
Redes Neurais Recorrentes para Análise de Sentimentos

Trabalho Final
Princípios de Neurocomputação (PSI 5886)
Prof. Dr. Emilio Del Moral Hernandez

Grupo 9

USP



Integrantes



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Agenda

- ▷ **Análise de Sentimentos** (Taynan M. Ferreira)
- ▷ **Word Embedding** (Thomaz C. Santos)
- ▷ **Redes Neurais Recorrentes** (Rodrigo A. Ruiz)
- ▷ **Desafio IMDB** (Rodrigo Aquino e Gabriela Souza)

1.

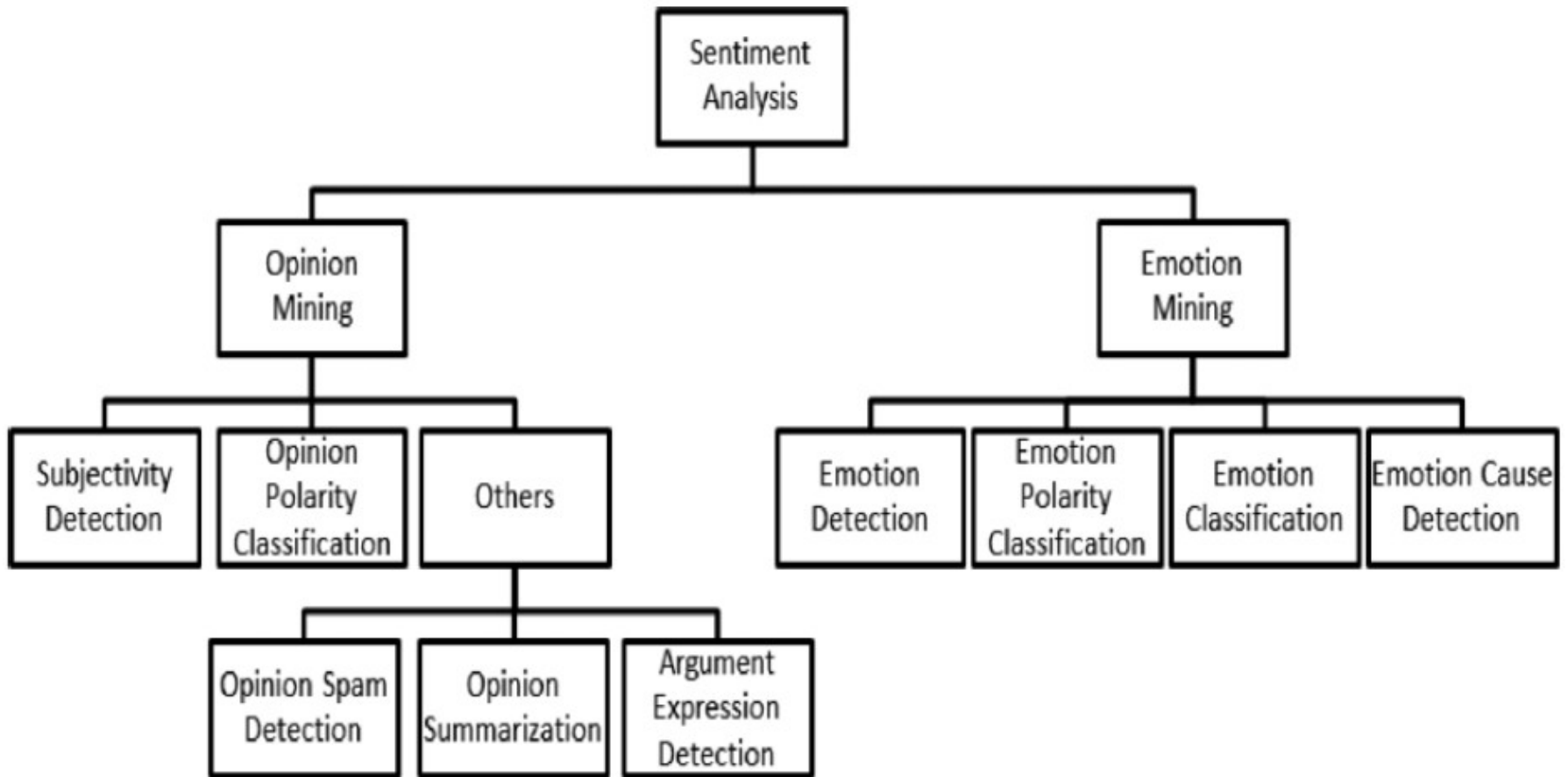
ANÁLISE DE SENTIMENTOS

Análise de Sentimentos



*“Tratamento computacional de
opiniões, sentimentos e subjetividade”
(Pang & Lee, 2008)*

Taxonomia



Taxonomia do campo de Análise de Sentimentos. Retirado de “*Current state of text sentiment analysis from opinion to emotion mining*” (YADOLLAHI, SHAHRAKI, ZAIANE; 2017)



Retirado de <https://www.dailymail.co.uk/news/article-3657722/Damn-bad-day-Europe-Shockwaves-spread-continent-politicians-newspapers-react-Britain-quitting-EU.html>

Wild Night

The price of S&P 500 futures contracts for December gyrated sharply on U.S. election news.



