

0. INTRODUCTION & MOTIVATION.

What is a Matrix?

- A rectangular array of ^(NUMBERS) members/scalars
 G-f, **DIGITAL IMAGE**: Array of pixels
- A (Graphic) representation of a LINEAR transformation between two finite dimension vector spaces
 the coordinates of a L.T. given bases for the two vec spaces
 A Graphic interface for a L.T.
- A "vector" in a well defined vector space
 the vec space of L.T.'s

In engineering and in the hard sciences whenever a problem can be posed in matrix form, all the tools and theory of matrices may be explored to unveil properties and structure that are not evident in the original problem

1) Image processing: image enhancing, feature extraction, image compression

$$B = U A V^*$$

\uparrow transform image \uparrow image

2D-DCT
 2D-Haar
 2D-FFT

2) Control systems

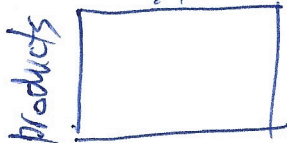
$$a_n y^{(n)} + \dots + a_1 y' + a_0 y = f(u)$$

N^{th} order diff eq.
 input/output description

$$\begin{cases} \dot{X} = AX + BU \\ y = HX + EU \end{cases}$$

1^{st} order matrix diff eq
 - internal stability
 - Observability & Controllability

3) Recommendation Systems
 (BIG DATA)



1. LINEAR VECTOR SYSTEMS

Fundamental problem in LINEAR ALGEBRA:
Solve ~~simultaneous~~ M eqs in N unknowns

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + \dots + a_{1N}x_N &= b_1 \\ \vdots & \\ a_{M1}x_1 + a_{M2}x_2 + \dots + a_{MN}x_N &= b_M \end{aligned}$$

a_{ij}
eg unknown row col
(I)

scalar form

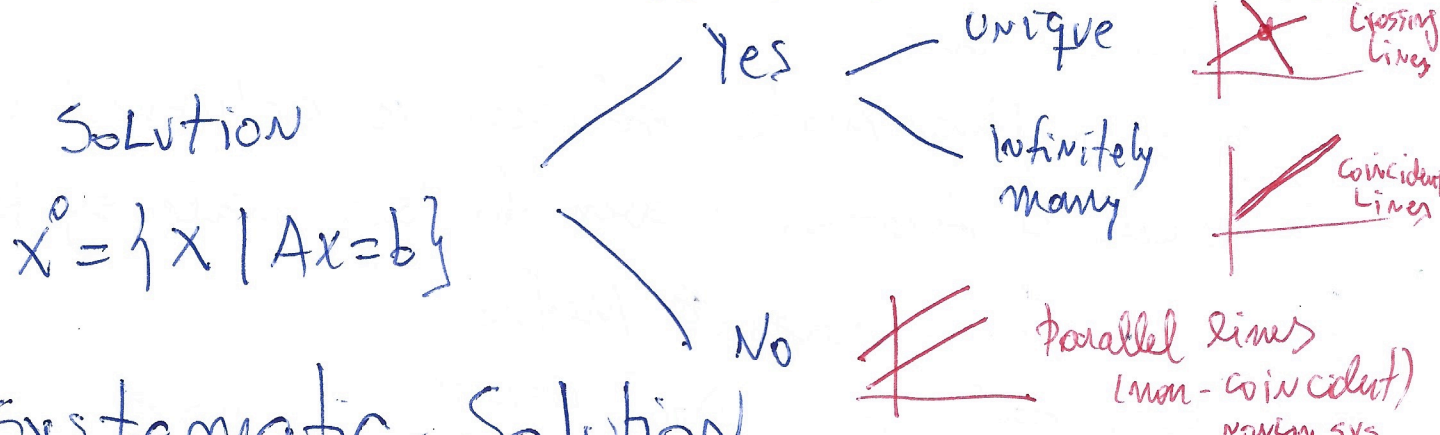
$$\sum_{l=1}^N a_{kl} x_l = b_k$$

$k=1, M$

Matrix form

$$A_{M \times N} X_{N \times 1} = b_{M \times 1}$$

For a given b , the structure of matrix A will tell whether a solution vector x^0 exists



$$(x-x_0)^2 + (y-y_0)^2 = r^2$$

$k=1, 2, 3$
BACK

Systematic Solution

- Direct Methods
e.g.: Gauss Elimination / Gauss Jordan
- Iterative / Sequential Methods
e.g.: Richardson's, Gauss-Seidel

DIRECT METHODS

Transform the original sys (I) into an equivalent system that is easier to solve

Arrive at ~~the~~ ^{an} exact solution after a finite number of arithmetic operations proportional to system size $M \cdot N$.

