

Wrap-up MLN

2020 edition

Cognitive Systems

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PSI 3560 – COGNITIVE SYSTEMS

Wrap-up MLN

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LIFE & COGNITION

Course Syllabus (what we did)

Comments on general aspects of life & cognition (real & artificial)

Wrap-up MLN

Syllabus

PART F – Foundations (about 2 weeks each topic)

- Foundational concepts of cognitive science (F1/F2)
 - Perception, cognition, learning, consciousness, attention, emotions, language, decision making, action planning, etc....
- Selected topics about brain and mind (F3/F4)
 - Memory, brain organization and functionalities, representation.
- Neuroscience (F5/F6)
 - The neural basis of cognitive processes and information representation and processing
 - Neuroimaging and experimental methods in neuroscience
- Social cognition (F7/F8)
 - Communication, language, emotion
- General approaches to cognitive modelling (F9/F10)
 - Dynamic systems approach, embodied cognition, embedded cognition and ecological approach, enactive approach
- Evolution and development (F11/F12)
 - Life and the emergence of cognition, developmental aspects of cognition.

Syllabus

PART T – Techniques (about 2 weeks each topic)

- The concept of cognitive system and the nature of cognition (T1/T2)
 - Cognitive agents, natural versus artificial cognition, cognitive systems, machine learning and AI, paradigms of cognition, examples of cognitive systems and applications.
- Modelling cognition (T3/T4)
 - The computational approach to cognitive modelling, representation and processes, the nature of the cognitive problem, autonomy, knowledge and conceptual systems
- Artificial Intelligence and cognitivism (T5/T6)
 - The symbolical approach, symbol systems, artificial general intelligence.
- Machine learning and the connectionism (T7/T8)
 - Statistical learning, traditional neural network approach, deep learning, advanced networks
- Adaptive systems (T9/T10)
 - Adaptation, cellular automata, artificial life, morphogenesis
- Cognitive architectures (T11/T12)
 - Classes of cognitive architectures, examples, cognitive robotics

Life & Cognition

- Scientific observation
 - Biology / Neuroscience
 - Psychology

- Some levels of manipulation
 - Bio-Medical procedures
 - Interventions (surgeries)
 - Medications (bio chemical adjustments)

Life & Cognition

- Attempts to build artificial biological beings
 - Artificial organs
 - So far, mechanical instead of biological
 - Tissues ?
 - Genetic handling
 - Molecular biology
 - Recent resurgence of some cells
 - Nature Article | [Published: 17 April 2019](#)
 - Restoration of brain circulation and cellular functions hours post-mortem

Life & Cognition

- Attempts to build artificial non-biological beings (artificial / virtual)
 - Searching fundamental aspects of life & cognition
 - Searching for theories of life & cognition
 - Foundations
 - Other substrates (non-biological) may provide some support
 - Engineered
 - Emergent

Scientific Foundations

- Dynamic Systems (adaptive systems)
 - Support provided by
 - Mathematical principles
 - Physical principles
 - Behavior of complex systems
 - Emergence
- Artificial Intelligence
 - Cognitivist approaches
 - Enactive approaches
- Artificial Life

Philosophical Considerations

- Philosophy of Mind
- Philosophy of Language

Computer Science – Engineering

- Proof of concepts – modeling & testing
 - Tools supporting a better understanding of many phenomena related to life and cognition
 - Simulators
- Instruments
 - Tools providing assistance to get deeper and better understanding of real life & cognition
 - CT / MR / fMR / EEG
 - Tools providing assistance to humans in many tasks
 - Tools
 - Intelligent decision assistance
 - Automatic recognition - classification
 - Robots
 - Acting as experts in industrial fields
 - Attempts to build humanoids

Artificial Life & Artificial Cognition

- Attempts to model, simulate and create artificial life and cognition
 - Mostly focusing on particular issues
 - Tools supporting a better understanding of many phenomena
 - Cognitive tools
 - Building artificial agents
 - Cognitive robots

Artificial Life & Artificial Cognition

- Attempts to model and simulate life and cognition
 - Reassembling the real (natural) existent forms of life and cognition
 - Robots
 - Just applying underlying principles to conceive and implement other forms of artificial beings
 - Able to perform intelligent actions
 - Able to learn from environment and from relationship with other beings (humans, real, artificial)
 - Attending some goals:
 - » elderly people assistance

Huge set of opportunities

- Identifying necessities / opportunities
- Asking which human / animal abilities are required or expected to deal with them
- Searching for their fundamental concepts (to be used to support further developments)

Huge set of opportunities

- Proposing artificial system where such abilities
 - can be embedded
 - or can evolve spontaneously
- Designing such systems
- Establish the right conditions for such developments
 - Progressive refinements
- Implementing them
- Testing and refining

Challenges

- Diversity of aspects expected in most cases
 - How to identify and organize them
 - How to design a system integrating them
- There are many advances
 - We are trying to get better understanding about ourselves
- But our knowledge is still superficial
 - So far, we did not solve the puzzle
 - We are not still able to design truly artificial beings
 - But we can get there

Challenges

- Hard Problems
 - Qualia
 - Subjectivity
 - Grounding
 - Beings Evolution
 - Self Development
 - Consciousness

Discussion

- Questions?
- Students reflections about the discussions conducted through this course
- Most intriguing ideas?
 - Those hard to understand!
- Next steps?

This is all

Next week: exam (8:00)

Other two weeks: students projects presentations