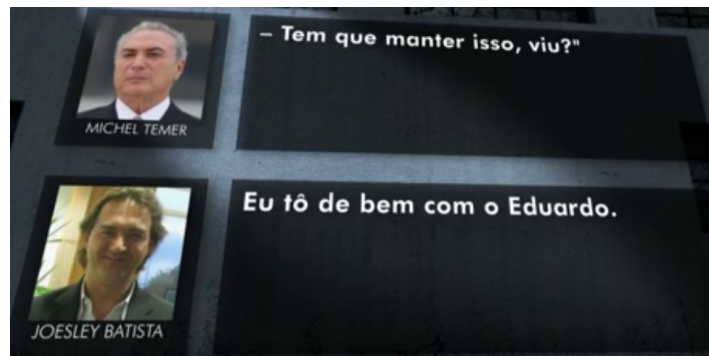
Source: WSJ reporting, FactSet, Associated Press

Photo: Shelby Lum/Richmond Times-Dispatch/Associated Press; Win McNamee/Getty Images; Conrad Williams Jr/TNS/Zuma Press; Spencer Platt/Getty Images

THE WALL STREET JOURNAL.



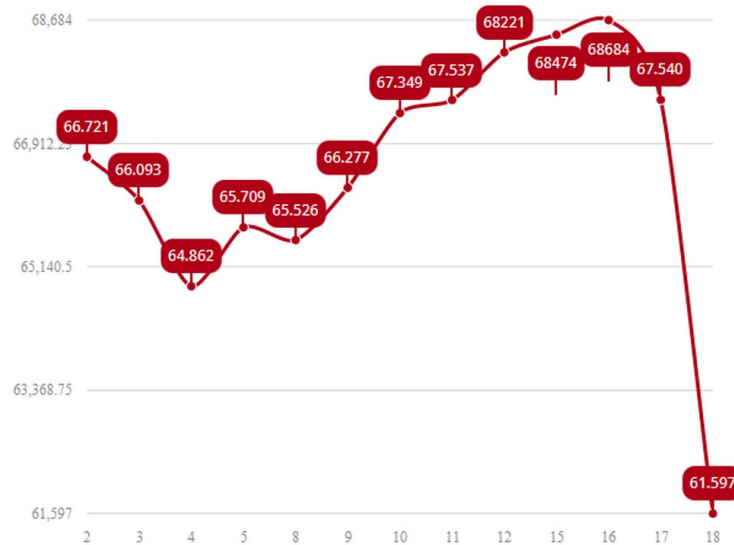
Retirado de <https://rivemont.ca/wp-content/uploads/2017/04/Lettre-financi%C3%A8re-volume-8-num%C3%A9ro-1.pdf>



Retirado de <https://g1.globo.com/economia/mercados/noticia/bovespa-fecha-em-forte-queda-de-olho-em-denuncias-sobre-temer.ghtml>

Bovespa em maio

Pontuação de fechamento



FONTE: BM&FBovespa

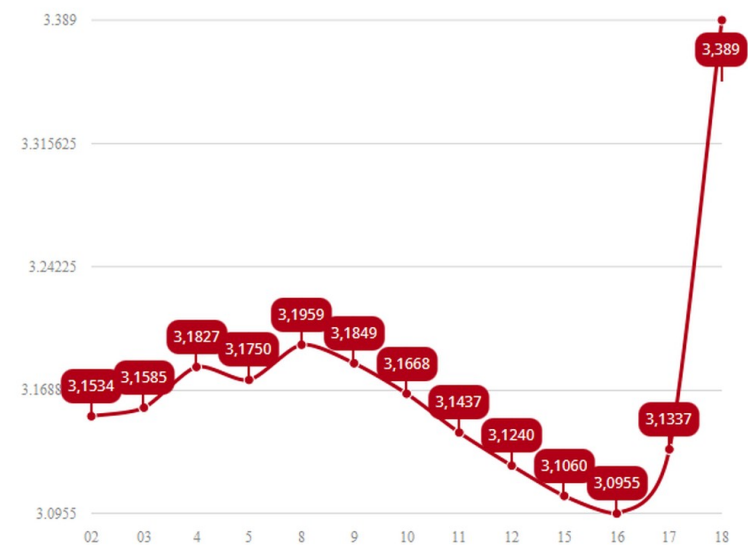


Infográfico elaborado em: 18/05/2017

Infográficos retirados de <https://g1.globo.com/economia/mercados/noticia/bovespa-fecha-em-forte-queda-de-olho-em-denuncias-sobre-temer.ghtml>

Dólar em maio

Valor de fechamento na venda em R\$



FONTE: Reuters



Infográfico elaborado em: 18/05/2017

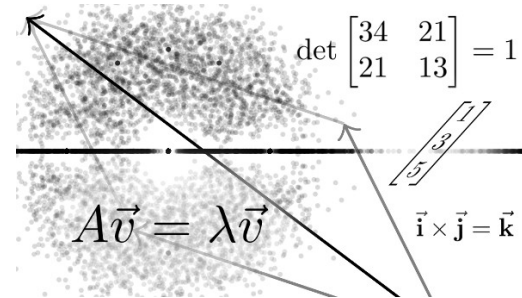
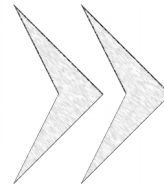
2.

