- 01. Introduction to the PIC simulation
- 02. Random number generation and its application
- 03. Particle weighting and normalization
- 04. Particle pusher
- 05. Poisson's equation

Particle-in-Cell (PIC) kinetic simulations 06. One-dimensional electrostatic PIC code

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University of São Paulo, 2019.11.25-12.06

www.slido.com code: #P320

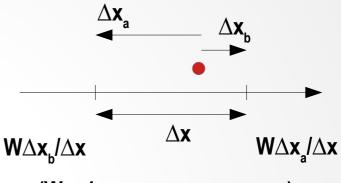
What do we have now?

- 1. Random number generator for particle (velocity) distribution 06_02_initial.f90
- 2. Weighting function for putting particle in cell 06_02_initial.f90
- 3. Field solver for Poisson's equation 06_01_Inverse.f90
- 4. Particle pusher 06_03_BorisPusher.f90

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Linear interpolation



(W = 1 or q or m or qv or ...)

$$G_{p} = G_{a} \Delta x_{b} / \Delta x + G_{b} \Delta x_{a} / \Delta x$$

$$A \Delta x_{a} \qquad \Delta x_{b}$$

$$G_{a} \qquad G_{b}$$

$$A \Delta x \qquad G_{b}$$

$$A \Delta x \qquad G_{b}$$

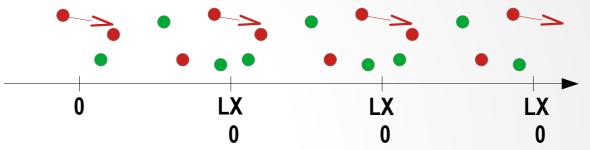
$$A \Delta x \qquad G_{b}$$

What do we have now?

1. Random number generator for particle (velocity) distribution 06_02_initial.f90

Periodic boundary

- 2. Weighting function for putting particle in cell 06_02_initial.f90
- 3. Field solver for Poisson's equation 06_01_Inverse.f90
- 4. Field on particles



5. Particle pusher

06_03_BorisPusher.f90

$$\frac{\vec{x}_{t+\Delta t} - \vec{x}_t}{\Delta t} = \vec{v}_{t+\Delta t/2}$$

$$\vec{x}_{t+\Delta t} = \vec{x}_t + \vec{v}_{t+\Delta t/2} \times \Delta t$$

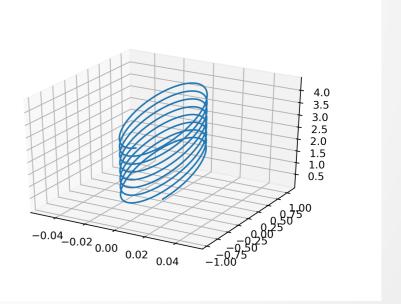
What we did yesterday

- 1. Preset the E field and B field in a (infinite) simulation domain.
- 2. Give the position and the velocity to one particle at T = 0.
- ∆t ↑↓

3. Based on the position of particle, we read the field and get the new particle velocity.



- 4. Based on the new particle velocity, we push the particle to the new position.
- 5. At certain point, we check the status of the particle.



- 1. Preset the E field and B field in a (infinite) simulation domain.
- 1. Setup a simulation domain (with Lx, Δx and Nx, where Lx = Nx Δx).
- 2. Preset the E field and B field on the grid. EFx(0:Nx), EFy(0:Nx), EFz(0:Nx), BFx(0:Nx), BFy(0:Nx), BFz(0:Nx)
- 3. Preset the arrays for the charge density and electric potential. CD(0:Nx), EP(0:Nx)
- 2. Give the position and the velocity to one particle at T = 0.
- 3. Based on the position of particle, we read the field and get the new particle velocity.
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- 2. Give the position and the velocity to one particle at T = 0.
- 4. Give the position and the velocity to all particles at T = 0. PPx(1:NP), PPy(1:NP), PPz(1:NP), PVx(1:NP), PVy(1:NP), PVz(1:NP)
- 3. Based on the position of particle, we read the field and get the new particle velocity.
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- 4. Give the position and the velocity to all particles at T = 0. PPx(1:NP), PPy(1:NP), PPz(1:NP), PVx(1:NP), PVy(1:NP), PVz(1:NP)(You may like to output the field and particle data at T = 0)
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- 5. Based on the position of particles, we read the field and get the new particle velocity.
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- 7. Base on the new position of particles, we calculate the new E field on the grid.
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- 5. Based on the position of particles, we read the field and get the new particle velocity.
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- 5. At certain point, we check the status of the particle.
- 8. After a while, we check the status of the particles and fields.

