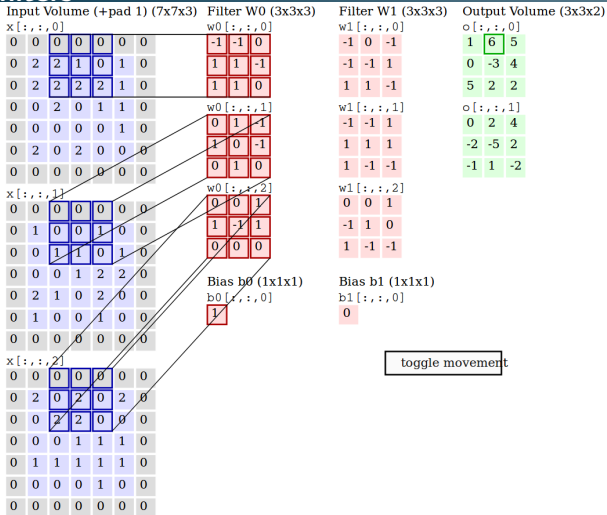
↑
Bias = 1

Output

-25			...
			...
			...
			...
...

(http://machinelearningguru.com/computer_vision/basics/convolution/convolution_layer.html)

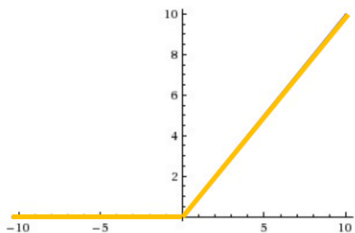
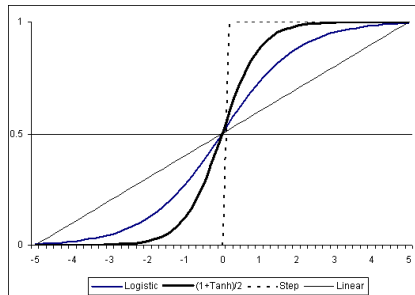
Multiple filters



Concepts: padding, stride, kernel size, number of filters/maps

Activation functions

ReLU

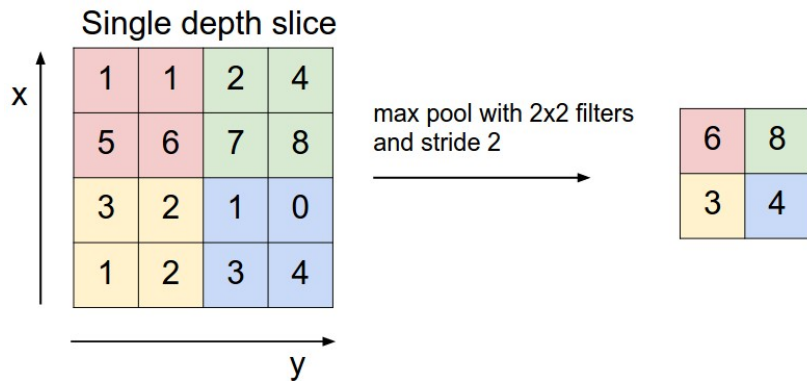


$$F(x) = \max(0, x)$$

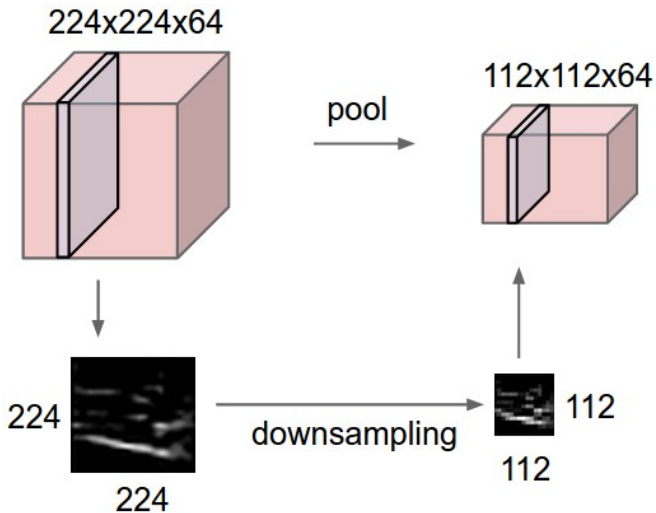
Subsampling

- via strides – skip pixels by steps of size d
- via pooling – aggregate $d \times d$ pixels

