

# The Use of CCDs in Astronomy

A.Ederoclite

# Nobel Prize!

## The Nobel Prize in Physics 2009



Photo: U. Montan  
**Charles Kuen Kao**  
Prize share: 1/2



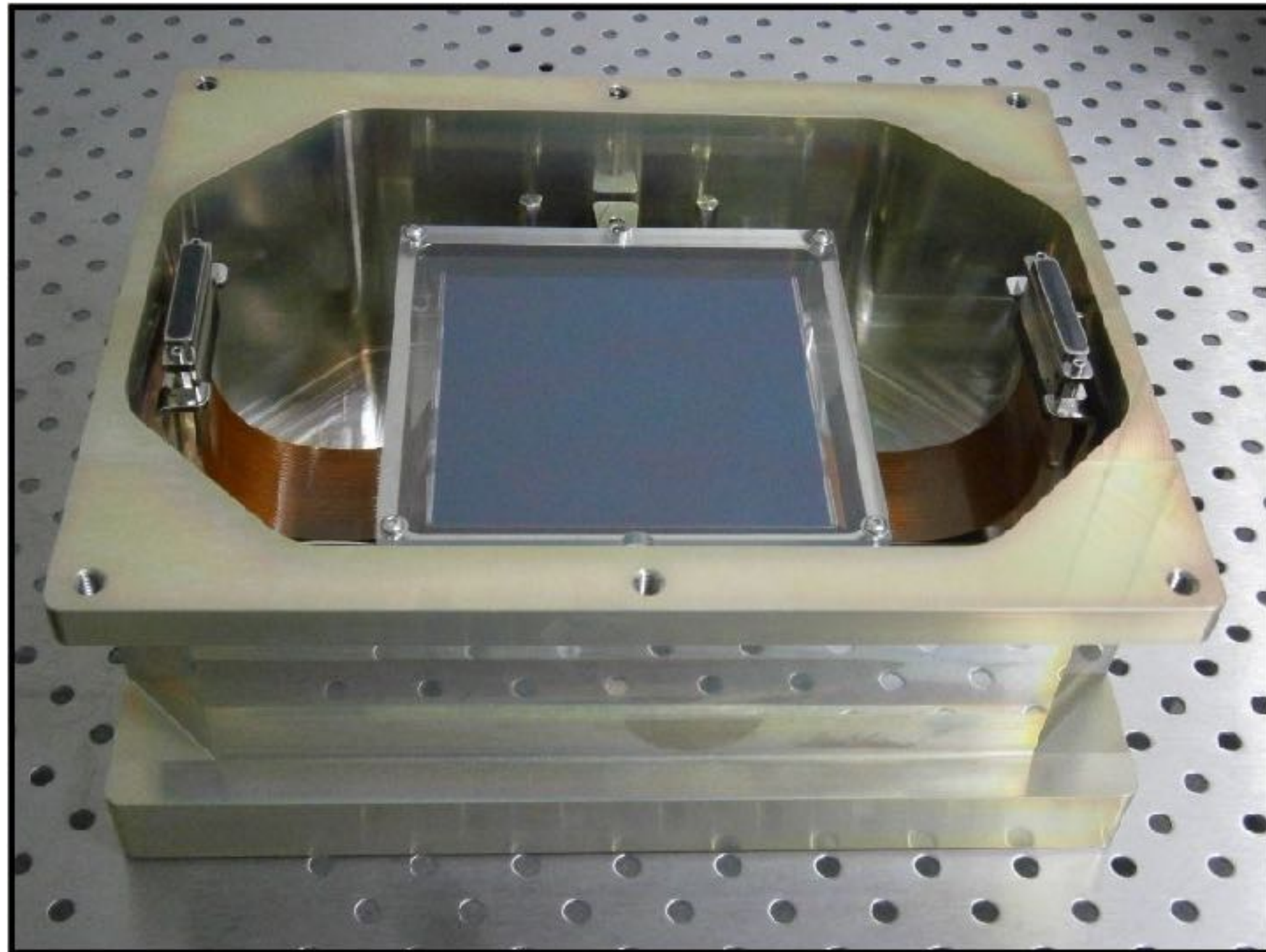
Photo: U. Montan  
**Willard S. Boyle**  
Prize share: 1/4



Photo: U. Montan  
**George E. Smith**  
Prize share: 1/4

The Nobel Prize in Physics 2009 was divided, one half awarded to Charles Kuen Kao *"for groundbreaking achievements concerning the transmission of light in fibers for optical communication"*, the other half jointly to Willard S. Boyle and George E. Smith *"for the invention of an imaging semiconductor circuit - the CCD sensor"*.

# What is a CCD?

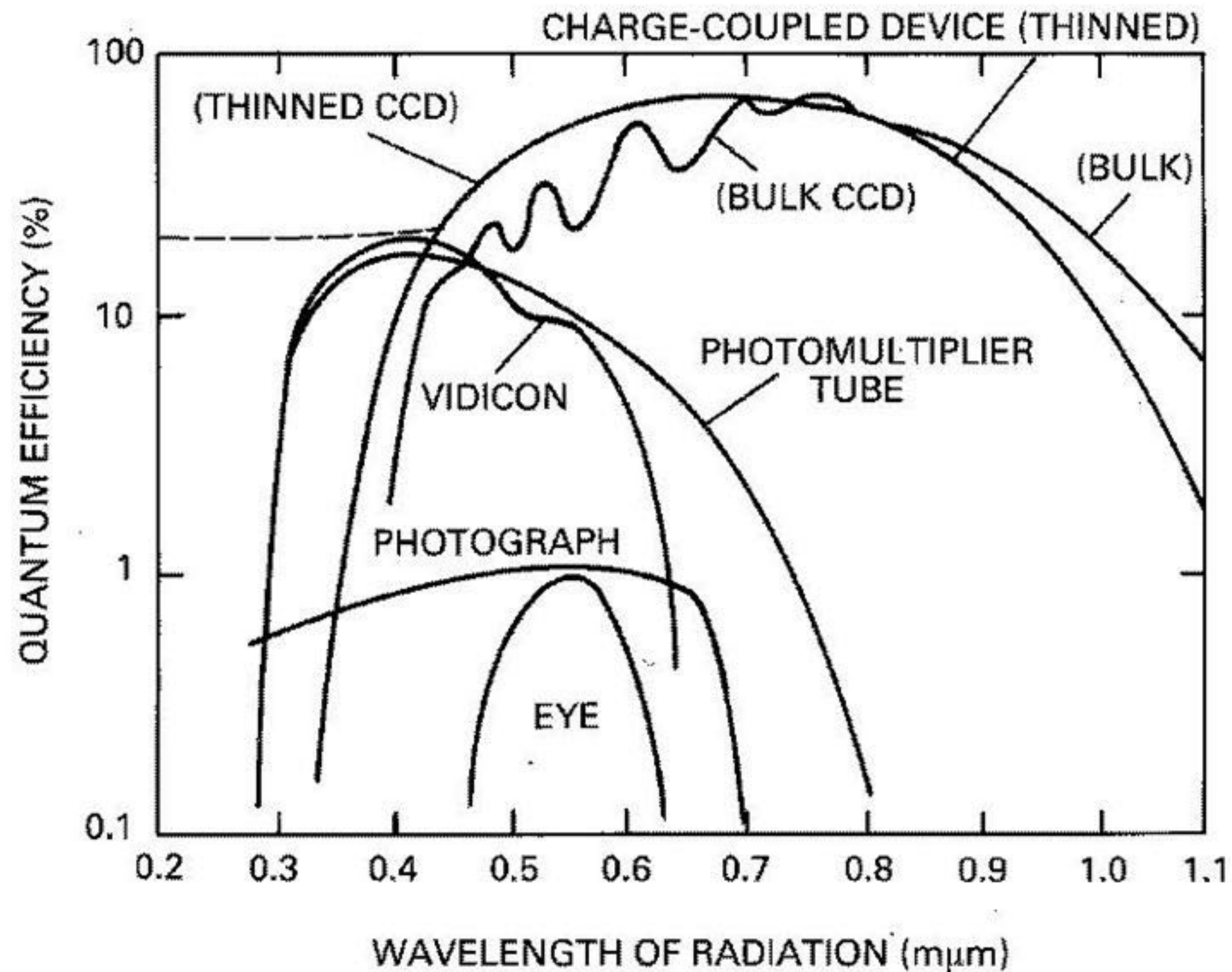


Charged-Coupled Device

Main detector for optical  
astronomy

<http://oajweb.cefca.es/telescopes/t80cam>

# CCDs in Astronomy



Photographic plates  
and photomultipliers  
until 1980s

First CCDs were  $256 \times 256$  pixels<sup>2</sup>.  
Now we have  $10\text{k} \times 10\text{k}$

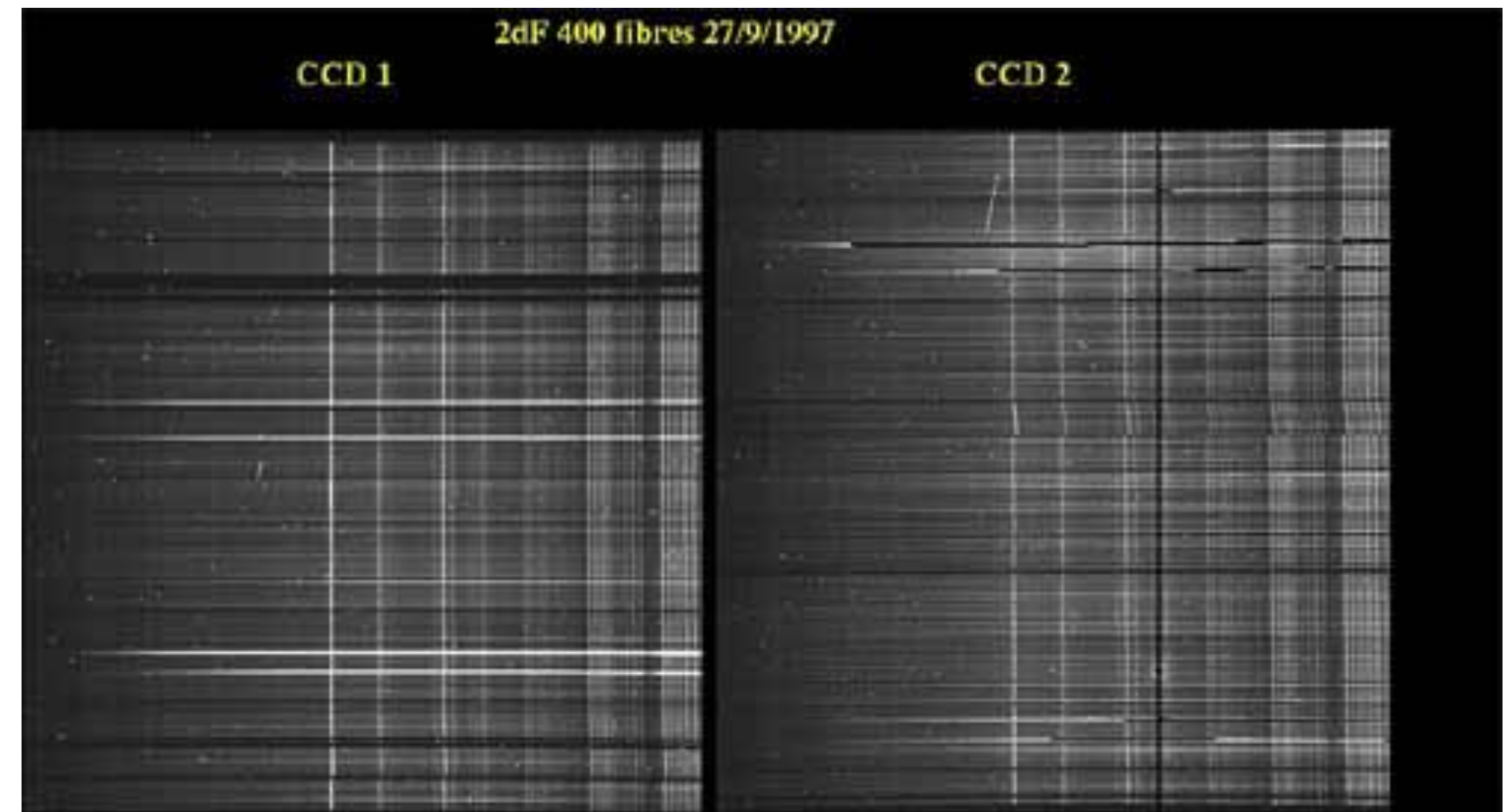
# CCDs in Astronomy

Advantages of using CCDs:

- good response over optical range
- linearity
- low-noise
- immediate usable data



<http://www.lna.br/gallery2/index.php/>



<http://www.atnf.csiro.au/outreach/education/senior/astrophysics/spectrographs.html>

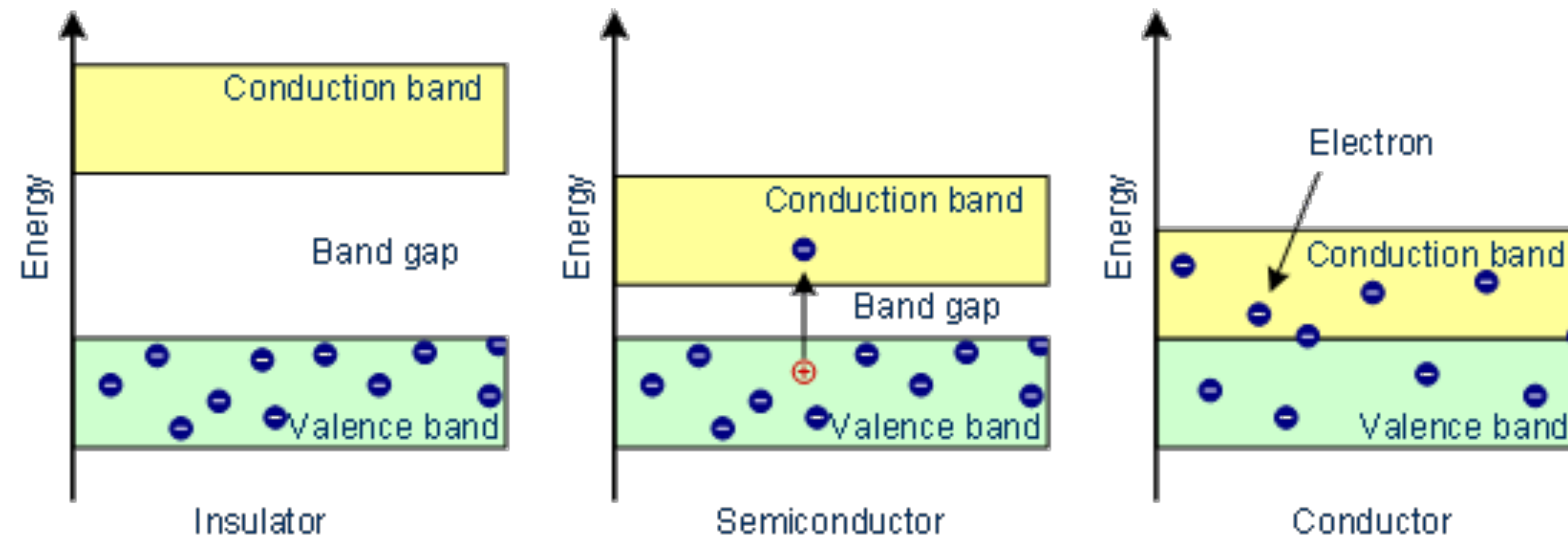
# What is my best choice?

