# AGA5802 Reduction of Spectroscopic Data

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# Reducing a spectrum (long slit)

- Bias or overscan subtraction
- Flat removal
- Wavelength calibration
- Flux calibration

# The bias

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ccdred>	imstat bias*					
#	IMAGE	NPIX	MEAN	STDDEV	MIN	MAX
	bias1,fits	2151499	1067.	36,72	0.	8648.
	bias2,fits	2151499	1067.	36,68	0.	12471.
	_ bias3.fits	2151499	1067.	36.71	0.	9853.
ccdred>	zerocombine bia	s*₊fits ou	utput=master	bias.fits	ccdtype=""	
ccdred>	imstat masterbi	as.fits				
#	IMAGE	NPIX	MEAN	STDDEV	MIN	MAX
ma	asterbias.fits	2151499	1065.	35,12	0.	1081.

### The flat field

ccdred> ccdproc @flats.lis output=b//@flats.lis ccdtype="" fixpix- overscan- trim- zerocor+ \ darkcor-\_flatcor- zero=masterbias.fits

ccdred>	flatcombine b//@f	`lats.lis ou	tput=masterf	lat.fits	ccdtype=""	process- subset
ccdred>	• imstat *lat*fi	ts				
#	IMAGE	NPIX	MEAN	STDDEV	MIN	MAX
	bflat1.fits	2151499	8433.	8568.	-26.	28985.
	bflat2,fits	2151499	8337.	8482.	-24,5	28546.
	bflat3.fits	2151499	8292.	8443.	-17.5	28384.
	flat1.fits	2151499	9498.	8570.	0.	30057.
	flat2.fits	2151499	9401.	8484.	0.	29618.
	flat3.fits	2151499	9357.	8445.	0.	29456.
m	a <u>s</u> terflat.fits	2151499	8354.	8498.	-16,46	28638.



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File E	dit Vi	ew	Frame	Bi	n Z	oom	Scale	Color	Reg	lion	WCS	Ana	lysis He	lp				
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Frame 1	;	× [	0.11	)		0	0.000	°										
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# The flat field

Image of a halogen lamp to get "white light" through the spectrograph.

In one direction you get the illumination across the slit and in the other direction the spectral response of your optical system.



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i File Edit ۱	View	Frame	Bin 🤉	Zoom S	cale	Color	Regi	on Wo	CS A	Analysis	Help				
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zoom in	:	zoom out	z	oom fit	z	oom 1/	4	zoon	1/2	Z00	om 1	Z	oom 2	z	oom 4



#### The flat field

ccdred>	imstat *lat*fit	S					
#	IMAGE	NPIX	MEAN	STDDEV	MIN	MAX	
	bflat1.fits	2151499	8433.	8568.	-26.	28985.	
	bflat2.fits	2151499	8337.	8482.	-24.5	28546.	
	bflat3.fits	2151499	8292.	8443.	-17.5	28384.	
	flat1.fits	2151499	9498.	8570.	0.	30057.	
	flat2,fits	2151499	9401.	8484.	0.	29618.	
	flat3.fits	2151499	9357.	8445.	0.	29456.	
M	asterflat.fits	2151499	8354.	8498.	-16,46	28638.	



In general, spectroscopic flat fields are either taken in the dome or within the instrument.

It is much easier to have a stable level.

In general, you would have to rescale the flats to a similar level! (I noticed I did not explain this in the imaging reduction).

If you observe an extended object, you may want to take a sky flat as well, to take into account properly the illumination along the slit.

