

MATLAB

An Introduction

2016 BRAZIL STUDY ABROAD PROGRAM

TEXAS A&M UNIVERSITY- UNIVERSITY OF SAO PAULO

KENNY ANDERSON QUEIROZ CALDAS

MAURÍCIO EIJI NAKAI

ELMER ALEXIS GAMBOA PEÑALOZA

RODOLPHO VILELA ALVES NEVES

RAFAEL FERNANDO QUIRINO MAGOSSÍ

MICHEL BESSANI

DEPARTAMENTO DE ENGENHARIA ELÉTRICA E COMPUTAÇÃO, USP - SÃO CARLOS

Why Matlab?

Friendly environment

Simple programming language

Lots of tools

Can be applied in several areas of knowledge

First steps

Interfaces

The image displays several overlapping windows from the MATLAB R2014a environment:

- Main Desktop:** Shows the MATLAB logo, navigation buttons, and a sidebar with "Functions: By Category" and "Alphabetical List".
- Help Browser:** A window titled "MATLAB" with a search bar and a table of contents including "Getting Started", "User Guide", "Functions", "Examples", "Demos", "Release Notes", "Communications Toolbox", "Simulink", and "Communications Blockset".
- Command Window:** A window titled "Command Window" with a prompt `>>` and a message: "New to MATLAB? Watch this Video, see Examples or read Getting Started."
- Editor:** A window titled "Editor - H:\Documents\MATLAB\Demos\Energyforecast\EnergyforecastAnalysis.m" showing MATLAB code for energy forecasting. The code includes comments, variable declarations, data loading, and a forecast function.
- Figure 1: Flotation kinetics:** A plot window showing a graph of flotation kinetics. The x-axis is "Flotation Time τ [min]" ranging from 1.5 to 5. The y-axis ranges from 0.35 to 0.4. The plot compares "Experimental Data" (red squares) with several models: "Classical Model" (blue line), "Klimpel Model" (green line), "Kelsall Model" (red line), "Modified Kelsall" (cyan line), "Gamma Model" (magenta line), and "Fully Mixed Model" (yellow line).

First steps

Programming language

```
>> a = 1+1
```

```
>> b = [1, 1, 2, 3, 5, 8, 13, 21]
```

```
>> x = a+b
```

```
x =
```

```
3, 3, 4, 5, 7, 10, 15, 23
```

First steps

Matlab tools

- Vectors and matrices
- Plotting and graphics
- Symbolic calculus
- Differential equations
- Transforms
- Model fitting
- Simulink
- And many more ...

Hands on!

Try to solve the math operations:

$$5 \left(\frac{3}{4} \right) + \frac{9}{5} = 5.55$$

$$4^3 \left(\frac{3}{4} - \frac{9}{2 * 3} \right) = -48$$

Hands on!

Find the volume of a beer can (consider the can as a cylinder):

The volume of a beer can be calculated by:

$$V = \pi r^2 h$$

$$r = 3 \text{ cm}$$

$$h = 12.5 \text{ cm}$$

Hands on!

```
>> r = 3;
```

```
>> h = 12.5;
```

```
>> V = pi*3^2*12.5
```

```
V =
```

```
353.4292
```


Other operators

Natural logarithm

```
>> log(a);
```

Base ten log

```
>> log10(a);
```

Exponential:

```
>> exp(a);
```

Trigonometric functions

```
>> cos(pi);
```

```
>> sin(pi);
```

```
>> tan(pi);
```

```
>> acos(pi);
```

```
>> asin(pi);
```

```
>> atan(pi);
```

Complex numbers

```
>> y = 5i;
```

```
>> z = 1+3*i;
```

```
>> w = 3j;
```

Script file

Using script files, it's possible to save the work for later use or for recording data

It's very useful when there is a long sequence of operations

Let's create a script file:

- File -> New -> Script
- Or click on the New file icon on the toolbar at the top of the screen

Script file

Type in and create a script file:

```
% Example 1: Using script file  
x = [1,2,3,4];  
y = exp(x)
```

Save the file as *example1.m*

Script file

At the command window, type:

```
>> example1
```

Vector and matrices

When you work with data, you need to handle them sometimes.