WORD EMBEDDING



W O R D S

Retirado de <https://yp.scmp.com/over-to-you/poems-and-short-stories/article/94227/bookaholic>



Retirado de <https://www.yyshtools.com/image/research-engineers.html>

Como representar Linguagem Natural matematicamente?

Ever tried. No matter. Fail again.
 Ever failed. Try again. Fail better.

Ever	2	0	0
tried	1	0	0
failed	1	0	0
No	0	1	0
matter	0	1	0
Try	0	1	0
again	0	1	1
Fail	0	0	2
better	0	0	1

Retirado de (MANNING, C. D.; RAGHAVAN, P.; SCHÜTZE, H.
 Introduction to Information Retrieval, 2008)

Bag of Words

chair (-0.37, -0.23, 0.33, 0.38, -0.02, -0.37)
on (-0.21, -0.11, -0.10, 0.07, 0.37, 0.15)
dog (0.26, 0.25, -0.39, -0.07, 0.13, -0.17)
 ...
 ...
the (-0.43, -0.37, -0.12, 0.13, -0.11, 0.34)
 ...
 ...
mouth (-0.32, 0.43, -0.14, 0.50, -0.13, -0.42)
 ...
 ...
gone (0.06, -0.21, -0.38, -0.28, -0.16, -0.44)
 ...

Word Embedding

Retirado de (GOLDBERG, Y. A Primer on Neural Network
 Models for Natural Language Processing, 2016)

GloVe

Global Vector for Word Representation (Pennington, Socher, Manning; 2014)

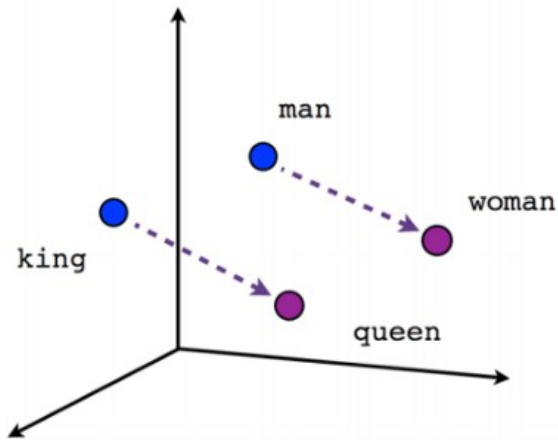
```
428 economy -0.12027 -0.72505 0.87014 -0.63944 0.17259 -0.35168 -0.65425 -0.72757 -0.22327 0.132 0.4221 -0.21129 -0.3114 0.47728
0.31158 0.64071 0.22868 -0.1858 0.80219 0.0069265 0.36053 -0.74774 -0.89363 -0.66631 1.0789 -1.3036 0.0028634 0.36411 0.52839
1.748 3.713 0.70001 0.92982 -0.17352 -0.83904 -0.42105 -1.4294 0.57824 0.58892 -0.85238 -1.7313 0.045091 0.49483 -1.0151
0.089959 0.4609 0.0017585 0.62182 1.1893 0.08441
429 press -0.47559 0.59191 -0.0036768 0.59487 -0.203 -0.78632 -0.92919 -0.17557 0.0079159 -0.88082 -0.61542 -0.0094559 -0.62884
-0.17575 0.78539 0.12645 -0.45861 -0.84154 0.1882 -0.072123 0.93554 0.67691 0.91796 0.22855 0.23493 -1.657 -0.377 0.2731
-0.687 -0.014572 2.6045 -0.30978 -0.31292 -0.88876 -1.0727 -0.13627 -0.11805 -0.22841 -0.028016 0.40617 0.86576 0.85138
-0.18297 -0.7882 0.4903 0.1963 -0.567 0.85609 0.31344 -0.077916
430 agency 0.39196 -0.2909 0.63739 0.5607 -0.27845 -0.68137 -0.68517 -0.1992 1.3082 -1.1706 0.77587 0.062061 -0.26642 0.5516
0.6996 0.24339 -0.46577 0.37241 0.44682 0.71815 0.44093 0.42931 0.32038 -0.2463 -0.29515 -2.1698 -0.17619 0.33691 -0.8596
0.14617 3.0754 -0.44081 -0.11546 -0.7774 -1.0064 0.24888 0.21279 -0.43476 0.64488 0.3478 0.12427 0.39314 0.92563 -0.6669
-0.34586 -0.53523 -0.94889 2.1969 0.22165 0.49233
431 water 0.53507 0.5761 -0.054351 -0.208 -0.7882 -0.17592 -0.21255 -0.14388 1.0344 -0.079253 0.27696 0.37951 1.2139 -0.34032
-0.18118 0.72968 0.89373 0.82912 -0.88932 -1.4071 0.55571 -0.017453 1.2524 -0.57916 0.43 -0.77935 0.4977 1.2746 1.0448
0.36433 3.7921 0.083653 -0.45044 -0.063996 -0.19866 0.75252 -0.27811 0.42783 1.4755 0.37735 0.079519 0.024462 0.5013 0.33565
0.051406 0.39879 -0.35603 -0.78654 0.61563 -0.95478
```

