

# Fadiga de Materiais Estruturais: Fundamentos e Aplicações

*Carregamento Variável*  
*(Variable Amplitude Loading)*

***Diego Felipe Sarzosa Burgos***

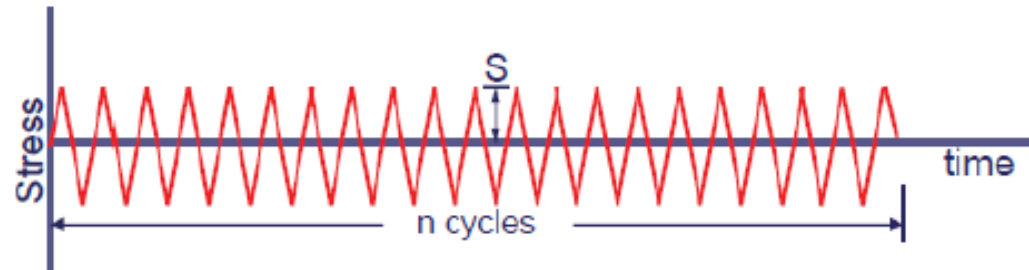
**dsarzosa@usp.br**

# AGENDA

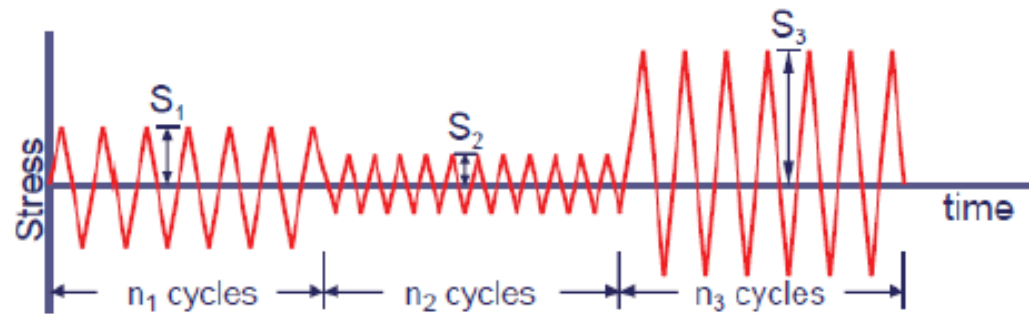
- *Carregamento Variável (Variable Amplitude Loading)*
  - *Contagem de Ciclos (Cycle Counting)*
  - *Acúmulo de Dano (Damage Summing Methods)*
  - *Efeitos da Sequência (Sequence Effects)*
- *Juntas Soldadas (Welded Joints)*
- *Fadiga Multiaxial (Multiaxial Fatigue)*

# Variable Loading

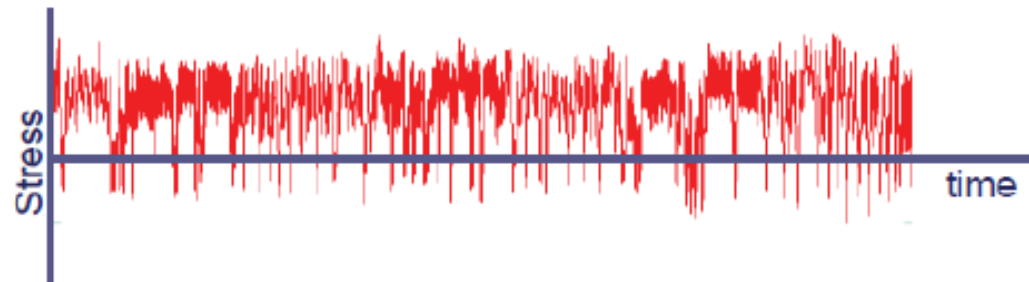
- Constant Amplitude



- Block Loading

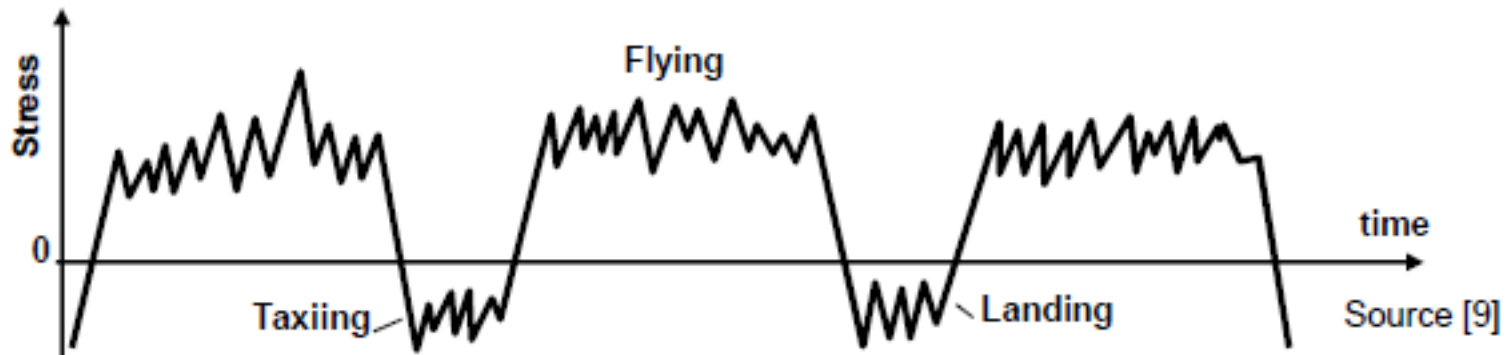
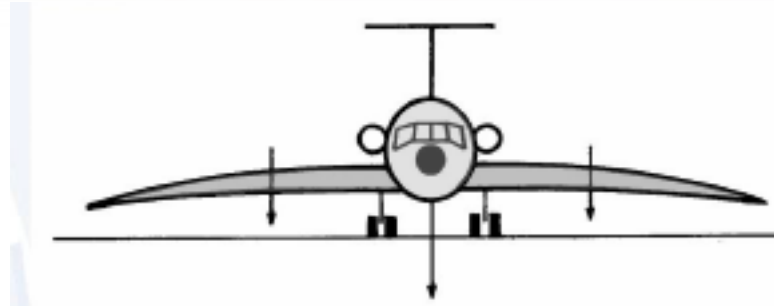


- Variable Amplitude



# Variable Loading

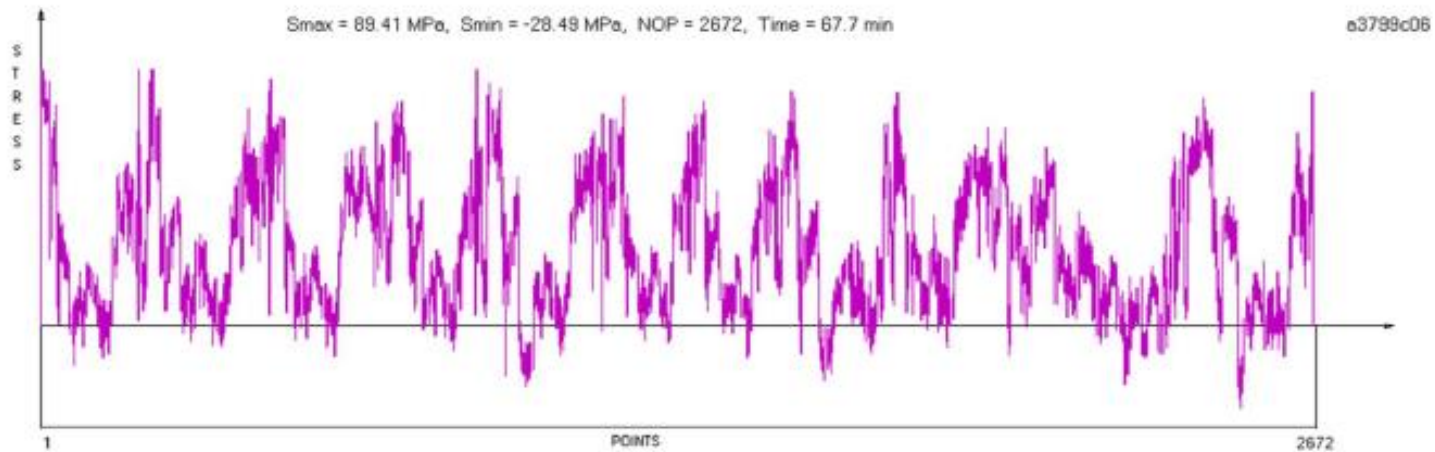
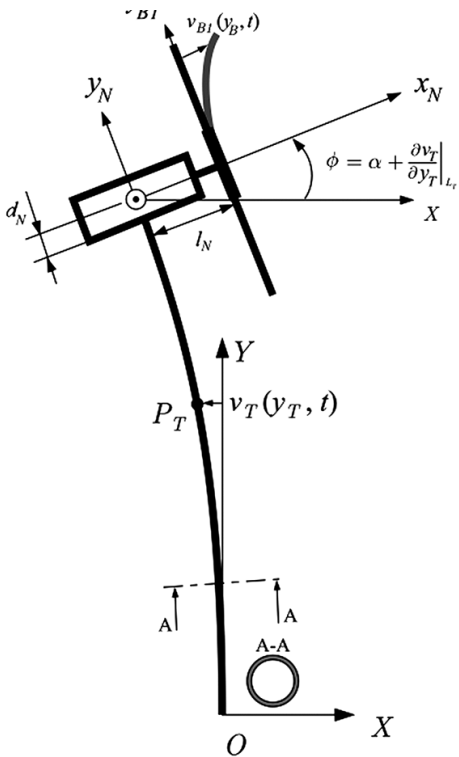
Aircraft wing skin



Stress Fluctuations

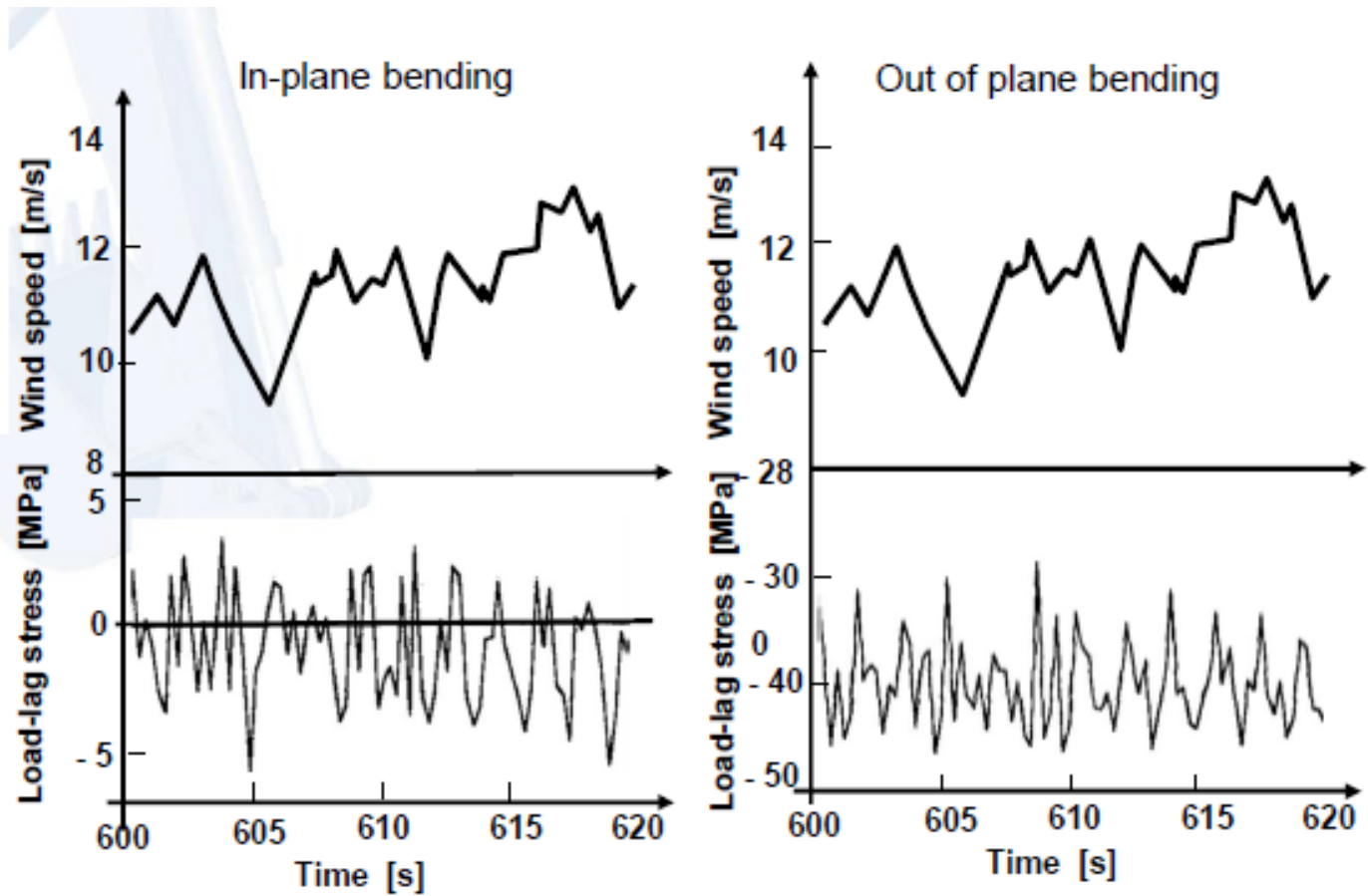
# Variable Loading

## Wind Turbine Blade



# Variable Loading

## Wind Turbine Blade



Note! One reversal of the wind speed results in several stress reversals

# Variable Loading

Ship



Stress Fluctuations

# Rainflow Counted Cycles

## Rainflow Counting Method by Matsuishi and Endo (1968)

- The first accepted method used to extract closed loading reversals or cycles
- The “rainflow” was named from a comparison of this method to the flow of rain falling on a pagoda and running down the edges of the roof.





# Rainflow Counted Cycles

## Rainflow Counting Method by Matsuishi and Endo (1968)

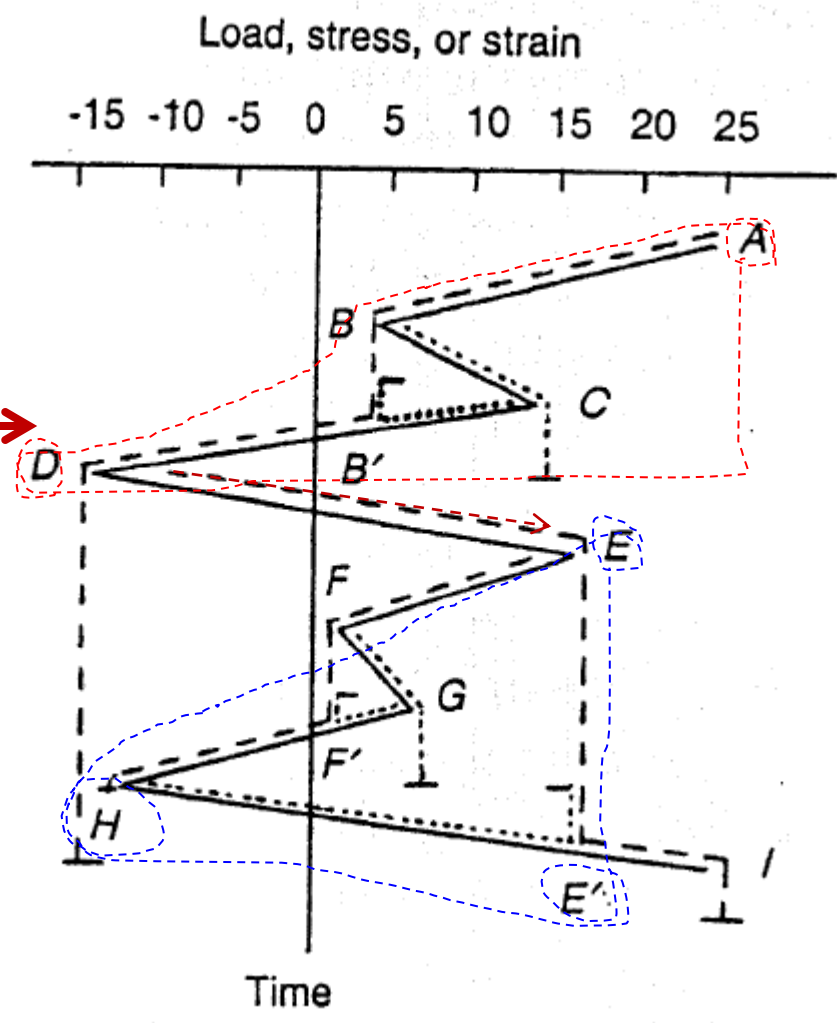
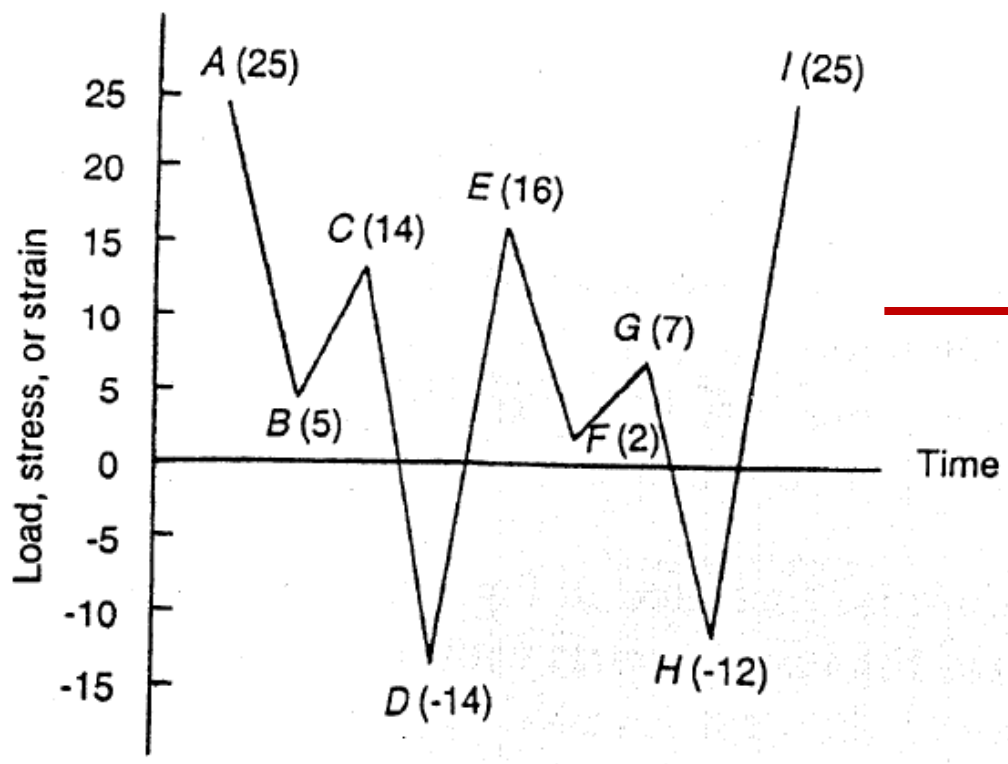


The rainflow cycle counting algorithm is summarized as follows:

1. Rotate the loading history  $90^\circ$  such that the time axis is vertically downward and the load time history resembles a pagoda roof.
2. Imagine a flow of rain starting at each successive [extremum point](#).
3. Define a loading reversal (half-cycle) by allowing each rainflow to continue to drip down these roofs until:
  - a. It falls opposite a larger maximum (or smaller minimum) point.
  - b. It meets a previous flow falling from above.
  - c. It falls below the roof.
4. Identify each [hysteresis loop](#) (cycle) by pairing up the same counted reversals.

