

# **MAP 2210 – Aplicações de Álgebra Linear**

## **1º Semestre – 2020**

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### **Objetivos**

Formação básica de álgebra linear aplicada a problemas numéricos.  
Resolução de problemas em microcomputadores usando linguagens e/ou software adequados fora do horário de aula.



**MÁRIO BARONE JÚNIOR**

**ÁLGEBRA LINEAR**

**3ª edição - 1988**

**10ª impressão - 2005**

**São Paulo**

## ESPAÇOS VETORIAIS

**2.2 – DEFINIÇÃO.** Um *espaço vetorial* é um conjunto munido de uma operação de adição e de uma operação de multiplicação por escalar que verificam as oito propriedades A-1 a A-4 e M-1 a M-4 enunciadas no exercício 1.4.

**1.4 – EXERCÍCIO.** Indiquemos por  $E$  um qualquer dos conjuntos  $V^3$ ,  $\mathbf{R}^n$  ou  $\mathcal{F}(I)$ ; se  $u, v \in E$  e  $\lambda \in \mathbf{R}$ ,  $u + v$  e  $\lambda u$  indicarão as operações adequadas. Verifique que valem as seguintes propriedades:

$$\text{A-1)} \quad \forall u, v, w \in E, \quad (u + v) + w = u + (v + w);$$

$$\text{A-2)} \quad \forall u, v \in E, \quad u + v = v + u;$$

$$\text{A-3)} \quad \exists 0 \in E \text{ tal que, } \forall u \in E, \quad u + 0 = 0 + u;$$

$$\text{A-4)} \quad \forall u \in E, \exists (-u) \in E \text{ tal que } u + (-u) = (-u) + u = 0;$$

$$\text{M-1)} \quad \forall \alpha \in \mathbf{R}, \forall u, v \in E, \quad \alpha(u + v) = \alpha u + \alpha v;$$

$$\text{M-2)} \quad \forall \alpha, \beta \in \mathbf{R}, \forall u \in E, \quad (\alpha + \beta)u = \alpha u + \beta u;$$

$$\text{M-3)} \quad \forall \alpha, \beta \in \mathbf{R}, \forall u \in E, \quad \alpha(\beta u) = (\alpha\beta)u;$$

$$\text{M-4)} \quad \forall u \in E, \quad 1u = u.$$

**2.4 – EXEMPLOS.** a) De acordo com o exercício 1.4, os conjuntos  $V^3$ ,  $\mathbf{R}^n$  e  $\mathcal{F}(I)$ , com as operações usuais, são espaços vetoriais.

b) O conjunto  $M_{p \times n}(\mathbf{R})$  das matrizes reais com  $p$  linhas e  $n$  colunas, com as operações usuais de adição de matrizes e de multiplicação de matriz por número real, é um espaço vetorial (verifique). Em particular temos o espaço das matrizes reais quadradas de ordem  $n$ :  $M_n(\mathbf{R}) = M_{n \times n}(\mathbf{R})$ .

2) Em  $M_{p \times n}(\mathbf{R})$ , o vetor nulo é a matriz que tem todos os elementos iguais a zero (matriz nula) e a oposta de u'a matriz  $A$  é a matriz que se obtém trocando o sinal de todos os elementos de  $A$ .

## COMBINAÇÃO LINEAR – SUBESPAÇO

**3.1 – DEFINIÇÃO.** Seja  $\{u_1, u_2, \dots, u_q\}$  um subconjunto finito formado por  $q$  vetores de um espaço vetorial  $V$ , com  $q \geq 1$ .

Uma *combinação linear* dos vetores  $u_1, \dots, u_q$  é qualquer vetor de  $V$  que possa ser colocado na forma

$$\alpha_1 u_1 + \alpha_2 u_2 + \dots + \alpha_q u_q.$$

Os escalares (números reais)  $\alpha_1, \dots, \alpha_q$  são chamados coeficientes da combinação linear.

## Subespaços

Consideremos o sistema linear homogêneo

$$\begin{cases} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = 0 \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = 0 \\ \vdots \\ a_{p1}x_1 + a_{p2}x_2 + \dots + a_{pn}x_n = 0, \end{cases}$$

com  $p$  equações e  $n$  incógnitas.