- 1. Setup a simulation domain
- 2. Preset the E field and B field on the grid.
- 3. Preset the arrays for the charge density and electric potential.
- 4. Give the position and the velocity to all particles at T = 0. (You may like to output the field and particle data at T = 0)
- 5. Based on the position of particles, we read the field and get the new particle velocity.
- 6. Based on the new particle velocity, we push the particles to the new position.
- **▼**7. Base on the new position of particles, we calculate the new E field on the grid.
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$$\vec{B} = \vec{B}(\vec{x}_t) \qquad \vec{B}_t \qquad \vec{B}_{t+\Delta t} \qquad \vec{B}_{t+2\Delta t}$$

$$\vec{E} = \vec{E}(\vec{x}_t, t) \qquad \vec{E}_t \qquad \vec{E}_{t+\Delta t} \qquad \vec{E}_{t+2\Delta t}$$

$$\varphi_t \qquad \varphi_{t+\Delta t} \qquad \varphi_{t+2\Delta t}$$

$$\varphi_{ct} \qquad \varphi_{ct+\Delta t} \qquad \varphi_{ct+2\Delta t}$$

$$\vec{V}_{t-\Delta t/2} \qquad \vec{X}_t \qquad \vec{V}_{t+\Delta t/2} \qquad \vec{X}_{t+\Delta t} \qquad \vec{V}_{t+3\Delta t/2} \qquad \vec{X}_{t+2\Delta t}$$

$$\vec{V}_{t+\Delta t/2} \qquad \vec{V}_{t+\Delta t/2} \qquad \vec{V}_{t+3\Delta t/2} \qquad \vec{V}_{t+2\Delta t}$$

- 1. Setup a simulation domain (with Lx = 256, \triangle x = 1, and NX = 256). (\triangle t = 0.01, and NT = 51200)
- 2. Preset the E field and B field on the grid. EFx(0:NX) = 0, BFx(0:NX) = 0, BFy(0:NX) = 0, BFz(0:NX) = 0
- 3. Preset the arrays for the charge density and electric potential. CD(0:NX) = 0, EP(0:NX) = 0
- 4. Give the position and the velocity to all particles at T = 0. PPx(1:NP), PPy(1:NP), PPz(1:NP), PVx(1:NP), PVy(1:NP), PVz(1:NP)

(You may like to output the field and particle data at T = 0)

- 5. Based on the position of particles, we read the field and get the new particle velocity.
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- 7. Base on the new position of particles, we calculate the new E field on the grid.
- 8. After a while, we check the status of the particles and fields.



- 1. Setup a simulation domain (with Lx = 256, Δ x = 1, and NX = 256). (Δ t = 0.01, and NT = 25600)
- 2. Preset the E field and B field on the grid. EFx(0:NX) = 0, BFx(0:NX) = 0, BFy(0:NX) = 0, BFz(0:NX) = 0
- 3. Preset the arrays for the charge density and electric potential. CD(0:NX) = 0, EP(0:NX) = 0
- 4. Give the position and the velocity to all particles at T = 0. PPx(1:NP), PVx(1:NP), PVy(1:NP), PVz(1:NP) 06 02 initial.f90

```
lon: m = 1836, e = 1, vd = 0.0, vth = 0.1, NP = 256*256, uniform distribution electron1: m = 1 , e = -1, vd = 5.0, vth = 1.0, NP = 128*256, uniform distribution electron2: m = 1 , e = -1, vd = -5.0, vth = 1.0, vth = 1.0,
```

(You may like to output the field and particle data at T = 0)

- 5. Based on the position of particles, we read the field and get the new particle velocity.
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- 7. Base on the new position of particles, we calculate the new E field on the grid.

- 1. Setup a simulation domain (with Lx = 256, Δ x = 1, and NX = 256). (Δ t = 0.01, and NT = 25600)
- 2. Preset the E field and B field on the grid. EFx(0:NX) = 0, BFx(0:NX) = 0, BFy(0:NX) = 0, BFz(0:NX) = 0
- 3. Preset the arrays for the charge density and electric potential. CD(0:NX) = 0, EP(0:NX) = 0
- 4. Give the position and the velocity to all particles at T = 0.
 PPx(1:NP), PVx(1:NP), PVy(1:NP), PVz(1:NP)
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(You may like to output the field and particle data at T = 0)
(Output PPx, PVx, EP, EFx. Note the Time of the file name. Make a first plot for PPx-PVx)

- 5. Based on the position of particles, we read the field and get the new particle velocity.
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(Output PPx, PVx, EP, EFx. Note the Time of the file name. Make a first plot for PPx-PVx)

Do loop starts.

5. Based on the position of particles, we read the field and get the new particle velocity. 06_03_BorisPusher.f90 (Refer to 06_02_initial.f90, do some works for the field on particles)

- 6. Based on the new particle velocity, we push the particles to the new position.
- 7. Base on the new position of particles, we calculate the new E field on the grid.
- 8. After a while, we check the status of the particles and fields.