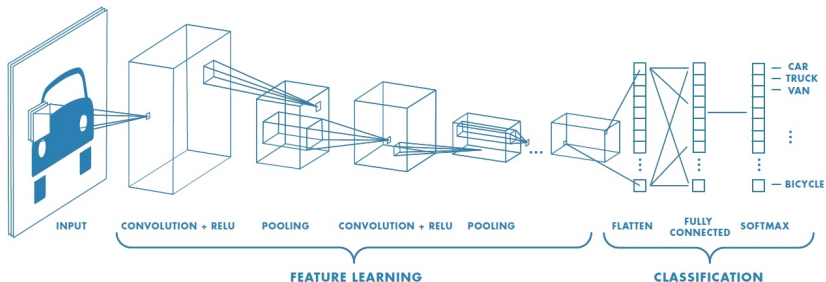
Max pooling



Pooling



Typical architecture of Convnets



Source: https://iitmcvg.github.io/summer_school/DLSession3/

- Convolutional layers: feature extraction
- Fully connected layers: classification

Por que usar convolução?

weight sharing: Redução no número de pesos a serem ajustados

propriedade de “equivariance to translation”

Main CNN architectures used in ILSVRC

- **AlexNet**, 2012: winner of the ImageNet Large Scale Visual Recognition Challenge (ILSVRC), 60M network parameters

(Alex Krizhevsky, Ilya Sutskever, and Geoffrey E. Hinton. ImageNet Classification with Deep Convolutional Neural Networks. NIPS 2012, pages 1097–1105)

- **VGG-11, 16 e 19**, 2014: 8, 13 e 16 convolutional layers, VGG-19 138M network parameters

(Karen Simonyan and Andrew Zisserman. Very deep convolutional networks for largescale image recognition. CoRR, abs/1409.1556, 2014)

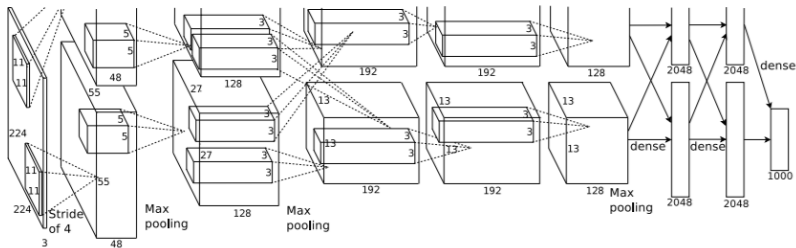
- **GoogleLeNet** (Inception), 2014: winner of ILSVRC 2014, inception layers, 7M network parameters

(C. Szegedy, Wei Liu, Yangqing Jia, P. Sermanet, S. Reed, D. Anguelov, D. Erhan, V. Vanhoucke, and A. Rabinovich. Going deeper with convolutions. CVPR 2015, pages 1–9)

- **Residual Network** (ResNet), 2015: winner of ILSVRC 2015, 25.5M network parameters, residual block, vanishing gradient

(K. He, X. Zhang, S. Ren, and J. Sun. Deep residual learning for image recognition. CVPR 2016, pages 770–778)

AlexNet (winner ILSVRC 2012)

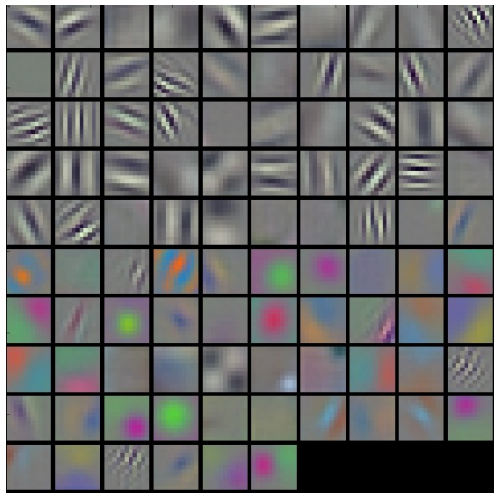


- **AlexNet**, 2012: winner of the ImageNet Large Scale Visual Recognition Challenge (ILSVRC), 60M network parameters