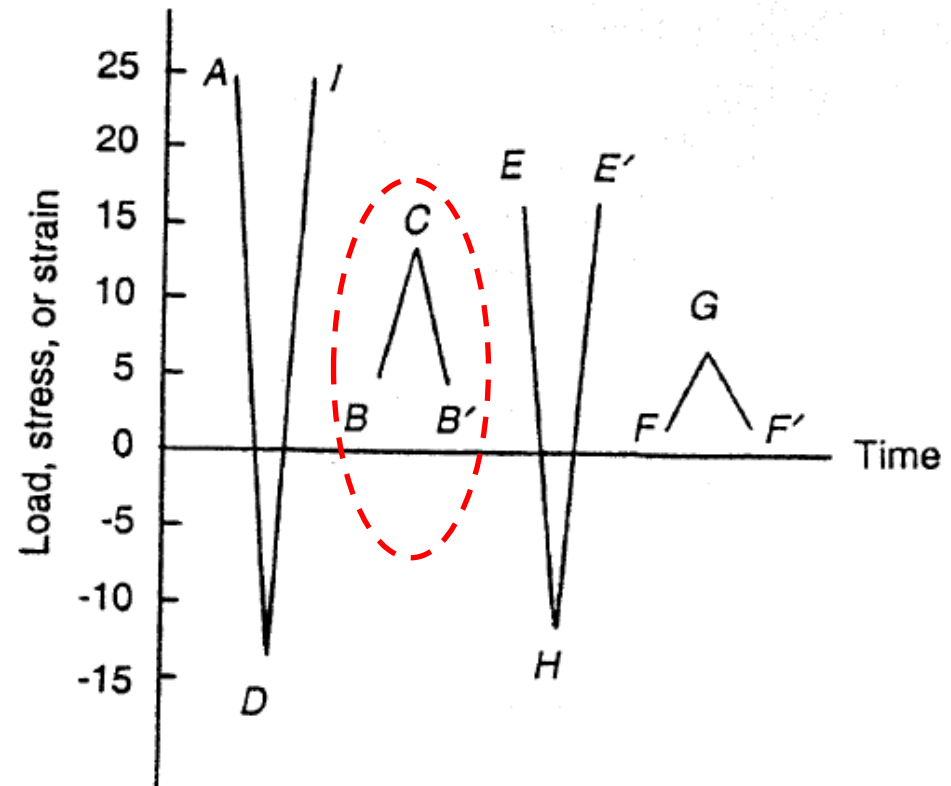
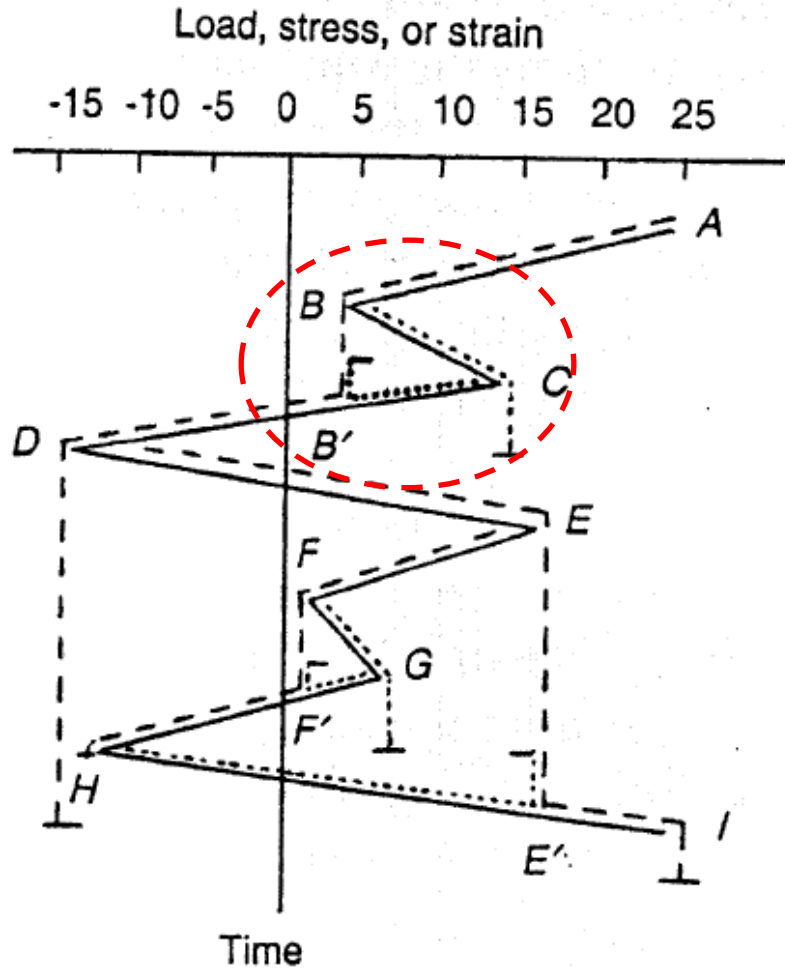
# Rainflow Counted Cycles

Illustration

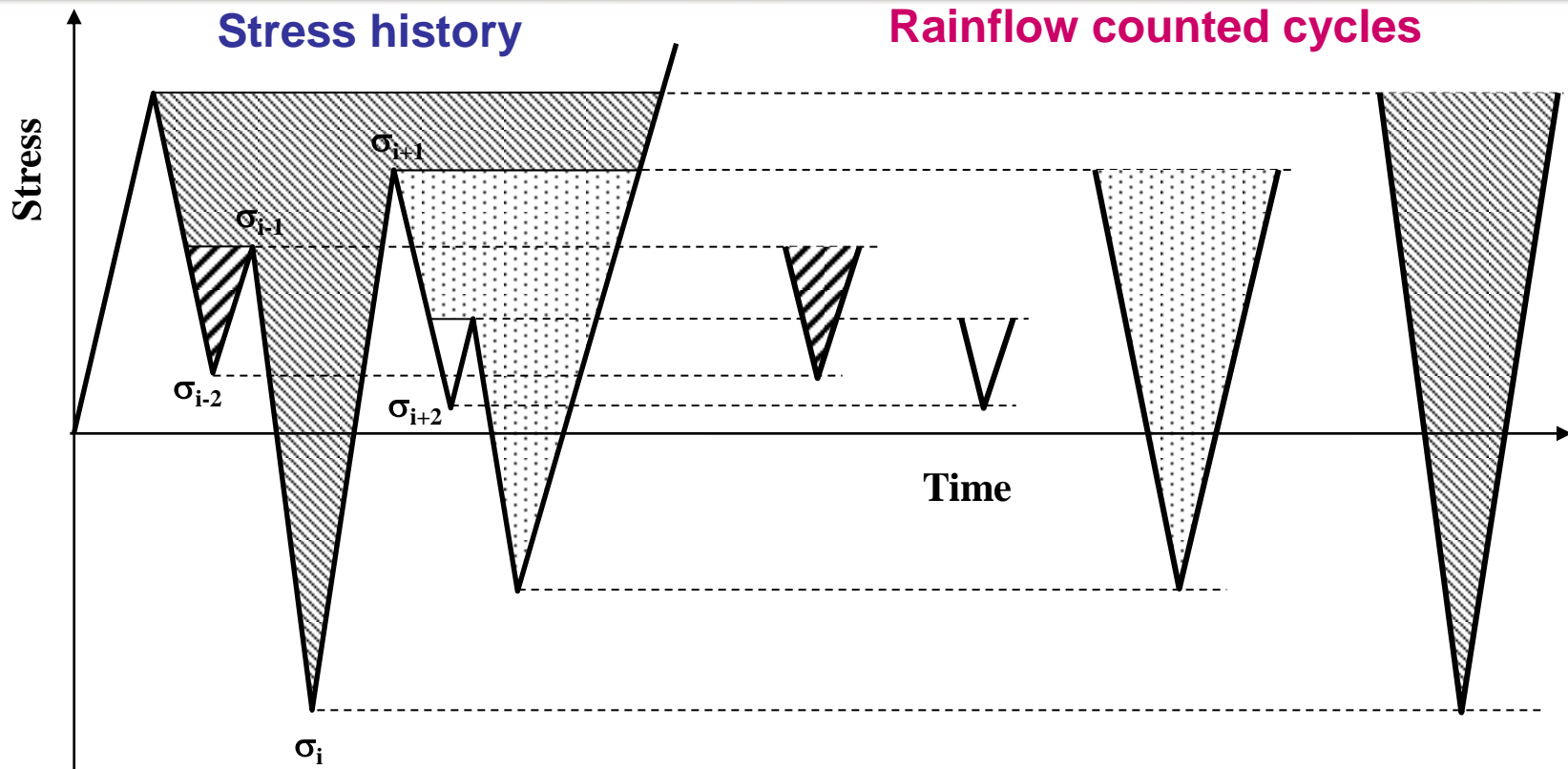


# Rainflow Counted Cycles

Illustration



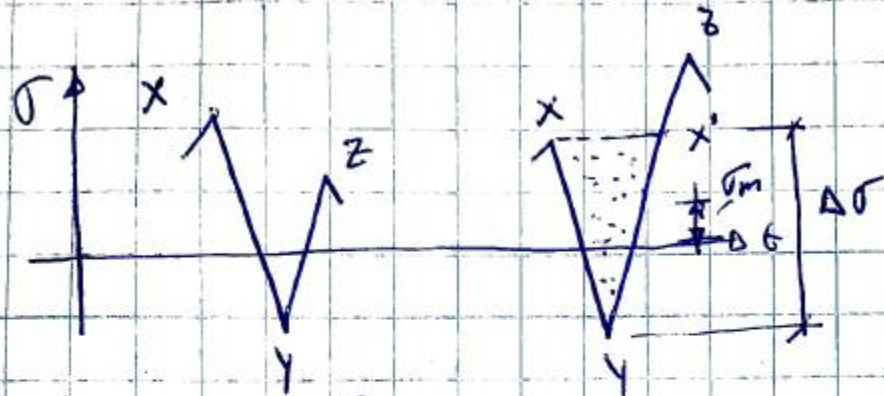
# Rainflow Counted Cycles



A *rainflow counted cycle* is identified when any two adjacent reversals in the stress history satisfy the following relation:

$$ABS |\sigma_{i-1} - \sigma_i| < ABS |\sigma_i - \sigma_{i+1}|$$

# Exemplo



"RAINFLOW CYCLE COUNTING"  
by ENDO 1968.

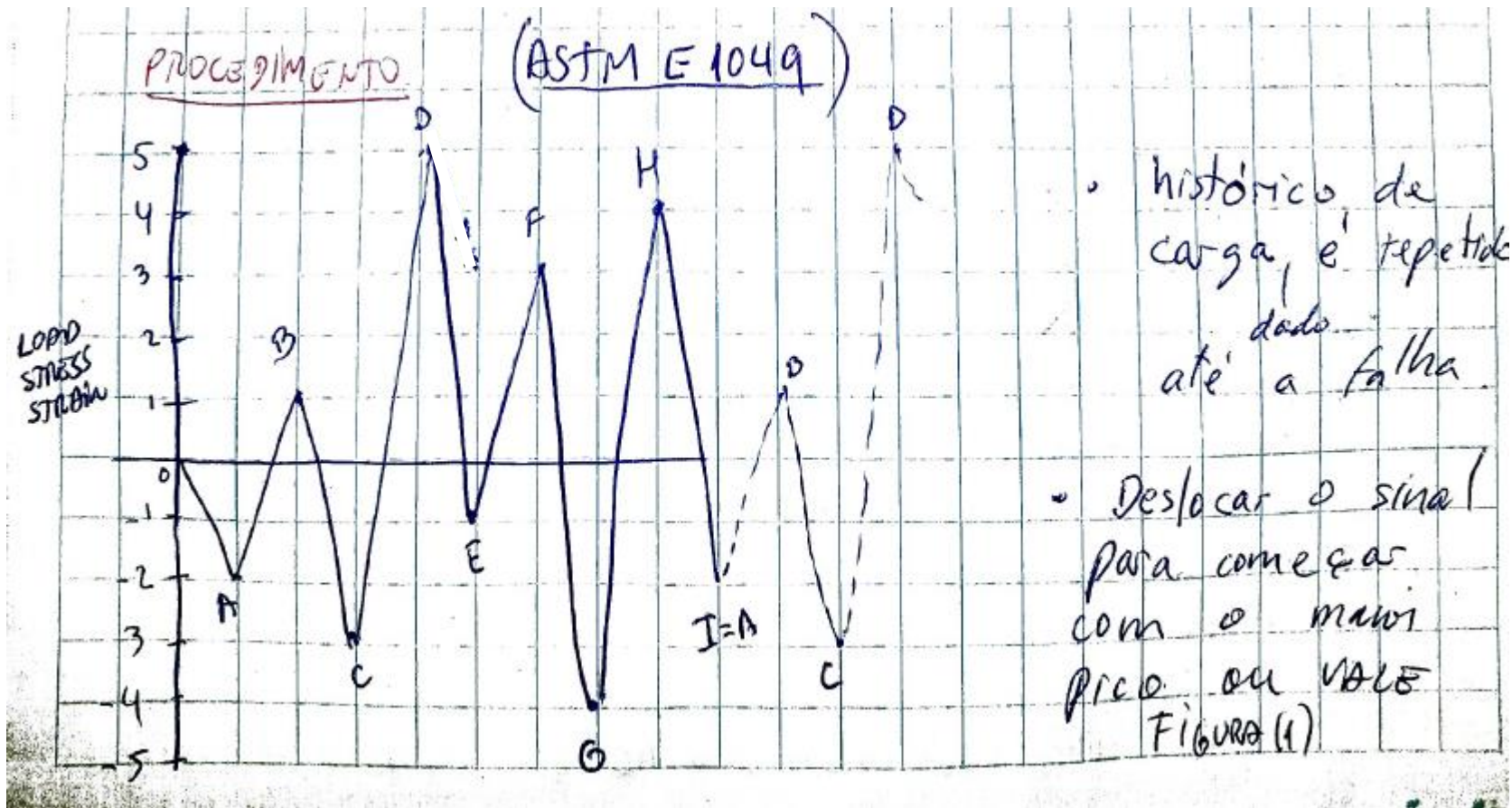
CRITÉRIO  
 $\Delta\sigma_{yz} < \Delta\sigma_{xy}$   
 NO CYCLE

$\Delta\sigma_{yz} \geq \Delta\sigma_{xy}$   
 $x-y = \text{ciclo}$   
 $\text{RANGE} = \Delta\sigma = \sigma_x - \sigma_y$   
 $\text{MEAN} = \frac{(\sigma_x + \sigma_y)}{2}$

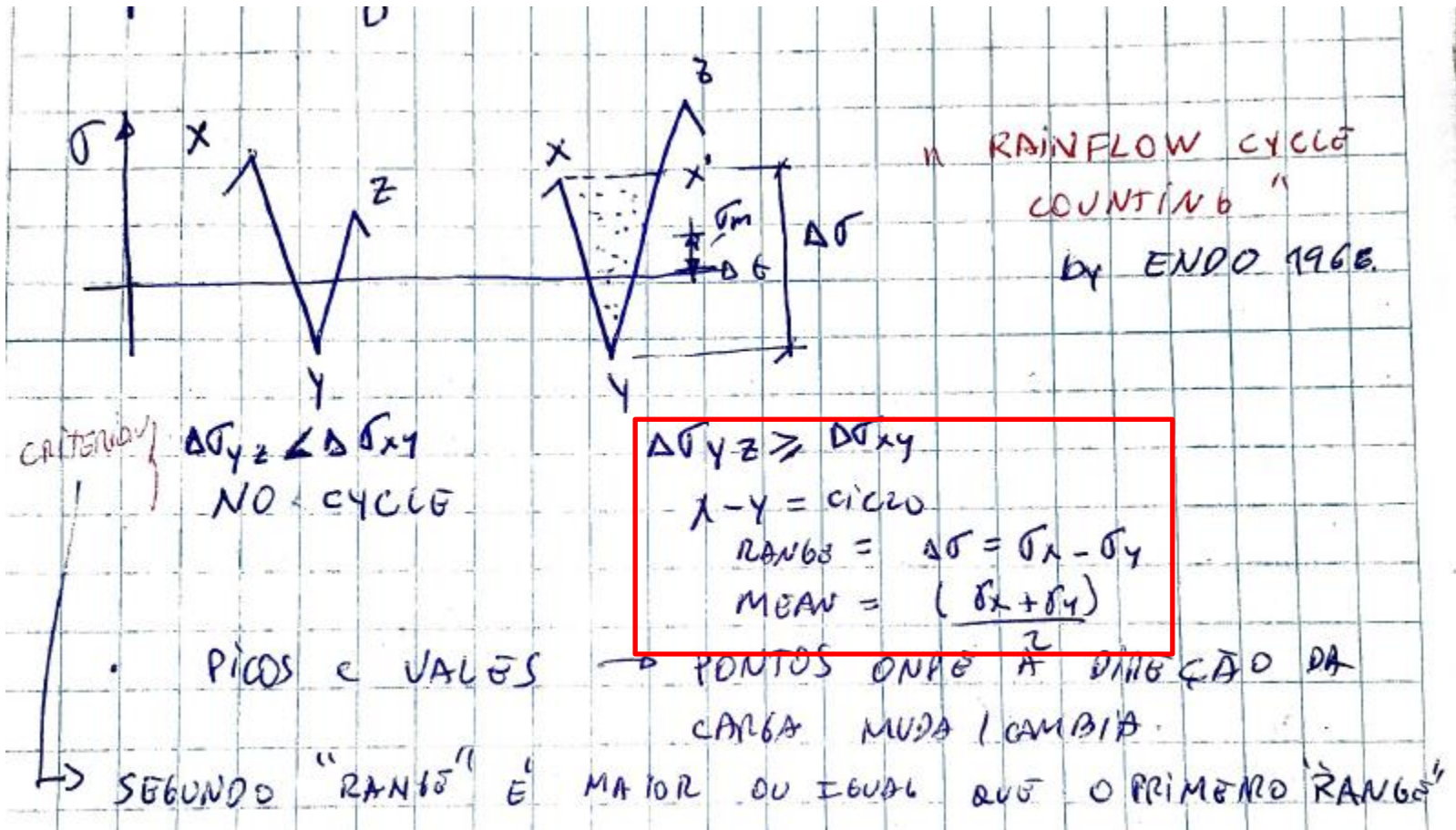
• PÍCOS e VALÉS → PONTOS ONDE A DIREÇÃO DA CARGA MUDA (CAMBIA).