Computationally intensive for large scale sys (i.e., thousands of vars). Relevant for theoretical purposes.

Example: Gauss Elimination, Gauss-Jordan

ITERATIVE METHODS

Never transform the original system (I).

~~At the k -th iteration a sequence~~

A sequence of matrix-vector products as $A X_k$ (k -th iteration) are carried out

A good approximate solution is achieved within ^(typically) hundreds of iterations, even for large scale systems

Example: Richardson's Method

For an initial guess X_0 , iterate

$$X_{k+1} = X_k + \mu (b - AX_k)$$

$$\mu > 0$$

$$k = 1, 2, \dots$$

Convergence?

1.1. GAUSS ELIMINATION & GAUSS-JORDAN - □-sys (3)

Both GE & GJ methods perform elementary row ops to transform the original sys into a triangular (GE) or a diagonal (GJ) system equivalent system:

- row scaling
- row exchange
- Lin COMB two rows

Pivots: nonzero elements in strategic positions in A
 → they define the multipliers

GAUSS ELIMINATION

GAUSS - JORDAN

Upper triangularize & Back substitution

$$Ax = b \rightarrow Ux = c$$

$$\Theta \left(\frac{N^3}{3} \right) \quad x \div$$

+ -

EACH col is a stage VIA pivots

EACH pivot handles an entire column

Pivot: across main diagonal

Diagonalize (identity matrix)

$$Ax = b \rightarrow Ix = x^0$$

$$\Theta \left(\frac{N^3}{2} \right) \quad x \div$$

+ -

Example: GE

$$\begin{aligned} 2x_1 + x_2 + x_3 &= 5 \\ 4x_1 - 6x_2 &= -2 \\ -2x_1 + 7x_2 + 2x_3 &= 9 \end{aligned}$$

Strang 12

$$\begin{array}{ccc|c} 2 & 1 & 1 & 5 \\ 4 & -6 & 0 & -2 \\ -2 & 7 & 2 & 9 \end{array}$$

$$\begin{array}{ccc|c} 2 & 1 & 1 & 5 \\ 0 & -8 & -2 & -12 \\ 0 & 8 & 3 & 14 \end{array}$$

$$\begin{array}{ccc|c} 2 & 1 & 1 & 5 \\ 0 & -8 & -2 & -12 \\ 0 & 0 & 1 & 2 \end{array}$$

U C B.S.

$$\begin{aligned} x_3 &= 2 \\ -8x_2 - 2x_3 &= -12 \Rightarrow x_2 = 1 \\ 2x_1 + x_2 + x_3 &= 5 \Rightarrow x_1 = 1 \end{aligned}$$

$$x^0 = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}$$

Example: 6J

(3)

$$\begin{pmatrix} 2 & 6 & 4 \\ 2 & 1 & 7 \\ -2 & -6 & -7 \end{pmatrix} \begin{array}{c} 4 \\ 6 \\ -1 \end{array} \rightarrow \begin{pmatrix} 1 & 1 & 3 \\ 2 & 1 & 7 \\ -2 & -6 & -7 \end{pmatrix} \begin{array}{c} 2 \\ 6 \\ -1 \end{array} \rightarrow \begin{pmatrix} 1 & 1 & 3 \\ 0 & -1 & 1 \\ 0 & -4 & -1 \end{pmatrix} \begin{array}{c} 2 \\ 2 \\ 3 \end{array} \rightarrow \begin{pmatrix} 1 & 1 & 3 \\ 0 & 1 & -1 \\ 0 & -4 & -1 \end{pmatrix} \begin{array}{c} 2 \\ -2 \\ 3 \end{array}$$

$$\begin{pmatrix} 1 & 0 & 4 \\ 0 & 1 & -1 \\ 0 & 0 & -5 \end{pmatrix} \begin{array}{c} 4 \\ -2 \\ -5 \end{array} \rightarrow \begin{pmatrix} 1 & 0 & 4 \\ 0 & 1 & -1 \\ 0 & 0 & 1 \end{pmatrix} \begin{array}{c} 4 \\ -2 \\ 1 \end{array} \rightarrow \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{array}{c} 0 \\ -1 \\ 1 \end{array} \rightarrow X^0 = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$$

I X^0

1.2. Finite PRECISION ARITHMETICS

Lots of arithmetic ops are required in GE & 6J. As such they may suffer from numerical problems due to finite precision, since all ops turn out to be nonlinear due to roundoff error.

