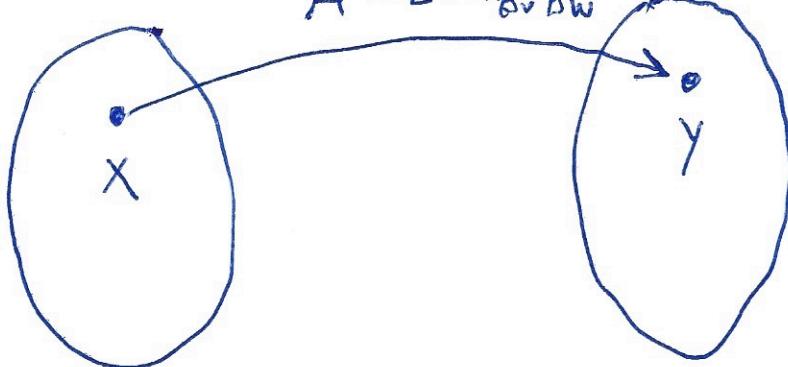


5. LEAST-SQUARES

$$A_{m \times n} x_{n \times 1} = b_{m \times 1}$$

Interpreting $Ax = b$

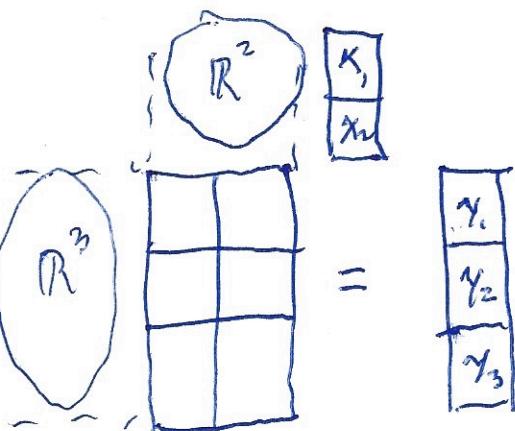
$$A = [b]_{\text{or } B_W}$$



$$\begin{bmatrix} x \\ B_V \end{bmatrix} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

(W, F)

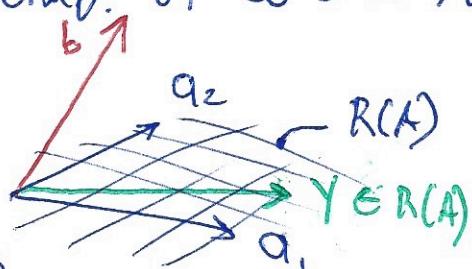
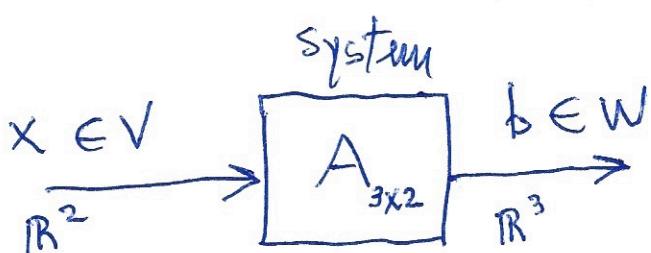
$$\begin{bmatrix} y \\ B_W \end{bmatrix} = \begin{bmatrix} y_1 \\ \vdots \\ y_m \end{bmatrix}$$



$$\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} y_1 \\ \vdots \\ y_m \end{bmatrix}$$

$R(A) = \{y \mid Ax = y\} =$ State of reachable vecs in W via

Lin Comb. of cols of A



$$\exists x \xrightarrow{A} y \in R(A) \subset \mathbb{R}^3$$

$$\nexists x \xrightarrow{A} b \in W = \mathbb{R}^3$$

$$\dim R(A) = 2 < \dim W = 3$$

thus $Ax \neq b$
or

$$Ax \approx b$$

5.1. The Least Squares problem

2

When $b \notin R(A)$, the lin sys is inconsistent

$$\nexists x \mid Ax = b, \text{ denoted } Ax \stackrel{\sim}{=} b$$

means there may be no exact solutions

the LS formulation seeks an approximate solution $\hat{x} \mid A\hat{x} \approx b$. this can be written as