- Characteristics:
  - dimension
  - pixel size
  - quantum efficiency
  - readout noise
  - readout speed

cost!

# How a CCD works

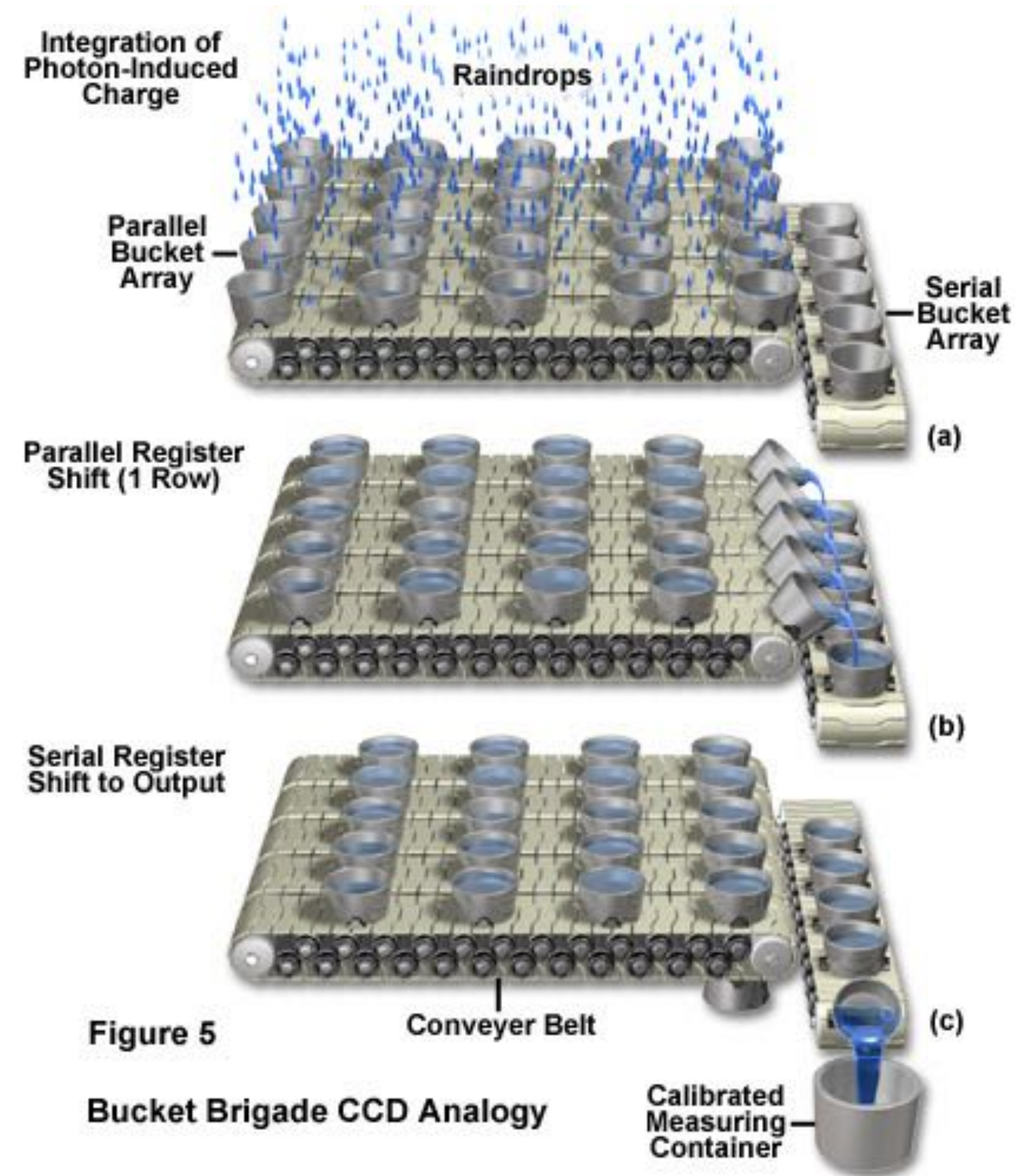
<https://www.halbleiter.org/en/fundamentals/conductors-insulators-semiconductors/>



For Silicon, the gap is  $\sim 1.14\text{eV}$

Silicon works well between 1.1 and 4 eV  
(11000 and 3000 Å)