A floating point number q with t digits and base β has the form $q = \pm 0.d_1d_2 \dots d_t \times \beta^L$ β, L, d_k integers

Arithmetic ops in t digits can be modelled via a quantizing function $f(\cdot)$. For real a, b, c :

$f(a) \neq a, f(b) \neq b, f(c) \neq c$

$f(ab+c) = f(f(f(a)f(b)) + f(c)) \neq ab+c$

BACK ↪

Example: $\frac{10}{3} \cdot 2 + \frac{7}{6}$ in 2-digits f.p.

$f(2) = 0,2 \cdot 10^1, f(7/6) = 0,17 \cdot 10^1, f(10/3) = 0,33 \cdot 10^1$

$f(f(0,33 \cdot 10^1 \times 0,2 \cdot 10^1) + 0,17 \cdot 10^1) = f(0,66 \cdot 10^1 + 0,17 \cdot 10^1) = 0,83 \cdot 10^1$

$= 8,3 \neq 7,833 \dots$ (6% error)

1.3. GAUSSIAN ELIMINATION WITH ROW PIVOTING

GE is numerically poor, however useful for theoretical purposes, or to calculate the inverse of (small) matrices. GE, on the other hand can be made quite robust with a couple of modifications.

1) Row pivoting: Avoid large multipliers in the elimination process.
 - For each col: select across the col the largest number (in mod) and bring it to the pivotal position via row exchange

Example 1

$$\begin{matrix} -10^{-4}x + y = 1 \\ x + y = 2 \end{matrix} \quad X^0 = \begin{bmatrix} 1 \\ 1,0002 \end{bmatrix} \cdot \frac{1}{1,0001}$$

f.p. 3-digit solution:

$$\begin{array}{c|c|c} \textcircled{-10^{-4}} & 1 & 1 \\ \hline 1 & 1 & 2 \end{array} \xrightarrow{\text{multip} = 10^4} \begin{array}{c|c|c} -10^{-4} & 1 & 1 \\ \hline \boxed{0} & 1+10^4 & 2+10^4 \end{array} \xrightarrow{f(\cdot)} \begin{array}{c|c|c} -10^{-4} & 1 & 1 \\ \hline 0 & 10^4 & 10^4 \end{array} \rightarrow \hat{X}^0 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

never actually computed $= 10^4$

Row pivoting f.p. 3-digit sol:

$$\begin{array}{c|c|c} 1 & 1 & 2 \\ \hline -10^{-4} & 1 & 1 \end{array} \xrightarrow{\text{row exchange}} \begin{array}{c|c|c} 1 & 1 & 2 \\ \hline 0 & 1+10^{-4} & 2+10^{-4} \end{array} \xrightarrow{f(\cdot)} \begin{array}{c|c|c} 1 & 1 & 2 \\ \hline 0 & 1 & 2 \end{array} \rightarrow \hat{X}^0 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

more reasonable

2) Row scaling: scale the eqs so that the largest number in each row is 1. See example 1.5.2 Mexize.

Row scaling & row pivoting make GE a quite robust method.

1.4. Echelon Forms & RECTANGULAR SYSTEMS

The col structure of A in $A_{M \times N} X_{N \times 1} = b_{M \times 1}$ dictates whether or not a solution exists, and if it is unique or there are infinitely many. why? Beck J

Applying the GE ^{or} GT elimination over a general rectangular matrix $A_{M \times N}$ unveils its col structure, however defective ∇ or defective \setminus may occur: the

Echelon forms
(escalonada)

\square -sys with unique sol^s always perfect ∇ or \setminus

GE:

X	X				
0	0	X	X	X	
0	0	0	0	0	X

Row Echelon form: $A_{M \times N} \xrightarrow{GE} E_{M \times N}$

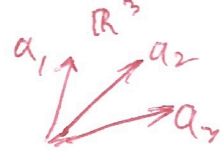
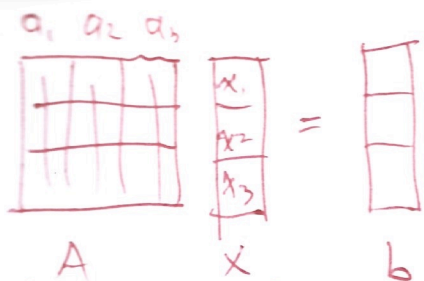


