

PSI 3560 – COGNITIVE SYSTEMS

class F1

Marcio Lobo Netto João Eduardo Kogler Junior



Polytechnic School of the University of São Paulo Department of Electronic Systems Engineering © 2019 – University of São Paulo

Object of study

Cognitive Systems and Cognition:

- —The study of
 - cognitive capacities
 - memory, language, attention, learning, inference, reasoning, understanding, consciousness
 - cognitive identity
 - Consciousness as self-awareness the self and mind
 - What / Why / How
 - Structure, mechanisms, dynamics, implementations (natural and artificial)



Cognitive science

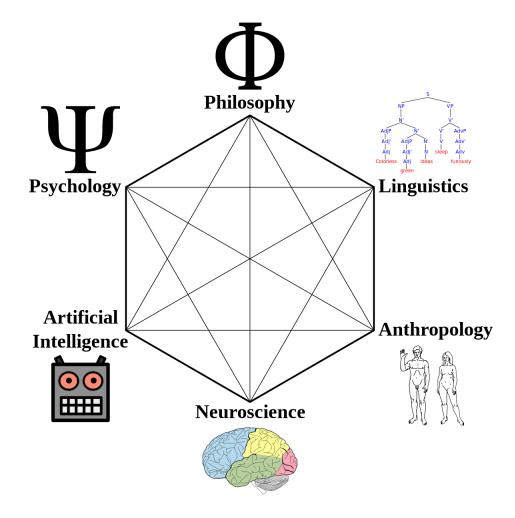


Image credit: Charles Lowe, NASA - Wikimedia

4



Cognitive science

- Interdisciplinary character
 - Requires a new unifying language
 - There is a conflict of views of the same concepts by differing disciplines
 - Example: "representation", "communication", and "information"
- Multidisciplinary approach
 - Specialists working together in their distinct areas of specialization to understand the same object
- Transdisciplinary realization
 - Build a single theory or project (ex: a cognitive robot) involving contributions of components from distinct areas



Cognitive capacities

- Perception:
 - sensing the world to guide the acts..
- Cognition itself:
 - acquiring knowledge, understanding the world, producing proposals used as base to consequent acts
- Intelligence and Reasoning:
 - problem solving; plans or strategies; learning and inference.
- Memory:
 - not just a mechanism to keep information, but to build a (spatial & temporal) relationship network
- Emotion and Feeling:
 - Modulation of perception, cognition and reasoning
- Consciousness:
 - Cognitive identity, emergent self-awareness
- Attention:
 - Behavior directed to information selection, goal fulfillment
- Language:
 - Communicating experience and sharing knowledge



Cognitive foundational mechanisms

Adaptation

How stablished processes adapt to cope with changes in the world

Emergence

- How the joint effect of many parts lead to innovation
- Complexity non trivial interaction of many parts

Embodiment

 How the body shapes cognition – the effect of the surrounding anatomy and physiology on cognitive processes

Embedding

 How the environment shapes cognition while the cognitive action affects the world – a closed loop of dependencies

Enaction

How knowledge (concepts) built by cognition is grounded in the world events

Autonomy

How the agent controls its own behavior defining its own goals

Life / Evo-devo

- Evolution how species evolution led to cognition
- Development how the individual development builds cognition



PSI 3560

This is all for today!

See you next week!