Figura elaborada pelos autores

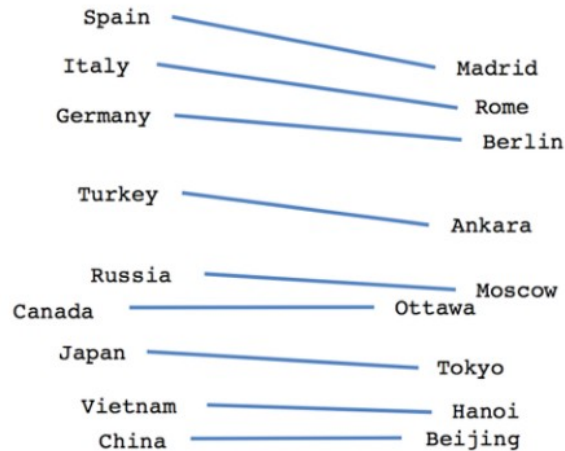
King - Man + Woman = ?

GloVe

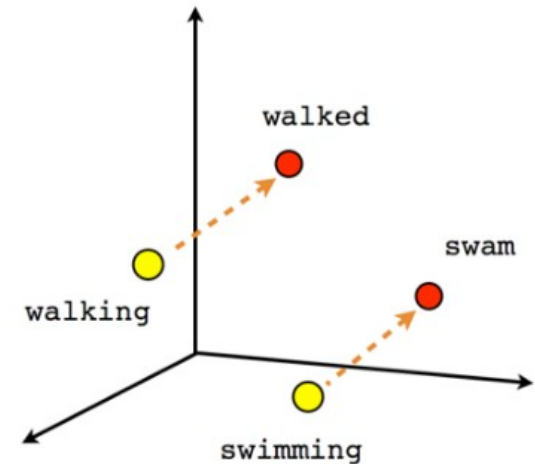
Global Vector for Word Representation
(Pennington, Socher, Manning; 2014)



Male-Female



Country-Capital



Verb tense

Retirado de <https://www.tensorflow.org/tutorials/representation/word2vec>

King - Man + Woman = Queen

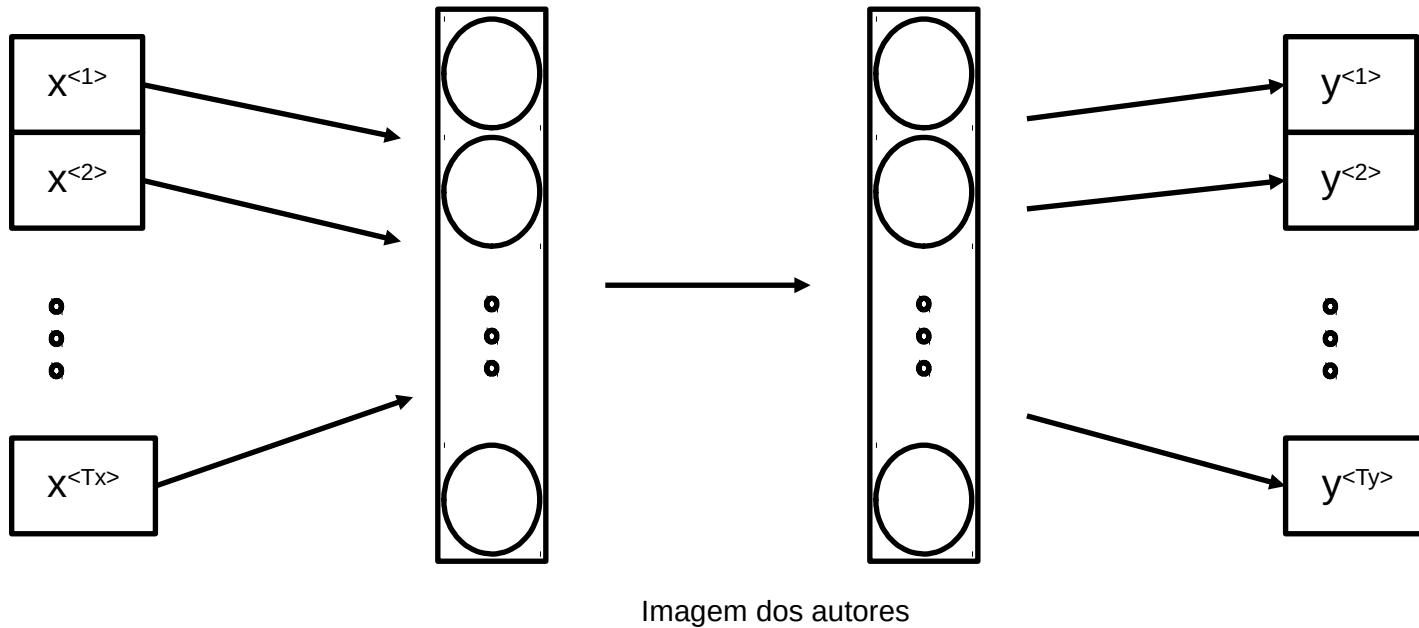
Madrid - Spain + Italy = Rome

**Walked - Walking +
Swimming = Swam**

3.