#### Normalize flat #1

ccdred> imcopy masterbias.fits[100:400,\*] t\_masterbias.fits masterbias.fits[100:400,\*] -> t\_masterbias.fits ccdred> imcopy masterflat.fits[100:400,\*] t\_masterflat.fits masterflat.fits[100:400,\*] -> t\_masterflat.fits ccdred> imcopy arc.fits[100:400,\*] t\_arc.fits arc.fits[100:400,\*] -> t\_arc.fits ccdred> imcopy std.fits[100:400,\*] t\_std.fits std.fits[100:400,\*] -> t\_std.fits

# Normalize flat

ccdred> twod apextract. l	ongslit.				
twodspec> longsli aidpars@ autoidentify background bplot calibrate	demos deredden dopcor extinction fceval	fitcoords fluxcalib identify illumination lcalib	lscombine reidentify response sarith scopy	sensfunc setairmass setjd sflip specplot	specshift splot standard transform

longslit> longslit.dispaxis=2 —	
longslit> lpar longslit	
dispaxis = 2	Dispersion axis (1=along lines, 2=along columns, 3=along z)
(nsum = "1")	Number of lines/columns to sum
(observatory = "observatory")	Observatory of data
(extinction = "onedstds\$kpnoe:	xtinct.dat") Extinction file
(caldir = "onedstds\$spec5	Cal/") Standard star calibration directory
(interp = "poly5")	Interpolation type
(records = "")	Record number extensions
(version = "February 1993")	)
(mode = "ql")	
(\$nargs = 0)	

# Normalize flat #2

longslit> lpar response calibration =Longslit calibration images normalizatio = Normalization spectrum images Response function images response = Fit normalization spectrum interactively? (interactive = yes) (threshold = INDEF)Response threshold (sample = "\*") Sample of points to use in fit (naverage = 1)Number of points in sample averaging (function = "spline3") Fitting function (order = 3)Order of fitting function  $(low_reject = 0.)$ Low rejection in sigma of fit (high reject = 0.)High rejection in sigma of fit (niterate = 1)Number of rejection iterations (arow = 0.)Rejection growing radius (graphics = "stdgraph") Graphics output device (cursor = "")Graphics cursor input (mode = "al")

longslit> response t\_masterflat.fits t\_masterflat.fits n\_t\_masterflat.fits Fit the normalization spectrum for t\_masterflat.fits interactively (yes): Dispersion axis (1=along lines, 2=along columns, 3=along z) (1:3) (2):



# Spectrum reduction

This is an object i observed with GTC/OSIRIS.My object is the long spectrum on the right.

You can see that the are other vertical lines: these are other spectra.

Spectra are slightly curved (more later). The curvature depends on their position along the slit. If it was an extended object, I should model this curvature (either with a pinhole mask or by taking spectra of several point sources along the slit)

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zoon	n in 🛛	zoom	out z	oom fit	zoom	1/4 ;	zoom 1/2	zoom	1 z	oom 2	zoom 4			
1	.23e+0	13	1.28	e+03		1.29e+0	3	1.32e+	03	1.35	9+03			

# Spectrum reduction

I like to make an aggressive trimming of my spectrum and only get with the spectrum and a little more space (the extra space guarantees me that I will have space for background subtraction).

This is bias and flat subtraction as in an image.

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8250

16544

24838

33132

41425

49719

58013

66307

74601

longslit> ccdproc t\_std.fits output=r\_std.fits ccdtype="" fixpix- overscan- trim- zerocor- \ >>> darkcor\_ flatcor+ zero=t\_masterbias.fits flat=t\_masterflat.fits

#### Extract the spectrum

longslit> specred aidpars@ apall apdefault@ apedit apfind apfit apflatten apmask apnormalize

aprecenter apresize apscatter apsum aptrace autoidentify background bplot calibrate

continuum deredden dispcor dofibers dopcor doslit fitprofs identify illumination lscombine msresp1d odcombine refspectra reidentify response sapertures sarith scombine

scopy sensfunc setairmass setjd sfit sflip skysub skysub skytweak slist specplot specshift splot standard telluric transform

specred> apall r\_std.fits Find apertures for r\_std? (yes): Number of apertures to be found automatically (1): Resize apertures for r\_std? (yes): Edit apertures for r\_std? (yes):

# Identify spectrum ("aperture")



This is perpendicular to the dispersion. In fact, what you are seeing here is the psf of your image at a specific wavelength.