Consideremos então o sistema  $Ax = 0$  e seja  $S$  o conjunto das  $n$ -uplas do  $\mathbf{R}^n$  que são soluções deste sistema homogêneo. Valem as seguintes propriedades:

1) O vetor nulo do  $\mathbf{R}^n$  está em  $S$  pois  $A \cdot 0 = 0$ . (Todo sistema homogêneo tem pelo menos a solução trivial ou nula.)

2) Se as  $n$ -uplas  $u$  e  $v$  são soluções então,  $A(u + v) = Au + Av = 0 + 0 = 0$ , donde  $u + v$  também é solução, ou seja

$$u, v \in S \implies u + v \in S.$$

3) Se a  $n$ -upla  $u$  é solução e  $\lambda \in \mathbf{R}$ , então  $A(\lambda u) = \lambda(Au) = \lambda 0 = 0$ , donde  $\lambda u$  também é solução, ou seja,

$$u \in S, \lambda \in \mathbf{R} \implies \lambda u \in S.$$

**3.5 – DEFINIÇÃO.** Um subconjunto  $S$  de um espaço vetorial  $V$  é chamado um *subespaço vetorial* de  $V$  se verifica as seguintes condições:

**S-1)** O vetor nulo de  $V$  pertence a  $S$ .

**S-2)** Se os vetores  $u$  e  $v$  de  $V$  estão em  $S$ , então  $u + v$  também pertence a  $S$ .

**S-3)** Se o vetor  $u$  de  $V$  está em  $S$  e  $\lambda \in \mathbf{R}$  é um escalar qualquer, então  $\lambda u$  também pertence a  $S$ .

**3.6 – EXEMPLOS.** 1) Em qualquer espaço vetorial  $V$ , os exemplos mais simples de subespaços vetoriais são o próprio  $V$  e o subespaço  $\{0\}$  (verifique).

2) Como acabamos de ver, o conjunto das soluções de um sistema linear homogêneo com  $n$  incógnitas é um subespaço vetorial do  $\mathbf{R}^n$  e o conjunto das soluções de uma equação diferencial linear homogênea de segunda ordem com coeficientes constantes é um subespaço vetorial de  $\mathcal{F}(\mathbf{R})$ .

**3.10 – PROPOSIÇÃO.** (*Exercício.*) Se  $A = \{u_1, u_2, \dots, u_q\}$ , com  $q \geq 1$ , é um subconjunto *finito* de um espaço vetorial  $V$ , então o subconjunto de  $V$  formado por *todas as combinações lineares* de  $u_1, u_2, \dots, u_q$  é um subespaço vetorial de  $V$ .

**3.11 – DEFINIÇÃO.** O subespaço construído na proposição anterior é chamado *subespaço gerado* pelos vetores  $u_1, u_2, \dots, u_q$  ou pelo conjunto  $A$  e é representado por  $[u_1, u_2, \dots, u_q]$  ou por  $[A]$ .

## Capítulo 17

# TRANSFORMAÇÕES LINEARES

Sabemos que um sistema linear com  $p$  equações e  $n$  incógnitas pode ser escrito na forma

$$Ax = b,$$

onde  $A$  é uma matriz  $p \times n$ ,  $x$  é  $n \times 1$  e  $b$  é  $p \times 1$ .

O que nos interessa no momento é perceber que, através da matriz  $A$  fica definida uma regra que a cada vetor  $x \in \mathbb{R}^n$  associa um e um só vetor  $Ax \in \mathbb{R}^p$ , isto é, temos uma função (ou transformação) definida no  $\mathbb{R}^n$  e tomando valores no  $\mathbb{R}^p$ .

Sabemos também que para esta função, que de alguma forma está associada a um sistema *linear*, valem as propriedades:

- 1)  $A(u + v) = Au + Av$ ,
- 2)  $A(\lambda u) = \lambda(Au)$

e que estas propriedades foram essenciais para mostrar que as soluções do sistema homogêneo  $Ax = 0$  formam um subespaço do  $\mathbb{R}^n$ .