→ SEGUNDO "RANGE" É MAIOR OU IGUAL QUE O PRIMEIRO "RANGE"

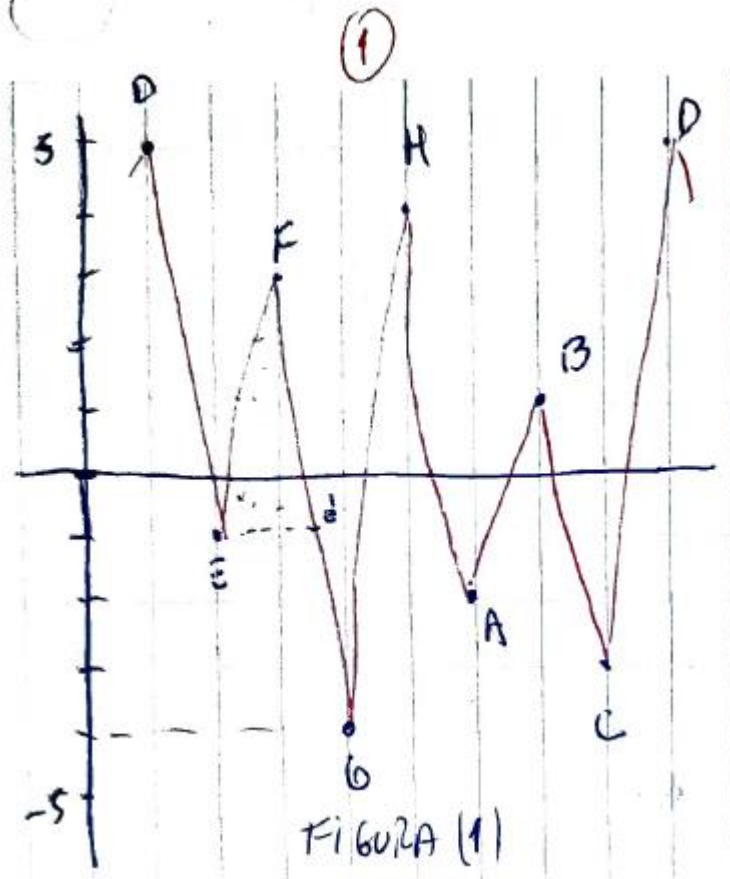
# Exemplo



# Exemplo



# Exemplo



ciclo  
 DE vs. EF X  
 EF vs. FG ✓  
 REDESINHAR O HISTÓRICO  
 SEM CONSIDERAR O PRÉVIO  
 CICLO E-F-E' FIGURA (2)

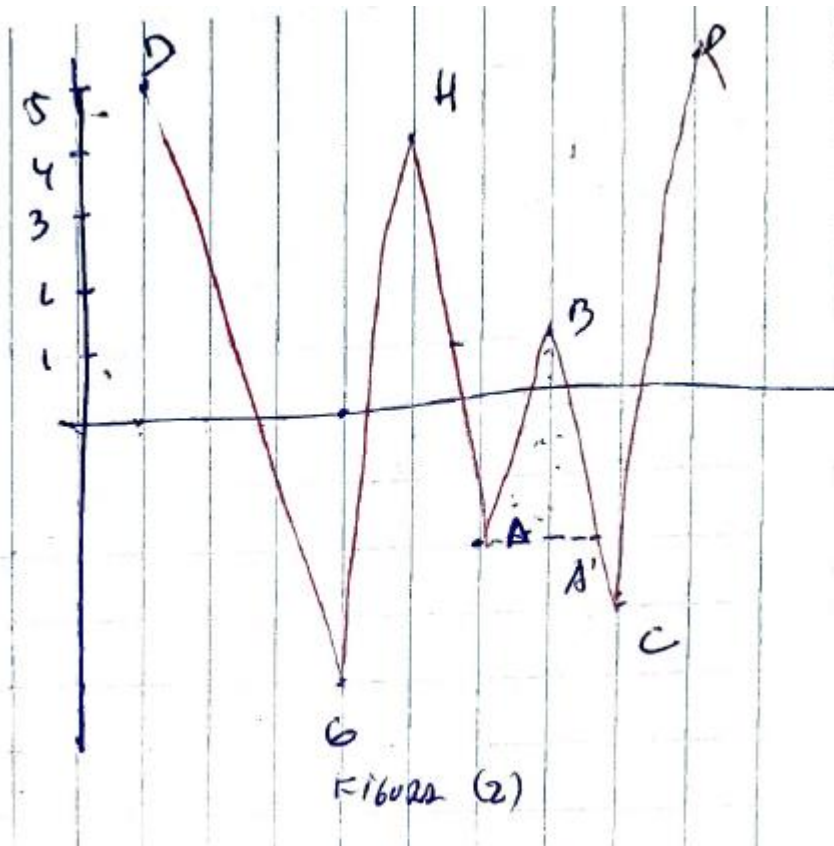
$$\Delta G_{DE} = 5 - (3) = 2$$

$$\Delta G_{EF} = 3 - (4) = -1$$

$$\Delta G_{DE} > \Delta G_{EF} \quad X$$



# Exemplo

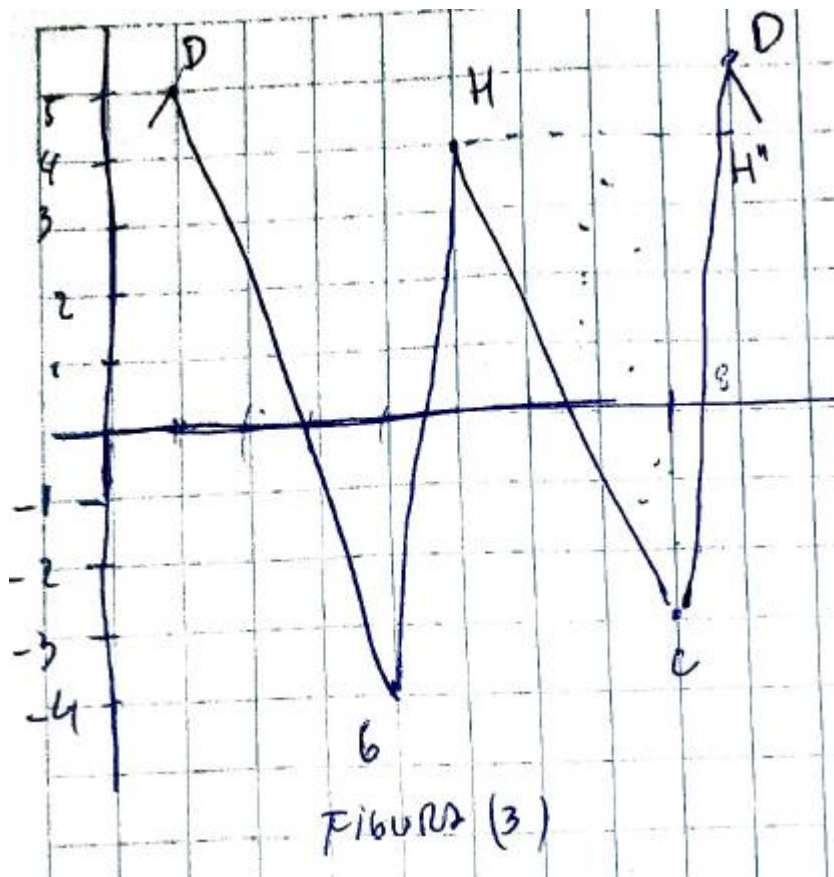


DG	vs. GH	x
GH	vs. HA	x
HA	vs. AB	x
AB	vs. BC	✓

REPARAR HISTÓRICO

DESCONSIDERAR O CICLO AB (FIGURA 3)

# Exemplo



DB vs. GM

X

GM vs. HC

X

HC vs. CD

✓

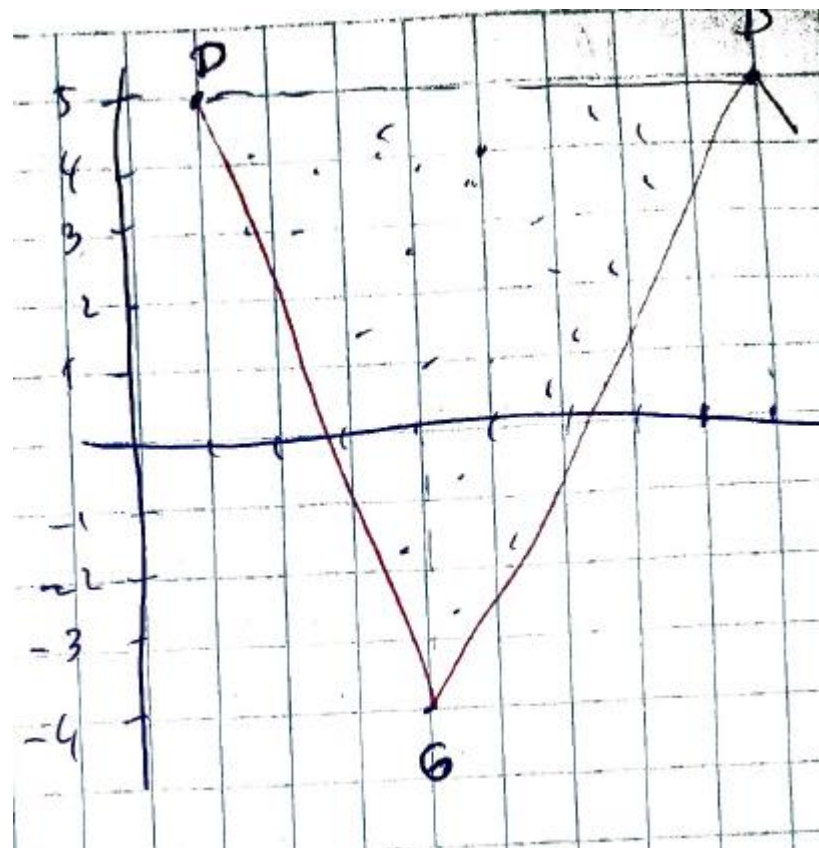
REPAREM

HISTÓRICO SEM

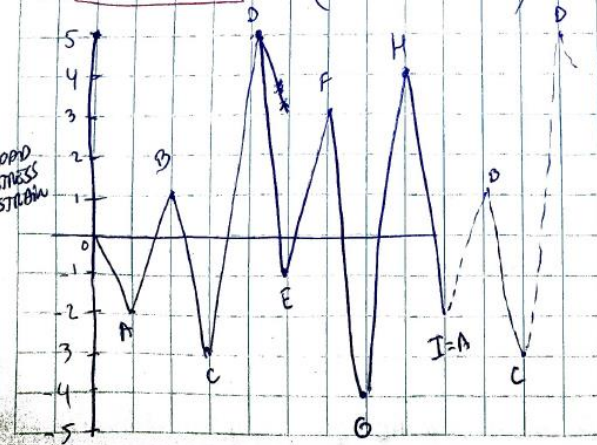
INCLUIR

CICLO HC

# Exemplo



# Exemplo



CONTAGEM

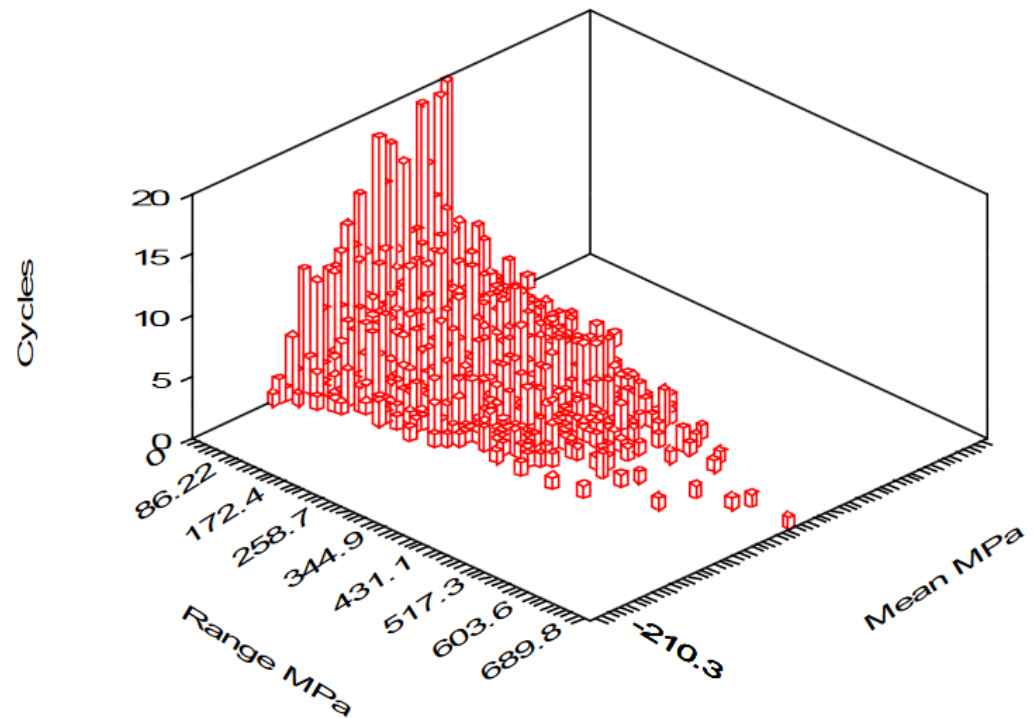
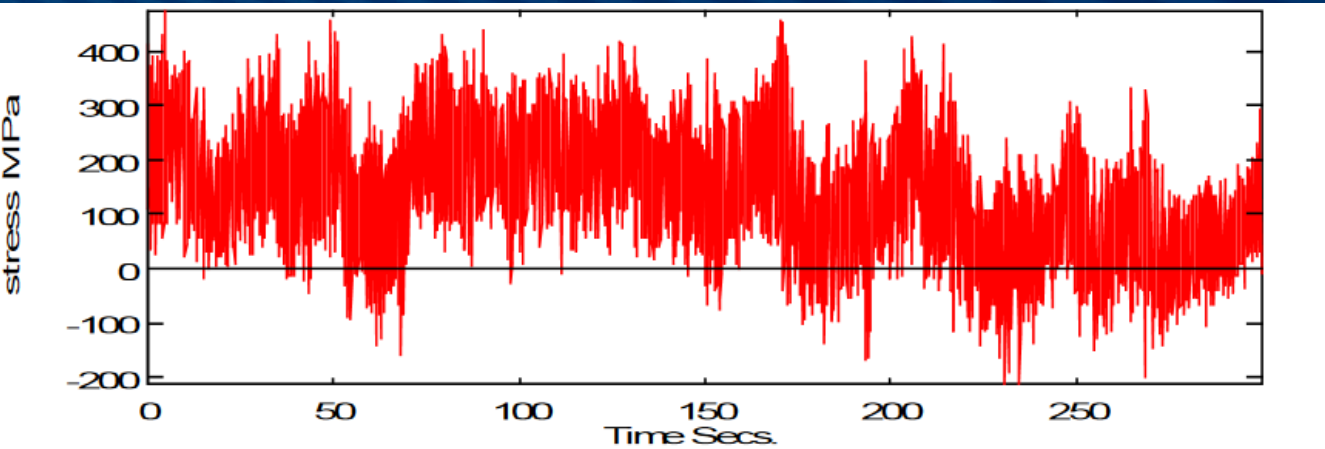
CICLO	RANGE	MEAN
E-F	4.0	1.0
A-B	3.0	$-0.5 \left( \frac{1+2}{2} \right) = -\frac{1}{2}$
H-C	7.0	0.5
<b>D-G</b>	<b>9.0</b>	<b>0.5</b>

→ LARGEST RANGE

$$B_f \times \left[ \sum \frac{n_i}{N_i} \right]_{\text{one repetition}} = 1$$

# Repetições  
do bloco de carga.

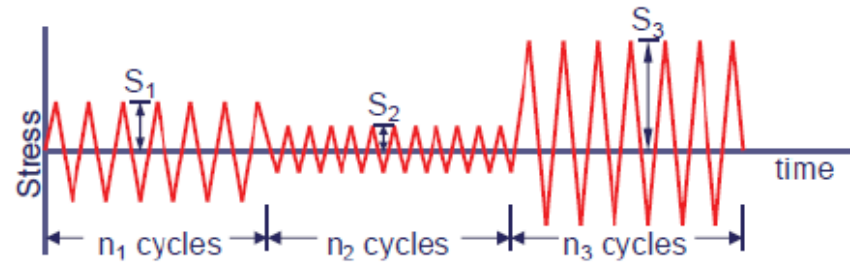
# Range-mean histogram by rainflow



# DAMAGE EVOLUTION

## Palmgren-Miner Linear Damage Rule

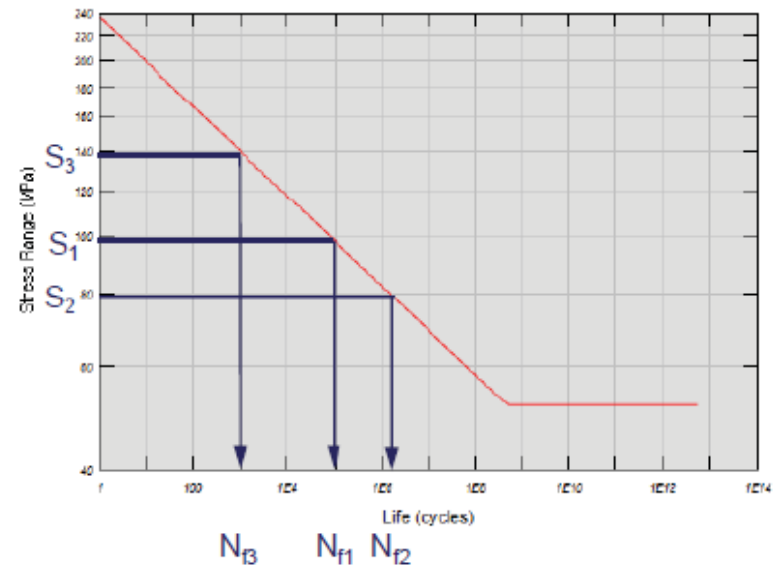
- Failure is said to occur when the sum of all partial damage equals one
- Expect failure when:



$$\sum_{i=1}^m \frac{n_i}{N_i} \geq 1 \quad \text{Miner's constant}$$

$$\text{Partial damage} = \frac{n_i}{N_i}$$

$$\frac{n_1}{N_{f1}} + \frac{n_2}{N_{f2}} + \frac{n_3}{N_{f3}} + \dots = 1$$

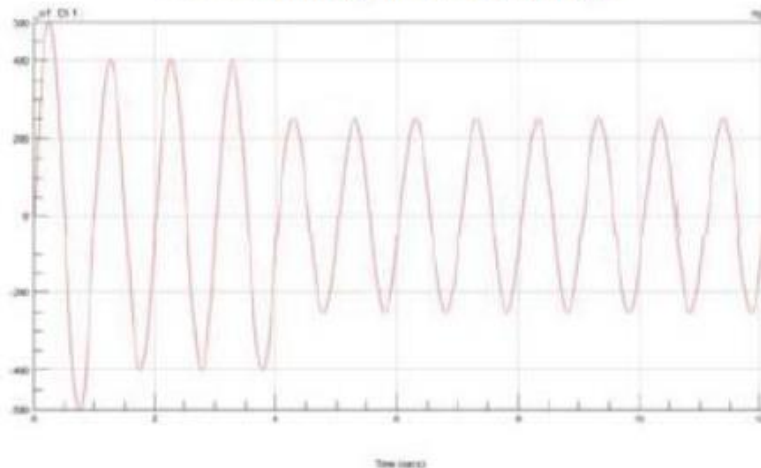


# DAMAGE EVOLUTION & FATIGUE LIFE ESTIMATION

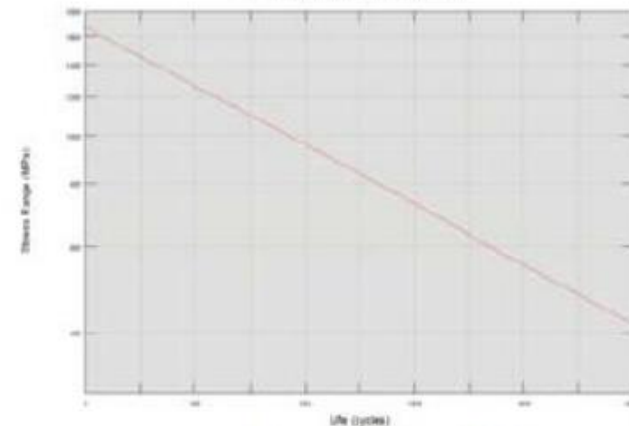
- Given
  - A landing gear component experiences varying stresses while landing
- Question
  - How long will the component last before fatigue failure?