The "aperture" is the region within which you are integrating the spectrum.

As in photometry, you define the aperture and the background.

You want both to be big (better sampling) and small (don't include noise) at the same time!

#### "Trace"



This is the position of the centroid of your spectrum along the CCD.

Note the bad fit at the right extreme (it's the blue end, in this case).

You will have to adjust a function to this (normally a low order spline does the trick).

#### Preview



After tracing, IRAF "extracts" the spectrum.

This means that it integrates within the interval you defined, considering the variation of the centroid as it was traced and subtracting the background that you defined.

(mind you that background subtraction is not the default parameter in the apall function)

But we still have to calibrate in wavelenght.

### The "arc"

Now you know on which pixel(s) your spectrum is but you need to make a connection between pixel(s) and wavelentgh (and position along the slit).

This is done using lamps which emit an emission line spectrum (e.g. Neon, Argon, Thorium, Helium...) and identifying these lines.

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#### The "arc"

The first step is to reduce these images (these are images, after all, and all come with bias and flats).

In some cases, the lamps are taken independently, and we need to **<u>sum</u>** them.

ccdred> ccdproc @arcs.lis output=b//@arcs.lis ccdtype="" fixpix- overscan- trim- zerocor+ \ darkcor-\_flatcor- zero=masterbias.fits

|ccdred> imcombine b//⊍arcs.lis arc.fits

May 16 10:47: IMCOMBINE combine = average, scale = none, zero = none, weight = none blank = 0. Images

barc1.fits barc2.fits

Output\_image = arc.fits, ncombine = 2

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#### Extract the "arc"

specred> apall t\_arc.fits output=c\_r\_std ref=r\_std recenter- trace- back- interactive-Warning: Coordinate system ignored (rotated?). Using pixel coordinates.

Extraction is a delicate step. You want to make sure you use the same trace as the object you are calibrating. Only like this you are sure that you are associating the right pixel to the right wavelength.



Identify lines.

Pick lines and compare with an atlas (all spectrographs have one).



I normally start by identifying 3 or four lines across the wavelenth range and make a first fit...



... then I let IRAF do the rest.

Mind you that often you don't have lines spread all across the wavelength range. You do the best you can.



Your fit will have an rms; this should be of the order of your " $\delta \lambda$ ".

Remember that the resolution is defined as:

 $\mathsf{R} = \lambda \, / \, \delta \, \lambda$ 

?

Here is a good moment to check if you are doing things right.



Once you have a wavelength calibration, it is mostly a matter of linking the science spectrum to the wavelength calibration.

In IRAF this is a process a bit dull but works.



# Flux calibration

Now you need to pick a spectrophotometric standard star (often it's white dwarfs or hot stars).

You extract the spectrum as if it was a science spectrum but then you use the fact that the flux at specific wavelengths is available in the literature (IRAF makes avialable some of these for you).

Mind you, often it is bright stars!

Again, the process is dull but can be followed.



# Measuring lines

In IRAF, you measure lines (and you do much more) with "splot".

k - k will make a gaussian fit

e - e will compute the integral of the line (and the equivalent width)



# Check the background

IRAF default is the "multispectrum" format.

You get several bands, the first one of which is your spectrum and the second one of which is your background.

It can be a good thing to check if your background makes sense.



# Identifying lines

This is a game of experience but one can get trained.

Some lines are obvious (especially in stars).

Learn your relevant lines and their common relative intensities.

In general, I like to measure the line and then try to identify it (unless it is super-super-obvious).

E.g.

A SDSS star <u>https://dr16.sdss.org/optical/spectrum/view?plateid=3843&mjd=55278&fiberid=104&run2d=v5\_13\_0</u> A SDSS galaxy <u>https://dr16.sdss.org/optical/spectrum/view?plateid=285&mjd=51930&fiberid=184&run2d=26</u>