

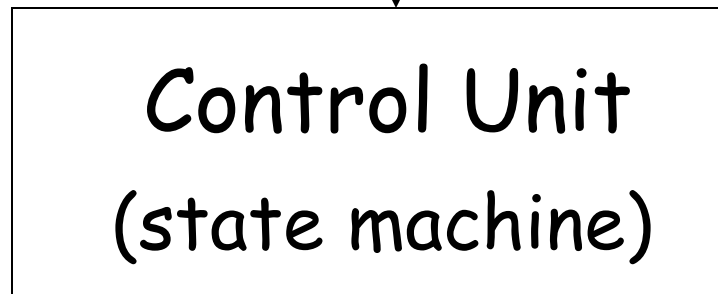
The Off-Line Machine

Input File read-only (once)

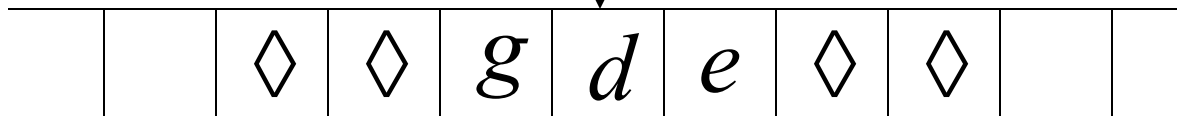


Input string

Input string
Appears on
input file only



Tape read-write



Theorem: Off-Line machines
have the same power with
Standard Turing machines

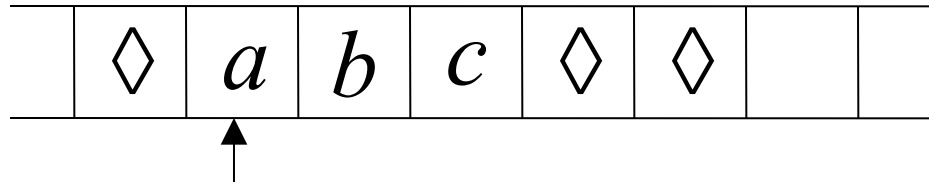
- Proof:**
1. Off-Line machines
simulate Standard Turing machines
 2. Standard Turing machines
simulate Off-Line machines

1. Off-line machines simulate Standard Turing Machines

Off-line machine:

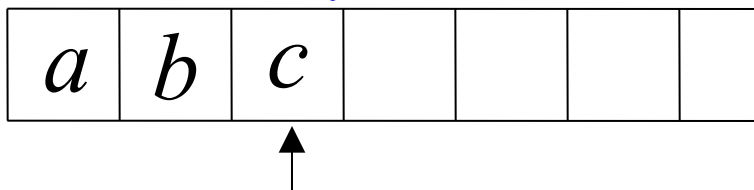
1. Copy input file to tape
2. Continue computation as in
Standard Turing machine