Stress history from a landing



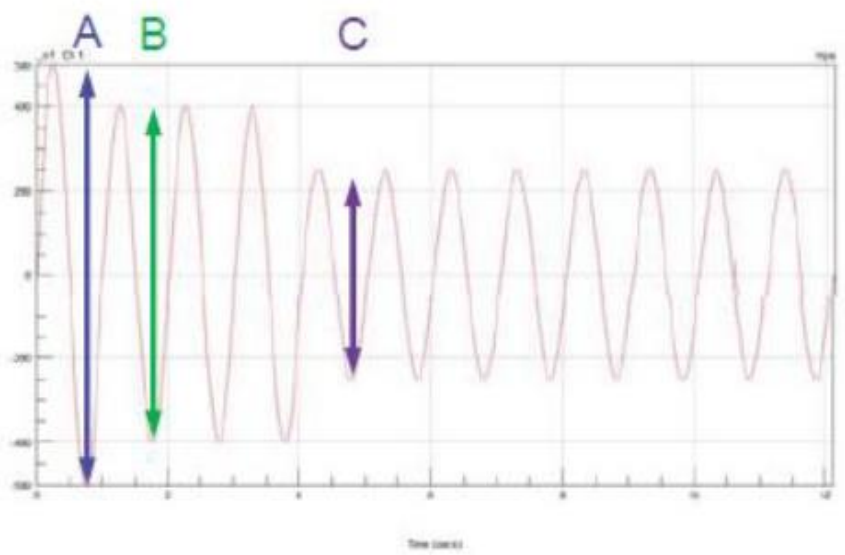
Stress Life without UTS correction



Material SN curve

# DAMAGE EVOLUTION & FATIGUE LIFE ESTIMATION

stress history



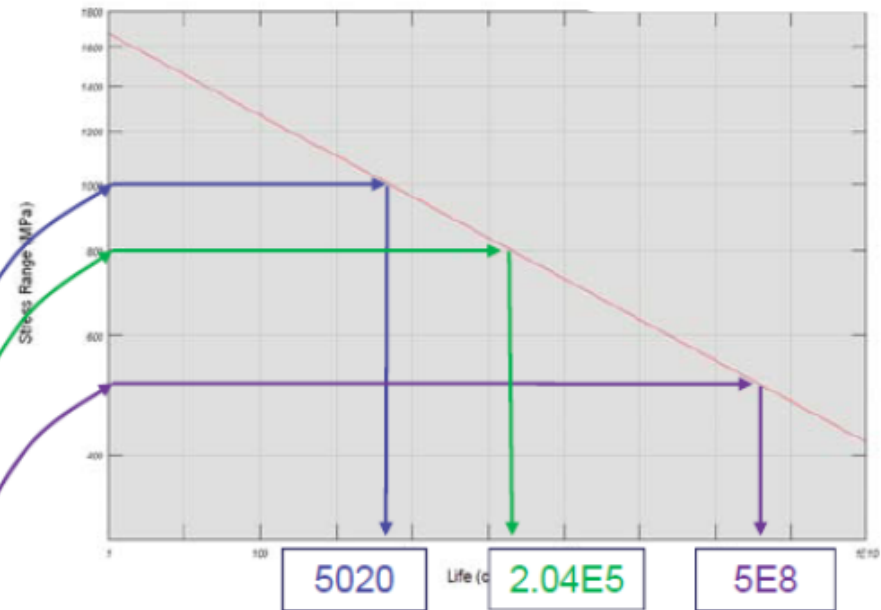
Cycle	Max	Min	Range	# of cycles	Life (cycles)	Damage per cycle	Damage x cycles
A	500	-500	1000	1			
B	400	-400	800	3			
C	250	-250	500	8			
Total Damage							



# DAMAGE EVOLUTION & FATIGUE LIFE ESTIMATION

## Calculating Partial Damage

- Each cycle consumes a bit of fatigue life  
or
- Causes some amount of fatigue damage



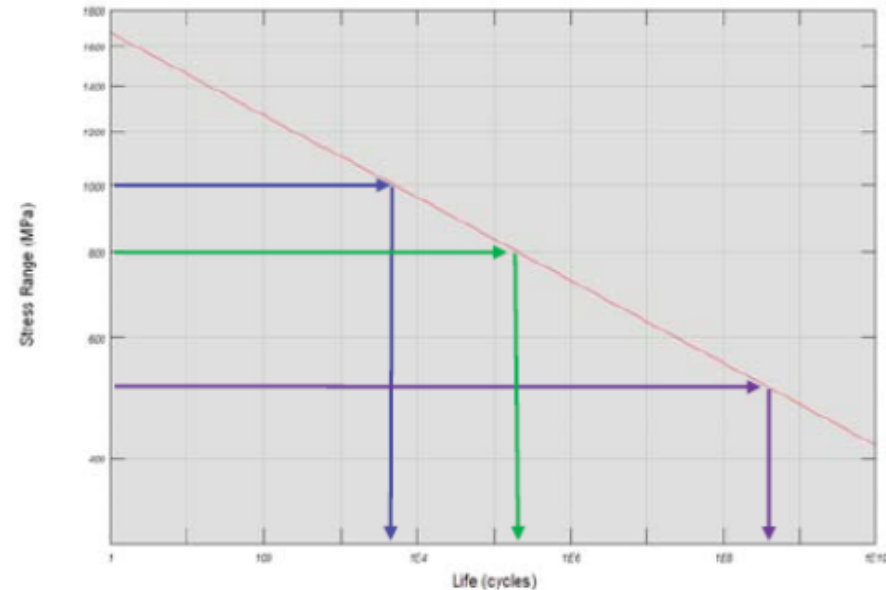
Cycle	Max	Min	Range	# of cycles	Life (cycles)	Damage per cycle	Damage x cycles	
A	500	-500	1000	1	5020	1.99E-4		
B	400	-400	800	3	2.04E5	4.89E-6		
C	250	-250	500	8	5E8	2E-9		
Total Damage								

# DAMAGE EVOLUTION & FATIGUE LIFE ESTIMATION

## Calculating Total Damage

- Miner's Rule:
- Total damage is the summation of damage from each cycle

$$\sum_{i=1}^m \frac{n_i}{N_i} \geq 1$$

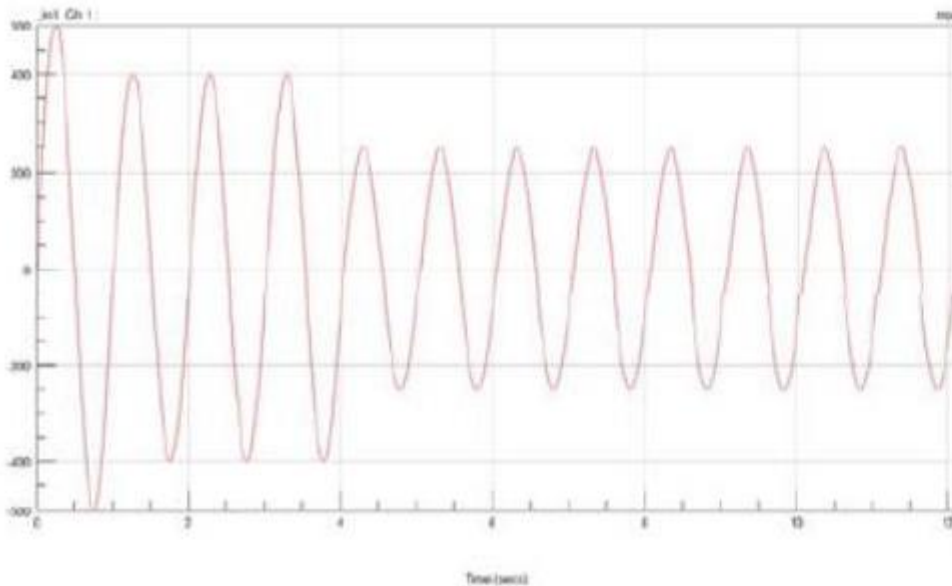


Cycle	Max	Min	Range	# of cycles	Life (cycles)	Damage per cycle	Damage x cycles
A	500	-500	1000	1	5020	1.99E-4	1.99E-4
B	400	-400	800	3	2.04E5	4.89E-6	1.47E-5
C	250	-250	500	8	5E8	2E-9	1.6E-8
Total Damage							2.14E-4

# DAMAGE EVOLUTION & FATIGUE LIFE ESTIMATION

## Calculating Fatigue Life

- Failure if total *damage* > 1
- If not, fatigue *life* = 1 / total damage
- So, fatigue *life* = 1 / 2.14E-4

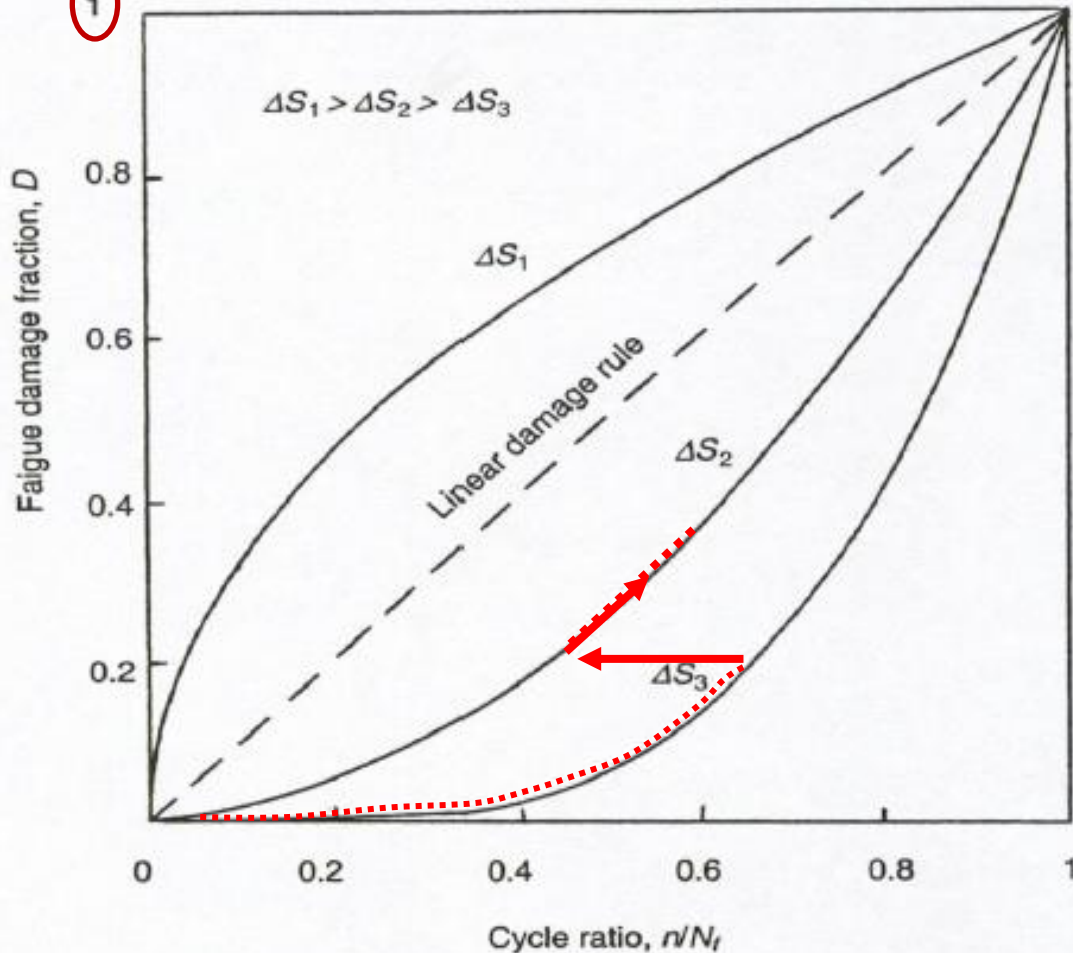


- Estimated life is 4675 landings until fatigue failure

# DAMAGE EVOLUTION

## Nonlinear Damage Rule

①

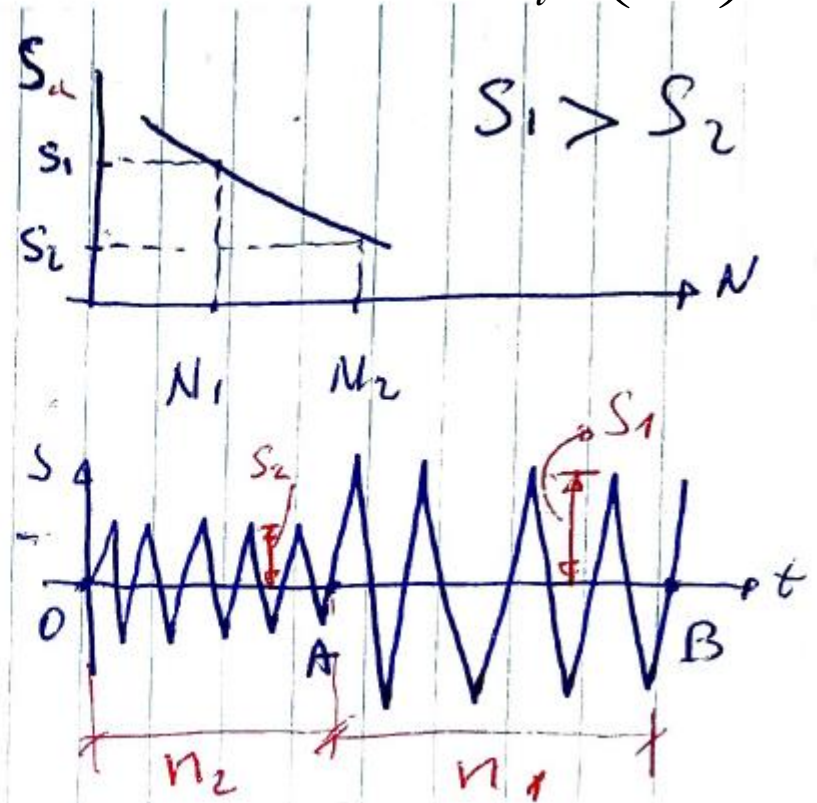
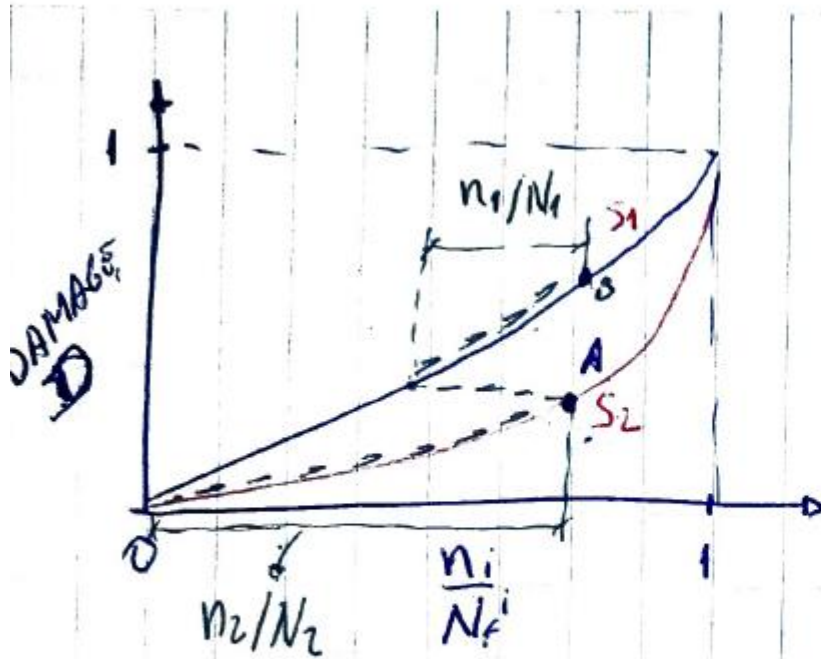


$$D = \sum_i \left( \frac{n}{N} \right)^\alpha$$

# DAMAGE EVOLUTION

## Nonlinear Damage Rule

$$D = \sum_i \left( \frac{n}{N} \right)^\alpha$$

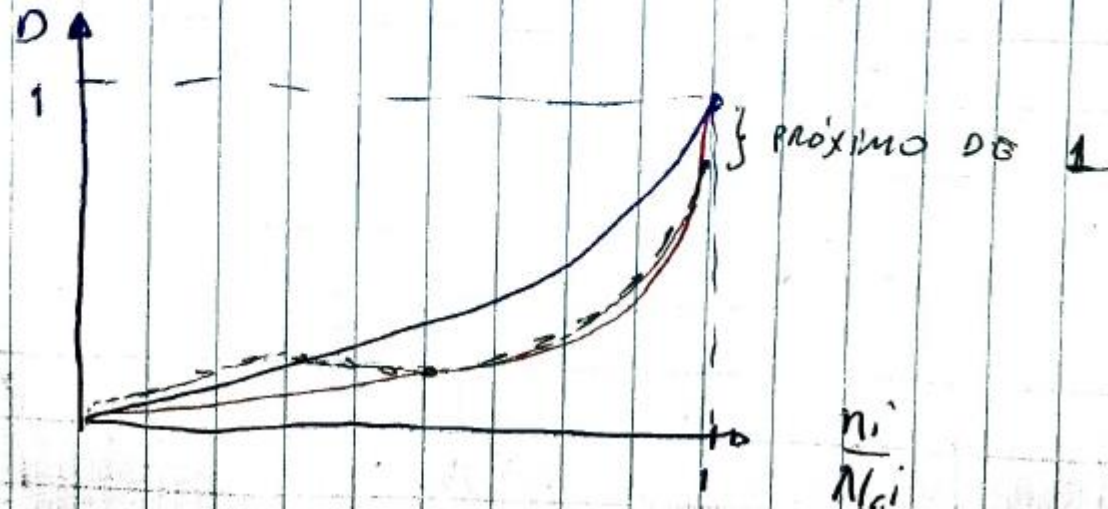


# DAMAGE EVOLUTION

## Nonlinear Damage Rule

$$D = \sum_i \left( \frac{n}{N} \right)^\alpha$$

NOTE-SE QUE UM DANO MAIOR É PREVISTO PELA REGRAS NÃO LINEAR SE UMA SEQUÊNCIA HIGH-LOW É FEITA.



