Cognitive Systems

2020 edition

TT

F2

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1. See

PSI 3560 – COGNITIVE SYSTEMS

class F2

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FOUNDATIONAL CONCEPTS OF COGNITIVE SCIENCE

Perception, cognition, learning, consciousness, attention, emotions, language, decision making, action planning, etc....

Session F2



Summary

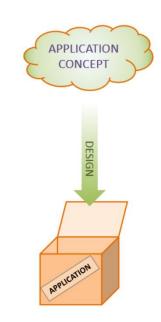
- Second session (9:20 - 11:00)

- What is cognition
 Mind & behavior
- Modelling mind
- Modelling behavior
- The bounds of cognition

Philosophical schools of thinking

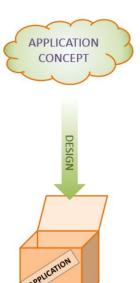


- Working definitions
 - Cognitive process
 - Cognitive system
 - Cognition
 - Cognitive agent
 - Cognitive tool





- Working definitions
 - Cognitive process
 - A process that **builds knowledge** from given information (data)
 - Cognitive system
 - A system of cognitive processes
 - Cognition
 - A cognitive system that uses knowledge to improve the autonomy of an agent
 - Cognitive agent
 - An agent that has cognition
 - Cognitive tool
 - A cognitive system that can be used by an agent
- Concept of cognition \rightarrow natural cognition







- Concept of cognition
 - Commonsense concept
 - Most people take cognition as thinking
 - Both intellectually and everyday thinking
 - Some include other items:
 - Perceiving the world, experiencing pain, felling emotions, having moods, reasoning, making decisions to act, being conscious...
 - So, what is thinking ?



- Concept of cognition (commonsense)
 - Thinking \rightarrow succession of <u>mental states</u>
 - Mental state → an expression of a <u>consideration</u> about something
 - » Consideration → a belief, desire, intention, expectation, attitude...
 - Propositional attitude
 - » believe that p
 - » desire that p
 - » intend that p
 - » expect that p
 - Thinking is the mental process that expresses a
 - propositional attitude
 - Mental process \rightarrow (something that happens in the mind)--

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» in the brain...

- Concept of cognition (commonsense)
 - Propositional attitude
 - Is a relation to a proposition
 - Is a declarative sentence \rightarrow has meaning, has content
 - The meaning is derived from a composition of elementary meanings
 - » Compositionality \rightarrow Syntactic prescriptions
 - Production rules \rightarrow Generative grammar
 - Alphabet + Vocabulary + Grammar \rightarrow Language
 - Language \rightarrow the language of thought
- Model of mind \rightarrow language of thought

