

WANTED



The Skipper



The Pyro



The Brawler



The Rogue

DEAD OR ALIVE

The Kobolds depicted above are guilty of multiple crimes, including, but not restricted to trespassing, robbery, arson, vandalism, attempted homicide, *successful* attempted homicide and disturbance of public order by making loud noises after eight P.M. It looks like these criminals are fighting between themselves, with sabers and firearms, in order to decide how to share their most recent heist, wrecking chaos throughout the city of *New Calderia*.

Please, contact the nearest constabulary if you have any information about these outlaws.



No Prey, No Pay!

- Action for up to four players
- Fantasy-victorian aesthetic
- Frenzied combat with great weapon rotativity

Frantic combat between a crew of pirate Kobolds

GET READY TO RUMBLE!

With a frenzied playstyle, *No Prey, No Pay* puts up to four players in an arena, pitted against each other in a fight to the death. Knowing your surroundings and the available means of destruction is key to coming out victorious, as weapons can be quickly picked up, used and tossed away at your foes.

EYE ON THE LOOT!

With a victorian aesthetic mixed with elements of fantasy, each player controls a small monster, known as "Kobolds", brawling to get the lion's share of the gathered loot. Capable of coming back after apparently lethal injuries, whoever wins the most skirmishes takes the prize!

BE THE LAST SURVIVOR!

With a fluid moveset, the game forces players to quickly shift through the map, seeking ambush spots and new items, as guns only have one shot each. Players need to keep picking up new weapons if they wish to remain fighting at long range, or choose wisely when to dash madly, with a sword in hand, in the face of their competition.

Even though there is only a local multiplayer, capping off with four total players, teams may be set up in between them. Each player must pick a Kobold and a team, represented by their character's color. There are four different Kobolds available, with only aesthetical differences between them.

Similar games: Towerfall, Samurai Gunn, Nidhogg.

Specifications:

Requires video game controllers (such as XBOX's or Playstation's) and local friends.

Targeted for teens and young adults.

Platform
PC

Players
2-4

