

Video Game Sales with Ratings

Context

Motivated by Gregory Smith's web scrape of VGChartz [Video Games Sales](#), this data set simply extends the number of variables with another web scrape from [Metacritic](#). Unfortunately, there are missing observations as Metacritic only covers a subset of the platforms. Also, a game may not have all the observations of the additional variables discussed below. Complete cases are ~ 6,900

Content

Alongside the fields: Name, Platform, Year_of_Release, Genre, Publisher, NA_Sales, EU_Sales, JP_Sales, Other_Sales, Global_Sales, we have:-

- Critic_score - Aggregate score compiled by Metacritic staff
- Critic_count - The number of critics used in coming up with the Critic_score
- User_score - Score by Metacritic's subscribers
- User_count - Number of users who gave the user_score
- Developer - Party responsible for creating the game
- Rating - The [ESRB](#) ratings

Acknowledgements

This repository, <https://github.com/wtamu-cisresearch/scrapper>, after a few adjustments worked extremely well!