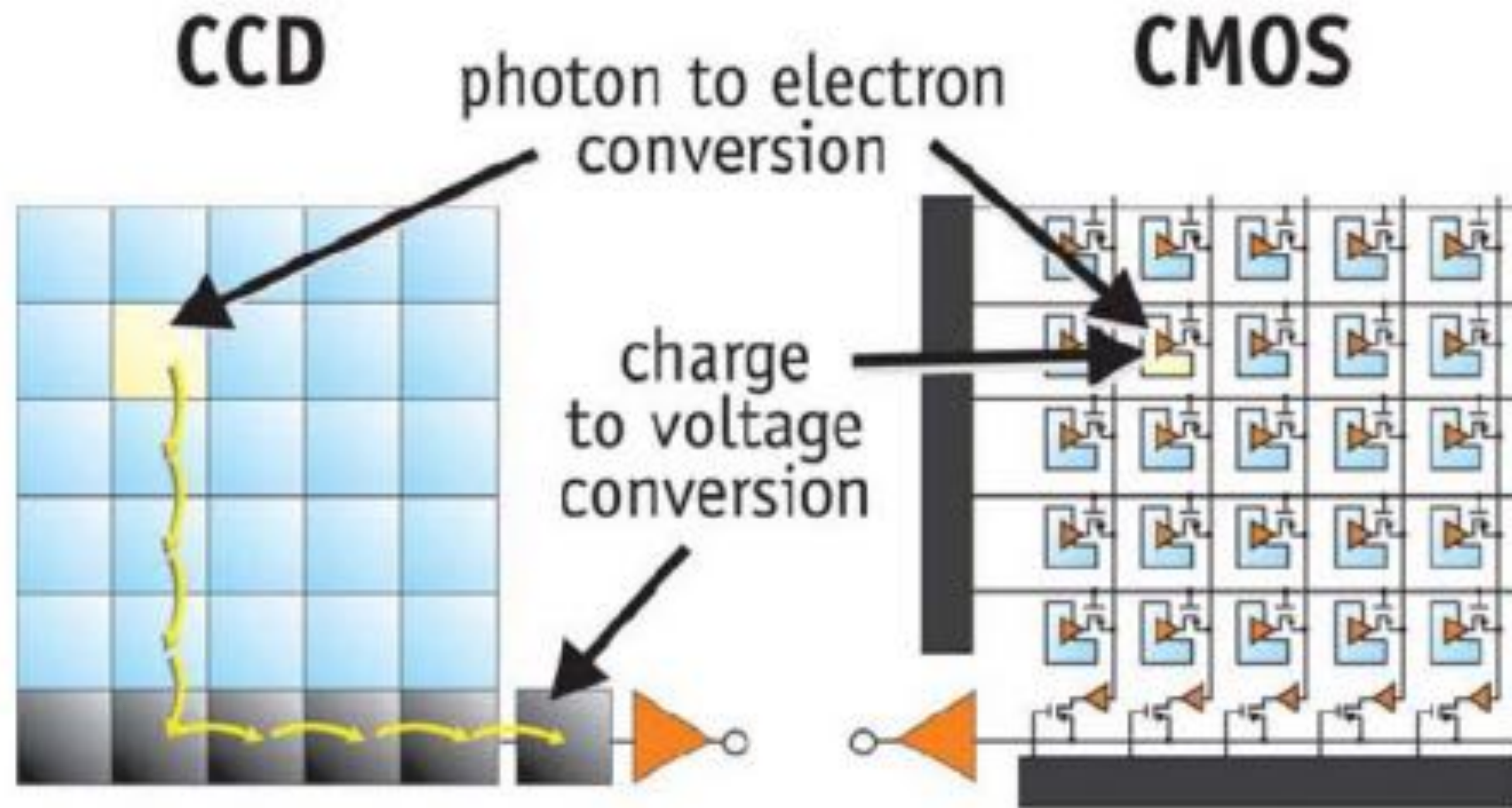
# Readout



<http://www.ysctech.com/digital-microscope-CCD-camera-info.html>

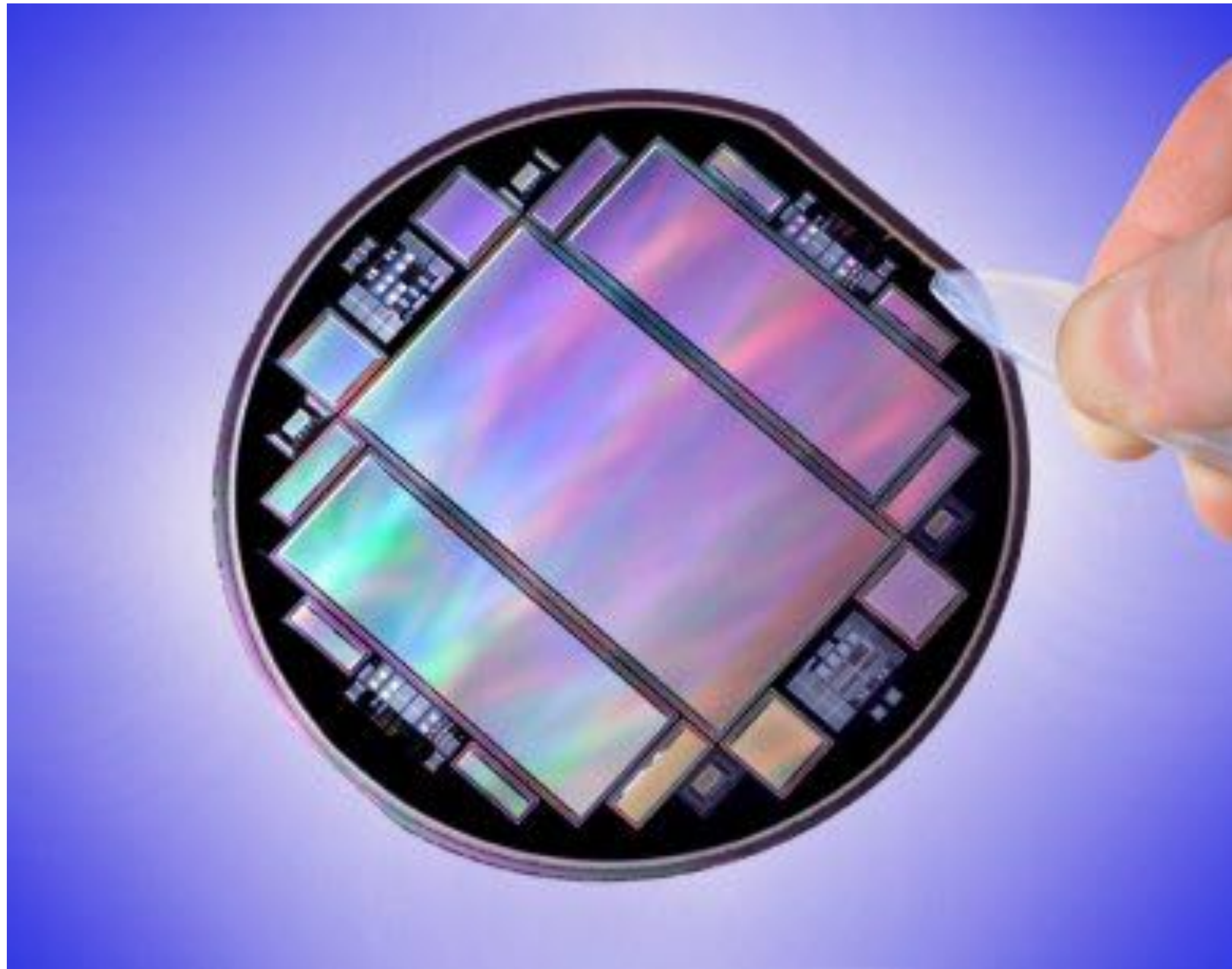


# CCDs vs CMOS



Complementary Metal Oxide Semiconductor arrays

# Fabrication



“Grades”: 0, 1, 2, or 3

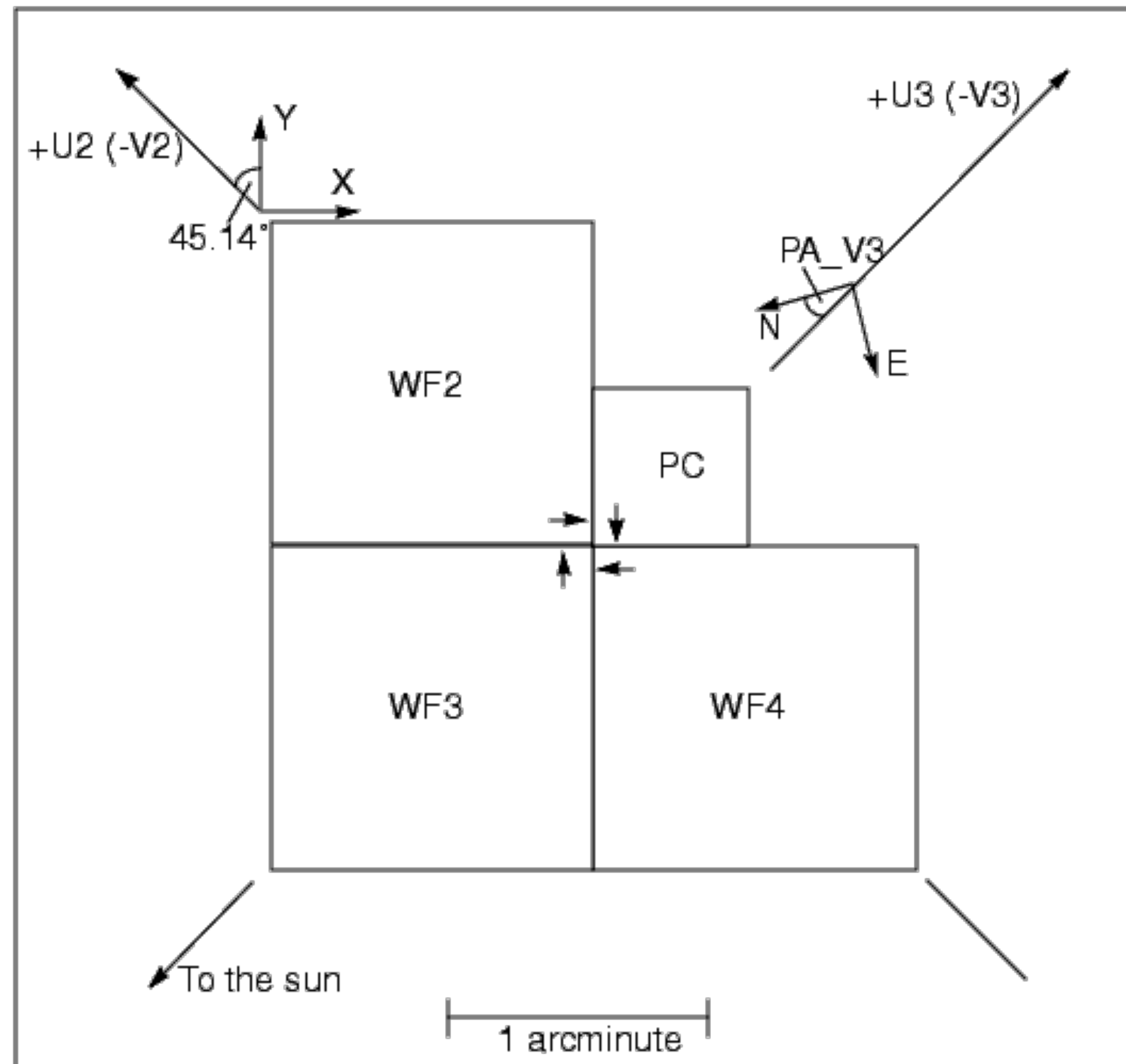
0 - science grade

3 - mobile phones

# Sizes

- Pixel (10-24microns)
  - need to match half of the psf of your instrument
- CCD ( $n_{\text{pixels}} * \text{size}_{\text{pixel}}$ ), from 512 to 10k
  - need to match the field of view of your instrument

# Wide Field /Planetary Camera 2



Instrument on the  
Hubble Space Telescope  
between 1993 and 2009

800x800 pixel Loral CCD

WF -> 0.1 arcsec/pixel

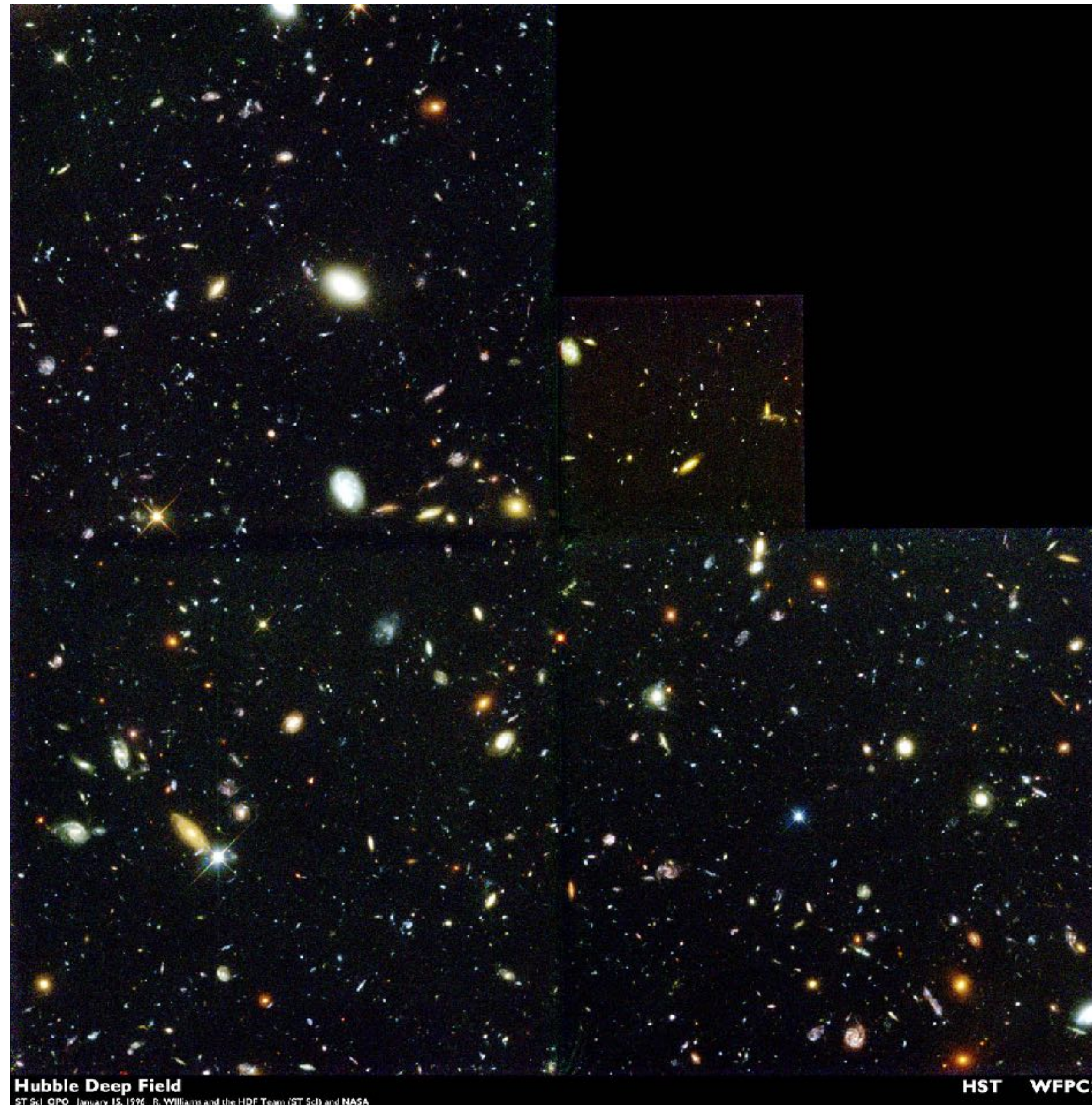
PC -> 0.046 arcsec/pixel

Diffraction limit of HST: 0.05''

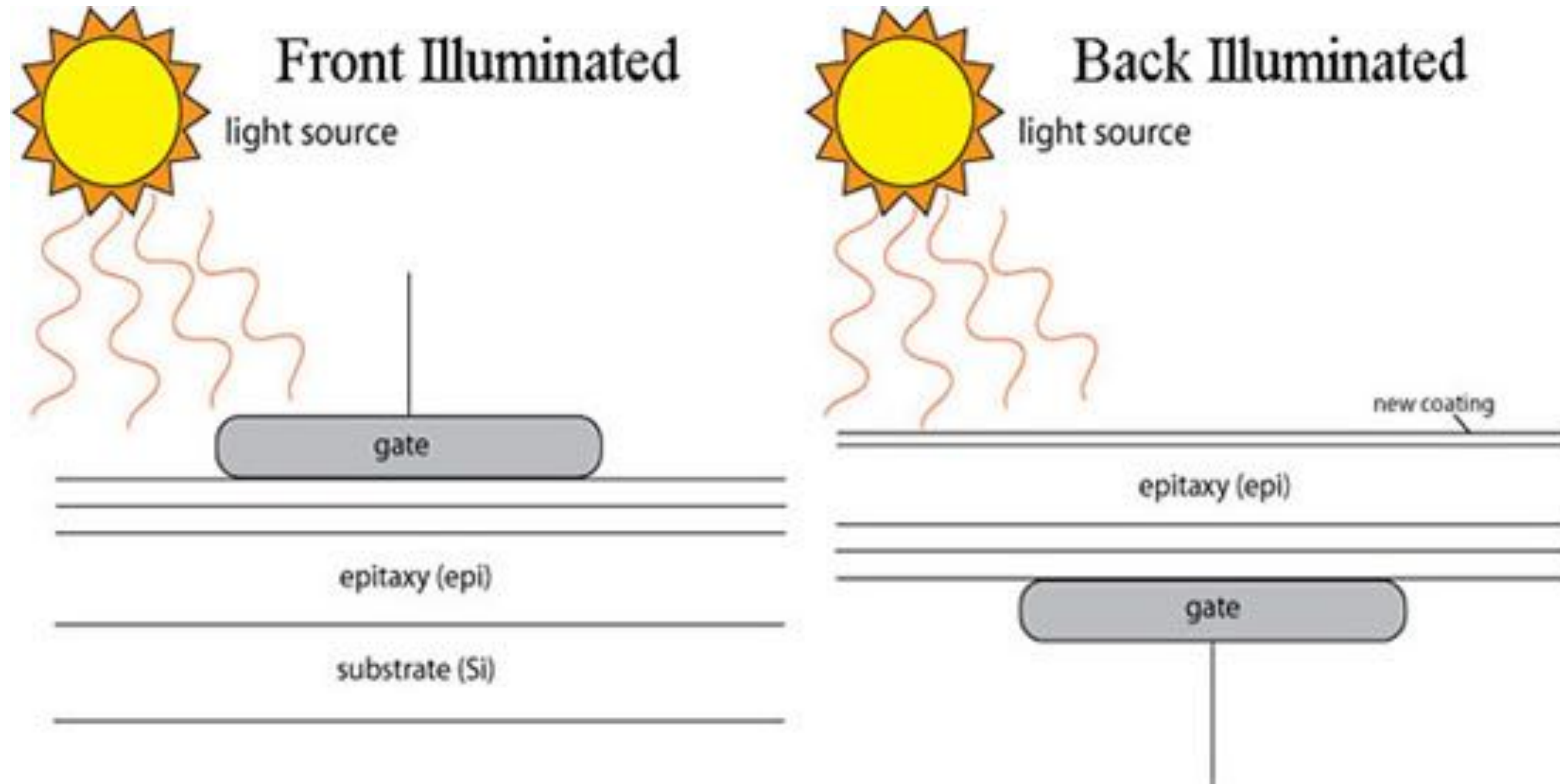
# Hubble Deep Field

100 hours on target  
during Christmas 1995

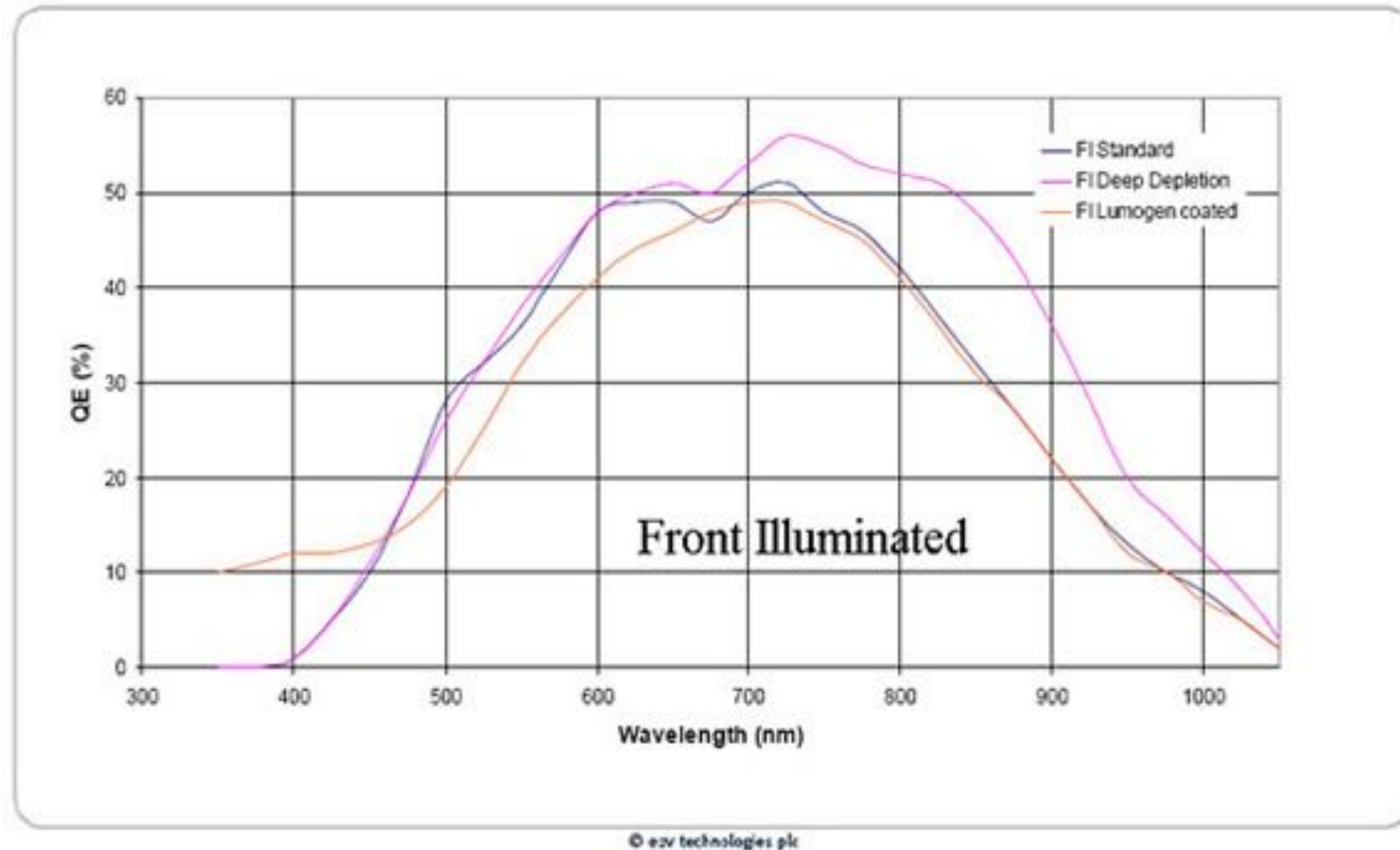
Williams et al. (1996)