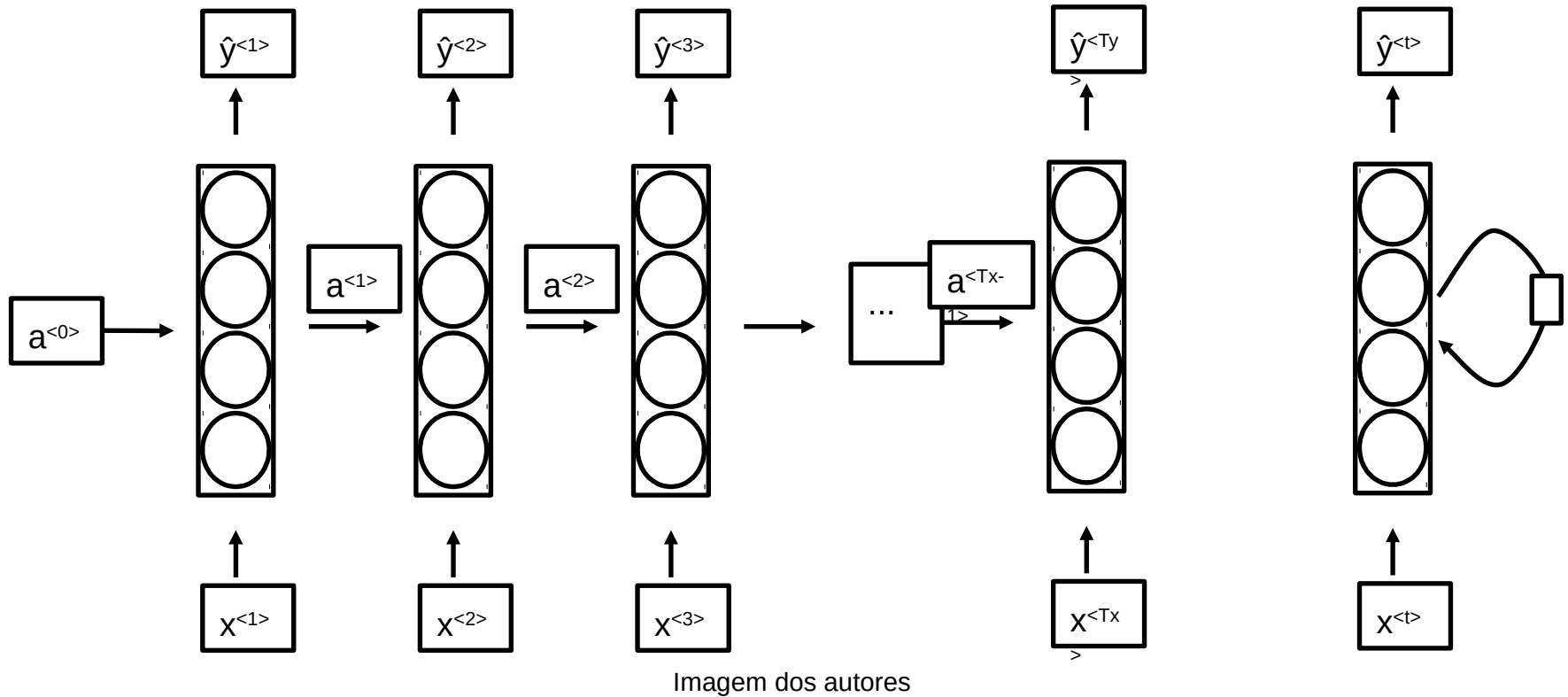
REDES NEURAIS RECORRENTES

Por que não uma MLP?



- Entrada e saída têm comprimento diferente em cada exemplo
- Não há correlação para posições diferentes (como a CNN)

Redes Neurais Recorrentes



- Considera apenas palavras anteriores

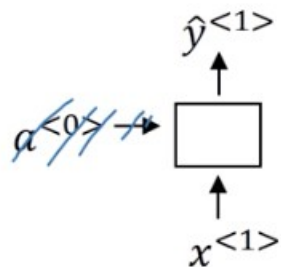
Redes Neurais Recorrentes

- $a^{<t>} = g(W_{aa} a^{<t-1>} + W_{ax} x^{<t>} + b_a)$
- $\hat{y}^{<t>} = g(W_{ya} a^{<t>} + b_y)$

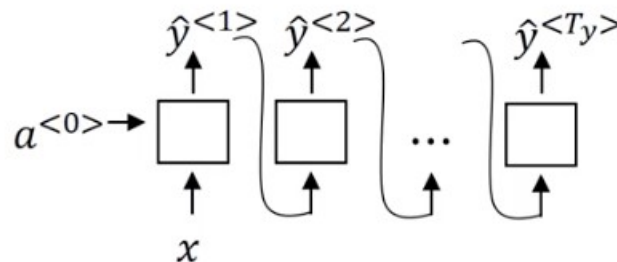
- $L^{<t>}(\hat{y}^{<t>}, y^{<t>}) = -y^{<t>} \log \hat{y}^{<t>} - (1 - y^{<t>}) \log (1 - \hat{y}^{<t>})$