# DAMAGE EVOLUTION

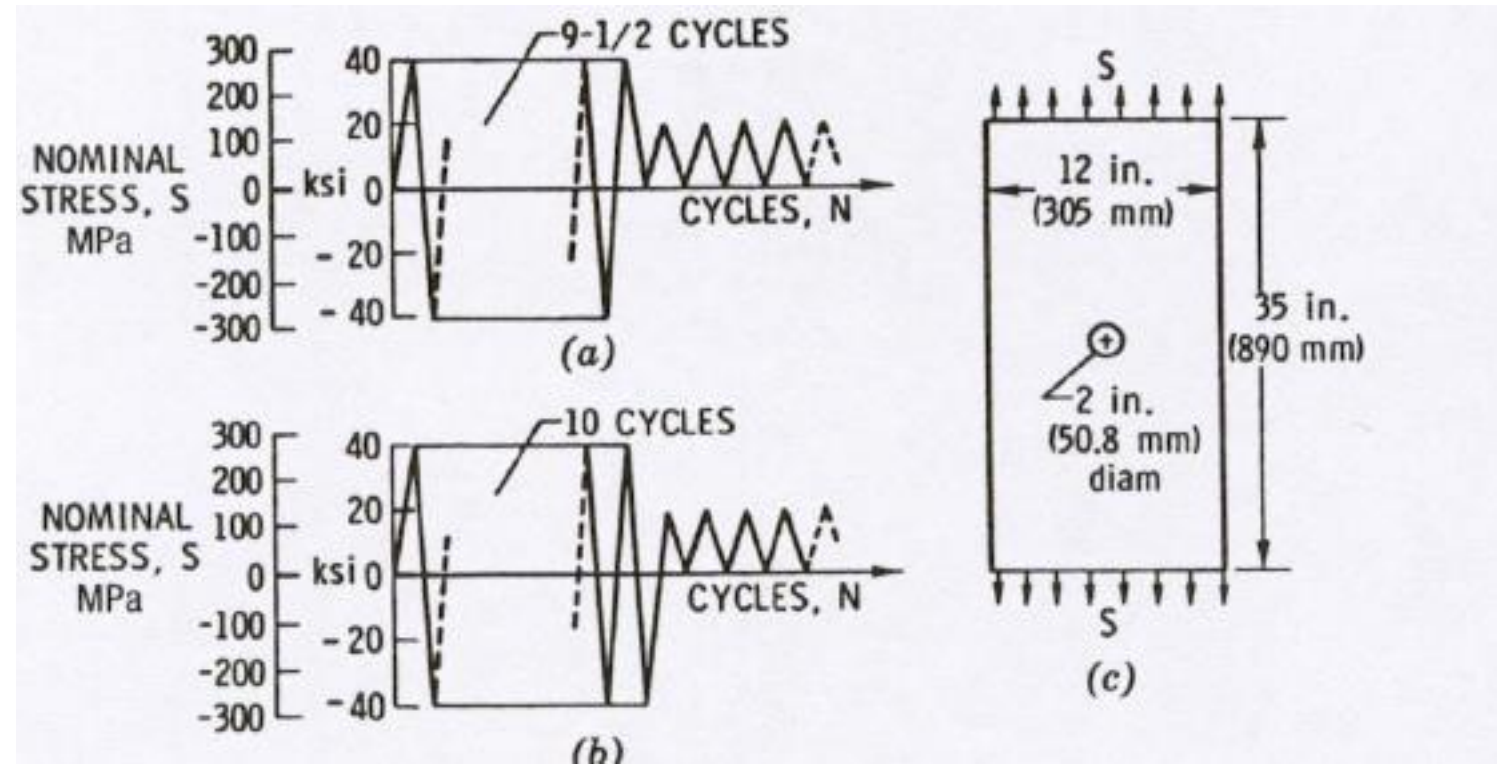
$$D = \sum_i \left( \frac{n}{N} \right)^\alpha$$

Nonlinear Damage Rule (Initiation)

Cycles

$460 \times 10^3$

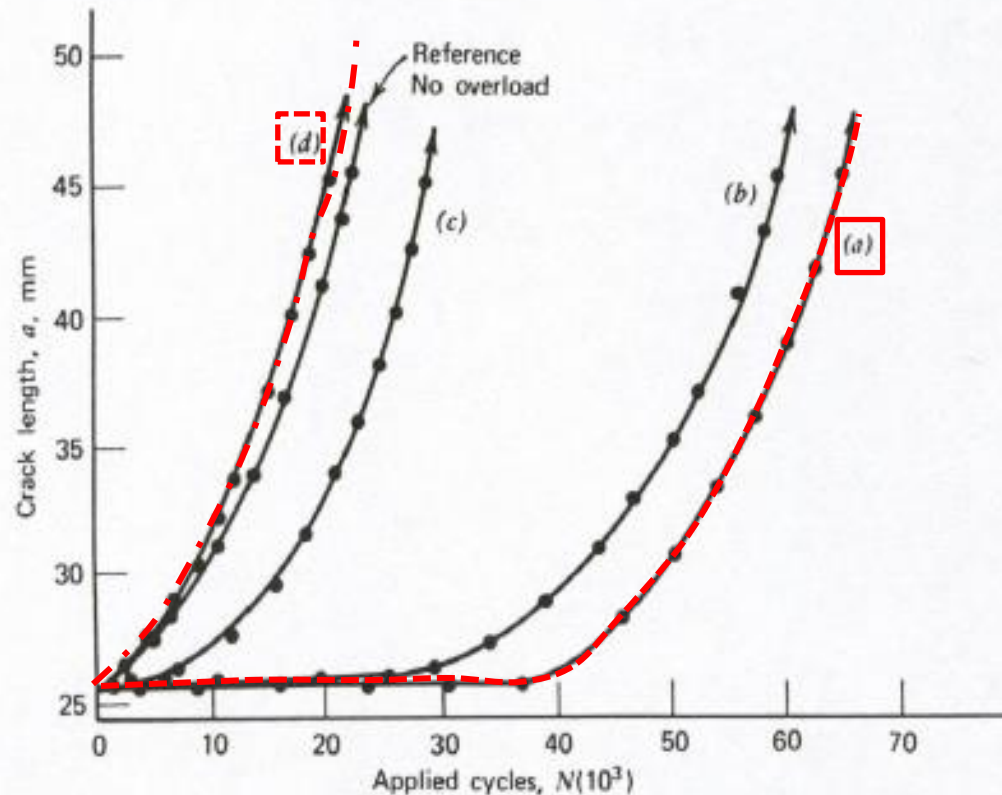
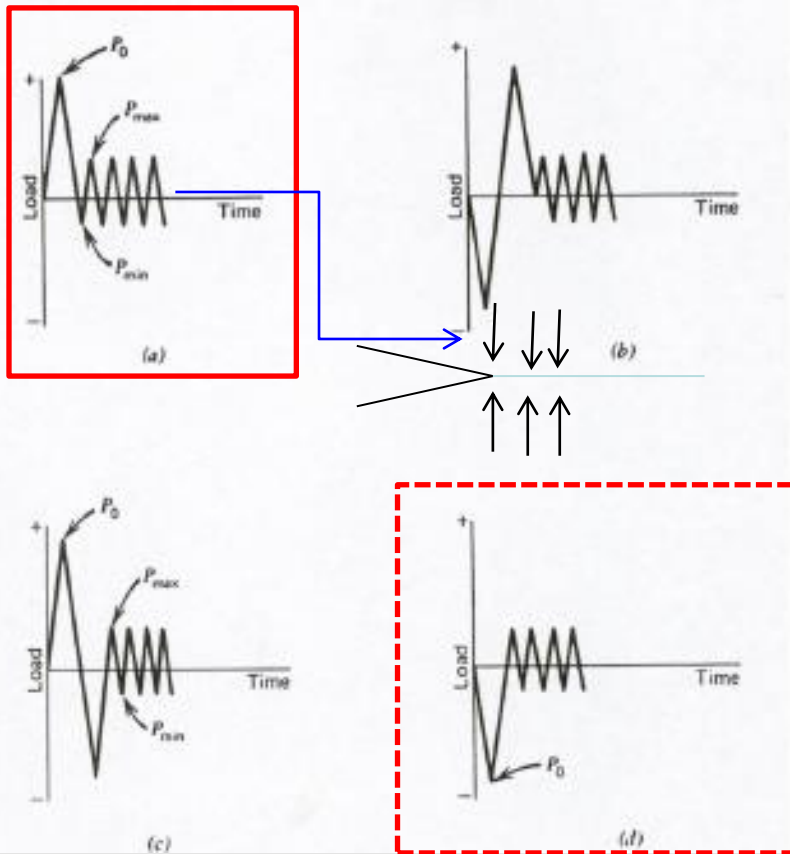
$63 \times 10^3$



# DAMAGE EVOLUTION

## Nonlinear Damage Rule (Propagation)

$$D = \sum_i \left( \frac{n}{N} \right)^\alpha$$

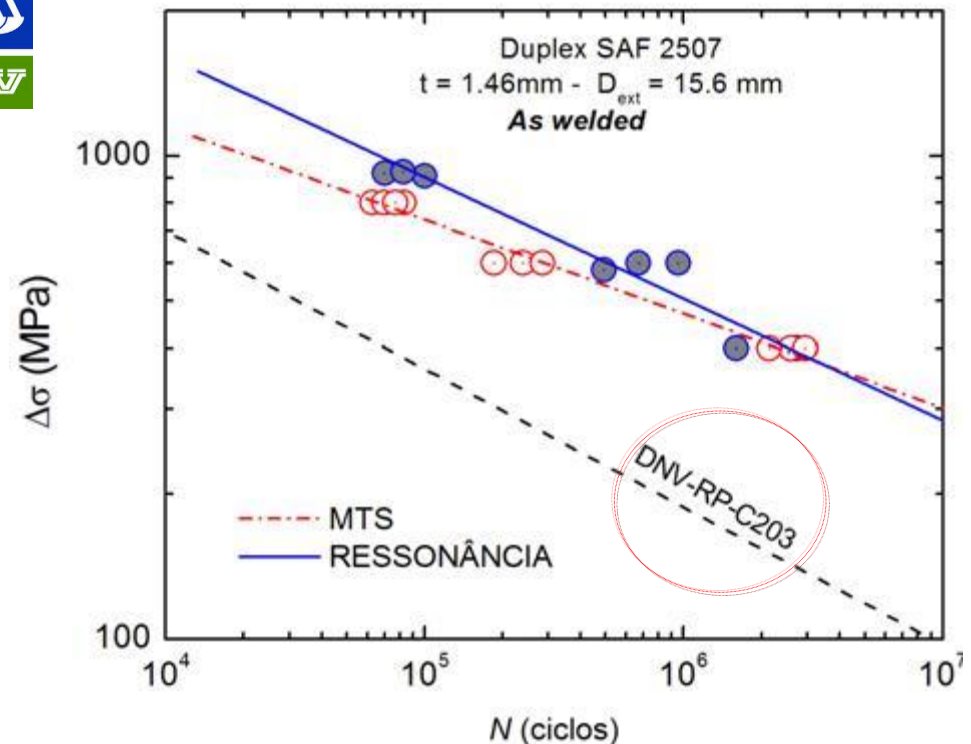
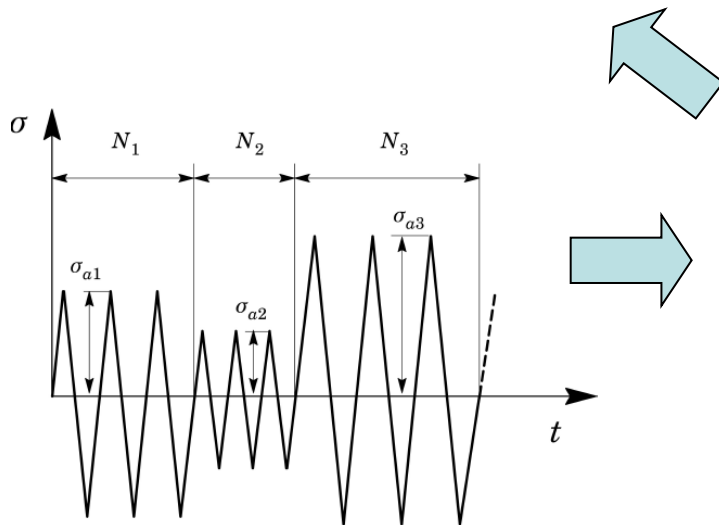




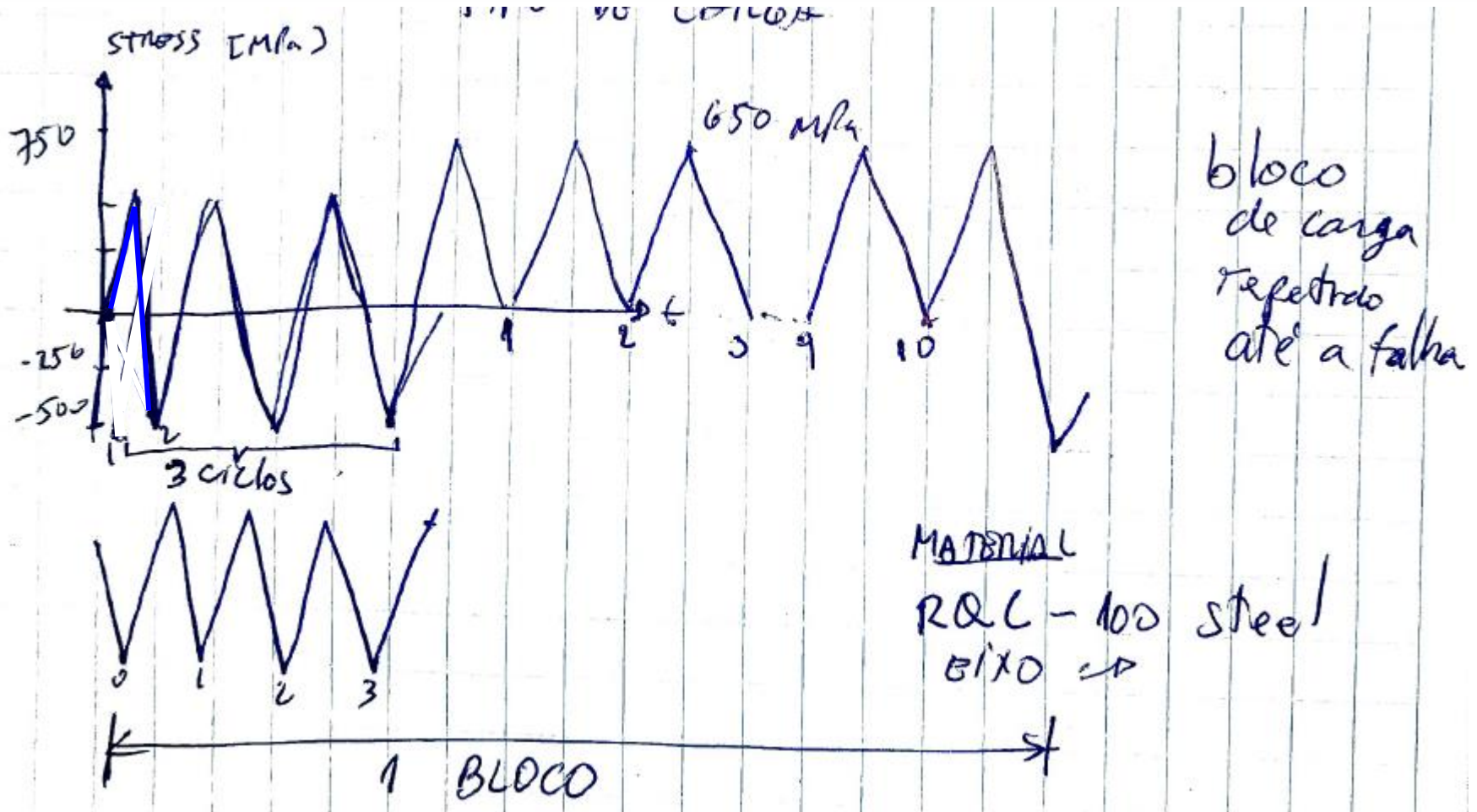
# Rainflow + Damage

- Análise dos procedimentos correntes de avaliação usando normas de construção naval e de estruturas oceânicas.

$$D_{mp} = \sum_i^m \frac{n_i}{N_{fi}}$$



# Exemplo



# Exemplo

a) EIXO SEM ENTALHES, POLIDO. QUANTOS  
BLOCOS PODEM SER APLICADOS  
OBSERVE-SE 3 INTERVALOS DE CARGA  
ROUND SHAFT  
MADE RQC-100 steel

# Exemplo

a) EIXO SEM ENTALHES, POLIDO. QUANTOS  
BLOCOS PODEM SER APLICADOS  
OBSERVA-SE 3 INTERVALOS DE CARGA  
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# Exemplo

a) EIXO SEM ENTALHES, POLIDO. QUANTOS  
BLOCOS PODEM SER APLICADOS  
OBSERVA-SE 3 INTERVALOS DE CARGA  
ROUND SHAFT  
MADE RQC-100 steel

# Exemplo

		[MPa]	[MPa]	[MPa]	[MPa]	ciclos
	SEGMENTO	$S_{min}$	$S_{met}$	$S_a$	$S_m$	$n_i$
	1	-500	300	500	0	3
severo	2	-500	650	575	75	1
	3	0	650	325	325	10