Fourth Edition

# **LINEAR ALGEBRA** AND ITS APPLICATIONS

**Gilbert Strang**

# 2

## Vector Spaces

### 2.1 VECTOR SPACES AND SUBSPACES

*A real vector space is a set of vectors together with rules for vector addition and multiplication by real numbers. Addition and multiplication must produce vectors in the space, and they must satisfy the eight conditions.*

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**DEFINITION** A *subspace* of a vector space is a nonempty subset that satisfies the requirements for a vector space: *Linear combinations stay in the subspace.*

- (i) If we add any vectors  $x$  and  $y$  in the subspace,  $x + y$  is *in the subspace*.
  - (ii) If we multiply any vector  $x$  in the subspace by any scalar  $c$ ,  $cx$  is *in the subspace*.
-

## The Column Space of $A$

We now come to the key examples, the **column space** and the **nullspace** of a matrix  $A$ . *The column space contains all linear combinations of the columns of  $A$ .* It is a subspace of  $\mathbf{R}^m$ . We illustrate by a system of  $m = 3$  equations in  $n = 2$  unknowns:

$$\text{Combination of columns equals } b \quad \begin{bmatrix} 1 & 0 \\ 5 & 4 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}. \quad (1)$$

With  $m > n$  we have more equations than unknowns—and *usually there will be no solution*. The system will be solvable only for a very “thin” subset of all possible  $b$ ’s. One way of describing this thin subset is so simple that it is easy to overlook.

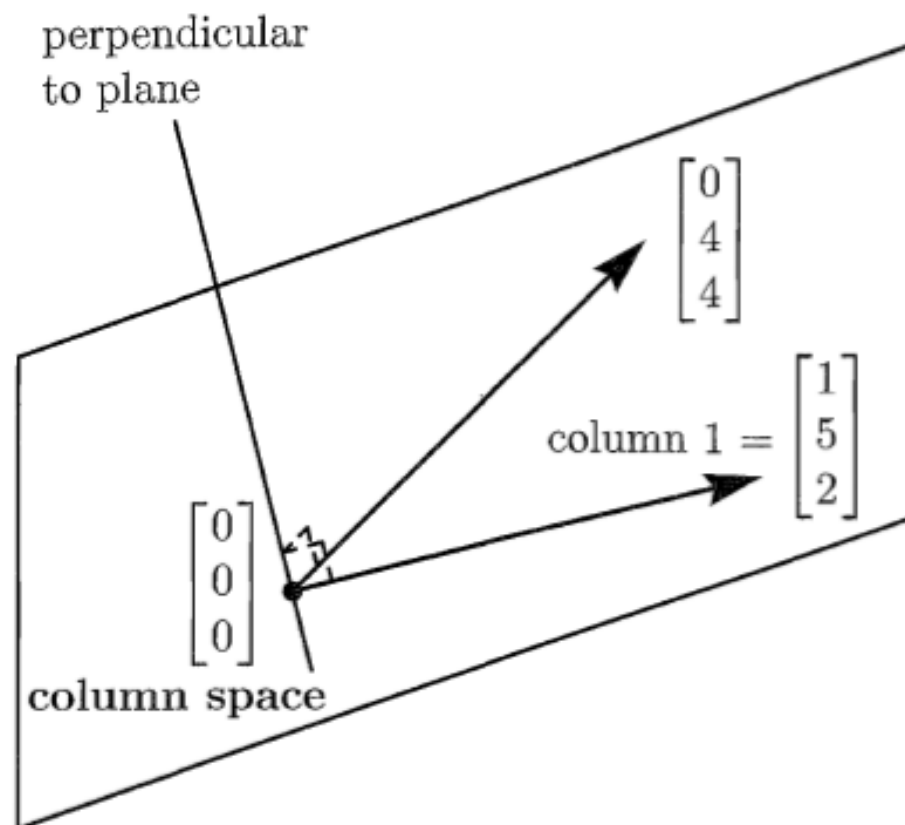
**2A** The system  $Ax = b$  is solvable if and only if the vector  $b$  can be expressed as a combination of the columns of  $A$ . Then  $b$  is in the column space.