Standard machine

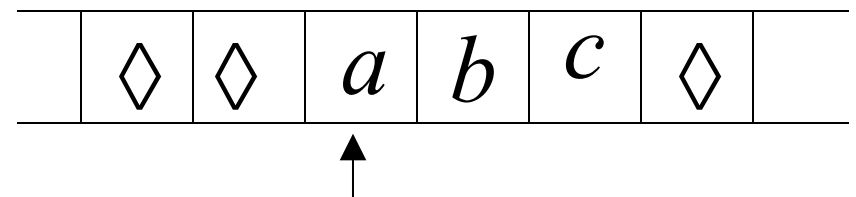


Off-line machine

Input File

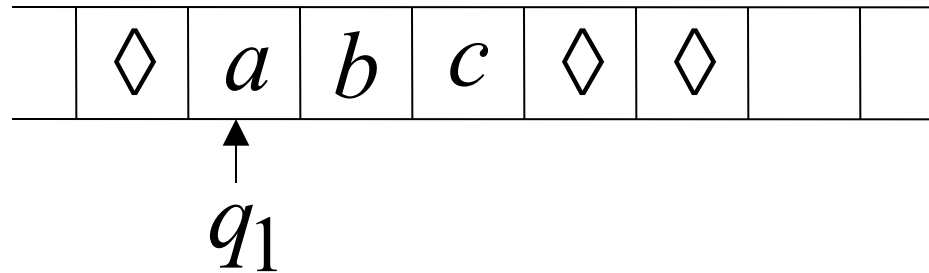


Tape



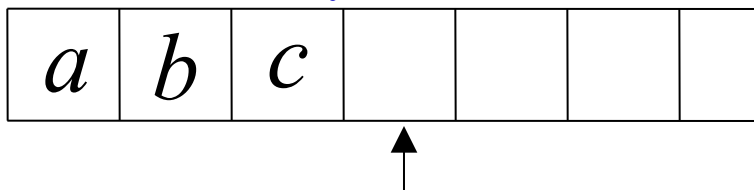
1. Copy input file to tape

Standard machine

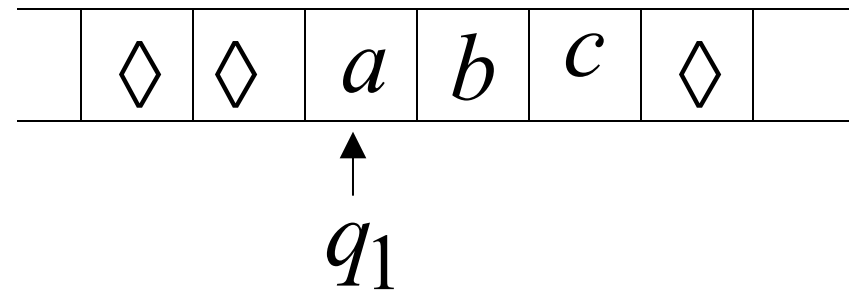


Off-line machine

Input File



Tape



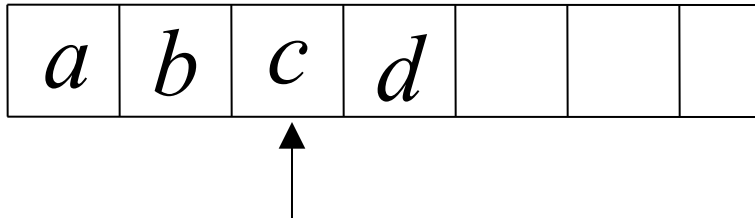
2. Do computations as in Turing machine

2. Standard Turing machines simulate Off-Line machines:

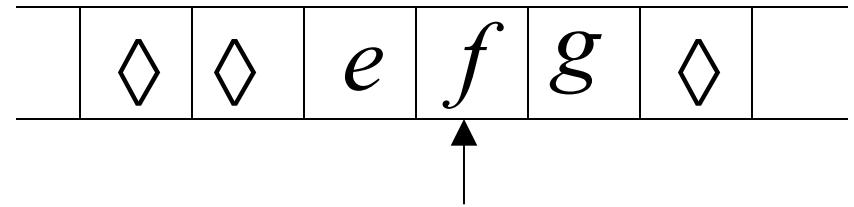
Use a Standard machine with
a four-track tape to keep track of
the Off-line input file and tape contents

Off-line Machine

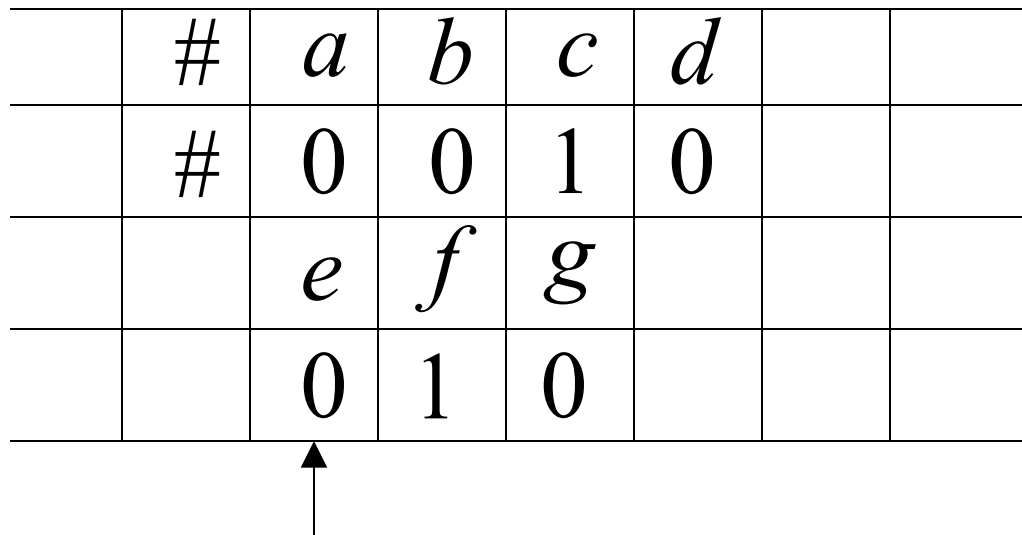
Input File



Tape



Standard Machine -- Four track tape



Input File

head position

Tape

head position

Reference point (uses special symbol #)

#	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>			Input File
#	0	0	1	0			head position
#	<i>e</i>	<i>f</i>	<i>g</i>				Tape
#	0	1	0				head position

Repeat for each state transition:

1. Return to reference point
2. Find current input file symbol
3. Find current tape symbol
4. Make transition