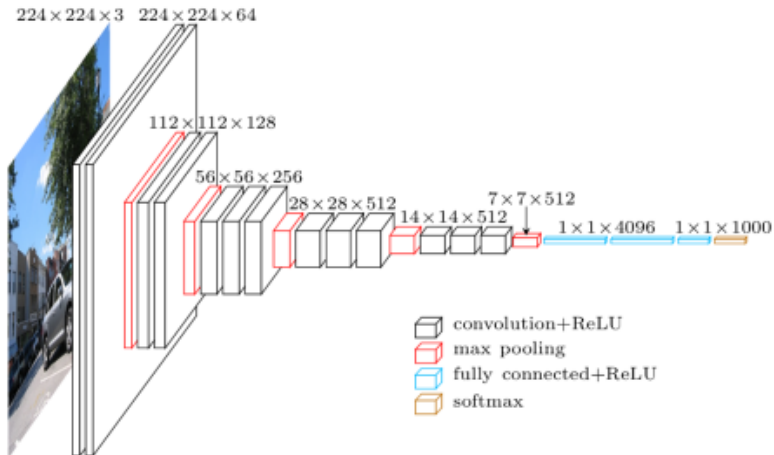
(Alex Krizhevsky, Ilya Sutskever, and Geoffrey E. Hinton. ImageNet Classification with Deep Convolutional Neural Networks. NIPS 2012, pages 1097–1105)

AlexNet (winner ILSVRC 2012)

- succeeded on training a large CNN
- 60 million parameters
- used 2 GPUs
- proposed ReLU
- used dropout
- used data augmentation (rotation, scale, crops, etc)
- indication that number of layers is important



Images that maximize the response of the filters (AlexNet)



- **VGG-11, 16 e 19**, 2014: 8, 13 e 16 convolutional layers, VGG-19 138M network parameters

(Karen Simonyan and Andrew Zisserman. Very deep convolutional networks for largescale image recognition. CoRR, abs/1409.1556, 2014)

VGGNet (2nd place ILSVRC 2014)

- multiple layers (ex., 16 e 19)
- only 3x3 convolutions
- stride 1 for the convolutions (AlexNet used stride ≥ 1)
- first layers with few filters and gradually increasing as we advance through the layers
- 144 millions of parameters

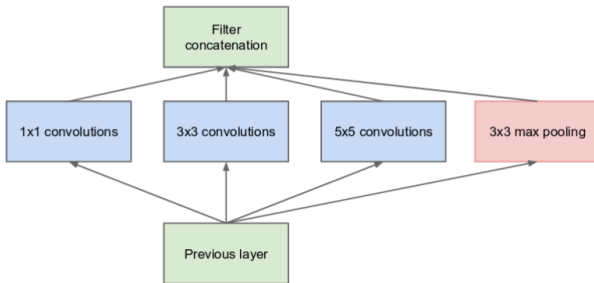
Inception - GoogleLeNet (winner ILSVRC 2014)



- **GoogleLeNet** (Inception), 2014: winner of ILSVRC 2014, inception layers, 7M network parameters

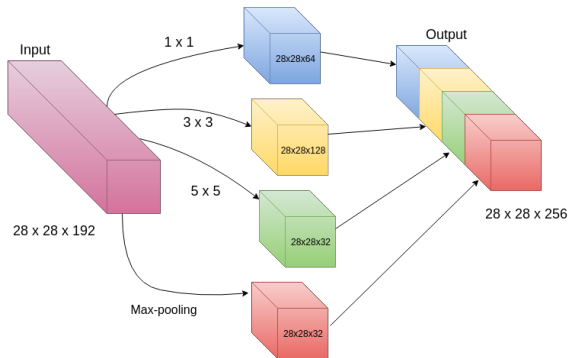
(C. Szegedy, Wei Liu, Yangqing Jia, P. Sermanet, S. Reed, D. Anguelov, D. Erhan, V. Vanhoucke, and A. Rabinovich. Going deeper with convolutions. CVPR 2015, pages 1–9)