This description involves nothing more than a restatement of  $Ax = b$ , *by columns*:

$$\text{Combination of columns} \quad u \begin{bmatrix} 1 \\ 5 \\ 2 \end{bmatrix} + v \begin{bmatrix} 0 \\ 4 \\ 4 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}. \quad (2)$$

These are the same three equations in two unknowns. Now the problem is: Find numbers  $u$  and  $v$  that multiply the first and second columns to produce  $b$ . The system is solvable exactly when such coefficients exist, and the vector  $(u, v)$  is the solution  $x$ .

We can describe *all combinations* of the two columns geometrically:  $Ax = b$  *can be solved if and only if  $b$  lies in the **plane** that is spanned by the two column vectors* (Figure 2.1). This is the thin set of attainable  $b$ . If  $b$  lies off the plane, then it is not a combination of the two columns. In that case  $Ax = b$  has no solution.



**Figure 2.1** The column space  $C(A)$ , a plane in three-dimensional space.

What is important is that this plane is not just a subset of  $\mathbf{R}^3$ ; it is a subspace. It is the *column space* of  $A$ , consisting of *all combinations of the columns*. It is denoted by  $C(A)$ .

Requirements (i) and (ii) for a subspace of  $\mathbf{R}^m$  are easy to check:

- (i) Suppose  $b$  and  $b'$  lie in the column space, so that  $Ax = b$  for some  $x$  and  $Ax' = b'$  for some  $x'$ . Then  $A(x + x') = b + b'$ , so that  $b + b'$  is also a combination of the columns. The column space of all attainable vectors  $b$  is closed under addition.
- (ii) If  $b$  is in the column space  $C(A)$ , so is any multiple  $cb$ . If some combination of columns produces  $b$  (say  $Ax = b$ ), then multiplying that combination by  $c$  will produce  $cb$ . In other words,  $A(cx) = cb$ .

## The Nullspace of $A$

The second approach to  $Ax = b$  is “dual” to the first. We are concerned not only with attainable right-hand sides  $b$ , but also with the solutions  $x$  that attain them. The right-hand side  $b = 0$  always allows the solution  $x = 0$ , but there may be infinitely many other solutions. (There always are, if there are more unknowns than equations,  $n > m$ .)

*The solutions to  $Ax = 0$  form a vector space—the nullspace of  $A$ .*

The *nullspace* of a matrix consists of all vectors  $x$  such that  $Ax = 0$ . It is denoted by  $N(A)$ . It is a subspace of  $\mathbf{R}^n$ , just as the column space was a subspace of  $\mathbf{R}^m$ .

Requirement (i) holds: If  $Ax = 0$  and  $Ax' = 0$ , then  $A(x + x') = 0$ . Requirement (ii) also holds: If  $Ax = 0$  then  $A(cx) = 0$ . Both requirements fail if the right-hand side is not zero! Only the solutions to a *homogeneous* equation ( $b = 0$ ) form a subspace. The nullspace is easy to find for the example given above; it is as small as possible:

$$\begin{bmatrix} 1 & 0 \\ 5 & 4 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}.$$

The first equation gives  $u = 0$ , and the second equation then forces  $v = 0$ . The nullspace contains only the vector  $(0, 0)$ . This matrix has “independent columns”—a key idea that comes soon.