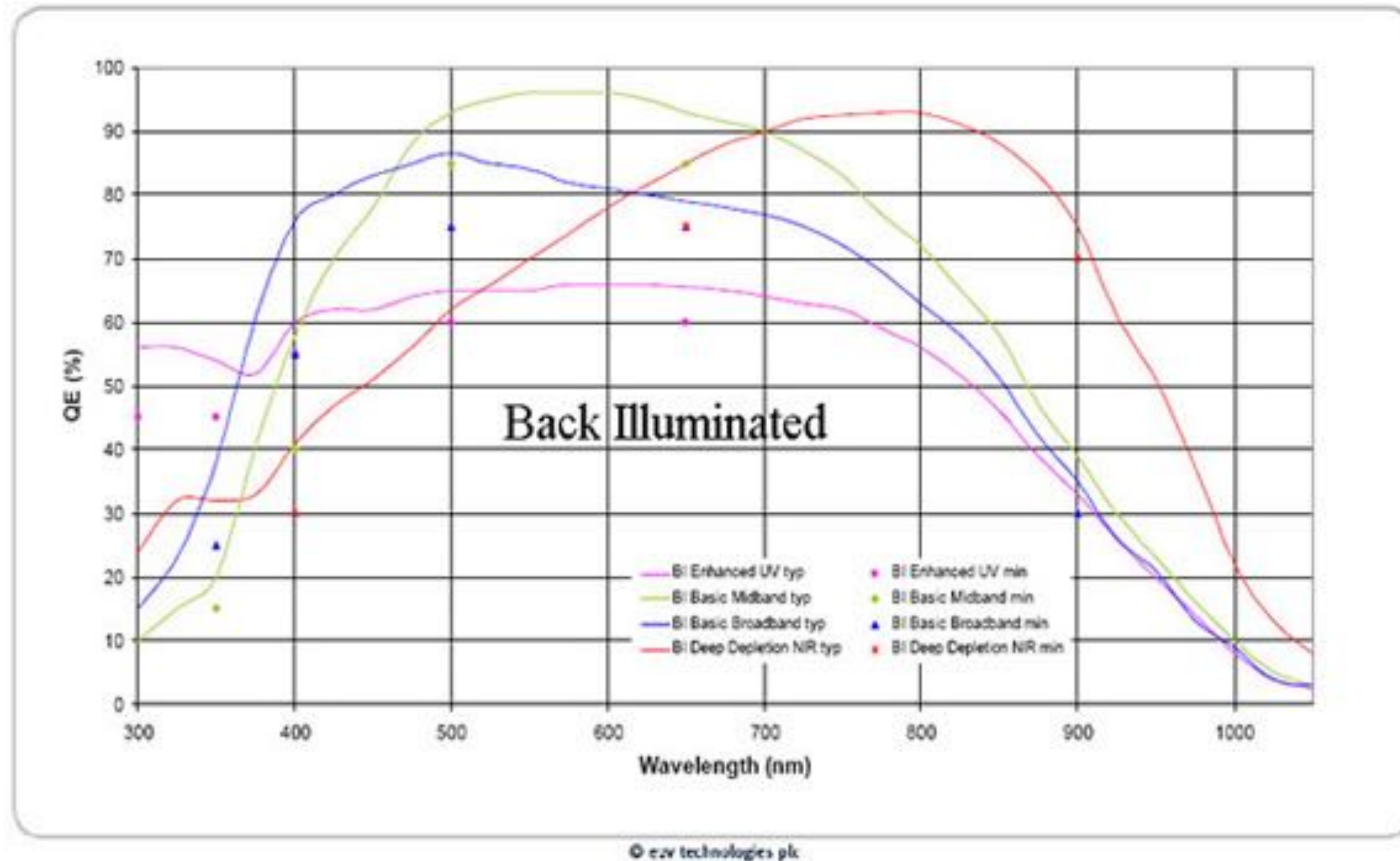
# Quantum Efficiency



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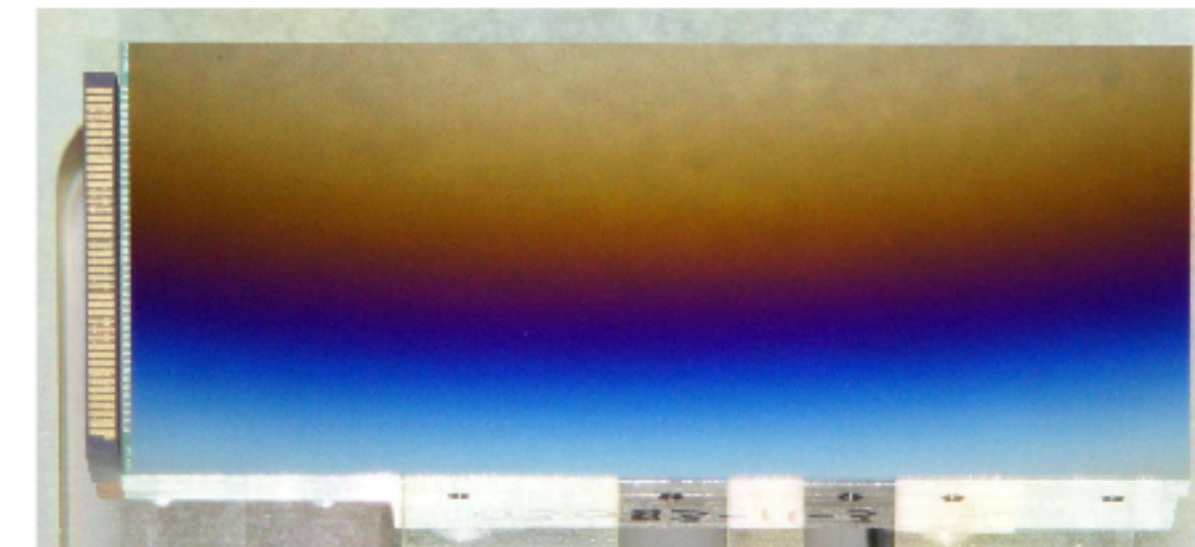
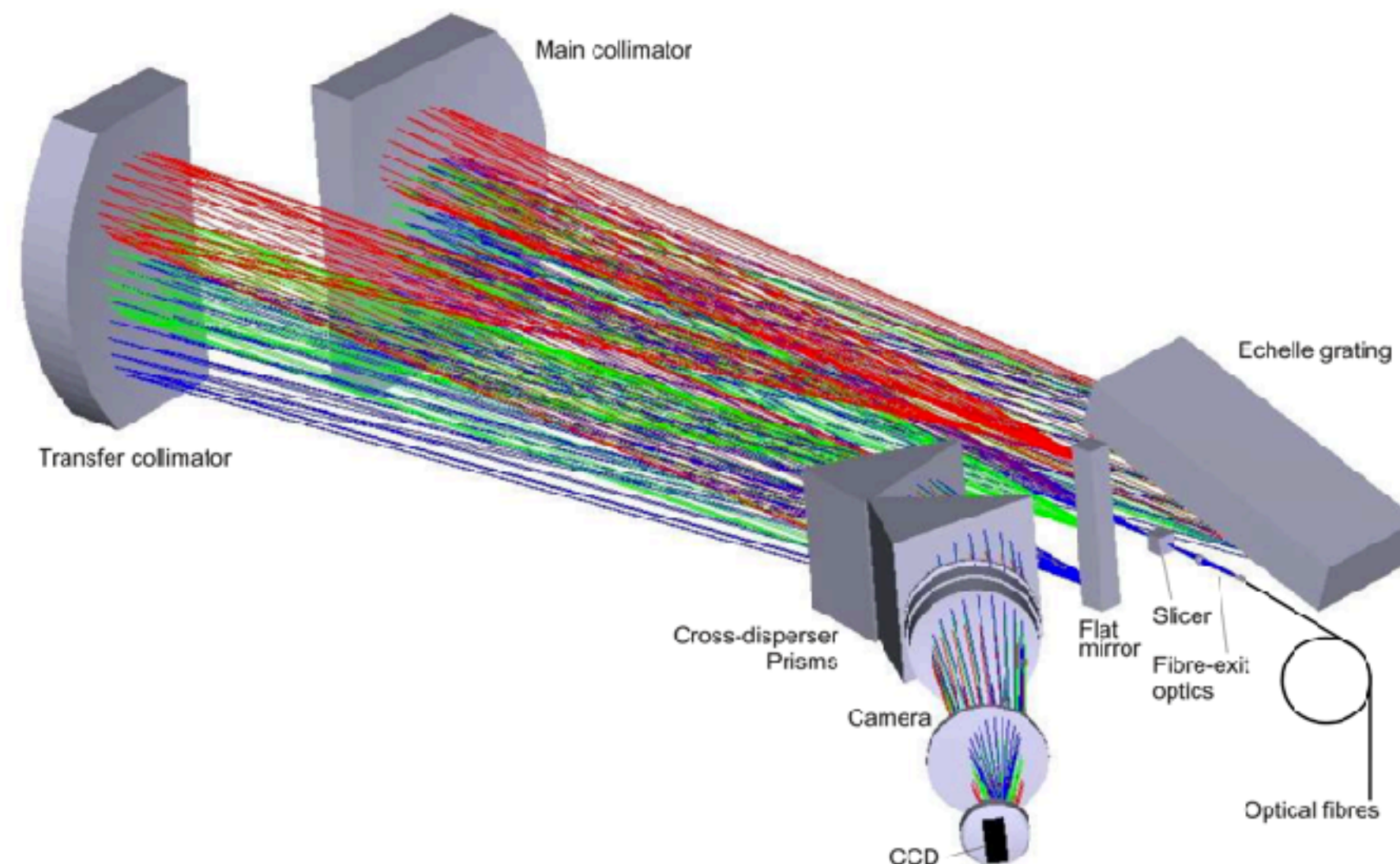




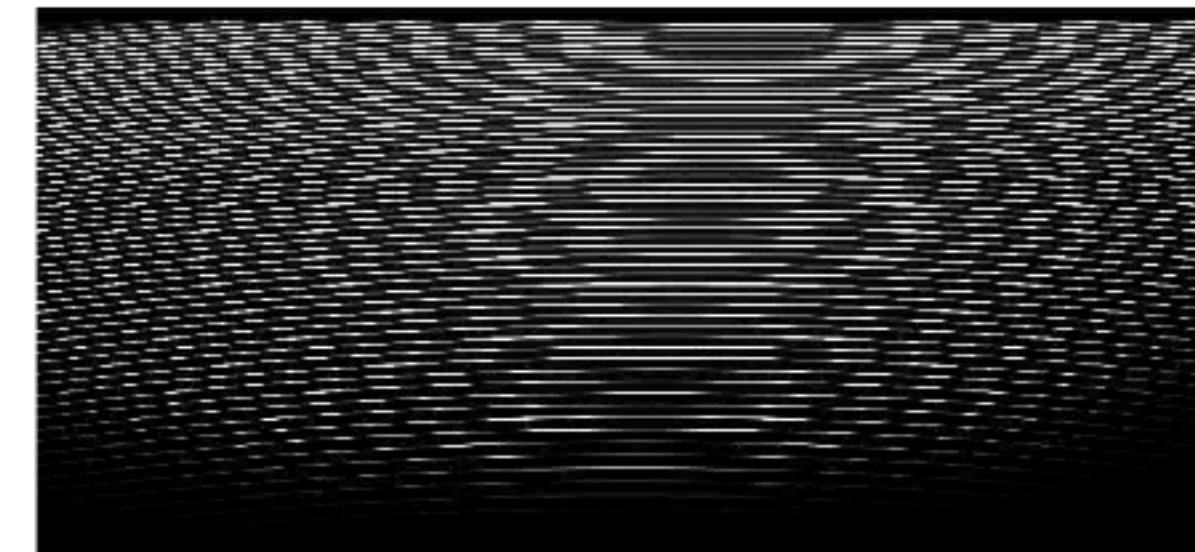
# Coatings

## HERMES: a high-resolution fibre-fed spectrograph for the Mercator telescope ★

Gert Raskin<sup>1</sup>, Hans Van Winckel<sup>1</sup>, Herman Hensberge<sup>2</sup>, Alain Jorissen<sup>3</sup>, Holger Lehmann<sup>4</sup>, Christoffel Waelkens<sup>1</sup>, Gerardo Avila<sup>5</sup>, Jean-Pierre De Cuyper<sup>2</sup>, Pieter Degroote<sup>1</sup>, René Dubosson<sup>6</sup>, Louis Dumortier<sup>2</sup>, Yves Frémat<sup>2</sup>, Uwe Laux<sup>4</sup>, Bernard Michaud<sup>6</sup>, Johan Morren<sup>7</sup>, Jesus Perez Padilla<sup>1</sup>, Wim Pessemier<sup>1</sup>, Saskia Prins<sup>1</sup>, Kristof Smolders<sup>1</sup>, Sophie Van Eck<sup>3</sup>, and Johannes Winkler<sup>4</sup>