Inception – naïve version



(a) Inception module, naïve version

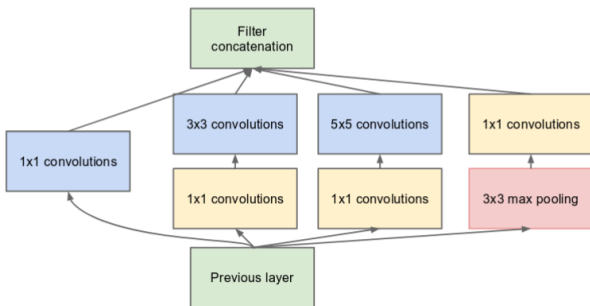
Inception – naïve version example



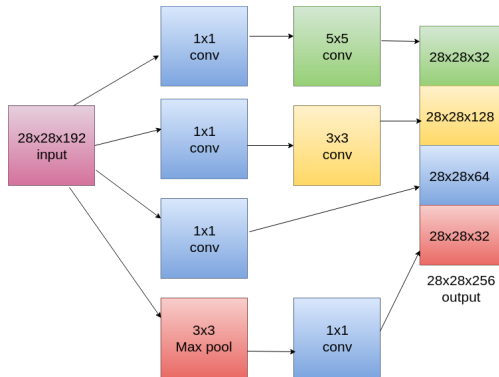
Camada de entrada = $28 \times 28 \times 192$

Convolução 5×5 : com 32 filtros, camada de saída = $28 \times 28 \times 32$. Para cada ponto da camada de saída, o número de multiplicações necessárias é $5 \times 5 \times 192$. Como são $28 \times 28 \times 32$ pontos na camada de saída, o total de multiplicações necessárias é $5 \times 5 \times 192 \times 28 \times 28 \times 32 = 120$ milhões.

Inception – effective version



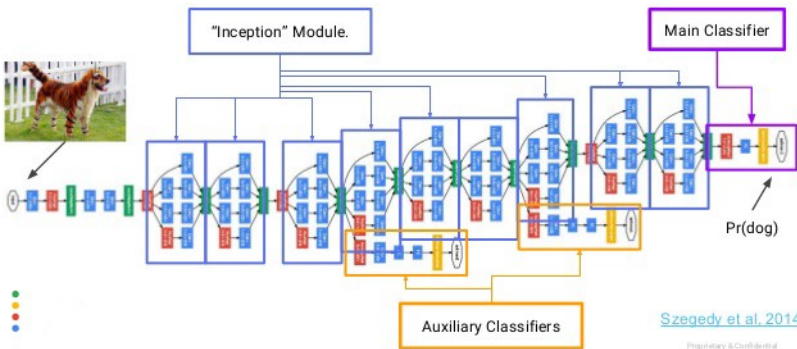
(b) Inception module with dimension reductions



Entrada $28 \times 28 \times 192 \Rightarrow 16$ filtros $1 \times 1 \Rightarrow$ camada intermediária $28 \times 28 \times 16 \Rightarrow 32$ convoluções $5 \times 5 \Rightarrow$ saída $28 \times 28 \times 32$. Total de multiplicações: cada ponto na camada intermediária requer $1 \times 1 \times 192$ multiplicações, e portanto $1 \times 1 \times 192 \times 28 \times 28 \times 16 = 2.4$ milhões para cálculo da camada intermediária; cada ponto na camada de saída requer $5 \times 5 \times 16$ multiplicações e portanto $5 \times 5 \times 16 \times 28 \times 28 \times 32 = 10$ milhões para o cálculo da camada de saída. Total = 12.4 milhões.