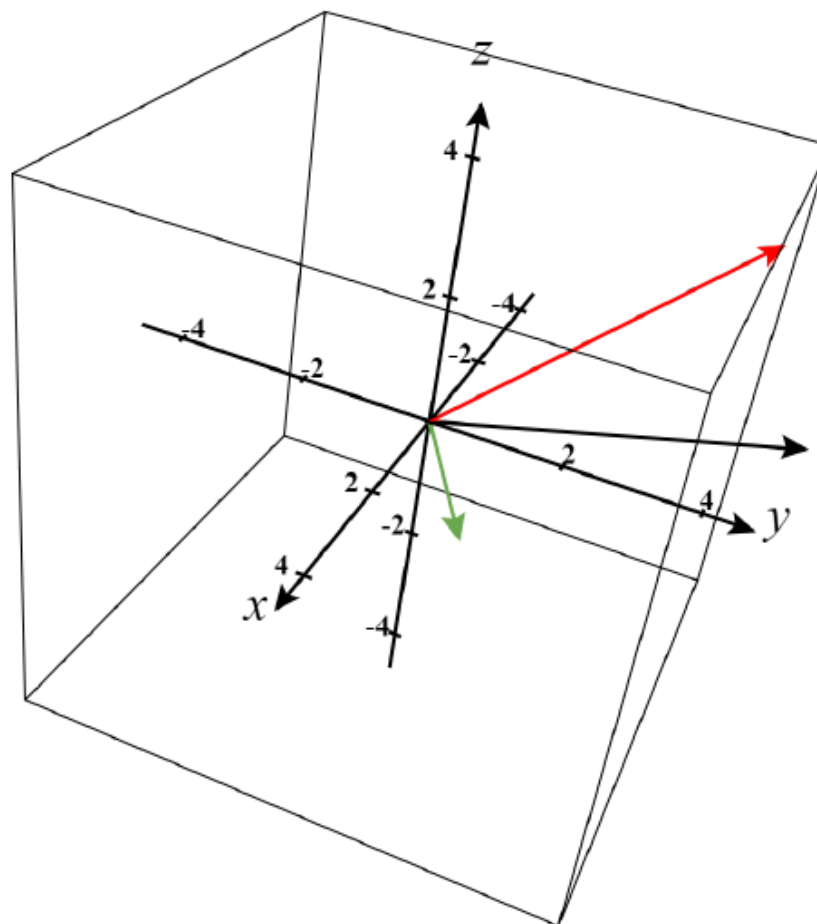
The situation is changed when a third column is a combination of the first two:

$$\text{Larger nullspace} \quad B = \begin{bmatrix} 1 & 0 & 1 \\ 5 & 4 & 9 \\ 2 & 4 & 6 \end{bmatrix}.$$

$B$  has the same column space as  $A$ . The new column lies in the plane of Figure 2.1; it is the sum of the two column vectors we started with. But the nullspace of  $B$  contains the vector  $(1, 1, -1)$  and automatically contains any multiple  $(c, c, -c)$ :

$$\text{Nullspace is a line} \quad \begin{bmatrix} 1 & 0 & 1 \\ 5 & 4 & 9 \\ 2 & 4 & 6 \end{bmatrix} \begin{bmatrix} c \\ c \\ -c \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}.$$

The nullspace of  $B$  is the line of all points  $x = c, y = c, z = -c$ . (The line goes through the origin, as any subspace must.) We want to be able, for any system  $Ax = b$ , to find  $C(A)$  and  $N(A)$ : all attainable right-hand sides  $b$  and all solutions to  $Ax = 0$ .