Vectors are one-dimensional arrays.

```
>> a = [1, 2, 3]    >> a = [1; 2; 3]    >> a'
a =
1 2 3
a =
1
2
3
=
1 2 3
```

Vector and matrices

Matlab allows you to append vectors together to create new ones.

Let **u** and **v** be two column vectors of size *m* and *n*, respectively.

What happens if I type:

```
>> w = [u; v]
```

Vector and Matrices

```
>> w = [u; v];  
>> size(w)  
ans =  
    m+n
```

The same works for row vectors as well

Vector and Matrices

It is possible to create uniformly spaced vector using colons:

```
>> t = [0:10]
```

```
t =
```

```
0  1  2  3  4  5  6  7  8  9 10
```


Vector and Matrices

You can also change the step size of the vector using the syntax:

```
>> t = [0:2:10]
```

```
t =
```

```
0    2    4    6    8   10
```

Hands on!

Using a script file, try to create a time vector **t** from 0 to 10 using 1 as the step size. Then, create a vector **y = 1-exp(-t)**.

After that, create a vector **t2** from 0 to 10 using 0.1 as step size and a vector **y2 = 1-exp(-t2)**.

Hands on!

First, the vector **t**:

```
>> t = [0:10];
```

Then, the vector **y**:

```
>> y = 1-exp(-t);
```

The vector **t2** and **y2**:

```
>> t2 = [0:0.1:10]; y = 1-exp(-t2);
```

Hands on! (Plus)

Using the command *plot*, try to plot **txy** and **t2xy2** in the same figure.

Tips:

The syntax for plot is `plot(a,b)`.

a and **b** must have the same length.

You can plot more than one pair using the syntax `(a,b,c,d)`.

Extracting information of the vectors

There are several commands to get information from vectors.

Some examples are:

```
>> f = [1 4 -6 3 7 9 -2 6 3 -7...  
4 9 19];
```

```
>> length(f)
```

```
ans =  
  
13
```

```
>> max(f)
```

```
ans =  
  
19
```

```
>> min(f)
```

```
ans =  
  
-7
```

Extracting information from the vectors

First of all, we need the dot product of the vector **v**.

Let's define **v = [4 6 9]**.

The array product of **v** is given by:

```
>> v.*v  
ans =  
16    36    81
```

Extracting information from the vectors

Then, we need to sum the dot product of the vector **v**:

```
>> a = sum(v.*v)
```

```
a =
```

```
133
```

The magnitude of **v** is the square root of a.

```
>> mag = sqrt(a)
```

```
mag =
```

```
11.5325
```

Operation with matrices

A matrix is a two-dimensional array of numbers. To create a matrix in Matlab, we enter each row as a sequence of comma (or space), and then use semicolons to mark the end of each row.

For example:

```
>> A = [1, 4; 5 2]
```

```
A =
```

```
1 4
```

```
5 2
```

```
>> 2*A
```

```
ans =
```

```
2 8
```

```
10 4
```


Operation with matrices

If two matrices have the same size, we can add or subtract them:

```
>> B = [1 3; -1 -4];
```

```
>> A+B
```

```
ans =
```

```
2    7
```

```
4   -2
```

Operation with matrices

We can also compute the transpose of a matrix. The transpose operation switch the rows and columns in a matrix.

```
>> A'
```

```
ans =
```

```
1 5
```

```
4 2
```

Operation with matrices

If the matrix contains complex elements, the transpose will compute the conjugate transpose:

```
>> C = [1+i, 4-i; 5+2i, 3-3i]
```

```
C =
```

```
    1+1i    4-i  
    5+2i    3-3i
```

```
>> C'
```

```
ans =
```

```
    1-1i    5-2i  
    4+i    3+3i
```