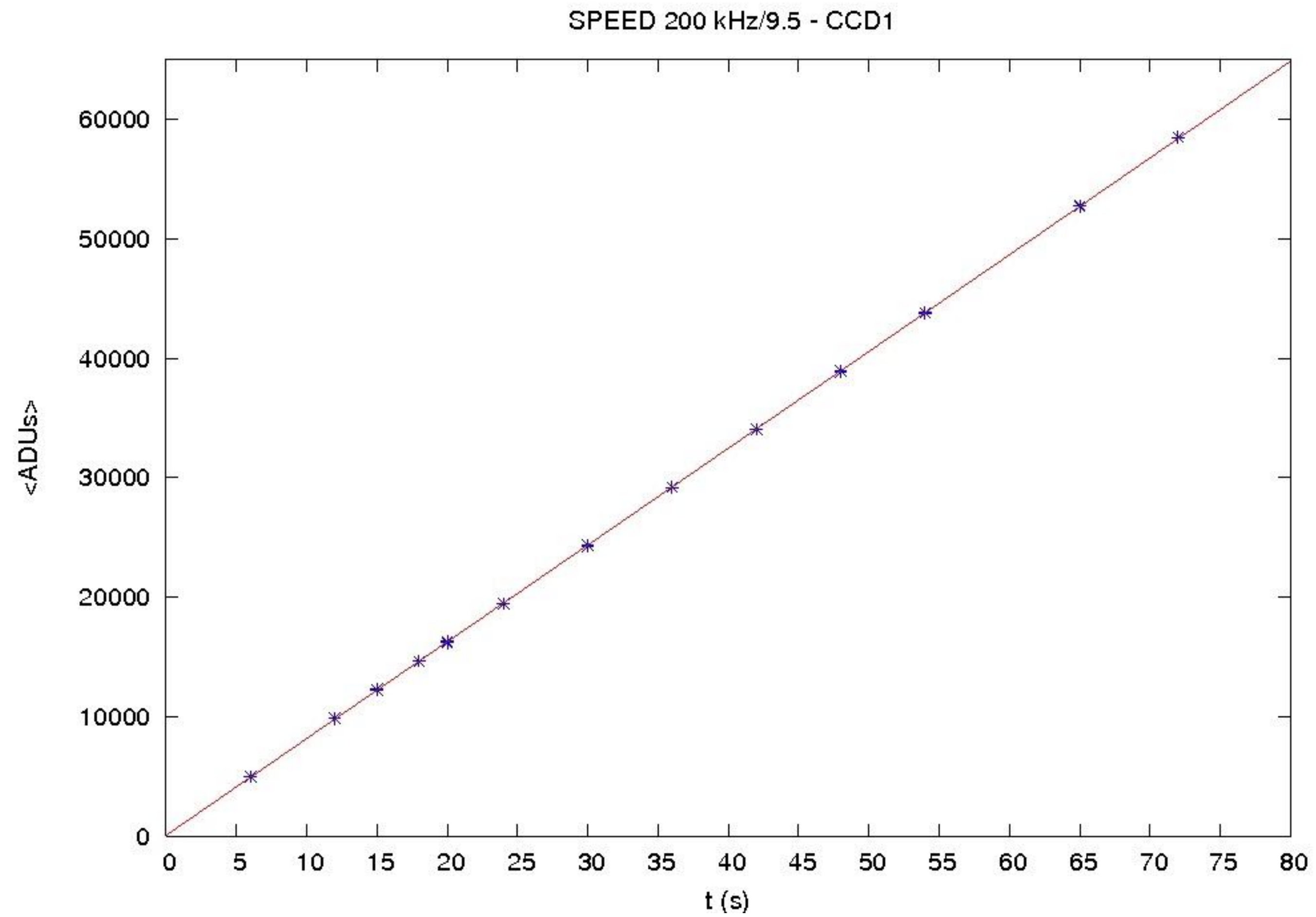


**Fig.14.** Picture of the graded-AR coated CCD. The red-sensitive part at the top of the chip looks blue because red light is absorbed while blue light is reflected.



**Fig.15.** Full-frame raw image of a flat-field spectrum in the low-resolution fibre.

# Linearity

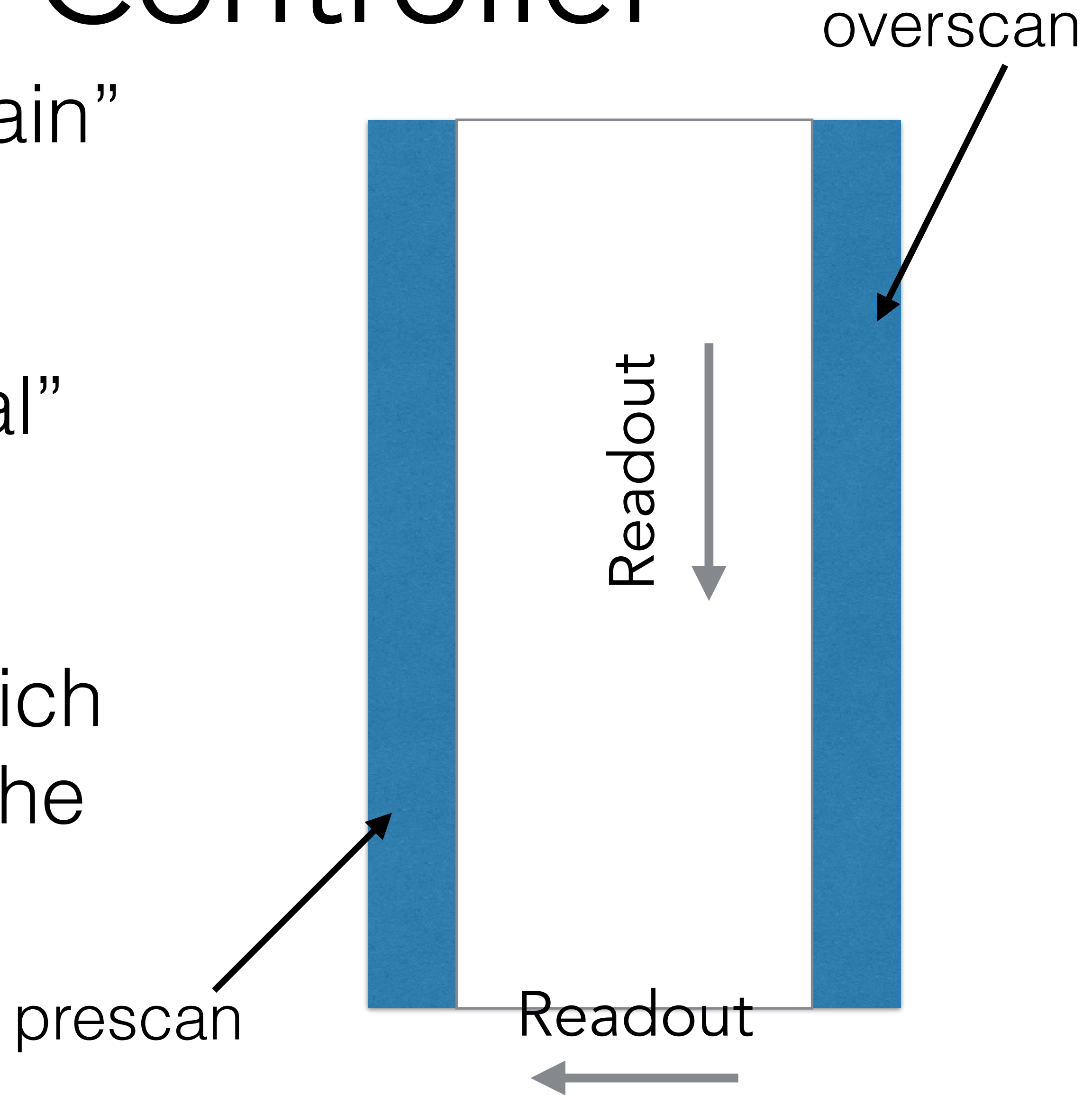


# The Controller

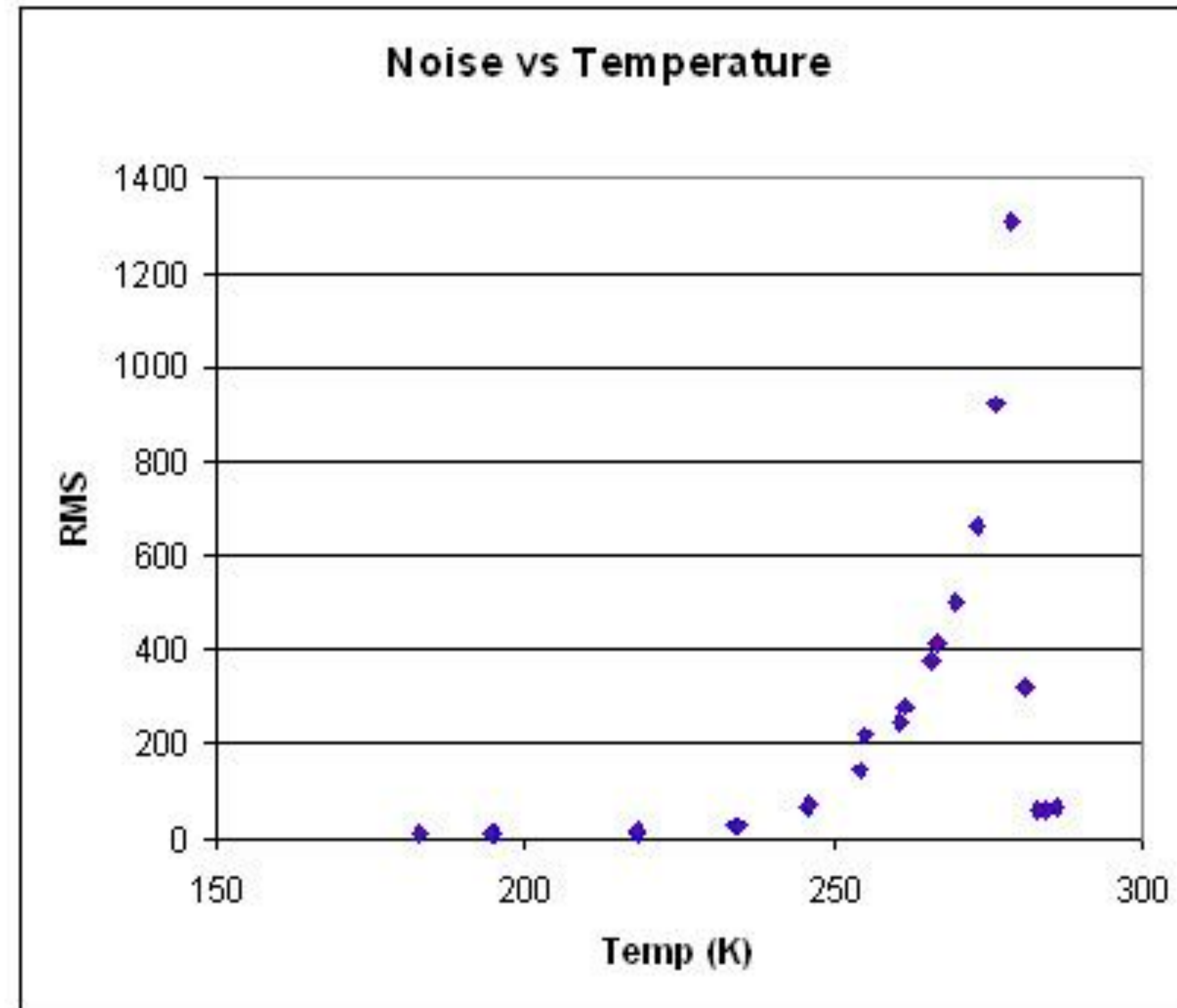
The Controller is the “brain” of the detector.

Not only allows “normal” readout.

Allows observations which involve movements of the telescope and/or the instrument!