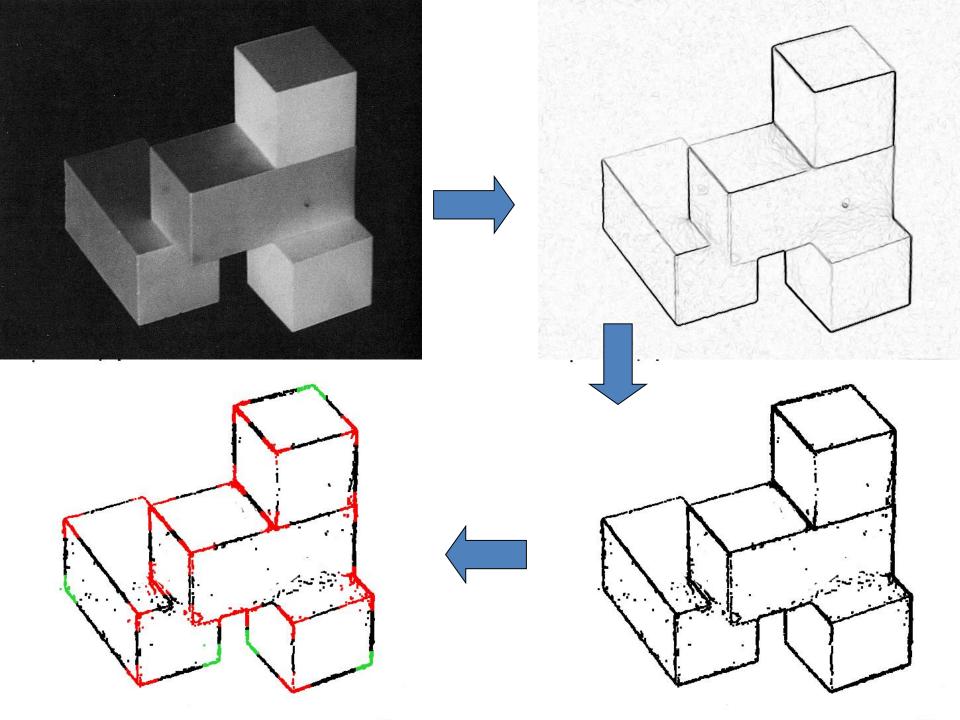


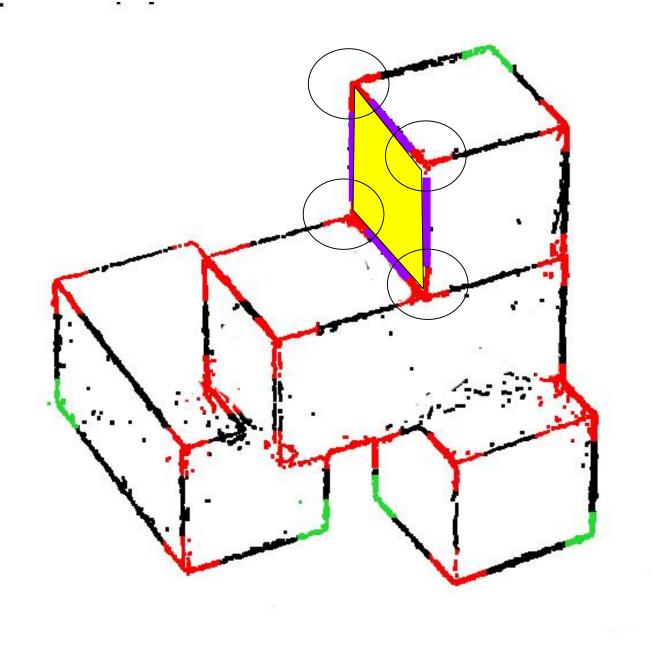
- Concept of cognition (commonsense)
 - Reviewing our previous points:
 - Most people take cognition as thinking
 - Language of thought (L.O.T.)
 - Some include other items:
 - Perceiving the world, experiencing pain, felling emotions, having moods, reasoning, making decisions to act, being conscious...
 - Can these items be included in the L.O.T. ?
 - Requirements: alphabet, vocabulary, grammar...
 - Provided by a representational capability



- Concept of cognition (commonsense)
 - Representations
 - Sensation → provides a transduction → inner signals
 Sense data
 - Perception \rightarrow maps the sense data to representations
 - Perceptual representations are compositional
 - » Percepts \rightarrow elementary perceptions
 - » Percepts can be composed to form complex perceptual representations
 - » Rules for composition \rightarrow *Gestalt* rules
 - Principles of well-formed perceptual groupings
 - So, we have an alphabet, a vocabulary and a grammar
 - Perception is a candidate for the L.O.T.

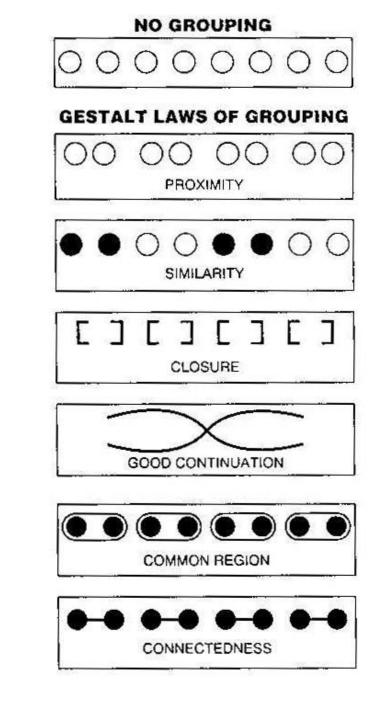






Gestalt

- Grouping rules
 - Proximity
 - Similarity
 - Closure
 - Smooth continuity
 - Common region
 - Connectedness



- Concept of cognition (commonsense)
 - Representations
 - Sensation → provides a transduction → inner signals
 Sense data
 - Perception \rightarrow maps the sense data to representations
 - Action → takes perceptual representations and maps them to behaviors
 - Perception-action coupling
 - Is action compositional ?
 - Elementary actions compose complex actions



- Concept of cognition (commonsense)
 - Is action compositional ?
 - Elementary actions compose complex actions
 - Rules for composition \rightarrow motor program
 - Actions are contextual
 - Motor context
 - So, actions are candidates to the L.O.T.
- History of actions \rightarrow behavior



Modelling behavior

- Behavior components
 - Agent \rightarrow produces actions
 - Action → observed response of the agent to a stimulus
 - Stimulus
 - Response
- Modelling behavior
 - Variables \rightarrow coordinates for describing stimuli and responses
 - Determination of correlations between variables
 - Input / Output description



Kinds of agent's behaviors

Reactive agent

Built on reactions

- Perceptive agent
 - Built on predictions
 - Estimates of successful responses
- Cognitive agent
 - Built on simulations and plans
 - Construction of action strategies
 - Depends of knowledge



The bounds of cognition

- Philosophical schools of thinking
 - The issue of the site of cognition
 - Bounded cognition
 - The brain is the site of cognition
 - » All cognitive processes take place in the brain
 - Embodied cognition
 - The body affects cognition in the sense that
 - » Cognitive processes can take place in the body parts
 - Extended cognition
 - Cognitive processes can be extended to tools and artifacts
 - Embedded cognition
 - Cognitive processes can be extended to the surrounding environment
 - Distributed cognition
 - Cognitive processes can be extended over a system of agents



Coffee break

10 minutes