Operation with matrices

If you want to compute the transpose of a matrix with complex elements without computing the conjugate, you use (.'):

```
>> C'
```

```
ans =
```

```
1+1i    5+2i
```

```
4-i     3-3i
```

Operation with matrices

The array multiplication works with matrix as well. It is important to realize that this is not matrix multiplication.

```
>> A = [1, 4; 5 2]; B = [1 3; -1 -4];
```

```
>> A.*B
```

```
ans =
```

```
1 12
```

```
-5 -8
```

Matrix multiplication

Let's consider two matrices:

```
>> C = [2, 1; 1, 2]; D = [3, 4; 5, 6];
```

The multiplication between them will be:

```
>> C*D
```

```
ans =
```

```
11    14
```

```
13    16
```

Special matrix types

The identify matrix is a square matrix that has ones along the main diagonal and zeros elsewhere. To create a n-order identify matrix, type:

```
>> eye(n);
```

```
>> eye(2)
```

```
ans =
```

```
1 0
```

```
0 1
```

Special matrix types

To create a matrix of zeros, type:

```
>> zeros(n)      % n-order matrix of zeros
```

```
>> zeros(m,n)   % mxn matrix of zeros
```

To create a matrix of ones, type *ones(n)* or *ones(m,n)*.

Referencing matrix elements

Individuals elements and columns in a matrix can be referenced using Matlab. Consider the matrix:

```
>> A = [1 2 3; 4 5 6; 7 8 9]
```

```
A =
```

```
1 2 3
```

```
4 5 6
```

```
7 8 9
```

Referencing matrix elements

We can pick out the element at row position **m** and column position **n** by typing $A(m,n)$.

For example:

```
>> A(2,3)
```

```
ans =
```

```
6
```

Referencing matrix elements

To reference all elements in the *ith* column, we write $A(:,i)$.

```
>> A(:,2)
```

```
ans =
```

```
2
```

```
5
```

```
8
```

Referencing matrix elements

To pick out the elements in the *ith* through *jth* column, we type $A(:,i:j)$.

```
>> A(:,2:3)
```

```
ans =
```

```
2   3
```

```
5   6
```

```
8   9
```

Referencing matrix elements

We can pick out pieces or sub matrices as well.

```
>> A(2:3,1:2)
```

```
ans =
```

```
4 5
```

```
7 8
```

Referencing matrix elements

We can change the value of matrix elements using these references as well.

```
>> A(1,1) = -8
```

```
ans =
```

```
-8    2    3
```

```
4    5    6
```

```
7    8    9
```

Three-dimensional plots

```
plot3(x,y,z, 'line specifiers', 'PropertyName',property value)
```

x, y, and z are vectors of the coordinates of the points.

(Optional) Specifiers that define the type and color of the line and markers.

(Optional) Properties with values that can be used to specify the line width, and marker's size and edge and fill colors.

Hands on!

Let's the coordinates x , y , and z be given as a function of the parameter t by:

$$x = \sqrt{t} * \sin(2 * t)$$

$$y = \sqrt{t} * \cos(2 * t)$$

$$z = 0.5 * t$$

$$\text{For } 0 \leq t \leq 6 * \pi$$

Using the command `plot3`, try to plot $t \times (x, y, z)$ in the same figure.

Hands on!

```
t=0:0.1:6*pi;  
x=sqrt(t).*sin(2*t);  
y=sqrt(t).*cos(2*t);  
z=0.5*t;  
plot3(x,y,z,'k','linewidth',1)  
grid on  
xlabel('x'); ylabel('y'); zlabel('z')
```

Determinants and linear systems

To calculate the determinant of a matrix A in Matlab, simply write `det(A)`.

For example:

```
>> A = [1 3; 4 5]; det(A)
ans =
    -7
```

Determinants and Linear Systems

Consider the following set of equations:

$$\begin{aligned}5x + 2y - 9z &= 44 \\-9x - 2y + 2z &= 11 \\6x + 7y + 3z &= 44\end{aligned}$$

To find a solution to a system of equations like this, we can use two steps.