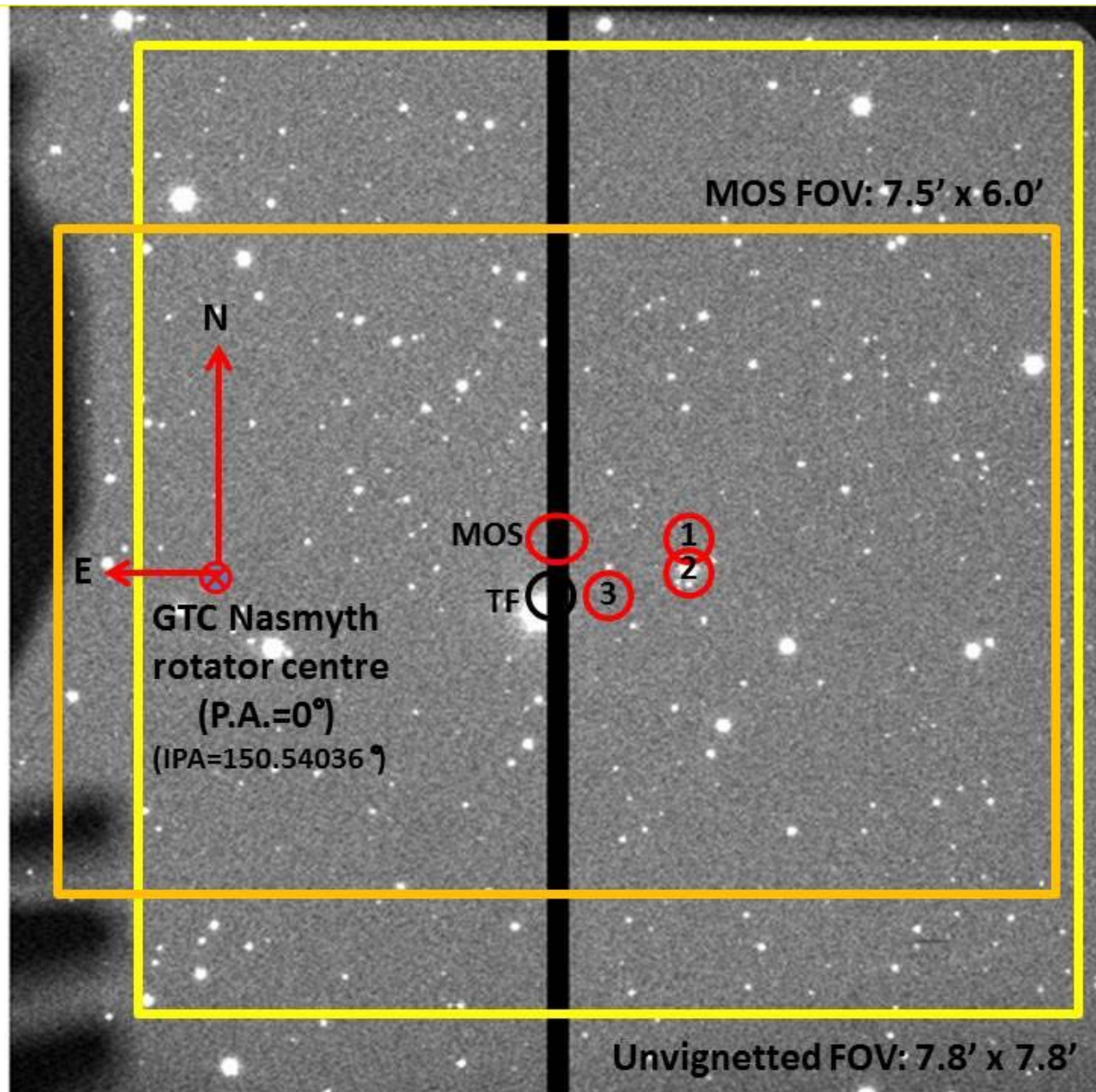
# Noise



[http://www.specinst.com/What\\_Is\\_A\\_CCD.html](http://www.specinst.com/What_Is_A_CCD.html)

Mosaics

# OSIRIS



First instrument on the  
Gran Telescopio Canarias  
(10.4m)

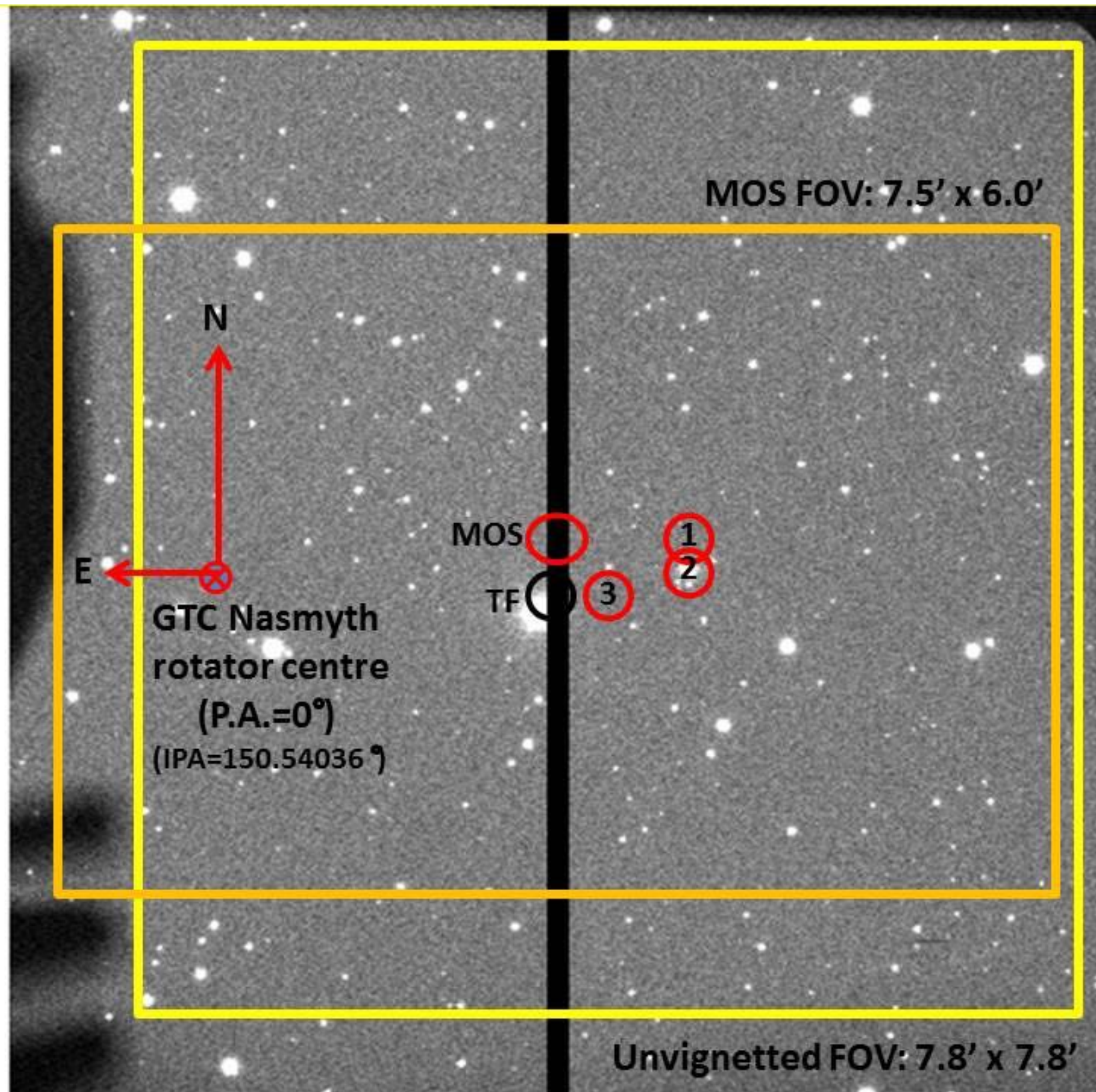
2 x 2kx4k CCDs  
(Marconi CCD42-82)

pixel size = 15 $\mu$ m

scale = 0.125"/pixel

Typical seeing  
0.6"

# OSIRIS



First instrument on the  
Gran Telescopio Canarias  
(10.4m)

2 x 2kx4k CCDs  
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pixel size = 15 $\mu$ m

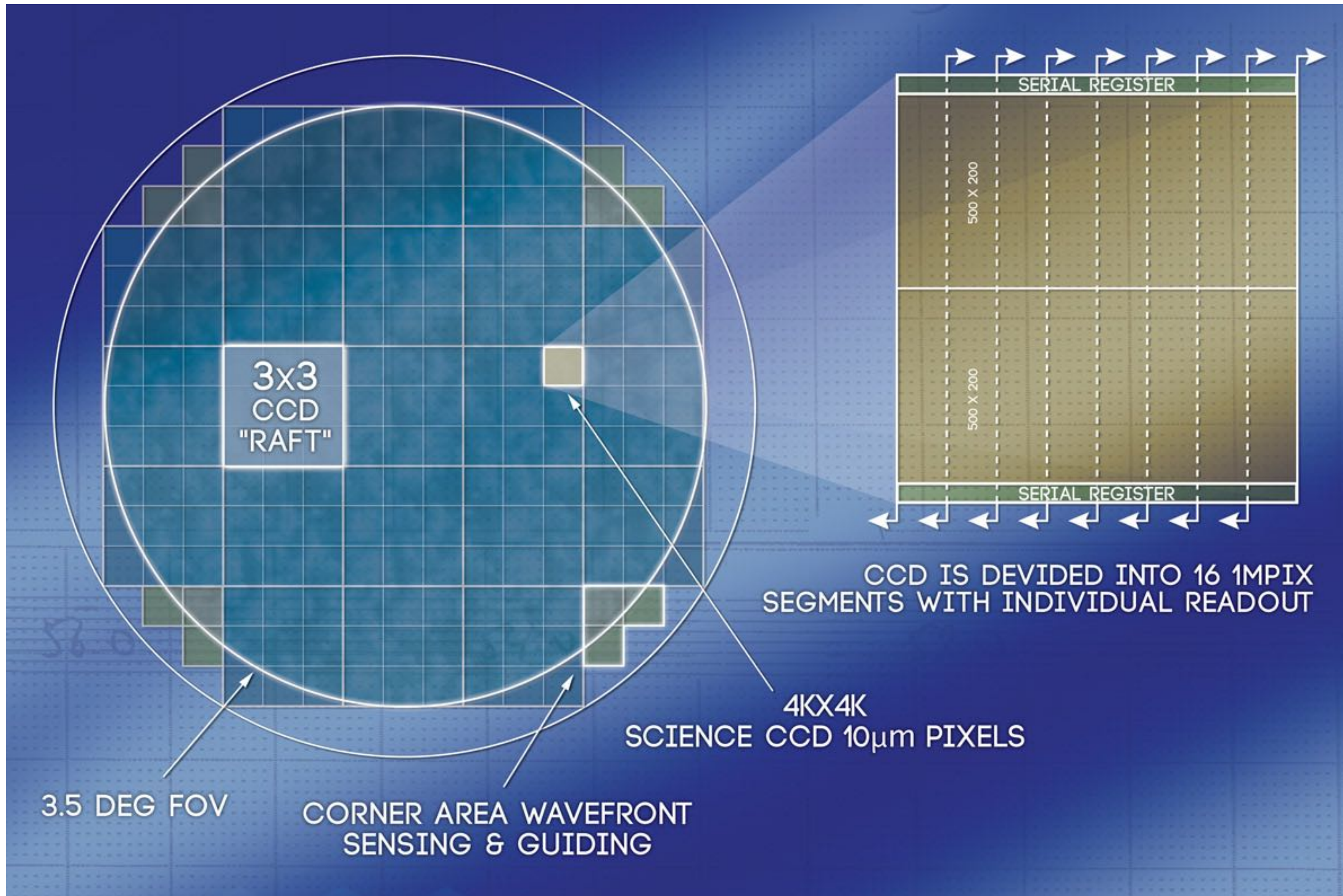
scale = 0.125"/pixel

Typical seeing  
0.6"  
*Oversampled psf*

# LSST

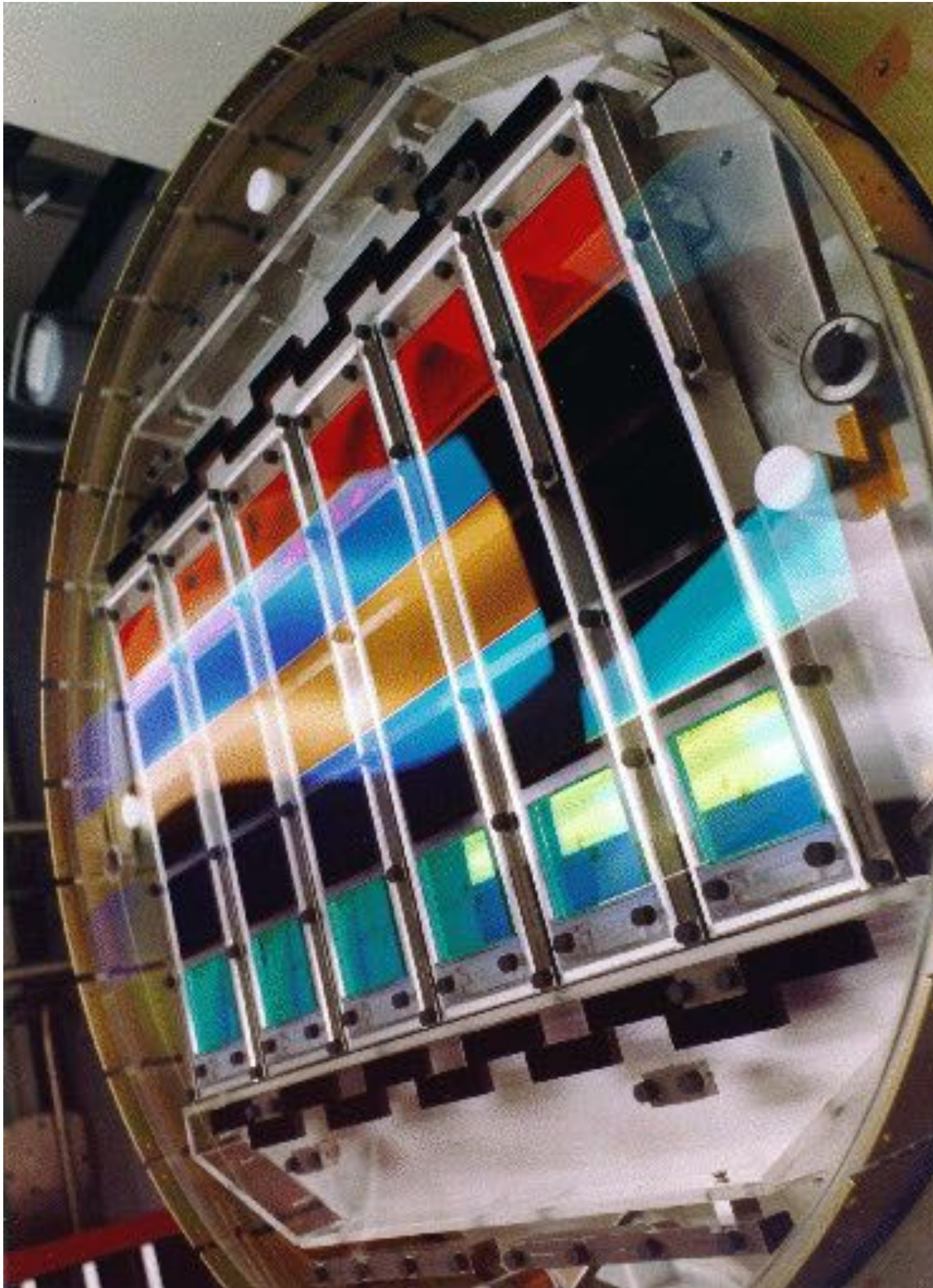
Large Synoptic  
Survey Telescope

8m telescope  
Cerro Bachen  
(Chile)