- Proceed with the elementary ops until
- Nonzero entries in E ^{lie on or above} ~~are across~~ a "broken" diagonal, a stair-step line (defective ∇), going down the rows, as far to the ^{right} ~~left~~ as possible
 - Pivots are the first nonzero entries in each row ($\neq 0$) recall pivots are nonzero numbers always
 - Rows of zeros (if any) are packed at the bottom

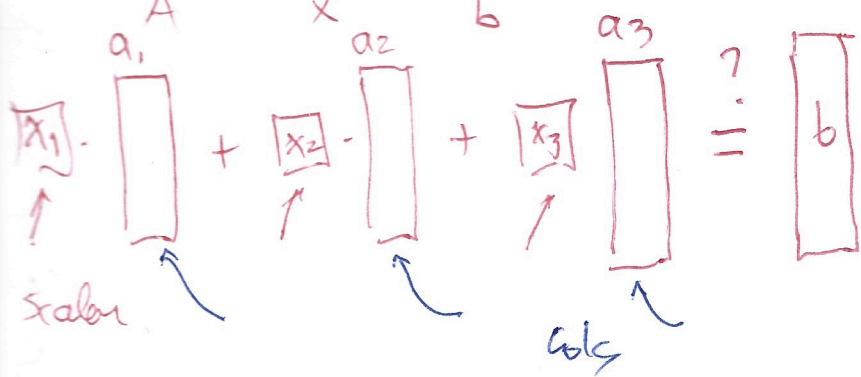
Example

1	2	1	3	3	→	1	2	1	3	3	→	1	2	1	3	3	→	1	2	1	3	3
2	4	0	4	4		0	0	-2	-2	-2		0	0	-2	-2	-2		0	0	-2	-2	-2
1	2	3	5	5		0	0	2	2	2		0	0	0	0	0		0	0	0	0	3
2	4	0	4	7		0	0	-2	-2	1		0	0	0	0	3		0	0	0	0	0

Cols containing pivots are L.I. (basic cols) we'll use them to build b
 The remaining cols are LIN COMBS of the pivotal cols (NON-BASIC cols)



If a_1, a_2, a_3 are LI, in \mathbb{R}^3 any b can be reached via Lin Comb of a_i 's



However, if the a_i 's are coplanar (collinear), ~~reach~~ b 's are not reachable

row ops change the Cols, but do not change the interdependence of Cols in A (ie, its Col Structure)

$$A = \begin{bmatrix} a_1 & a_2 & a_3 \\ 1 & 0 & 2 \\ 2 & 1 & 1 \\ 1 & 1 & -1 \end{bmatrix} \xrightarrow{SE} \begin{bmatrix} u_1 & u_2 & u_3 \\ 1 & 0 & 2 \\ 0 & 1 & -3 \\ 0 & 0 & 0 \end{bmatrix}$$

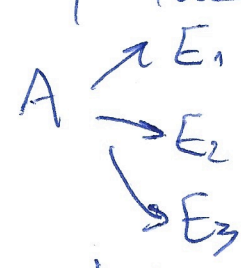
$$u_3 = 2u_1 - 3u_2$$

same holds for A :

$$a_3 = 2a_1 - 3a_2$$

However it is much easier to see this in E

- Entries in E are not uniquely determined by A but the pivots positions / Col structure are



try switching rows $A \rightarrow A'$ and find $E' \neq E$

- Same Col relations in E hold for A

REDUCED ROW ECHELON FORM: $A_{m \times n} \xrightarrow{GJ} E_{A_{m \times n}}$

We form a defective diagonal (identity) matrix.

Besides the el row ops, ~~can~~ make sure:

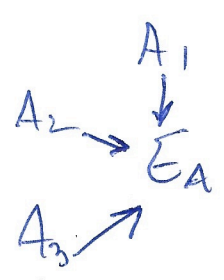
- Pivots are scaled to 1
- Annihilates entries above and below pivots

Example: same as before

$$\begin{matrix} 1 & 2 & 1 & 3 & 3 \\ 2 & 4 & 0 & 4 & 4 \\ 1 & 2 & 3 & 5 & 5 \\ 2 & 4 & 0 & 4 & 7 \end{matrix} \xrightarrow{GJ} \begin{matrix} \boxed{1} & 2 & \boxed{0} & 2 & \boxed{0} \\ 0 & 0 & \boxed{1} & 1 & \boxed{0} \\ 0 & 0 & 0 & 0 & \boxed{1} \\ 0 & 0 & 0 & 0 & \boxed{0} \end{matrix} \triangleq E_A$$

- E_A is uniquely determined by A , but different matrices may have the same E_A

Example: $A \rightarrow A_1 \rightarrow A_2 \rightarrow A_3 \rightarrow E_A$
intermediate matrices in GJ



- As with GE, Col structure in E_A also holds for A .