$S_a = \sigma_f' (2N_f)^b$

$\sigma_a = S_a = 1240 (2N_f)^{-0.07}$

# Exemplo

## EFEITOS DA TENSÃO MÉDIA

GOODMAN

$$\frac{S_a}{S_{aw}} + \frac{S_m}{S_u} = 1 \quad ; \quad S_u = 931 \text{ MPa}$$

\* CARREGAMENTOS COMPLETAMENTE REVERSOS  
EQUIVALENTES.

$$\frac{S_a}{S_{aw}} + \frac{75}{931} = 1 \rightarrow S_{aw} = 1.088 S_a$$
$$S_{aw} = 1.088 \cdot (575)$$

$$\frac{325}{S_{aw}} + \frac{325}{931} = 1 \Rightarrow S_{aw} = 1.536 S_a$$
$$1.536(325)$$

# Exemplo

SEBMENTO	$S_a$	$S_{ar}$	$N_f$	$n$	$n_i / N_f$
1	500	500	245770	3	$1.4 \times 10^{-5}$
2	575	625	8815	1	$1.13 \times 10^{-4}$
3	325	499	219630	10	$4.6 \times 10^{-5}$
					$\sum \frac{n_i}{N_f} = 1.73 \times 10^{-4}$

$T_a = S_a = 1240 (2N_f)^{-0.07}$

$\# \text{ BLOCOS} \times \left( \frac{\sum n_i}{N_f} \right) / \text{REP.} = 1$

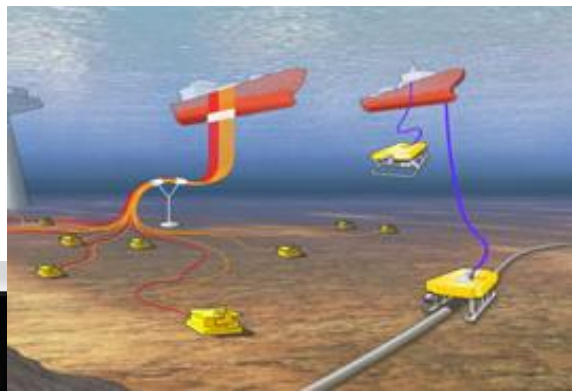
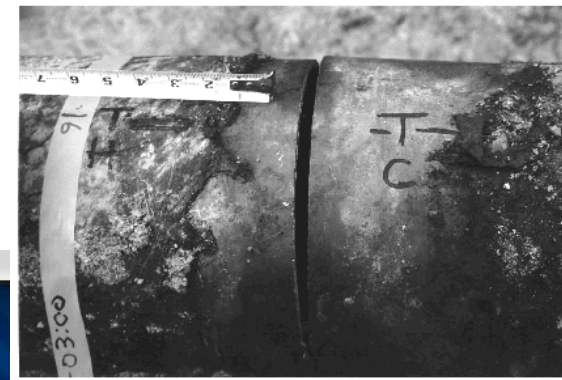
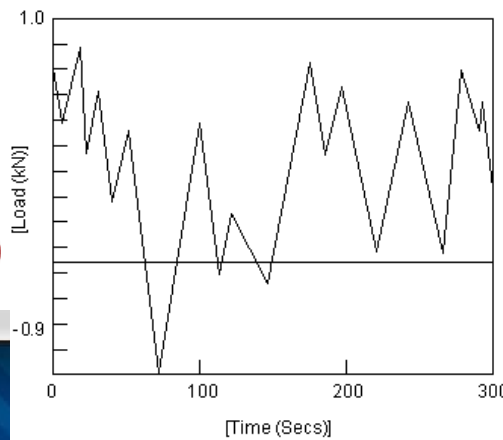
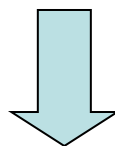
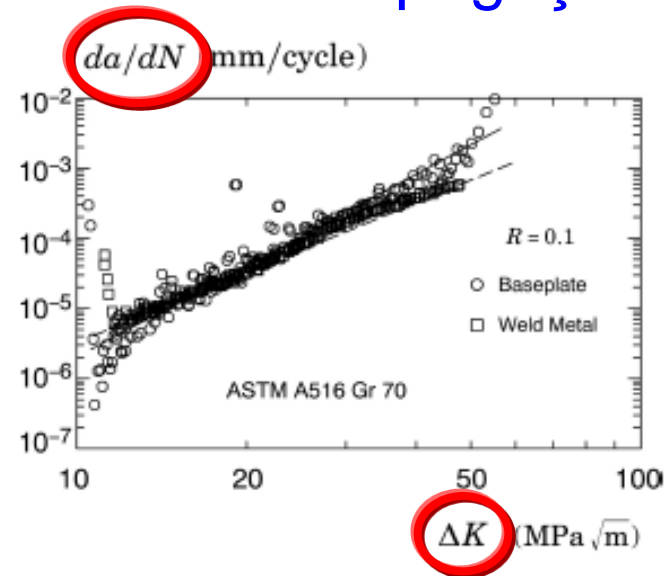
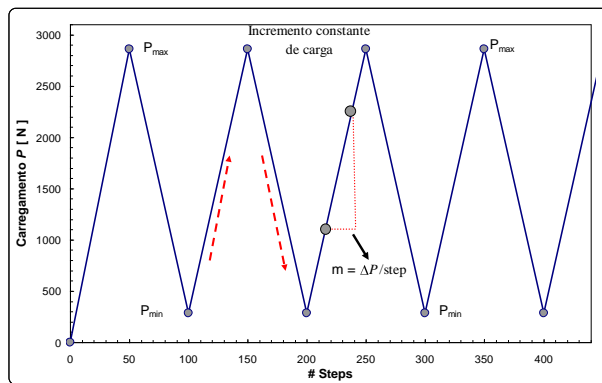
$\Downarrow$

$\# \text{ BLOCOS} = \frac{1}{1.73 \times 10^{-4}} = 5782 \text{ blocos}$



# Rainflow + Damage

- Forças Motrizes Cíclicas (efetivas) e Taxas de Propagação



# AGENDA

## 4. Metodologias para Avaliação da Vida à Fadiga (Fatigue Methodologies)

- Carregamento Constante (Constant Amplitude)
  - S-N
  - $\varepsilon$ -N
  - $da/dN-\Delta K$
- Efeitos de Entalhes (Notches)
- Carregamento Variável (Variable Amplitude Loading)
  - Contagem de Ciclos (Cycle Counting)
  - Acúmulo de Dano (Damage Summing Methods)
  - Efeitos da Sequência (Sequence Effects)
- Juntas Soldadas (**Welded Joints**)
- Fadiga Multiaxial (Multiaxial Fatigue)

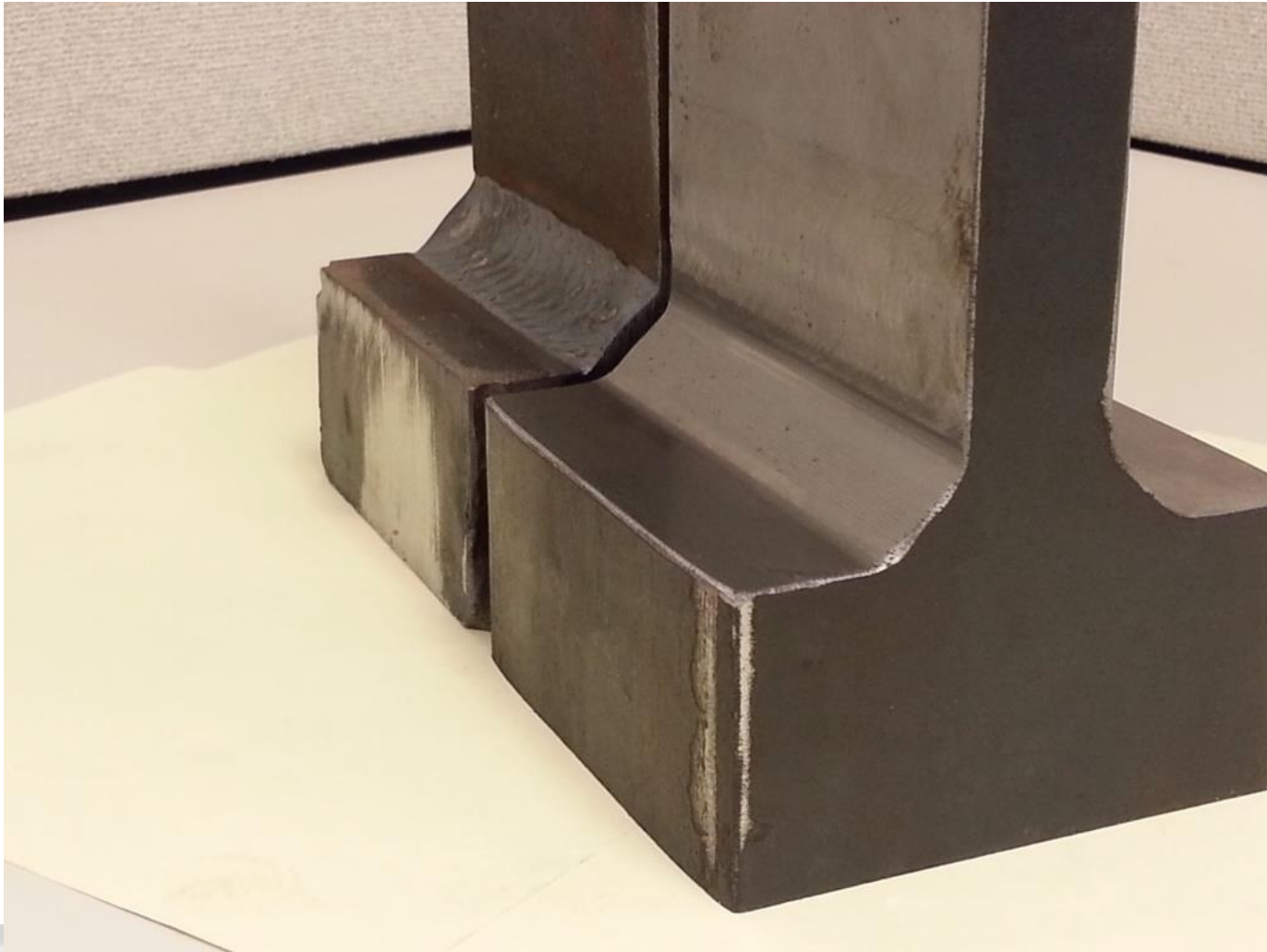
# Fatigue of Welds

## Weld Problems



NYS DOT

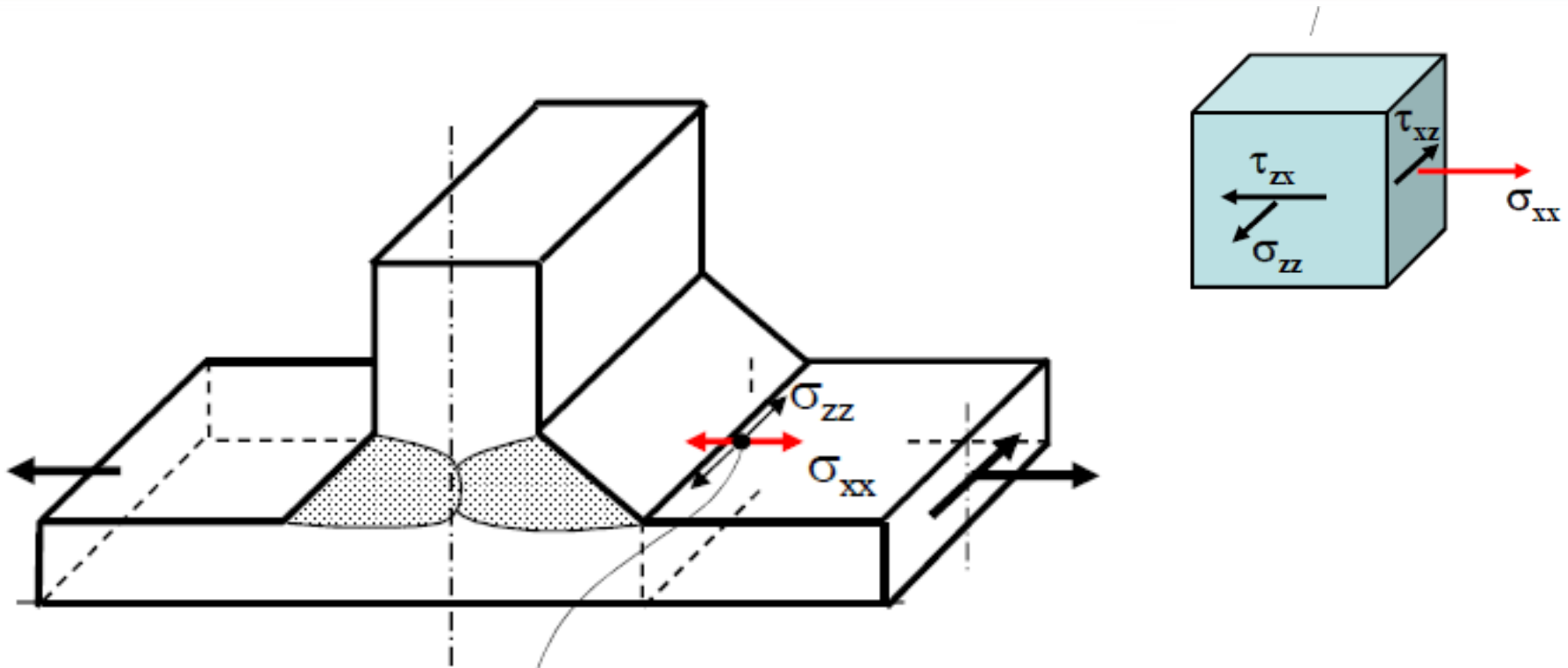
# Fatigue of Welds



# Fatigue of Welds



# Stress State

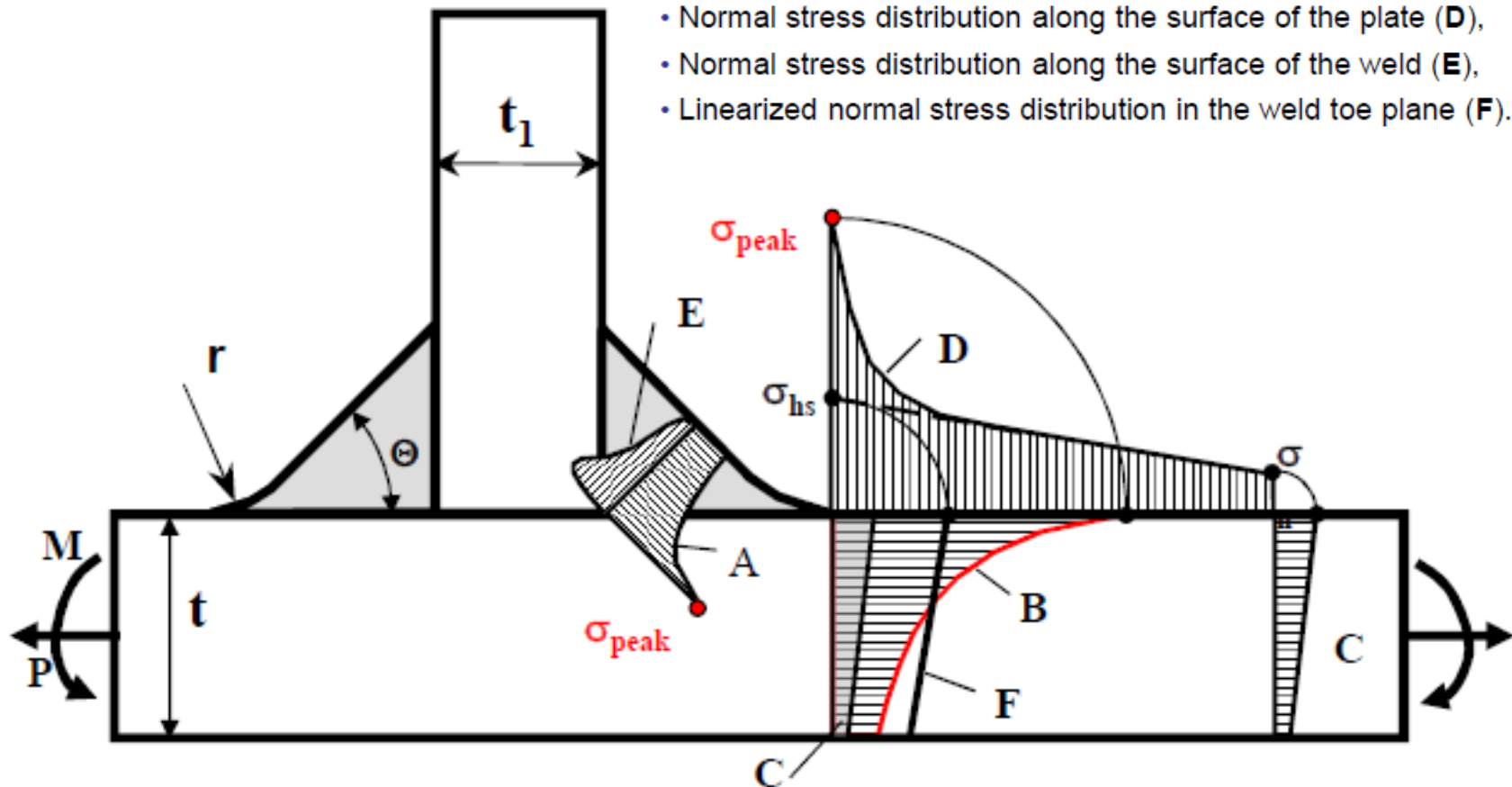


- Multiaxial State of Stress at the weld toe

- Due to notch  $\sigma_{xx}$  is the largest component and responsible for fatigue damage

# Stress Distribution in Welds

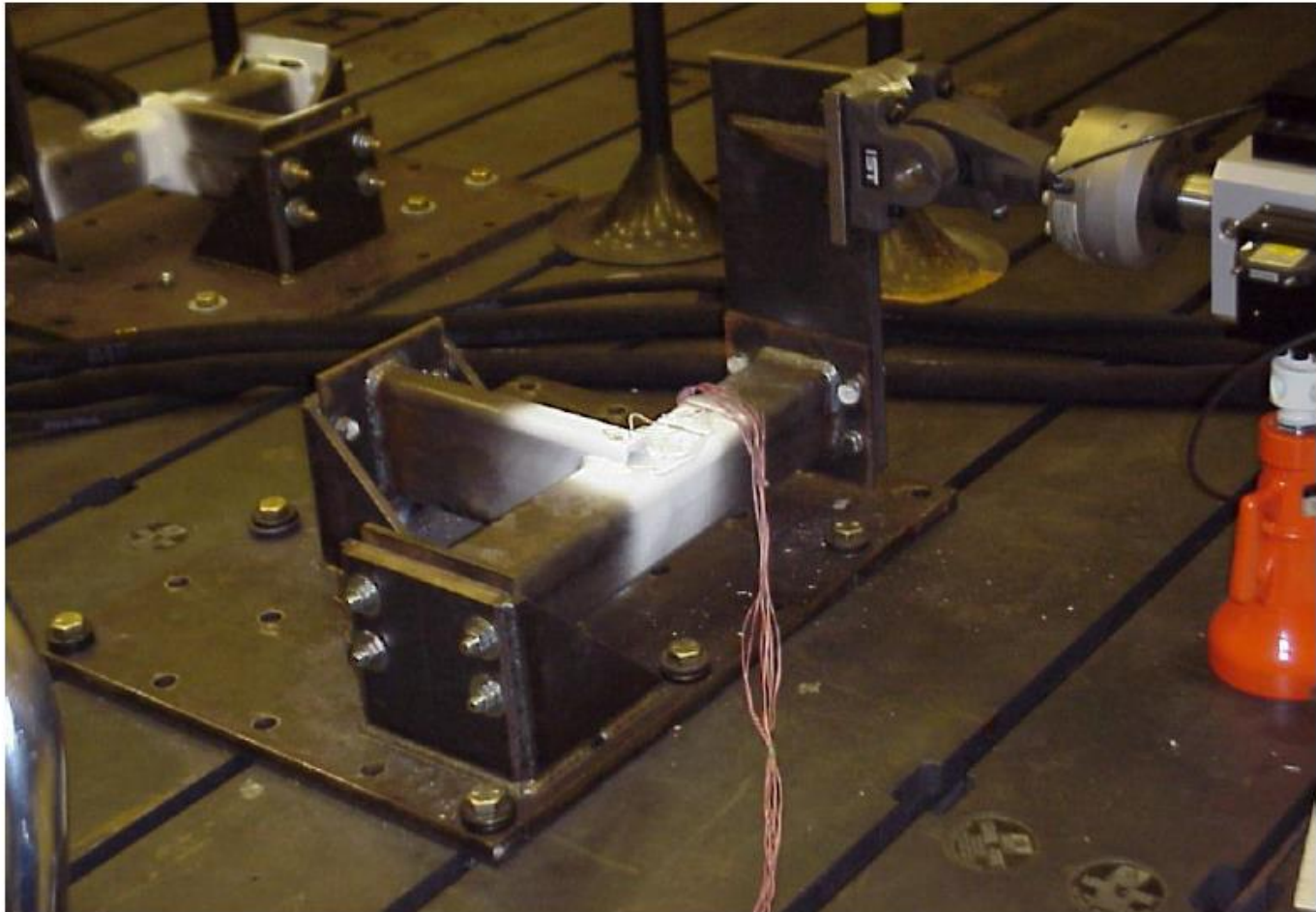
- Normal stress distribution in the weld throat plane (A),
- Through the thickness normal stress distribution in the weld toe plane (B),
- Through the thickness normal stress distribution away from the weld (C),
- Normal stress distribution along the surface of the plate (D),
- Normal stress distribution along the surface of the weld (E),
- Linearized normal stress distribution in the weld toe plane (F).