- 1. Setup a simulation domain (with Lx = 256, Δ x = 1, and NX = 256). (Δ t = 0.01, and NT = 25600)
- 2. Preset the E field and B field on the grid.

```
EFx(0:NX) = 0, BFx(0:NX) = 0, BFy(0:NX) = 0, BFz(0:NX) = 0
```

3. Preset the arrays for the charge density and electric potential.

```
CD(0:NX) = 0, EP(0:NX) = 0
```

4. Give the position and the velocity to all particles at T = 0.

```
PPx(1:NP), PVx(1:NP), PVy(1:NP), PVz(1:NP)
06_02_initial.f90
```

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lon: m = 1836, e = 1, vd = 0.0, vth = 0.1, NP = 256*256, uniform distribution electron1: m = 1 , e = -1, vd = 5.0, vth = 1.0, NP = 128*256, uniform distribution electron2: m = 1 , e = -1, vd = -5.0, vth = 1.0, vth = 1.0,
```

```
(You may like to output the field and particle data at T = 0)
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- 5. Based on the position of particles, we read the field and get the new particle velocity. 06_03_BorisPusher.f90 (Refer to 06_02_initial.f90, do some works for the field on particles)
- 6. Based on the new particle velocity, we push the particles to the new position. 06_03_BorisPusher.f90 (pay attention for the boundary-crossing particles)
- 7. Base on the new position of particles, we calculate the new E field on the grid.
- 8. After a while, we check the status of the particles and fields.

- Setup a simulation domain (with Lx = 256, ∆x = 1, and NX = 256). (∆t = 0.01, and NT = 25600)
 Preset the E field and B field on the grid. EFx(0:NX) = 0, BFx(0:NX) = 0, BFy(0:NX) = 0, BFz(0:NX) = 0
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CD(0:NX) = 0, EP(0:NX) = 0

4. Give the position and the velocity to all particles at T = 0.

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PPx(1:NP), PVx(1:NP), PVy(1:NP), PVz(1:NP)
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```

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```

(You may like to output the field and particle data at T = 0) (Output PPx, PVx, EP, EFx. Note the Time of the file name. Make a first plot for PPx-PVx)

- 5. Based on the position of particles, we read the field and get the new particle velocity. 06_03_BorisPusher.f90 (Refer to 06_02_initial.f90, do some works for the field on particles)
- 6. Based on the new particle velocity, we push the particles to the new position. 06_03_BorisPusher.f90 (pay attention for the boundary-crossing particles)
- 7. Base on the new position of particles, we calculate the new E field on the grid. 06_02_initial.f90 for particle weighting to get charge density, notice the boundary. 06_01_Inverse.f90 for field solver

- Setup a simulation domain (with Lx = 256, ∆x = 1, and NX = 256). (∆t = 0.01, and NT = 25600)
 Preset the E field and B field on the grid. EFx(0:NX) = 0, BFx(0:NX) = 0, BFy(0:NX) = 0, BFz(0:NX) = 0
 Preset the arrays for the charge density and electric potential.
- CD(0:NX) = 0, EP(0:NX) = 04. Give the position and the velocity to all particles at T = 0.

electron2: m = 1 , e = -1, vd = -5.0, vth = 1.0, NP = 128*256, uniform distribution

(You may like to output the field and particle data at T = 0) (Output PPx, PVx, EP, EFx. Note the Time of the file name. Make a first plot for PPx-PVx)

- 5. Based on the position of particles, we read the field and get the new particle velocity. 06_03_BorisPusher.f90 (Refer to 06_02_initial.f90, do some works for the field on particles)
- 6. Based on the new particle velocity, we push the particles to the new position. 06_03_BorisPusher.f90 (pay attention for the boundary-crossing particles)
- 7. Base on the new position of particles, we calculate the new E field on the grid.

 06 02 initial.f90 for particle weighting to get charge density, notice the boundary. 06 01 Inverse.f90 for field solver
- 8. After a while, we check the status of the particles and fields.

 (Output PPx, PVx, EP, EFx at T = 64, 128, 192, 256. Note the Time of the file name.)

 Make the PPx-PVx plots.

- 1. Setup a simulation domain (with Lx = 256, Δ x = 1, and NX = 256). (Δ t = 0.01, and NT = 25600)
- 2. Preset the E field and B field on the grid.

```
EFx(0:NX) = 0, BFx(0:NX) = 0, BFy(0:NX) = 0, BFz(0:NX) = 0
```

3. Preset the arrays for the charge density and electric potential.

```
CD(0:NX) = 0, EP(0:NX) = 0
```

4. Give the position and the velocity to all particles at T = 0.

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PPx(1:NP), PVx(1:NP), PVy(1:NP), PVz(1:NP)
06_02_initial.f90
```

```
lon: m = 1836, e = 1, vdx = 0.0, vdy = vdz = 0.0, vthx = vthy = vthz = 0.1, vthz = 0.1,
```

(You may like to output the field and particle data at T = 0)
(Output PPx, PVx, EP, EFx. Note the Time of the file name. Make a first plot for PPx-PVx)

- 5. Base on the new position of particles, we calculate the new E field on the grid.
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- 7. Based on the new particle velocity, we push the particles to the new position. 06_03_BorisPusher.f90 (pay attention for the boundary-crossing particles)
- 8. After a while, we check the status of the particles and fields. Make the PPx-PVx plots. (Output PPx, PVx, EP, EFx at T = 64, 128, 192, 256. Note the Time of the file name.) Do loop ends.