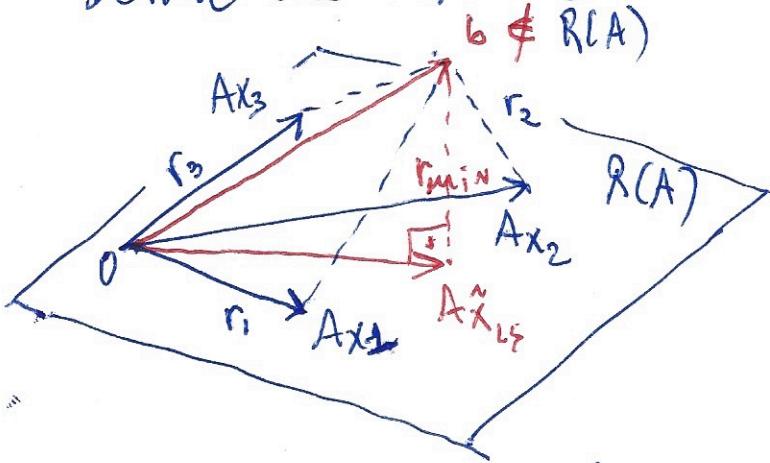
$$\|b - A\hat{x}\|^2 \leq \|b - Ax\|^2 \quad \forall x \in V$$

which, in optimization form

$$\hat{x}_{LS} = \underset{x}{\operatorname{arg\min}} \|b - Ax\|^2$$

5.2. Orthogonality principle & Normal equations

Define the residue $r \stackrel{\Delta}{=} b - Ax$, then $\min_x \|r\|^2$



r is an error vector

Orthogonality cond:

$$\forall p \in V \quad Ap \perp r_{min}$$

$$(Ap)^* r_{min} = 0 \quad \langle u, v \rangle = u^* v$$

$$\cancel{\phi^* A^* (b - A\hat{x}_{LS}) = 0}$$

$$\phi^* q = 0 \quad \forall \phi \text{ iff } q = 0$$

$$\boxed{\phi^* (b - A\hat{x}_{LS}) = 0}$$

$r_{min} \perp \text{Col of } A$

or $A^*(b - A\hat{x}_{LS}) = 0$

$$\boxed{A^* A \hat{x}_{LS} = A^* b}$$

Normal equations

- Always consistent

$$R(A^* A) = R(A^*) , A^* b \in R(A^*)$$

- Unique solution if

A is full col rank,

which means $\exists (A^* A)^{-1}$

If A is full col rank

$$\boxed{\hat{x}_{LS} = (A^* A)^{-1} A^* b}$$

the least-squares
solution for $Ax \approx b$.

If A is not full col rank, or it is a
fat matrix, then $\nexists (A^* A)^{-1}$. How to proceed?

Form an auxiliary system and find the
solution set, for example, via triangulation

$$A^* A \bar{x}_{LS} = A^* b \Rightarrow \boxed{C \bar{x}_{LS} = d} \text{ Auxiliary lin sys}$$

Applying GE method on it, we arrive at
where $\bar{x}_{LS} \in R(C)$

$$\bar{x}_{LS} = \underbrace{x_{LS}^0}_{\text{particular solution}} + \underbrace{z}_{\text{Homogeneous solution}}$$

(minimum norm solution)

recall decoupl. thm

$$\bar{x}_{LS} \in \mathbb{F}^n = R(A^*) \oplus N(A)$$

Let's check: $\bar{x}_{LS} = x_{LS}^o + z$

$$A^* A \bar{x}_{LS} = A^* b$$

$$A^* A (x_{LS}^o + z) = A^* b$$

$$A^* A x_{LS}^o + A^* A z = A^* b$$

$$A^* A x_{LS}^o + \underbrace{A^* (A z)}_0 = A^* b \therefore$$

$$\boxed{A^* A x_{LS}^o = A^* b}$$

minimum norm
solution

~~z is orthogonal to the null space of A~~

~~Hence $\|x_{LS}\|^2 = \|x_{LS}^o + z\|^2 = (x_{LS}^o + z)^* (x_{LS}^o + z)$~~

Recall $R(A^*) \perp N(A)$, or $x_{LS}^o z^* = 0$

then

$$\begin{aligned} \|\bar{x}_{LS}\|^2 &= \|x_{LS}^o + z\|^2 = (x_{LS}^o + z)^* (x_{LS}^o + z) \\ &= x_{LS}^{o*} x_{LS}^o + z^* x_{LS}^o + \underbrace{x_{LS}^{o*} z + z^* z}_0 \end{aligned}$$