☒ Vector:  $\langle 1, 1, -1 \rangle$

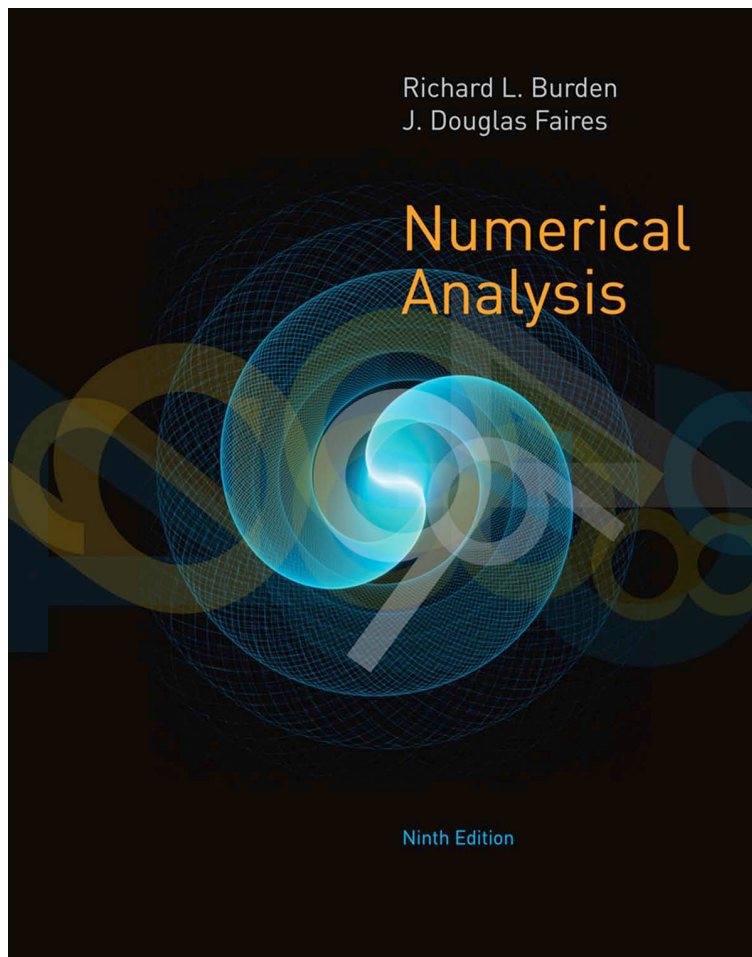
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Initial Pt:  $(0, 0, 0)$

☐ Vector:  $\langle 1, 9, 6 \rangle$

☒ Vector:  $\langle 0, 4, 4 \rangle$

☒ Vector:  $\langle 1, 5, 2 \rangle$



# Numerical Analysis

NINTH EDITION

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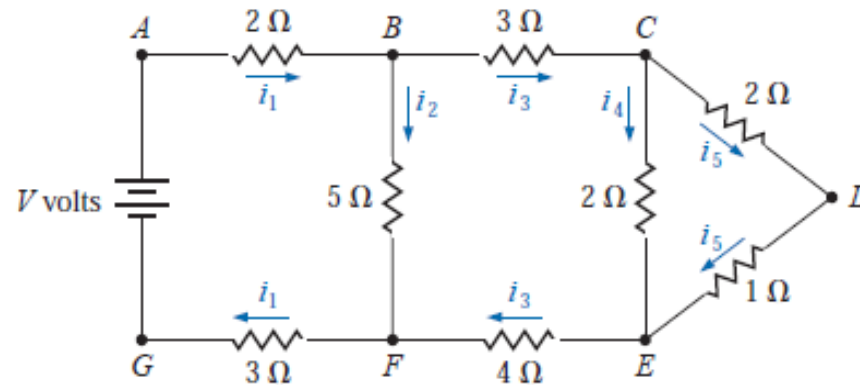
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## CHAPTER

## 6

## Direct Methods for Solving Linear Systems



## Equations

Kirchhoff's laws:

current law:  $I_{\text{into junction}} = I_{\text{out of junction}}$ voltage law:  $V_{\text{gains}} + V_{\text{drops}} = 0$  around any closed loop

$$5i_1 + 5i_2 = V,$$

$$i_3 - i_4 - i_5 = 0,$$

$$2i_4 - 3i_5 = 0,$$

$$i_1 - i_2 - i_3 = 0,$$

$$5i_2 - 7i_3 - 2i_4 = 0.$$

In this chapter we consider *direct methods* for solving a linear system of  $n$  equations in  $n$  variables. Such a system has the form

$$\begin{aligned} E_1 : \quad & a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1, \\ E_2 : \quad & a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n = b_2, \\ & \vdots \\ E_n : \quad & a_{n1}x_1 + a_{n2}x_2 + \cdots + a_{nn}x_n = b_n. \end{aligned} \tag{6.1}$$

In this system we are given the constants  $a_{ij}$ , for each  $i, j = 1, 2, \dots, n$ , and  $b_i$ , for each  $i = 1, 2, \dots, n$ , and we need to determine the unknowns  $x_1, \dots, x_n$ .