Various stress distributions in a T-butt weldment with transverse fillet welds;

# Design Fatigue Curves

## Tubular Welded Joint under Torsion and Bending

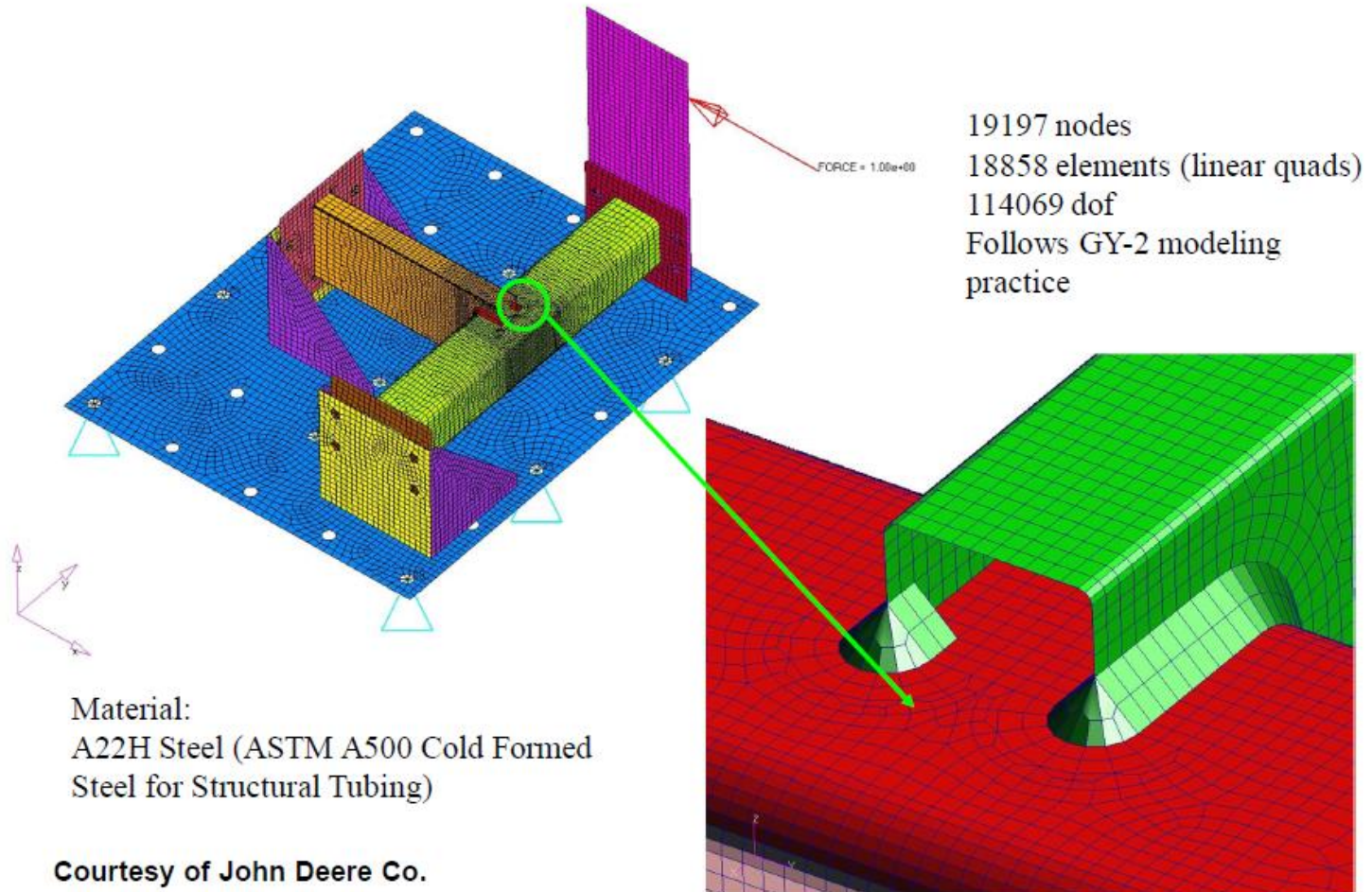


Courtesy of John Deere Co.

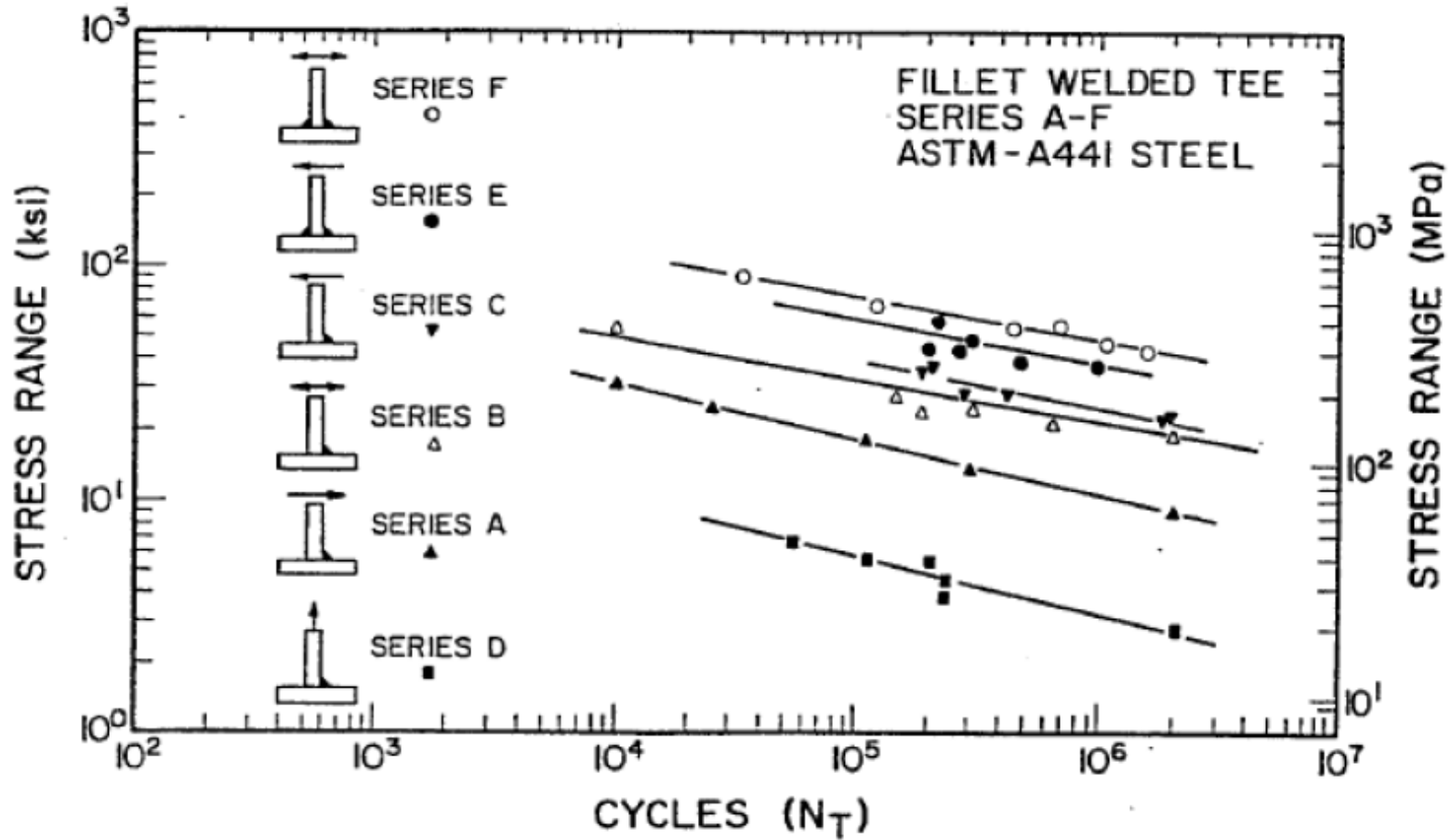


# Design Fatigue Curves

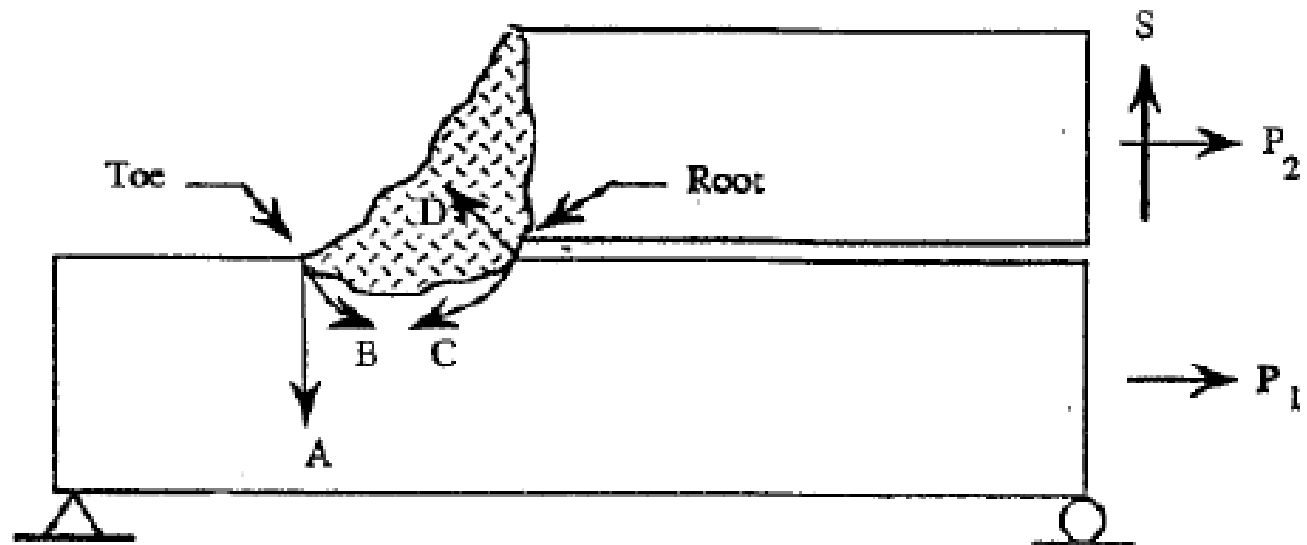
## Shell Element Model Details



# Design Curves

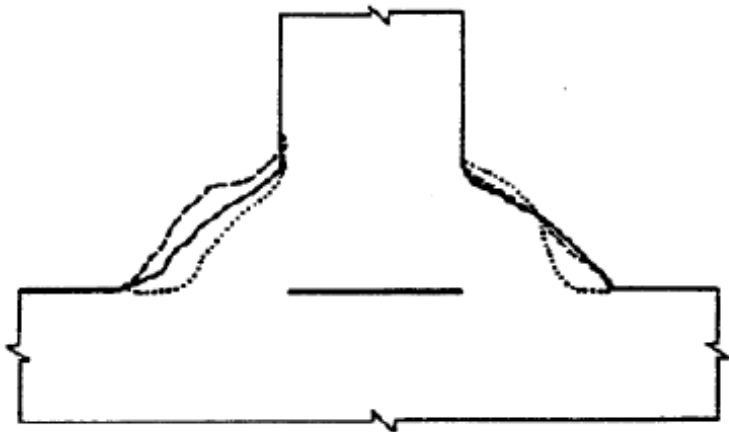


# Failure Locations

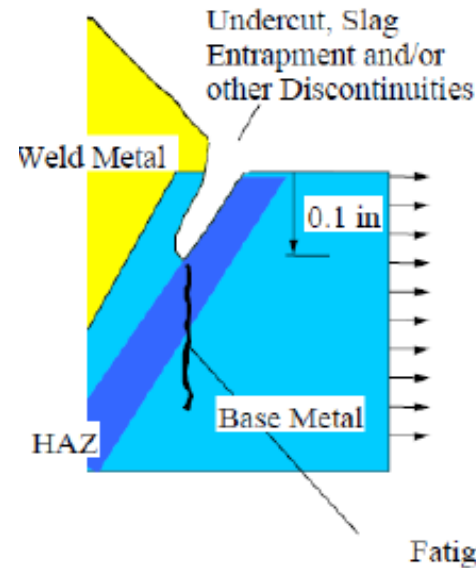


# Fatigue of Welds

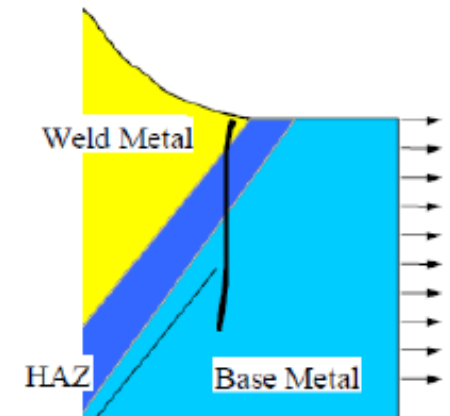
Weld Shape?



Weld Quality?

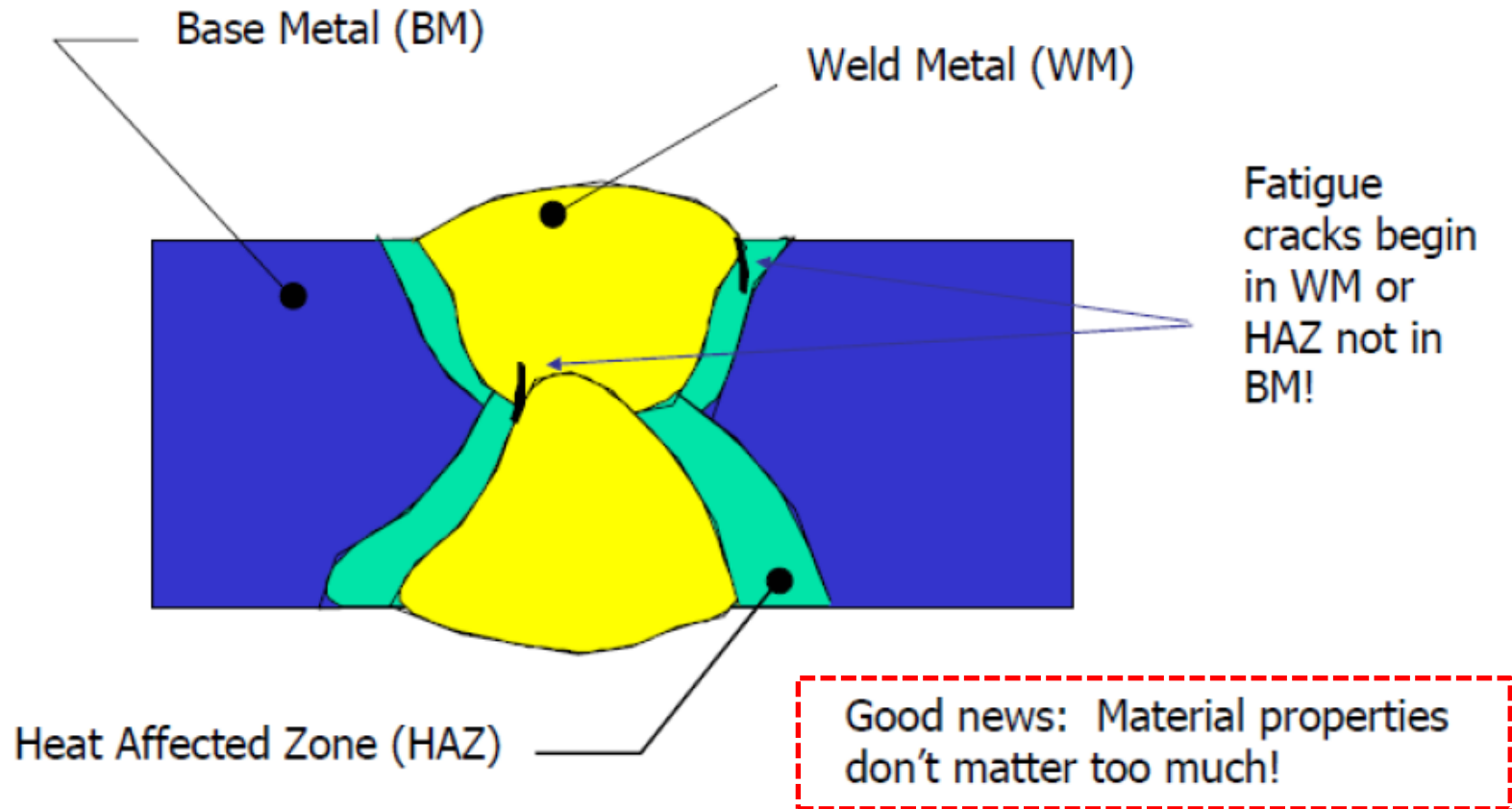


"Nominal" Weldment



"Ideal" Weldment

# Material Properties



# Fatigue of Welds

The variables influencing weldment fatigue life can be thought of as being only two:

- the magnitude of the notch root stresses.
- the properties of the notch root material.