~~$\|\bar{x}_{LS}\|^2 = \|x_{LS}^o\|^2 + \|z\|^2$~~

$$\boxed{\|\bar{x}_{LS}\|^2 = \|x_{LS}^o\|^2 + \|z\|^2}$$

Therefore, the norm of \bar{x}_{LS} is minimum when $z = 0$,

and the minimum norm solution is

$$\bar{x}_{LS} = x_{LS}^o$$

Another way to see this: assume x_1, x_2 ^{4b} are two different solutions

$$A^* A x_1 = A^* b \quad \text{and} \quad A^* A x_2 = A^* b$$

subtracting both equations yields

$$A^* A x_1 - A^* A x_2 = 0$$

$$A^* A \underbrace{(x_1 - x_2)}_z = 0 \quad \text{or} \quad A^* A z = 0$$

$$\therefore z \in N(A^* A). \quad \text{But} \quad z^* A^* A z = z^* 0$$

$$z^* A^* A z = 0 \iff (Az)^* (Az) = 0$$

$$\text{that is, } \|Az\|^2 = 0 \iff Az = 0.$$

thus, since $A \neq 0$ and $z \neq 0$, then

$$\boxed{z \in N(A)}.$$

Since $x_1 \in R(A^*)$ and

$$z \in N(A), \quad z \perp x_1$$

therefore $z = x_1 - x_2$ or $x_2 = x_1 + z$, so
 that $\|z\|^2 = \|x_1\|^2 + \|z\|^2 \quad \therefore \text{Minimum norm}$
 sol $\cancel{x_2}$ for $z = 0$

5.3. REGULARIZED LEAST SQUARES

5

In cases where A is not full col rank, or it is ill-conditioned (finite precision issues), regularization yields a unique regularized LS solution

$$\boxed{(\Pi + A^*A) \underset{\Pi}{\hat{X}} = A^*b}$$

$\Pi > 0$
(positive definite)

typically $\Pi = \epsilon I$, $0 < \epsilon \ll 1$.

We solve a slightly perturbed lin sys with good numerical properties, not far from the original system.

Remark: In cases A is not full rank, $\nexists (A^*A)^{-1}$, Π guarantees invertibility.

A positive definite matrix is always non-sing.

$$\begin{aligned} \phi^*(\epsilon I + A^*A)\phi &= \epsilon \phi^*\phi + \phi^*A^*A\phi \\ &= \underbrace{\epsilon \|\phi\|^2}_{>0} + \underbrace{\|A\phi\|^2}_{>0} > 0 \end{aligned}$$

$\therefore \Pi + A^*A > 0$ always invertible

$(\text{if } \phi \in N(A))$
 $A\phi = 0$

5.4. RECURSIVE LEAST SQUARES

Very useful for real time operation and sequential data. Let A_i and b_i be

$$A_i = \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_{i-1} \\ a_i \end{bmatrix}$$

$a_i = i^{\text{th}}$ row

$$b_i = \begin{bmatrix} b(0) \\ b(1) \\ \vdots \\ b(i-1) \\ b(i) \end{bmatrix}$$

$b(i) = i^{\text{th}}$ row

We may build the normal eqs and solve, at every iteration i :

$$\boxed{(\Pi + A_i^* A_i) \hat{X}_i = A_i^* b_i} \quad (\text{I})$$

Problem: A_i and b_i grow in size as $i \rightarrow \infty$ and solving (I) is progressively more computationally costly.

Let us pose (I) as follows

$$\boxed{\Phi_i \hat{X}_i = S_i}, \quad \begin{aligned} \Phi_i &\triangleq A_i^* A_i + \Pi \\ S_i &\triangleq A_i^* b_i \end{aligned}$$

And partition row wise A_i and b_i

$$A_i = \left[\begin{array}{c|c} A_{i-1} \\ \hline a_i \end{array} \right], \quad b_i = \left[\begin{array}{c|c} b_{i-1} \\ \hline b(i) \end{array} \right],$$

Now rewrite Φ_i and s_i via partitioning⁷

$$\begin{aligned}\Phi_i &= A_i^* A_i + \Pi = [A_{i-1}^* | a_i^*] \begin{bmatrix} A_{i-1} \\ \hline a_i \end{bmatrix} + \Pi \\ &= A_{i-1}^* A_{i-1} + a_i^* a_i + \Pi \\ &= \Phi_{i-1} + a_i^* a_i + \Pi \quad \text{or}\end{aligned}$$

$$\boxed{\Phi_i = \Phi_{i-1} + a_i^* a_i}$$

$$\boxed{\Phi_{-1} = \Pi} \quad i \geq 0$$

$$s_i = [A_{i-1}^* | a_i^*] \begin{bmatrix} b_{i-1} \\ \hline b(i) \end{bmatrix} = A_{i-1}^* b_{i-1} + a_i^* b(i)$$

$$\boxed{s_i = s_{i-1} + a_i^* b(i)}$$

$$\boxed{s_{-1} = 0} \quad i \geq 0$$

Grouping:

$$\boxed{\begin{aligned}\Phi_i &= \Phi_{i-1} + a_i^* a_i \quad (1) \\ s_i &= s_{i-1} + a_i^* b(i) \quad (2) \\ \Phi_i \hat{x}_i &= s_i \quad (3)\end{aligned}}$$