Determinants and Linear Systems

First, we find the determinant of the coefficient matrix A:

$$A = \begin{pmatrix} 5 & 2 & -9 \\ -9 & -3 & 2 \\ 6 & 7 & 3 \end{pmatrix}$$

```
>> A = [5 2 -9; -9 -3 2; 6 7 3]; det(A)
```

```
ans =
```

```
368
```

When the determinant is nonzero, a solution exists. This solution is the column vector:

$$X = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

Determinants and Linear Systems

Matlab allows us to generate a quick solution using left matrix division. First we need to create a column of the numbers on right-hand side of the system. We find:

```
>> b = [44; 11; 5];  
>> A\b  
ans =  
[-5.1250 7.6902 -6.0272]'
```

Determinants and Linear Systems

Another way to solve linear system problems is to check the rank of the system. Lets consider the linear system of equations with m equations and n unknowns:

$$Ax=b$$

The augmented matrix is formed by concatenating the vector b onto the matrix A .

$$[A \ b]$$

Determinants and Linear Systems

The system has a solution if and only if $\text{rank}(\mathbf{A}) = \text{rank}([\mathbf{A} \ \mathbf{b}])$. If the rank is equal to n , then the system has a unique solution.

If $\text{rank}(\mathbf{A}) = \text{rank}([\mathbf{A} \ \mathbf{b}])$ but $\text{rank} < n$, there are an infinite number of solutions. If we denote the rank by r , then r unknown variables can be expressed as a linear combination of the $n-r$ other variables.

Determinants and Linear Systems

To compute the rank of a matrix, you can use the Matlab command `rank(A)`, for example.

```
>> rank(A);
```


Hands on!

Let's consider the linear system

$$\begin{aligned}x - 2y + z &= 12 \\3x + 4y + 5z &= 20 \\-2x + y + 7z &= 11\end{aligned}$$

Find the solution using the Matlab command *rank* and the left division.

Inverse and pseudoinverse of a matrix

Matlab has commands to compute the inverse and pseudoinverse of a matrix. The syntax is:

```
>> A = [1, 2; 3, 4];  
>> inv(A); %For inverse of the matrix A  
>> pinv(A); %For the pseudoinverse of  
the matrix A
```

Decomposition of a matrix

Matlab can compute the LU decomposition of a matrix using the command *lu*.

```
>> A = [1 2 3; 3 2 1; 7 5 11]; b = [4; 2; -1];
```

```
>> [L,U] = lu(A);
```

L =

```
0.1429 1.0000 0
```

```
0.4286 -0.1111
```

```
1.0000
```

```
1.0000 0 0
```

U =

```
7.0000 5.0000 11.0000
```

```
0 1.2857 1.4286
```

```
0 0 -3.555659
```

Decomposition of a matrix

Matlab can compute the LU decomposition of a matrix using the command *lu*.

```
>> A = [1 2 3; 3 2 1; 7 5 11]; b = [4; 2; -1];
```

```
>> [L,U] = lu(A);
```

L =

0.1429	1.0000	0
0.4286	-0.1111	1.0000
1.0000	0	0

U =

7.0000	5.0000	11.0000
0	1.2857	1.4286
0	0	-3.5556

Decomposition of a matrix

To solve the linear system, you need to solve the equation:

$$x = U(L \setminus b)$$

```
>> x = U \setminus (L \setminus b)
```

```
x =
```

```
 -1.8125
```

```
  4.1250
```

```
 -0.8125
```

Checkpoint (Test#1)

Lets put our hands on practical programming things.

Go to EESC Moodle's website and download the file Checkpoint 1.pdf

References

[1] Matlab Product Help.

[2] Matlab Demystified. A Self-Teaching Guide, David McMahan, McGraw Hill.

**[3] Matlab: An Introduction with Applications, Amos Gilat, Fourth Edition,
JOHN WILEY & SONS.**