- $L(\hat{y}, y) = \sum L^{<t>}(\hat{y}^{<t>}, y^{<t>})$

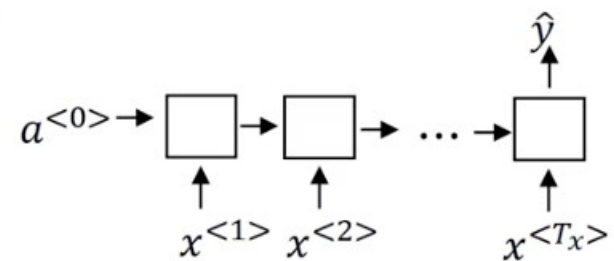
Diferentes tipos de RNNs



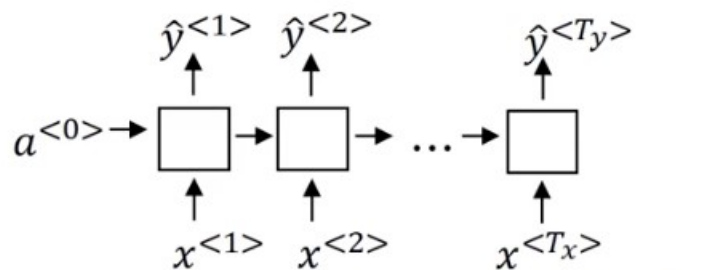
One to one



One to many

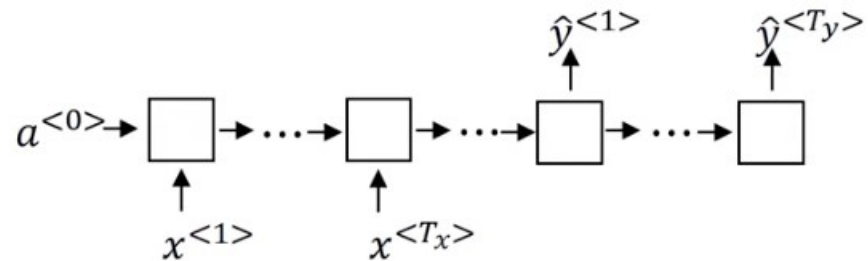


Many to one



Many to many

$T_x = T_y$



Many to many

Long Short-Term Memory (LSTM)

GRU

$$\tilde{c}^{<t>} = \tanh(W_c [\Gamma_r * c^{<t-1>}, x^{<t>}] + b_c)$$

$$\Gamma_u = \sigma(W_u [c^{<t-1>}, x^{<t>}] + b_u)$$

$$\Gamma_r = \sigma(w_r [c^{<t-1>}, x^{<t>}] + b_r)$$

$$c^{<t>} = \Gamma_u * \tilde{c}^{<t>} + (1 - \Gamma_u) * c^{<t-1>}$$

$$a^{<t>} = c^{<t>}$$

LSTM

$$\tilde{c}^{<t>} = \tanh(W_c [a^{<t-1>}, x^{<t>}] + b_c)$$

$$\Gamma_u = \sigma(W_u [a^{<t-1>}, x^{<t>}] + b_u)$$

$$\Gamma_f = \sigma(W_f [a^{<t-1>}, x^{<t>}] + b_f)$$

$$\Gamma_o = \sigma(W_o [a^{<t-1>}, x^{<t>}] + b_o)$$

$$c^{<t>} = \Gamma_u * \tilde{c}^{<t>} + \Gamma_f * c^{<t-1>}$$

$$a^{<t>} = \Gamma_o * \tanh(c^{<t>})$$

Long Short-Term Memory (LSTM)

$$\tilde{c}^{<t>} = \tanh(W_c[a^{<t-1>}, x^{<t>}] + b_c)$$

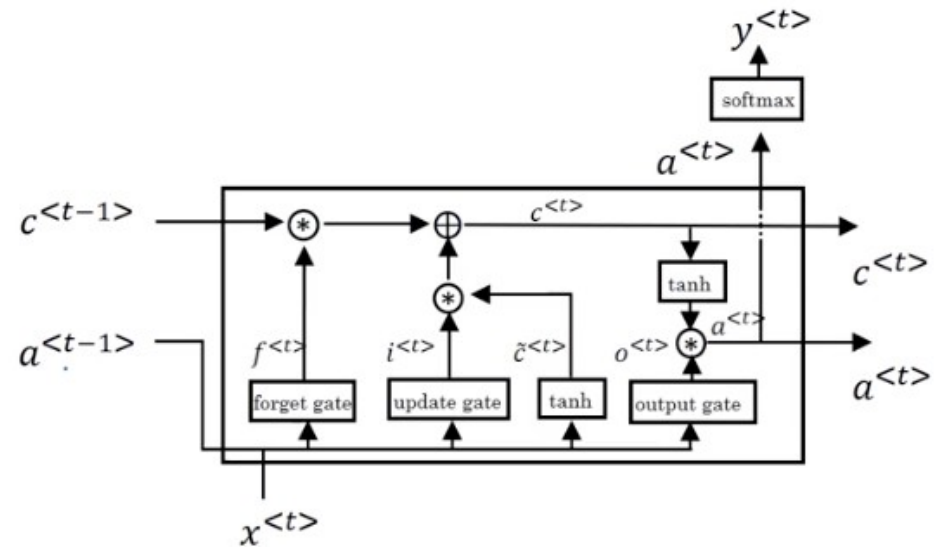
$$\Gamma_u = \sigma(W_u[a^{<t-1>}, x^{<t>}] + b_u)$$

$$\Gamma_f = \sigma(W_f[a^{<t-1>}, x^{<t>}] + b_f)$$

$$\Gamma_o = \sigma(W_o[a^{<t-1>}, x^{<t>}] + b_o)$$

$$c^{<t>} = \Gamma_u * \tilde{c}^{<t>} + \Gamma_f * c^{<t-1>}$$

$$a^{<t>} = \Gamma_o * \tanh c^{<t>}$$



Retirada do curso Deep Learning Specialization

4.