Algorithm (1) - (3) has good numerical properties. It has two steps

- a) Update (1) and (2) as a_i and $b(i)$ are available
- b) Solve the consistent lin sys (3)
 - b1) via factorizations, say QR, or LU
 - b2) Directly $x_i = \Phi_i^{-1} s_i$ (numerically worse than b1)

Algorithm (1) - (3) can be further simplified: Can we relate \hat{x}_i to the previous solution \hat{x}_{i-1} ? Yes! Start with the direct solution

$$\hat{x}_i = \Phi_i^{-1} s_i,$$

then define

$$P_i \triangleq \Phi_i^{-1} = (\Phi_{i-1} + a_i^* q_i)^{-1}$$

$$P_i = \underbrace{\Phi_{i-1}}_A + \underbrace{a_i^* a_i}_B^{-1} \quad (use \text{ Matrix inversion Lemma})$$

$$C=I \quad D$$

$$P_i = P_{i-1} - \frac{P_{i-1} a_i^* a_i P_{i-1}}{1 + q_i P_{i-1} a_i^*}, \quad P_{-1} = \Pi^{-1}.$$

$$\text{Now, } \hat{x}_i = P_i s_i = \left(P_{i-1} - \frac{P_{i-1} a_i^* a_i P_{i-1}}{1 + q_i P_{i-1} a_i^*} \right) (A_{i-1}^* b_{i-1} + a_i^* b(i))$$

$$\begin{aligned} \hat{x}_i &= \underbrace{P_{i-1} A_{i-1}^* b_{i-1}}_{\hat{x}_{i-1}} + P_{i-1} a_i^* b(i) - \frac{P_{i-1} a_i^* a_i P_{i-1} A_{i-1}^* b_{i-1}}{1 + a_i P_{i-1} a_i^*} \hat{x}_{i-1} \\ &\quad - \frac{P_{i-1} a_i^* a_i P_{i-1} a_i^* b(i)}{1 + q_i P_{i-1} a_i^*} \end{aligned}$$

$$\begin{aligned} \hat{x}_i &= \hat{x}_{i-1} + P_{i-1} a_i^* b(i) - P_{i-1} a_i^* a_i \hat{x}_{i-1} + P_{i-1} a_i^* b(i) q_i P_{i-1} a_i^* \\ &\quad - \frac{P_{i-1} a_i^* a_i P_{i-1} a_i^* b(i)}{1 + q_i P_{i-1} a_i^*} \end{aligned}$$

$$\hat{x}_i = \hat{x}_{i-1} + \frac{P_{i-1} q_i^* b(i) - P_{i-1} q_i^* \hat{x}_{i-1}}{1 + q_i^* P_{i-1} q_i^*}$$

$$\hat{x}_i = \hat{x}_{i-1} + \frac{P_{i-1} q_i^* (b(i) - q_i \hat{x}_{i-1})}{1 + q_i^* P_{i-1} q_i^*}$$

$$e(i) = b(i) - q_i \hat{x}_{i-1}$$

$$\hat{x}_i = \hat{x}_{i-1} + \frac{P_{i-1} q_i^* e(i)}{1 + q_i^* P_{i-1} q_i^*}$$

RLS Algorithm $P_{-1} = \bar{\pi}^{-1}$

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Homework 7 - Least Squares

1. A certain process $f: \mathbb{R} \rightarrow \mathbb{R}$ takes the form

$$f(x) = ax^2 + bx + c,$$

for some $a = 0.1$, $b = 1.0$ and $c = 1.5$. We take noisy measurements of this process and construct the following table:

x	0.1	0.5	1.0	2.0	2.5	3.0
$f(x)$	1.6912	1.9562	2.7460	3.9765	4.4972	5.3141

We want to use a mean-square framework to model this process.

- We know that the constant a is small, therefore we can approximate this as an affine function. Formulate the mean-square problem of finding the best polynomial $g(x) = px + q$ that approximates the process and find its solution. Compute the error.
- Now we want to model the system as a full quadratic function. Again, formulate the mean-square problem of finding the best polynomial $g(x) = rx^2 + sx + t$ that approximates the process and find its solution. Compute the error.
- Plot the graphs of the two solutions in a single figure. Also, plot a scatter graph of the set of measured points. Compare the results. (You may use software such as MATLAB or Octave to do this.)
- We make another measurement and get $f(3.5) = 6.2250$. Find a way to compute the new solution from the previous one. Do so for both the affine case and the quadratic case. (Hint: the deterministic RLS algorithm.)
- Find the best (in a least-squares sense) degree 5 polynomial that approximates $f(x)$ using only the points in the table. Compute the error and plot the graph of the solution. Is it a good idea to use this solution to model $f(x)$?