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## 6.1 Linear Systems of Equations

We use three operations to simplify the linear system given in (6.1):

1. Equation  $E_i$  can be multiplied by any nonzero constant  $\lambda$  with the resulting equation used in place of  $E_i$ . This operation is denoted  $(\lambda E_i) \rightarrow (E_i)$ .
2. Equation  $E_j$  can be multiplied by any constant  $\lambda$  and added to equation  $E_i$  with the resulting equation used in place of  $E_i$ . This operation is denoted  $(E_i + \lambda E_j) \rightarrow (E_i)$ .
3. Equations  $E_i$  and  $E_j$  can be transposed in order. This operation is denoted  $(E_i) \leftrightarrow (E_j)$ .

By a sequence of these operations, a linear system will be systematically transformed into to a new linear system that is more easily solved and has the same solutions. The sequence of operations is illustrated in the following.

## Illustration

$$E_1 : \quad x_1 + x_2 \quad \quad + 3x_4 = 4,$$

$$E_2 : \quad 2x_1 + x_2 - x_3 + x_4 = 1,$$

$$E_3 : \quad 3x_1 - x_2 - x_3 + 2x_4 = -3,$$

$$E_4 : \quad -x_1 + 2x_2 + 3x_3 - x_4 = 4,$$



$$E_1 : \quad x_1 + x_2 \quad \quad + 3x_4 = 4,$$

$$E_2 : \quad 2x_1 + x_2 - x_3 + x_4 = 1,$$

$$E_3 : \quad 3x_1 - x_2 - x_3 + 2x_4 = -3,$$

$$E_4 : \quad -x_1 + 2x_2 + 3x_3 - x_4 = 4,$$

$(E_2 - 2E_1) \rightarrow (E_2), (E_3 - 3E_1) \rightarrow (E_3),$  and  $(E_4 + E_1) \rightarrow (E_4).$

$$(E_3 - 4E_2) \rightarrow (E_3)$$

$$(E_4 + 3E_2) \rightarrow (E_4).$$

$$E_1 : \quad x_1 + x_2 \quad \quad + 3x_4 = 4,$$

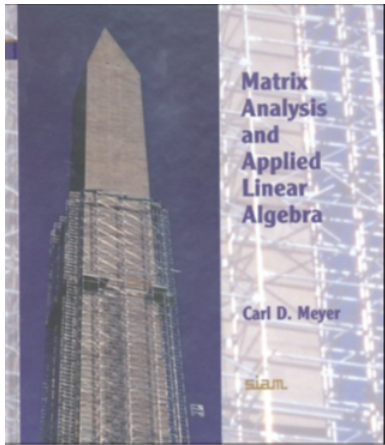
$$E_2 : \quad \quad -x_2 - x_3 - 5x_4 = -7,$$

$$E_3 : \quad \quad \quad 3x_3 + 13x_4 = 13,$$

$$E_4 : \quad \quad \quad -13x_4 = -13.$$

(6.3)

The solution to system (6.3), and consequently to system (6.2), is therefore,  $x_1 = -1$ ,  $x_2 = 2$ ,  $x_3 = 0$ , and  $x_4 = 1$ . □



The earliest recorded analysis of simultaneous equations is found in the ancient Chinese book *Chiu-chang Suan-shu* (*Nine Chapters on Arithmetic*), estimated to have been written some time around 200 B.C. In the beginning of Chapter VIII, there appears a problem of the following form.

*Three sheafs of a good crop, two sheafs of a mediocre crop, and one sheaf of a bad crop are sold for 39 dou. Two sheafs of good, three mediocre, and one bad are sold for 34 dou; and one good, two mediocre, and three bad are sold for 26 dou. What is the price received for each sheaf of a good crop, each sheaf of a mediocre crop, and each sheaf of a bad crop?*

Today, this problem would be formulated as three equations in three unknowns by writing

$$3x + 2y + z = 39,$$

$$2x + 3y + z = 34,$$

$$x + 2y + 3z = 26,$$

where  $x$ ,  $y$ , and  $z$  represent the price for one sheaf of a good, mediocre, and bad crop, respectively. The Chinese saw right to the heart of the matter. They

Que tal resolver o sistema mais antigo que se tem notícia ?

a) com precisão infinita

b) com 1 casa decimal a cada operação



*Fim...*

*ALLA 01*