# SDSS



Sloan Digital Sky Survey

2.5m dedicated telescope  
@Apache Point Observatory

30 2048x2048 CCDs

pixel size 24 $\mu$ m  
scale 0.396 arcsec/pixel

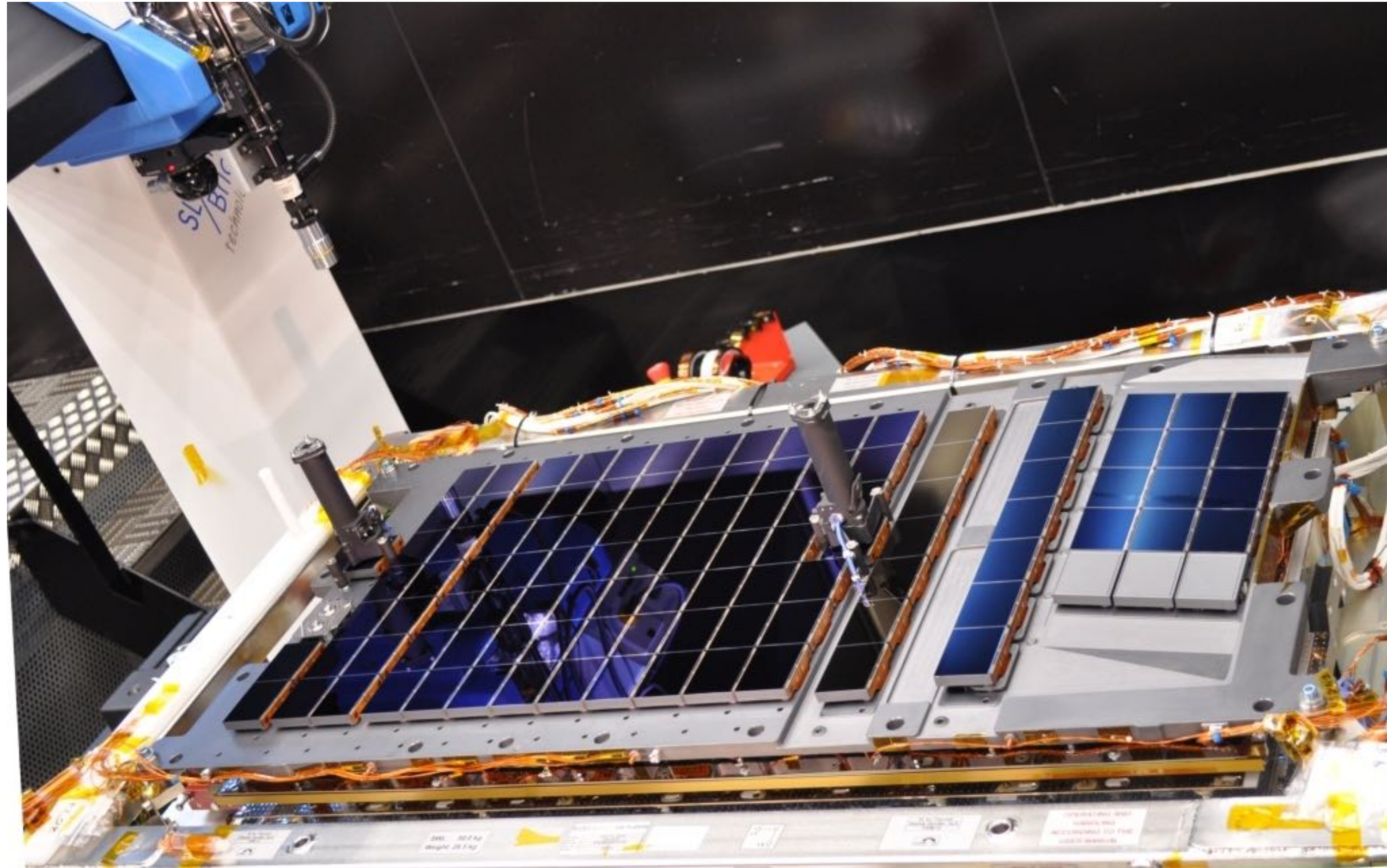
# Drift scan

Circulo Meridiano @ Observatório Abrahão de Moraes



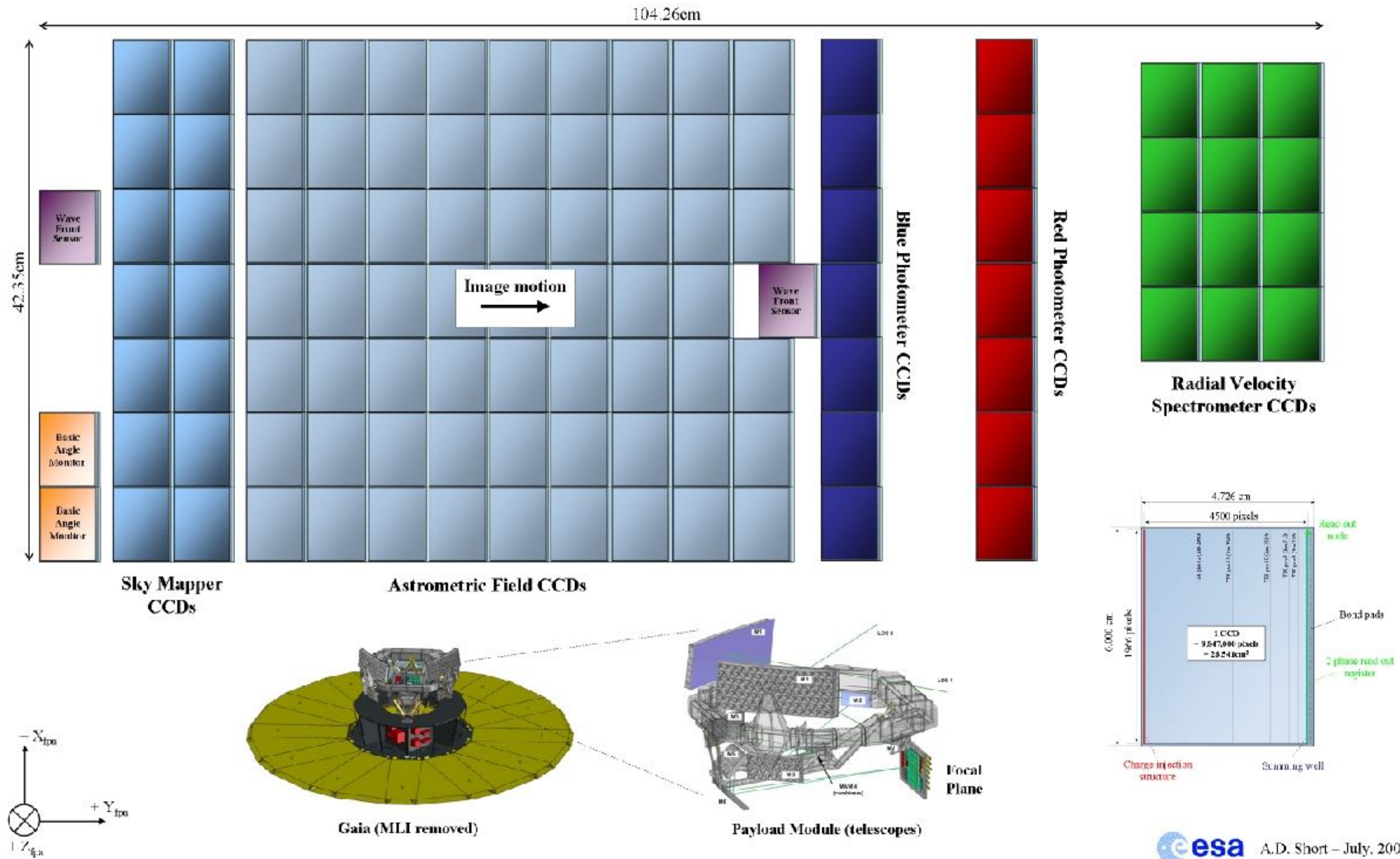
<http://www.observatorio.iag.usp.br/index.php/mppesq/mpcirculo.html>

# Gaia



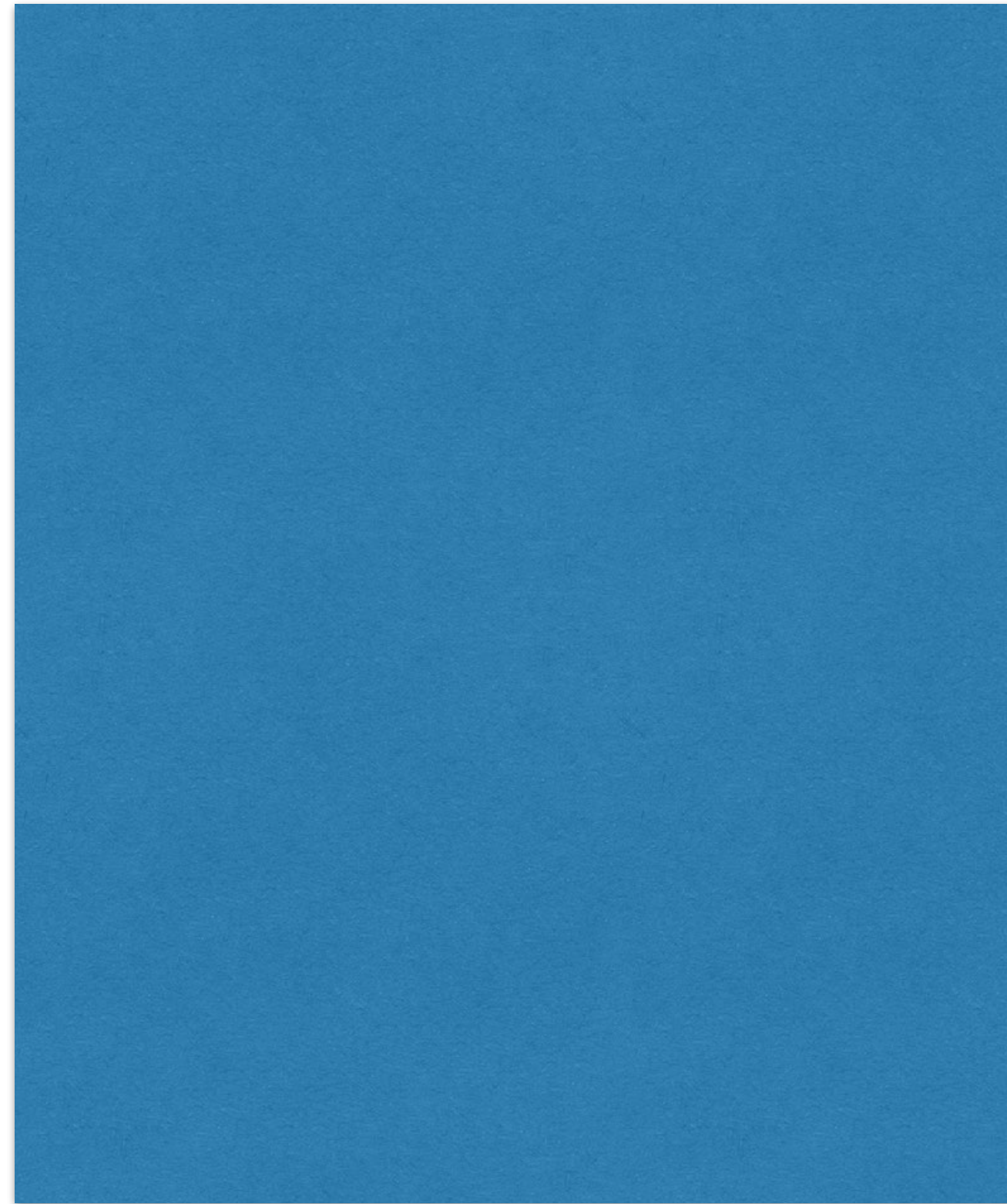
<http://blogs.esa.int/gaia/2013/10/09/opening-activating-the-gates-of-gaia/>

# Gaia



Fast Readout

# Observing with Windows

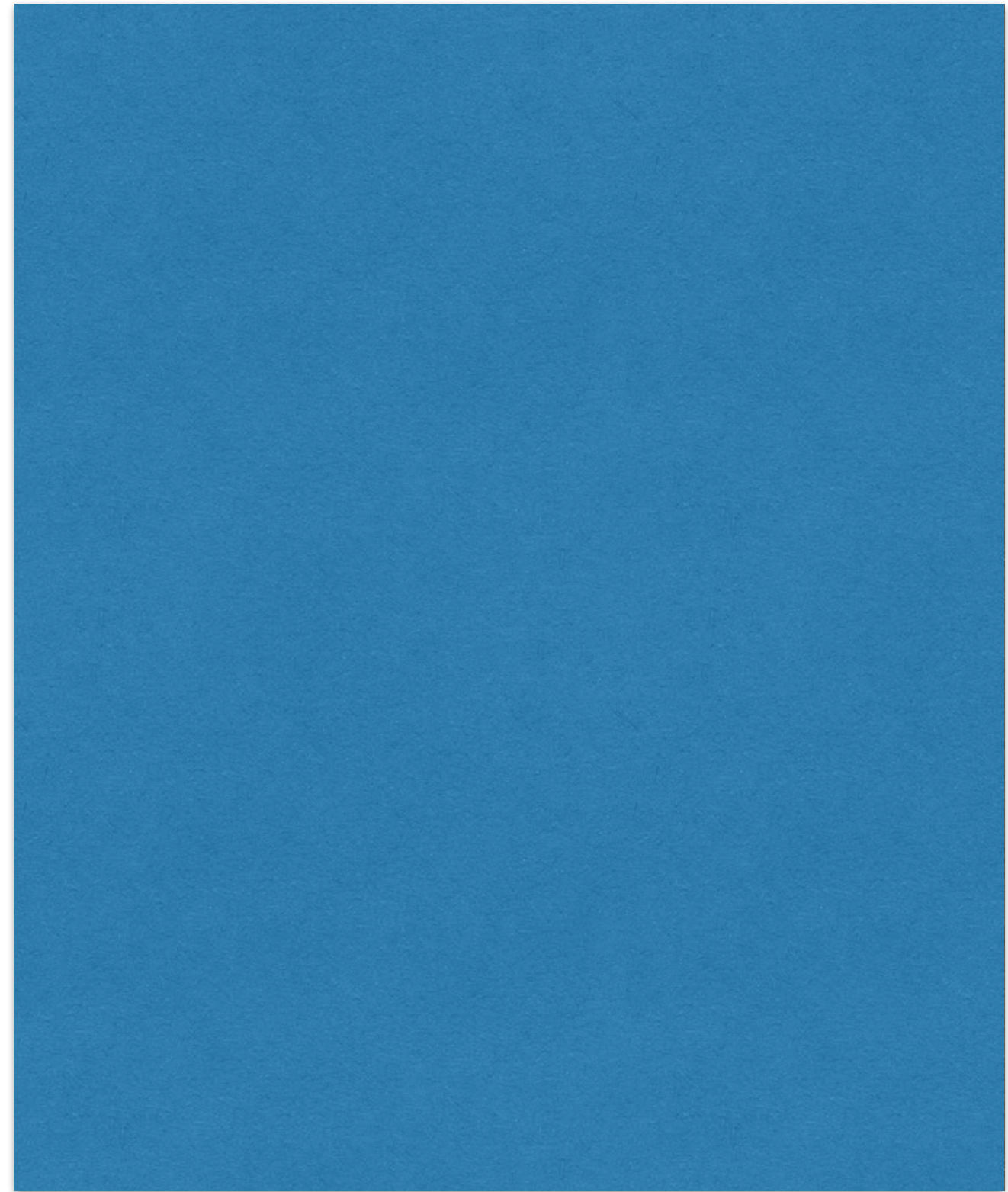


For sake of exercise:

- readout 100kHz
- 1000 pixels in x
- 4000 pixels in y

How long does it take to read the full CCD?