1.5. CONSISTENCY OF LINSYS

GJ is allowed, but more complex

Systematic way to find out: GE on $[A|b]$

$$[A|b] \xrightarrow{GE} [E|c]$$

If in any stage of GE a row

$0 \ 0 \ 0 \ \dots \ 0 \ | \ \alpha$ shows up, it means

$0^T x = \alpha \rightarrow \alpha = 0$: eqs redundant: multiple sols

Algebraic interpretation:
 CANNOT produce a nonzero α via LIN comb of zeros
Geometric interp.: back of page 6

$\rightarrow \alpha \neq 0$: Sys inconsistent, NO SOL

1.6. Homogeneous Systems ($N(A)$)

Any system of the form $AX = 0$

- Always consistent: admits trivial sol $x^0 = 0$

- Are there nontrivial sols? $\{x^0 \neq 0 \mid AX^0 = 0\}$

Systematic Approach

or $A \xrightarrow{GE} E_A$

1) $A \xrightarrow{GE} E$: find out the pivotal cols

2) Back subs on E: solve eqs for pivotal/basic rows

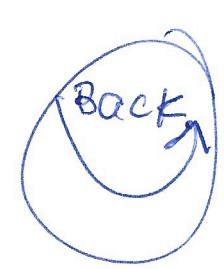
Also related to pivotal cols

Example

1) GE on A: E

$$\begin{array}{ccc|ccc}
 \textcircled{1} & 2 & 2 & 3 & \rightarrow & \textcircled{1} & 2 & 2 & 3 & \rightarrow & \boxed{\textcircled{1}} & 2 & \boxed{\textcircled{-3}} & 3 \\
 & 2 & 4 & 1 & 3 & & 0 & 0 & \textcircled{-3} & -3 & & 0 & 0 & \textcircled{-3} & -3 \\
 & 3 & 6 & 1 & 4 & & 0 & 0 & -5 & -5 & & 0 & 0 & 0 & 0
 \end{array}$$

free vars x_2, x_4
 basic vars x_1, x_3



1.7. NON-HOMOGENEOUS SYSTEMS

$$A_{M \times N} X_{N \times 1} = b_{M \times 1}$$

$b_{M \times 1} \neq 0$: System may be inconsistent

Systematic Solution

- Find echelon form on $[A|b]$ $\xrightarrow{GE} [E|c]$ & B.S.
- Check for consistency: $\xrightarrow{GJ} [E_A|d]$
 $0^T X \neq 0$ at any row?
- R pivot vars (basic vars) + N-R free vars

- Solution: $X^0 = X_p + X_h$

$\underbrace{\hspace{10em}}_{\text{from d in } [E_A|d]}$
 $\underbrace{\hspace{10em}}_{\text{previous method}}$

Example: via GJ

$$\begin{array}{c}
 \textcircled{1} \quad 2 \quad 2 \quad 3 \quad | \quad 4 \\
 2 \quad 4 \quad 1 \quad 3 \quad | \quad 5 \\
 3 \quad 6 \quad 1 \quad 4 \quad | \quad 7
 \end{array}
 \rightarrow
 \begin{array}{c}
 1 \quad 2 \quad 2 \quad 3 \quad | \quad 4 \\
 0 \quad 0 \quad -3 \quad -3 \quad | \quad -3 \\
 0 \quad 0 \quad -5 \quad -5 \quad | \quad -5
 \end{array}
 \rightarrow
 \begin{array}{c}
 \textcircled{1} \quad 2 \quad 2 \quad 3 \quad | \quad 4 \\
 0 \quad 0 \quad \textcircled{1} \quad 1 \quad | \quad 1 \\
 0 \quad 0 \quad 1 \quad 1 \quad | \quad 1
 \end{array}$$

$$\begin{array}{c}
 \textcircled{1} \quad 2 \quad \textcircled{0} \quad 1 \quad | \quad 2 \\
 \textcircled{0} \quad 0 \quad \textcircled{1} \quad 1 \quad | \quad 1 \\
 \textcircled{0} \quad 0 \quad \textcircled{0} \quad 0 \quad | \quad 0
 \end{array}
 \left. \begin{array}{l}
 x_1 + 2x_2 + x_4 = 2 \\
 x_3 + x_4 = 1
 \end{array} \right\}
 \begin{array}{l}
 x_1 = 2 - 2x_2 - x_4 \\
 x_2 \text{ free} \\
 x_3 = 1 - x_4 \\
 x_4 \text{ free}
 \end{array}$$

$$X^0 = \underbrace{\begin{bmatrix} 2 \\ 0 \\ 1 \\ 0 \end{bmatrix}}_{X_p} + x_2 \underbrace{\begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix}}_{X_h} + x_4 \underbrace{\begin{bmatrix} -1 \\ 0 \\ 1 \\ 1 \end{bmatrix}}_{X_h}$$