Inception - GoogLeNet (winner ILSVRC 2014)

GoogLeNet (aka "Inception") Architecture

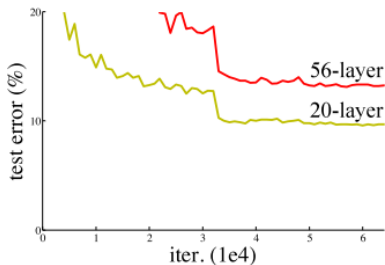
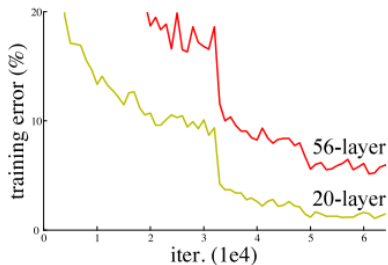


Inception - GoogleLeNet (winner ILSVRC 2014)

- concept of “network in network”
- inception module (“choices” made during training)
- use of 1x1 convolution
- auxiliary output to reinforce activation of intermediary layers
- more aggressive data augmentation than AlexNet
- 4 million parameters (?)
- variants (e.g., change 5x5 with two 3x3, or change 3x3 with a 1x3 and a 3x1)

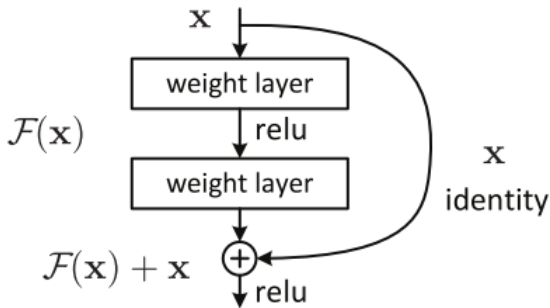
ResNet (winner ILSVRC 2015)

Apesar de ser aceito que profundidade da rede é importante, observou-se que camadas adicionais degradavam a acurácia no conjunto de treinamento



- **Residual Network (ResNet)**, 2015: winner of ILSVRC 2015, 25.5M network parameters, residual block, vanishing gradient (K. He, X. Zhang, S. Ren, and J. Sun. Deep residual learning for image recognition. CVPR 2016, pages 770–778)

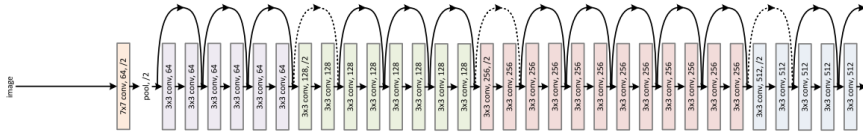
ResNet (winner ILSVRC 2015)



Entrada x . Pode ser conveniente aprender um mapeamento ($H(x)$) que seja a identidade. Mas representar identidade por meio de transformações não lineares não é simples. Assim, em vez de H , aprende-se o resíduo $\mathcal{F}(x)$, de modo que $H(x) = \mathcal{F}(x) + x$ e assim a identidade corresponde a resíduo zero

ResNet (winner ILSVRC 2015)

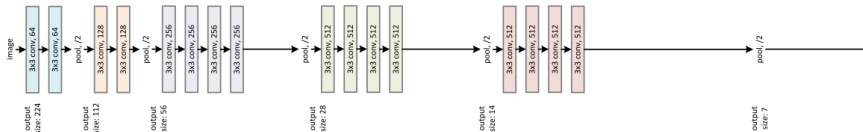
34-layer residual



34-layer plain



VGG-19



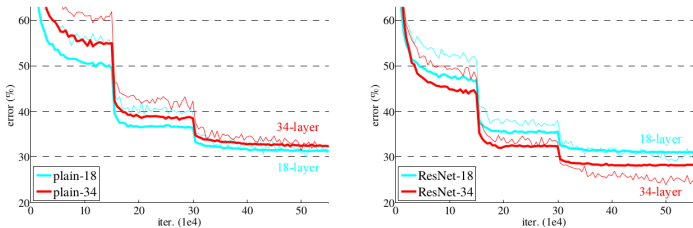


Figure 4. Training on **ImageNet**. Thin curves denote training error, and bold curves denote validation error of the center crops. Left: plain networks of 18 and 34 layers. Right: ResNets of 18 and 34 layers. In this plot, the residual networks have no extra parameter compared to their plain counterparts.

