The Ongoing Process of Building a Theory of Disruption

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The Central Idea

- An examination of the theory of disruptive innovation;
- Recounts the development of the theory of disruption and the process by which it is being built;
- A case study about the theory-building process.

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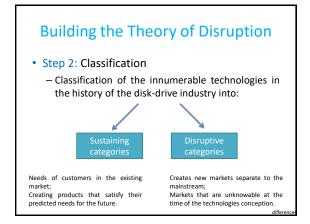
Building the Theory of Disruption

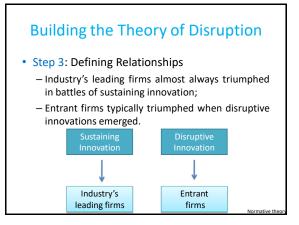
• Step 1: Observation

 Initial research on the history of the disk-drive industry;



- Build a database (complete census) of:
 - All components and technologies in every disk-drive model ever announced by any company in the world between 1976 and 1992;
 - The revenue histories of every disk-drive company;
 - The market shares of each competitor by product segment



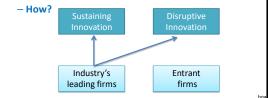


Building the Theory of Disruption

- Step 4: transition from descriptive to normative theory
 - about 1996
 - Interaction with Stanford professor Robert Burgelman
 - Managers prioritize investments that help them garner resources from customers and investors
 - Their firms are structured to generate profit, or they cannot survive.

Building the Theory of Disruption

- Anomalies:
 - something the theory could not explain;
 - incumbent leaders in their industries that had succeeded at disruption.



Building the Theory of Disruption

- · How the anomalies have succeeded?
 - the leader had maintained its industry-leading position by:
 - · Setting up an autonomous business unit;
 - Giving it unfettered freedom to forge a very different business model appropriate to the situation;
 - It was not a technology problem;
 - It was a business model problem.



Building the Theory of Disruption

Anomalies

- The primary purpose of the theory building cycle is to seek anomalies, not to avoid them;
- The discovery of an anomaly is the enabling step to less ambiguous description;
- This is how theory is improved.

Building the Theory of Disruption

Examples of Anomalies

- EMC Corporation took the high-end data storage business away from IBM in the 1990s with a different product architecture than IBM's.
- Hewlett-Packard's laser jet printer business was a sustaining technology relative to the Epson, that dominate the market.
- General Electric was an entrant in the jet revolution, and became very successful.

Building the Theory of Disruption

- Resolving Anomalies through Clearer Definitions:
 - Identify anomalies;
 - Make definitions and measures more precise by:
 - refining the categories;
 - clarifying the mechanism of causality;
 - then improved the theory.

Mistaken and Assumed Definitions

- Frame disruption along old lines:
 - "Will this technology become better than that technology?"
- Disruptive innovations do not necessarily improve to surpass the performance of the prior technology;
- They generally do not, and need not.
- Disruption entails a very different question:

 "Whether the disruptive technology will improve to the point that it becomes good enough to be used in a given tier of the market?"

Conclusion

- Accept and "argues" with some of the criticisms and suggestions from authors of other articles in this issue:
- "I have heard many people make the mistake of post hoc definition of disruptiveness, and I correct them whenever I hear it. If Danneels (2004) or Tellis (this issue) have ever read about or have heard me commit this error, I ask them to point out specifically where I have been so sloppy, and I will issue a letter of apology and retraction."

Conclusion

- If a subsequent researcher uncovers an anomaly to a prior scholar's work, it represents triumph for both, It will allow them to articulate better theory.
- Within this description of theory building, the author attempt to recount the process by which the theory of disruptive innovation has been built to date.

ANY QUESTION?

Thank you.

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