In this sense, the applied stresses, the degree of bending, the welding residual stresses, the fabrication residual stresses, the applied mean stresses, the weldment geometry, the notch root weld defects, and the weldment size all influence the magnitude of the notch root stresses.

# Fatigue of Welds

The fatigue behavior of a weldment is controlled by the local (notch root, hot-spot) stress-strain history.

For structural steel weldments: material properties are of minor importance except (as we shall see) to the degree that they determine and limit the value of the residual stresses.

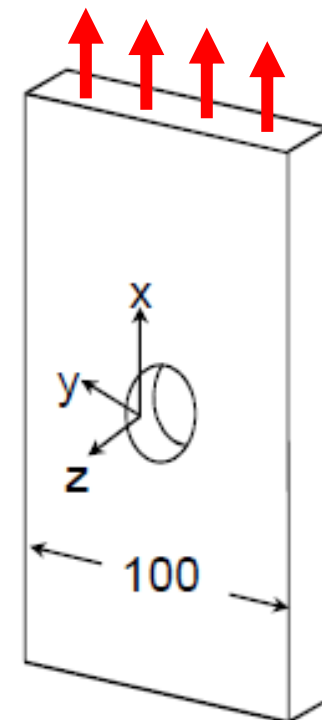
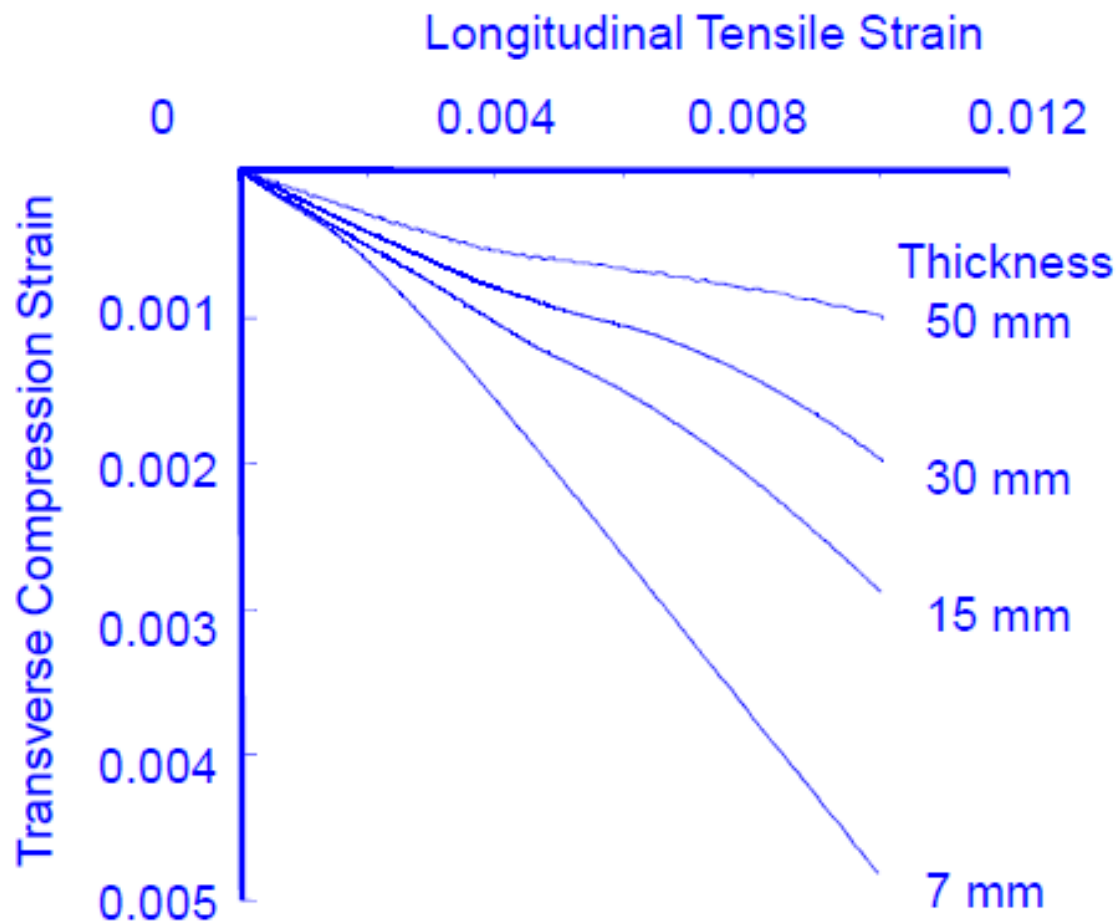
# AGENDA

4. *Metodologias para Avaliação da Vida à Fadiga (Fatigue Methodologies)*
  - *Carregamento Constante (Constant Amplitude)*
    - S-N
    - e-N
    - $da/dN$ -DK
  - *Efeitos de Entalhes (Notches)*
  - *Carregamento Variável (Variable Amplitude Loading)*
    - *Contagem de Ciclos (Cycle Counting)*
    - *Acúmulo de Dano (Damage Summing Methods)*
    - *Efeitos da Sequência (Sequence Effects)*
  - *Juntas Soldadas (Welded Joints)*
  - *Fadiga Multiaxial (Multiaxial Fatigue)*



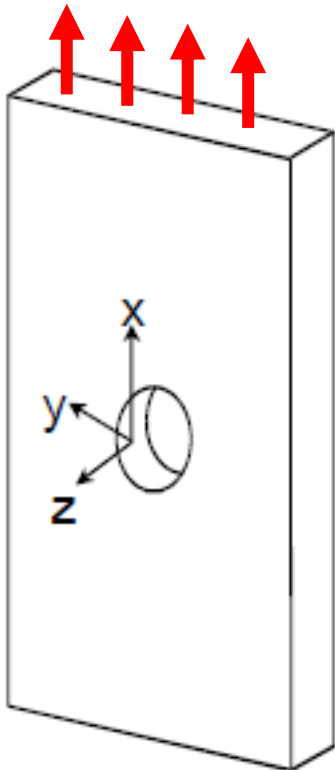
# Multiaxial Fatigue

## 3D Stresses



# Multiaxial Fatigue

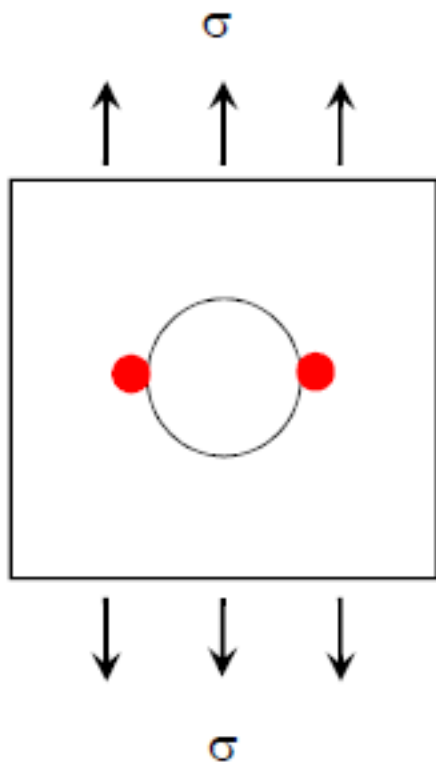
## 3D Stresses



t	$\epsilon_x$	$\epsilon_z$	$\sigma_x$	$\sigma_z$
7	0.01	-0.005	63.5	0
15	0.01	-0.003	70.6	14.1
30	0.01	-0.002	73.0	21.8
50	0.01	-0.001	75.1	29.3

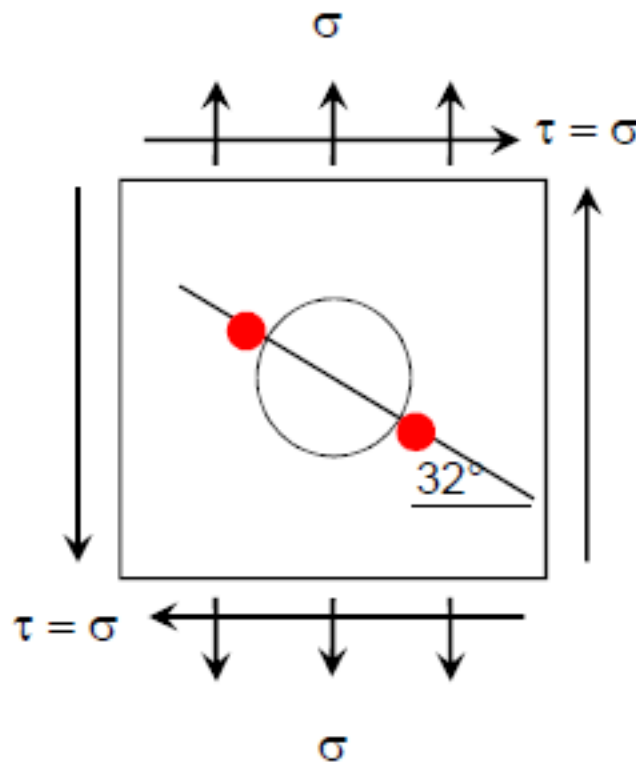
# Multiaxial Fatigue

Maximum Stress (Plane)



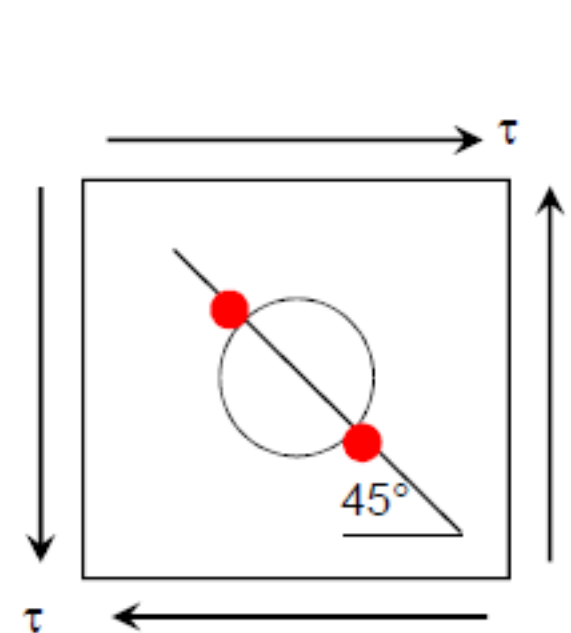
$$K_t = 3$$

$$\sigma_1 = \sigma$$



$$K_t = 3.41$$

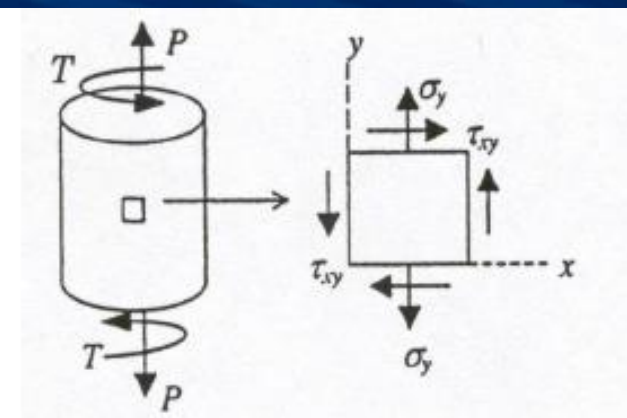
$$\sigma_1 = 1.72\sigma$$



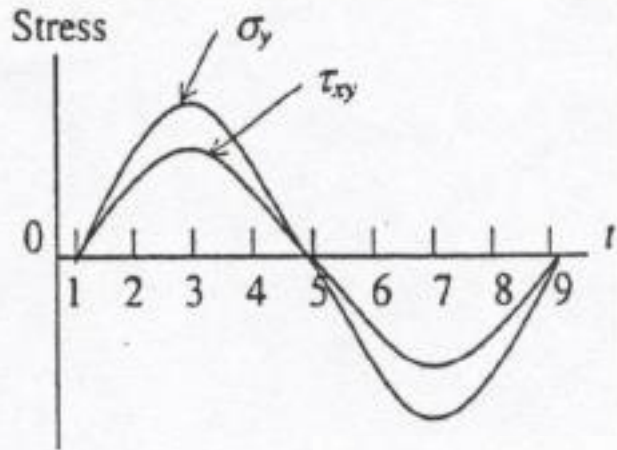
$$K_t = 4$$

$$\sigma_1 = \tau$$

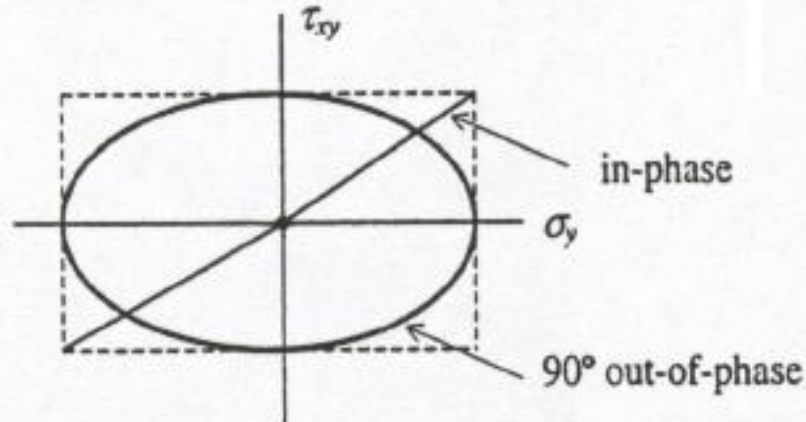
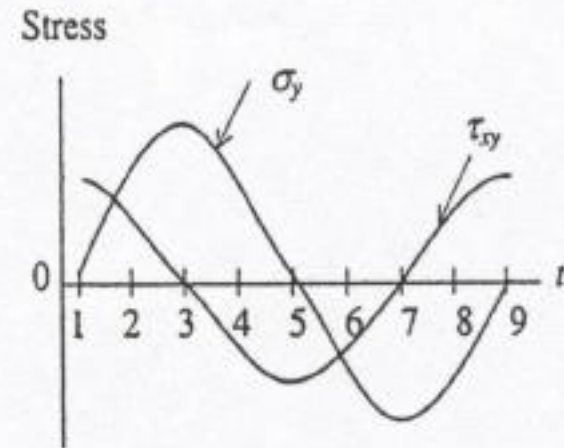
# Multiaxial Fatigue



Proportional Loading

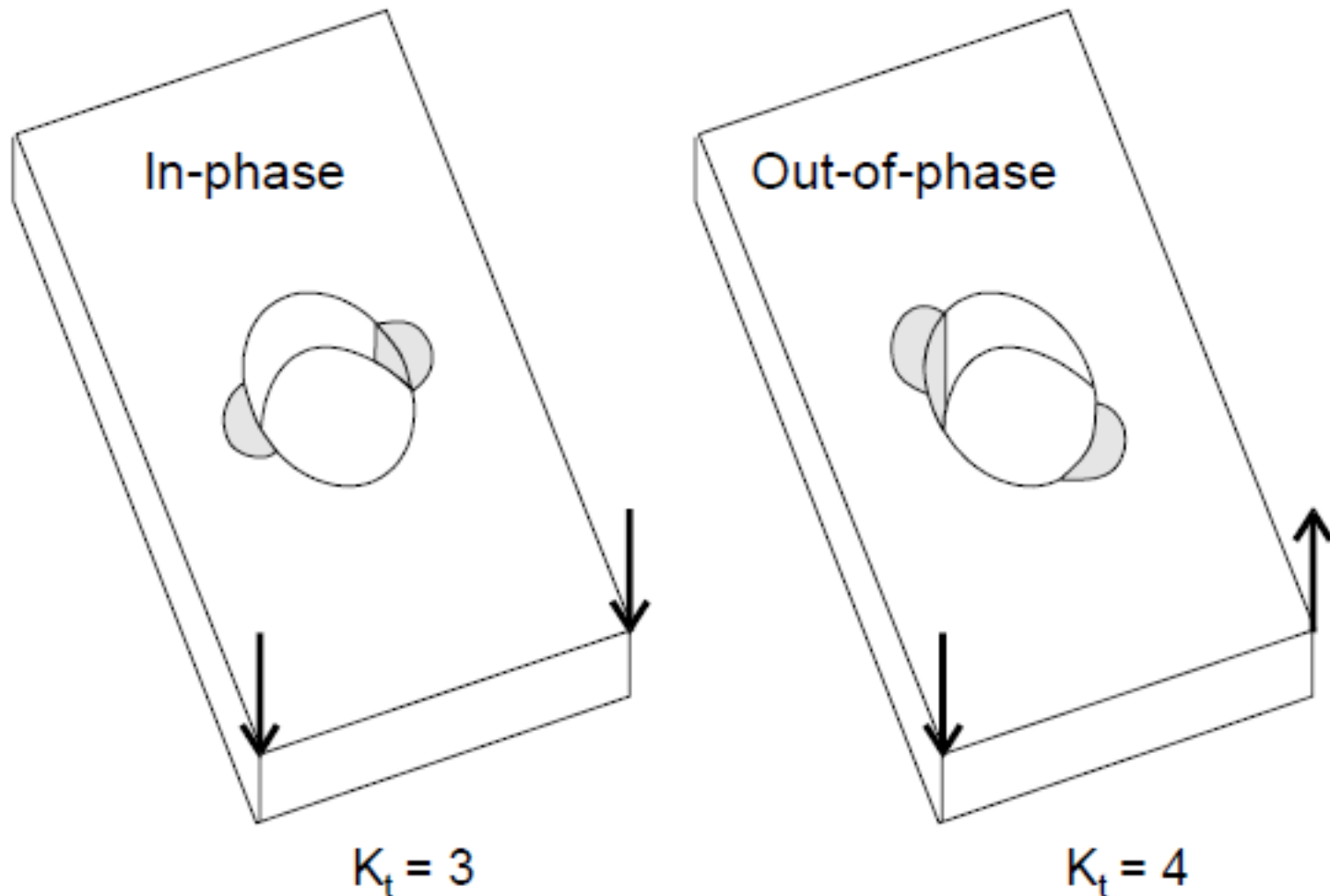


Nonproportional Loading



Out-of-phase

# Multiaxial Fatigue



Damage location changes with load phasing

**Obrigado!**

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