ResNet (winner ILSVRC 2015)

- identificam uma degradação associada ao aumento de camadas, que aparentemente não é *overfitting* nem *vanishing gradient*
- propõe módulo para aprender o resíduo da transformação desejada
- aplica *batch normalization* após cada convolução e antes da ativação
- não usa *dropout*
- conseguem treinar redes com mais de 100 camadas
- testado em outros datasets (CIFAR, PASCAL, MS-COCO)
- ResNet 56 layers: 0.85M parameters (?)
- ResNet 110 layers: 1.7M parameters (?)

Training of CNN

It is done using the backpropagation algorithm
(gradient descent)

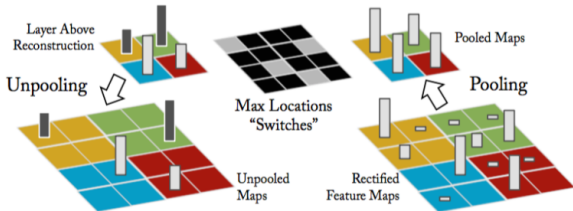
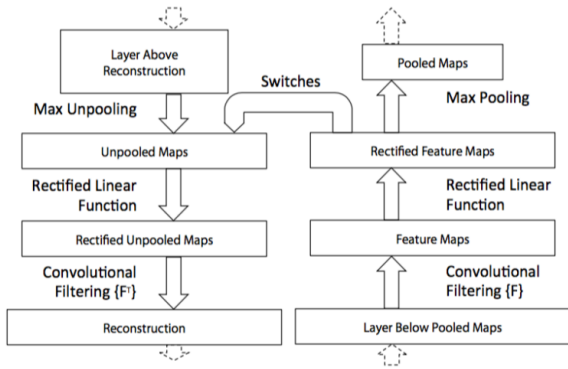
Kernels são ajustados nesse processo – detalhes ficam para depois

Convolutional layers act as feature extractors. How ?

Zeiler et al., 2013, proposed a visualization technique

At a given convolutional layer, take the node with largest activation

Reconstruct the input image by backpropagating from that node



(Zeiler et al., 2013)



Images reconstructed from neurons 1 to 32 of layer 1, for one input image

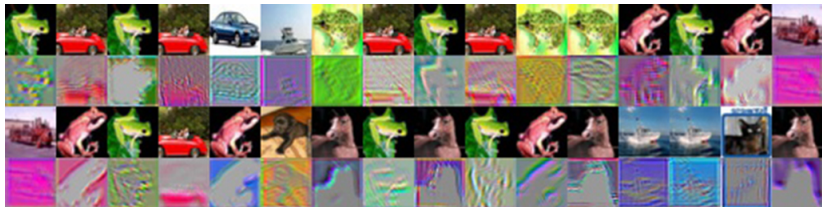


(<http://kvfrans.com/visualizing-features-from-a-convolutional-neural-network/>)

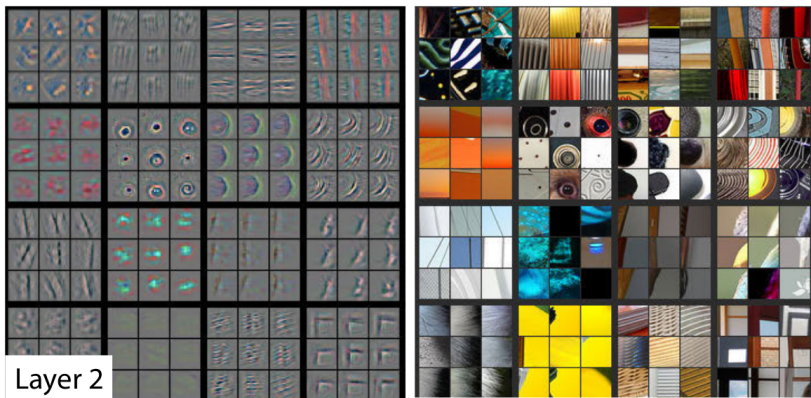
Images reconstructed from neuron 7 of layer 1, for multiple input images



For each of the 32 neurons, reconstruction of the images that most activated the neuron



(Zeiler et al.) 16 neurons in layer 2; for each neuron, reconstruction of the 9 images that correspond to strongest activation of the node



(Zeiler et al.) 12 neurons in layer 3; for each neuron, reconstruction of the 9 images that correspond to strongest activation of the node