* x_2, x_4

2) Back subst. on E: $EX=0$ solve for basic vars

$$\left. \begin{array}{l} x_1 + 2x_2 + 2x_3 + 3x_4 = 0 \\ -3x_3 - 3x_4 = 0 \end{array} \right\} \begin{array}{l} -3x_3 = -3x_4 \Leftrightarrow x_3 = -x_4 \\ x_1 + 2x_2 + 2x_3 + 3x_4 = 0 \end{array}$$

x_2, x_4 : free vars

(from in step 1)
from col structure

$$x_1 = -2x_2 + 2x_4 - 3x_4$$

$$x_1 = -2x_2 - x_4$$

$$X_h = \begin{bmatrix} -2x_2 - x_4 \\ x_2 \\ -x_4 \\ x_4 \end{bmatrix} = x_2 \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} -1 \\ 0 \\ -1 \\ 1 \end{bmatrix} //$$

multiple sols.
why?
vars > eqs

x_2, x_4 : free to choose pairs

$$X_h = t_1 h_1 + t_2 h_2, \quad h_1 = \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \quad h_2 = \begin{bmatrix} -1 \\ 0 \\ -1 \\ 1 \end{bmatrix}$$

t_1, t_2 : pairs.

particular sols.

1.7. NON-HOMOGENEOUS SYSTEMS

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Systematic Solution

- Find echelon form on $[A|b]$ \xrightarrow{GE} $[E|c]$ & B.S.

- Check for consistency: $0^T X \neq 0$ at any row? \xrightarrow{GJ} $[E_A|d]$

- R pivot vars (basic vars) + N-R free vars

- Solution: $X^0 = X_p + X_h$
from d in $[E_A|d]$ previous method

Example: via GJ

$$\begin{array}{ccc|c}
 \textcircled{1} & 2 & 2 & 3 & 4 \\
 2 & 4 & 1 & 3 & 5 \\
 3 & 6 & 1 & 4 & 7
 \end{array}
 \rightarrow
 \begin{array}{ccc|c}
 1 & 2 & 2 & 3 & 4 \\
 0 & 0 & -3 & -3 & -3 \\
 0 & 0 & -5 & -5 & -5
 \end{array}
 \rightarrow
 \begin{array}{ccc|c}
 \textcircled{1} & 2 & 2 & 3 & 4 \\
 0 & 0 & \textcircled{1} & 1 & 1 \\
 0 & 0 & 1 & 1 & 1
 \end{array}$$

$$\begin{array}{ccc|c}
 \textcircled{1} & 2 & 0 & 1 & 2 \\
 0 & 0 & \textcircled{1} & 1 & 1 \\
 0 & 0 & 0 & 0 & 0
 \end{array}
 \left. \begin{array}{l}
 x_1 + 2x_2 + x_4 = 2 \\
 x_3 + x_4 = 1
 \end{array} \right\}
 \begin{array}{l}
 x_1 = 2 - 2x_2 - x_4 \\
 x_2 \text{ free} \\
 x_3 = 1 - x_4 \\
 x_4 \text{ free}
 \end{array}$$

x_1, x_3 basic

$$X^0 = \underbrace{\begin{bmatrix} 2 \\ 0 \\ 1 \\ 0 \end{bmatrix}}_{X_p} + x_2 \underbrace{\begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix}}_{X_h} + x_4 \underbrace{\begin{bmatrix} -1 \\ 0 \\ 1 \\ 1 \end{bmatrix}}_{X_h}$$

* x_2, x_4

Homework

MEYER

1.5.4 Brite precision
row scaling
pivoting

2-1-1 row echelon

2-1-2

2-3-1 Consistency

2-3-3 of lin sys

2-4-1 Rank lin sys

2-4-2

2-5-2 Norm-norm

2-5-7 lin sys

Reading

Meyer ch1, ch2

ch1: ~~everything~~
except 1.4
(ill-conditioning
will be covered
later)

ch2: everything