DESAFIO IMDB

Problema

- **Descrição do dataset**
 - Dataset aberto, pode ser importado diretamente com a biblioteca Keras [1]
 - 50.000 resenhas de filmes, categorizadas em negativo / positivo
 - Cada filme possui no máximo 30 resenhas
 - Reviews pré-processados (indexados pela sua frequência no dataset)
 - Dataset balanceado (50% de dados de cada classe)
- **Treinamento e Testes**
 - Divisão do dataset em 80% treino; 10% validação; 10% teste

[1] <https://keras.io/datasets/#imdb-movie-reviews-sentiment-classification>

Problema

- Exemplo de dado no dataset:

---review---

[1, 194, 1153, 194, 2, 78, 228, 5, 6, 1463, 4369, 2, 134, 26, 4, 715, 8, 118, 1634, 14, 394, 20, 13, 119, 954, 189, 102, 5, 207, 110, 3103, 21, 14, 69, 188, 8, 30, 23, 7, 4, 249, 126, 93, 4, 114, 9, 2300, 1523, 5, 647, 4, 116, 9, 35, 2, 4, 229, 9, 340, 1322, 4, 118, 9, 4, 130, 4901, 19, 4, 1002, 5, 89, 29, 952, 46, 37, 4, 455, 9, 45, 43, 38, 1543, 1905, 398, 4, 1649, 26, 2, 5, 163, 11, 3215, 2, 4, 1153, 9, 194, 775, 7, 2, 2, 349, 2637, 148, 605, 2, 2, 15, 123, 125, 68, 2, 2, 15, 349, 165, 4362, 98, 5, 4, 228, 9, 43, 2, 1157, 15, 299, 120, 5, 120, 174, 11, 220, 175, 136, 50, 9, 4373, 228, 2, 5, 2, 656, 245, 2350, 5, 4, 2, 131, 152, 491, 18, 2, 32, 2, 1212, 14, 9, 6, 371, 78, 22, 625, 64, 1382, 9, 8, 168, 145, 23, 4, 1690, 15, 16, 4, 1355, 5, 28, 6, 52, 154, 462, 33, 89, 78, 285, 16, 145, 95]

---label---

0

---review with words---

big hair big bad music and a giant safety these are the words to best describe this terrible movie i love cheesy horror movies and i've seen hundreds but this had got to be on of the worst ever made the plot is paper thin and ridiculous the acting is an the script is completely laughable the best is the end showdown with the cop and how he worked out who the killer is it's just so damn terribly written the clothes are

Tecnologia



Retirado de <https://www.python.org/>



Retirado de <https://keras.io/>

Solução - Teste Inicial

- **Tamanho do vocabulário: 5000**
 - Palavras desconhecidas são todas marcadas com um mesmo número
- **Padding em 80 palavras**
 - Possibilita treinamento em batches → diminui tempo de treinamento e testes
- **Embeddings de tamanho 32**
- **Arquitetura utilizada:**
 - Uma camada do tipo Embedding, que espera vetores de entradas com tamanho igual ao tamanho do vocabulário (5000) e cuja saída é do tamanho do embedding (32)
 - Uma camada do tipo LSTM, com 100 unidades
 - Uma camada densa de saída, com 1 unidade, e função de ativação do tipo sigmóide

Solução - Teste Inicial

- Função de perda: binary cross-entropy
- Algoritmo de otimização: Adam
- Métrica: acurácia
- Treinamento por 3 épocas com batch size = 64
- Acurácia de treino: 91,96 %
- Acurácia de validação: 83,77 %

Solução - Comparação de Hiperparâmetros

- Variação nos seguintes parâmetros:
 - Tamanho do vocabulário: 2500, 5000, 10000, 20000
 - Tamanho dos vetores de embeddings: 1, 2, 4, 16, 32, 128, 256
 - Tamanho máximo das reviews: 64, 128, 256, 512, 1024
 - Quantidades de neurônios na camada LSTM: 1, 2, 4, 8, 16, 32, 64, 128

Resultados - Comparação de Hiperparâmetros

tam. vocab	tam. max. review	tam. embedding	neuronios camada LSTM	acuracia validacao (%)
5000	512	32	128	89.2
5000	512	32	128	89.2
5000	256	32	128	88.62
5000	1024	32	128	88.74
20000	512	32	128	88.46
5000	128	128	128	87.7
5000	128	256	128	87.38
2500	128	32	128	86.98
5000	128	32	16	86.94
5000	128	32	32	86.72
5000	128	32	128	86.6
10000	128	32	128	86.62
5000	128	32	8	86.52
20000	128	32	128	86.36
5000	128	16	8	86.46
5000	128	2	2	86.08
5000	128	4	4	86.06
5000	128	32	64	85.98
5000	128	32	2	85.8
5000	128	1	1	84.7
5000	64	32	128	82.86

Solução Final

Acurácia de teste:

Parameters

- vocabulary_size: 5000
- sequence_maximum_length: 128
- embedding_size: 32
- lstm_neurons: [32]

Accuracies

- Training: 0.94815
- Validation: 0.8672

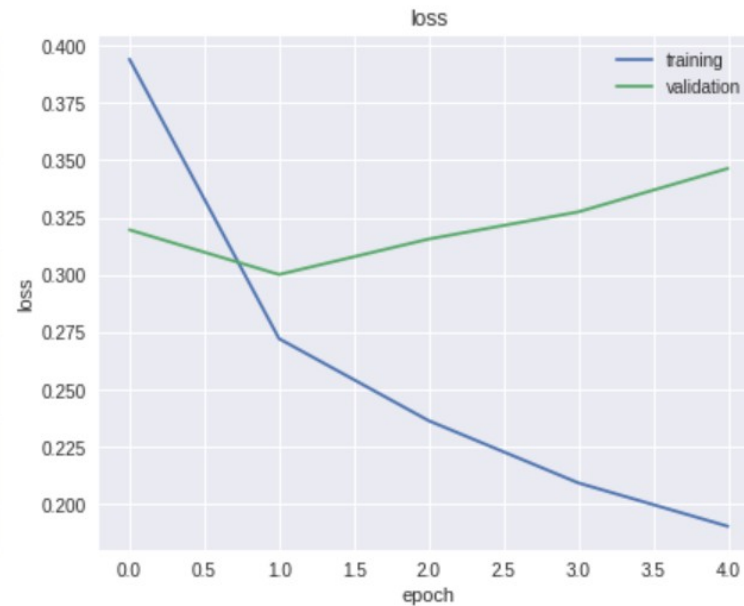
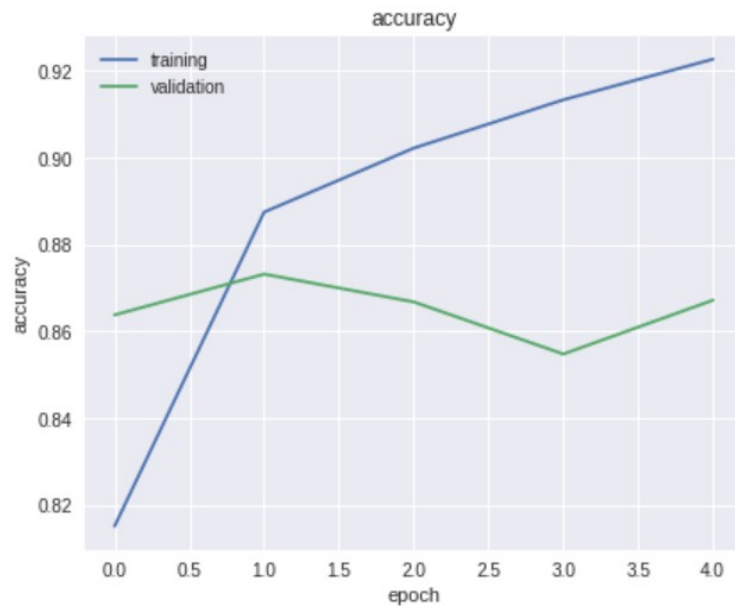


Figura elaborada pelos autores

Exemplo de acerto

Review: please give this one a miss br br and the rest of the cast terrible performances the show is flat flat flat br br i don't know how michael could have allowed this one on his he almost seemed to know this wasn't going to work out and his performance was quite so all you fans give this a miss

Label esperada: 0

Saída do modelo: 0.01855629

Exemplo de erro

Review: this film requires a lot of because it focuses on mood and character development the plot is very simple and many of the scenes take place on the same set in the dennis character apartment but the film builds to a disturbing climax br br the characters create an atmosphere with sexual tension and psychological it's very interesting that robert directed this considering the style and structure of his other films still the ...

Label esperada: 0

Saída do modelo: 0.84447217

Trabalhos Futuros

- Algumas outras coisas poderiam ser testadas:
 - Utilizar embeddings pré-treinados
 - Arquiteturas diferentes (quantidade e tipos de camadas, quantidade de unidades por camadas)
 - Utilização de técnicas de regularização, para evitar sobrejeste, como Dropout
 - Variação de outros hiperparâmetros
 - Quantidade de épocas
 - Tamanho dos lotes (batches)
 - Função de otimização
 - Taxa de aprendizagem (learning rate)

8.

REFERÊNCIAS

Referências

1. YADOLLAHI, A.; SHAHRAKI, A.G; ZAIANE, O. R. 2017. Current state of text sentiment analysis from opinion to emotion mining. ACM Comput. Surv. 50, 2, Article 25, 2017.
2. CAMBRIA, E. et al. New avenues in opinion mining and sentiment analysis. IEEE Intelligent Systems, v. 28, n. 2, p. 15-21, 2013.
3. PANG, B.; LEE, L. Opinion Mining and Sentiment Analysis. Found. Trends Inf. Retr., v. 2, p. 1-135, 2008.
4. <https://keras.io/datasets/#imdb-movie-reviews-sentiment-classification>. Website consultado em 03/12/2018.

Obrigado!

Dúvidas?

Gabriela de Souza Melo
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Rodrigo Amorim Ruiz
Taynan Maier Ferreira
Thomaz Calasans dos Santos