# Observing with Windows



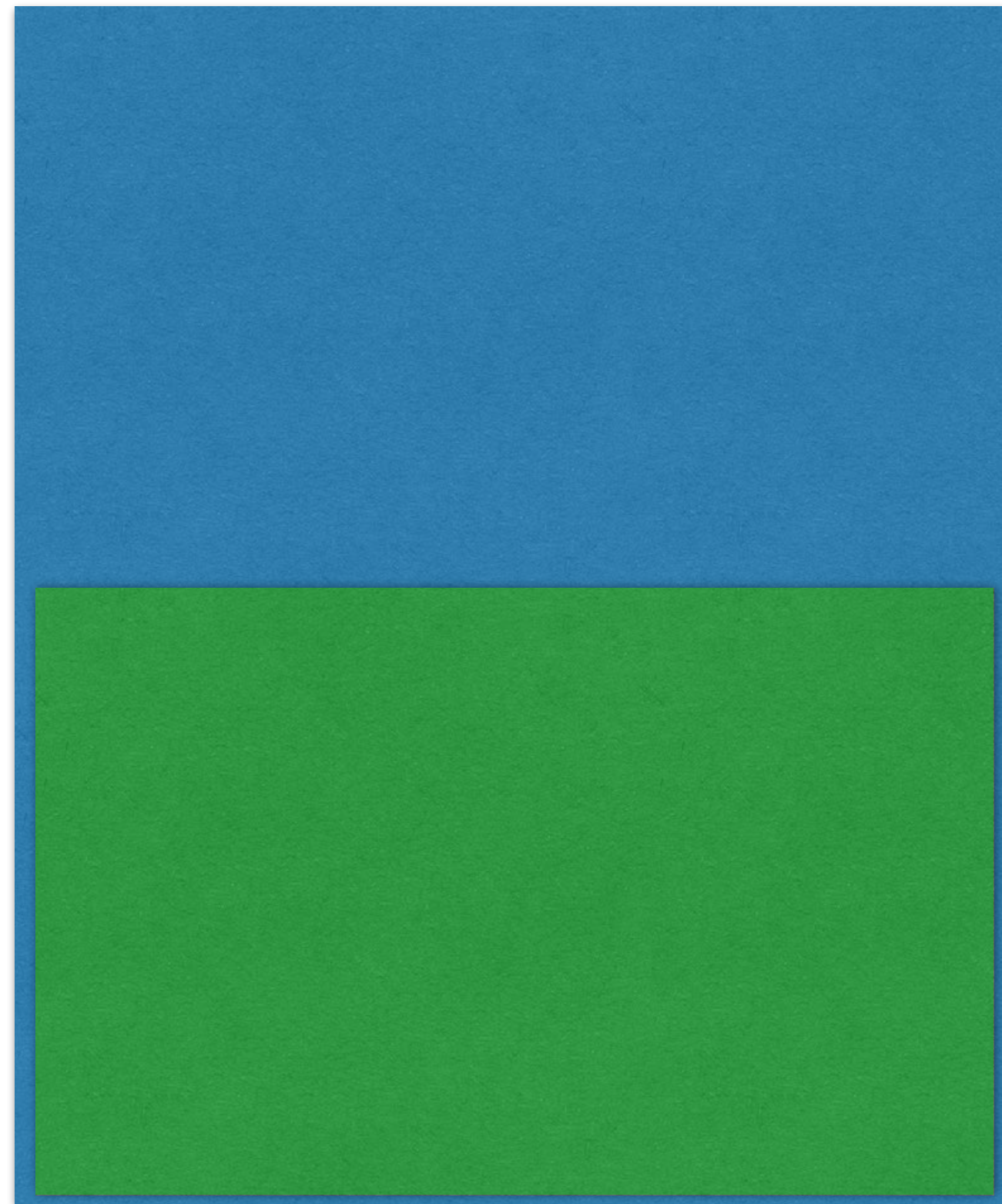
For sake of exercise:

- readout 100kHz
- 1000 pixels in x
- 4000 pixels in y

How long does it take to read the full CCD?

$$1000 * 4000 / 100\,000 \text{ Hz} = 40\text{s}$$

# Observing with Windows



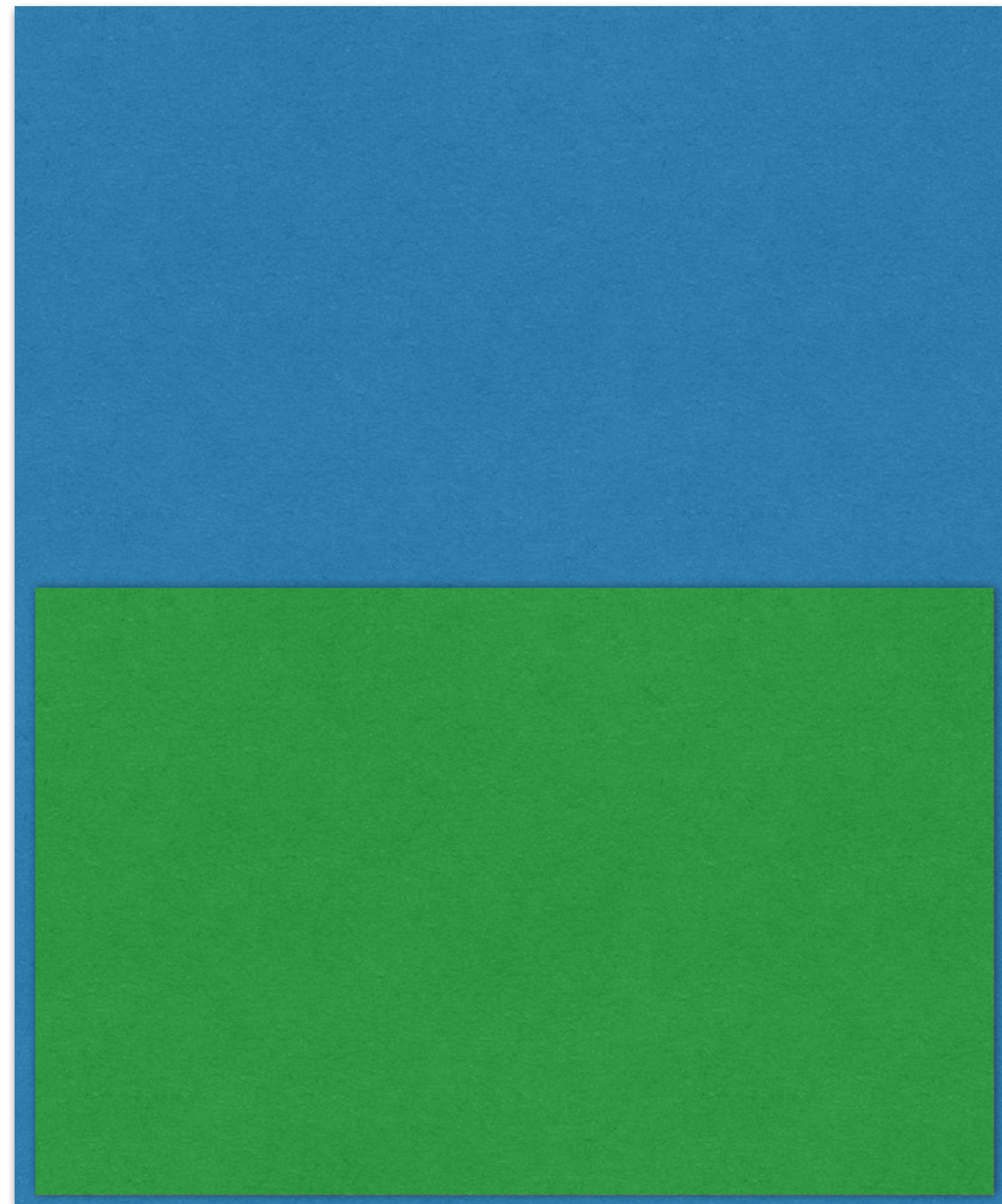
For sake of exercise:

- readout 100kHz
- 1000 pixels in x
- 4000 pixels in y

How long does it take to read half the CCD?



# Observing with Windows



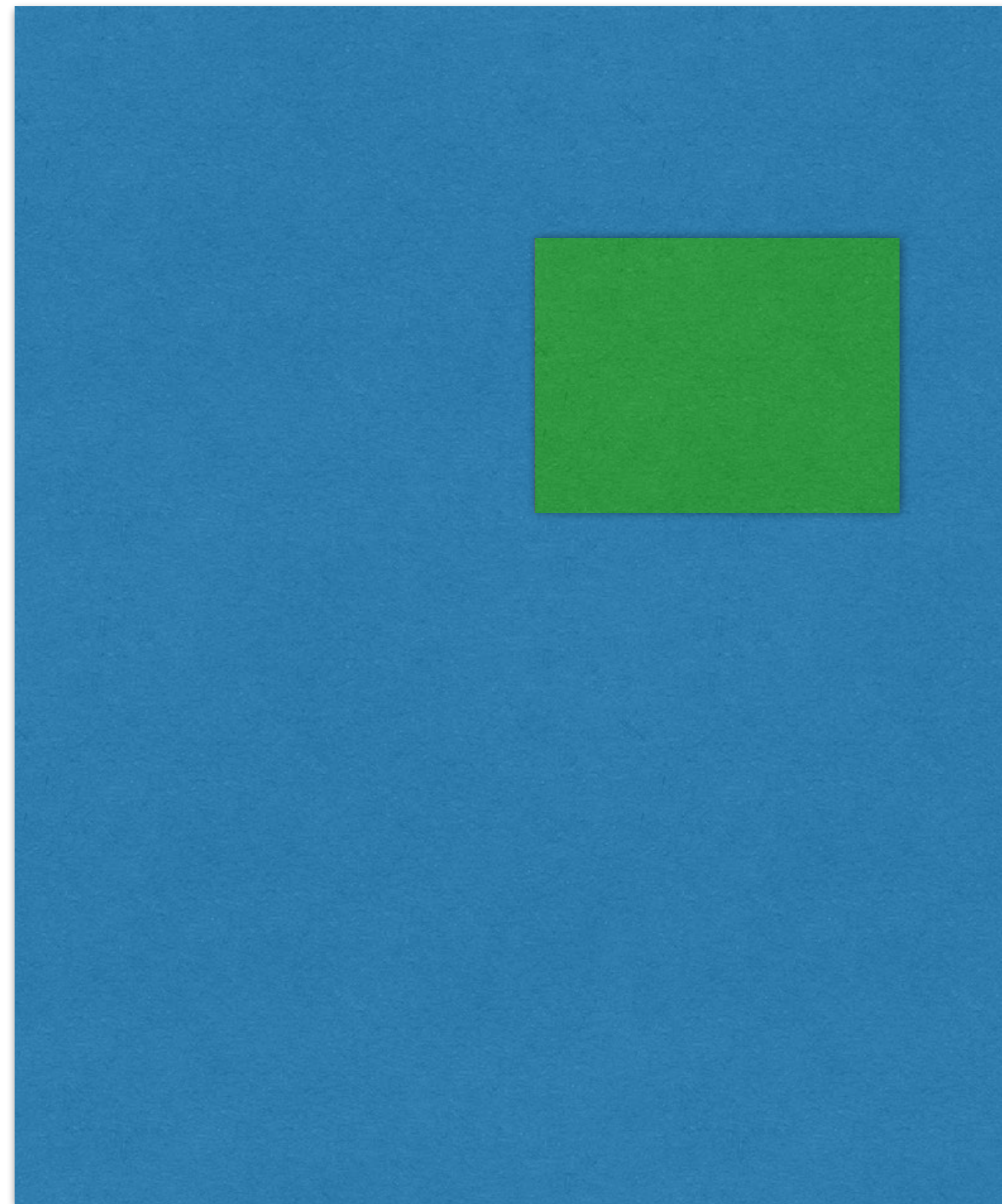
For sake of exercise:

- readout 100kHz
- 1000 pixels in x
- 4000 pixels in y

How long does it take to read half the CCD?

$$1000 * 2000 / 100\ 000\ \text{Hz} = 20\text{s}$$

# Observing with Windows

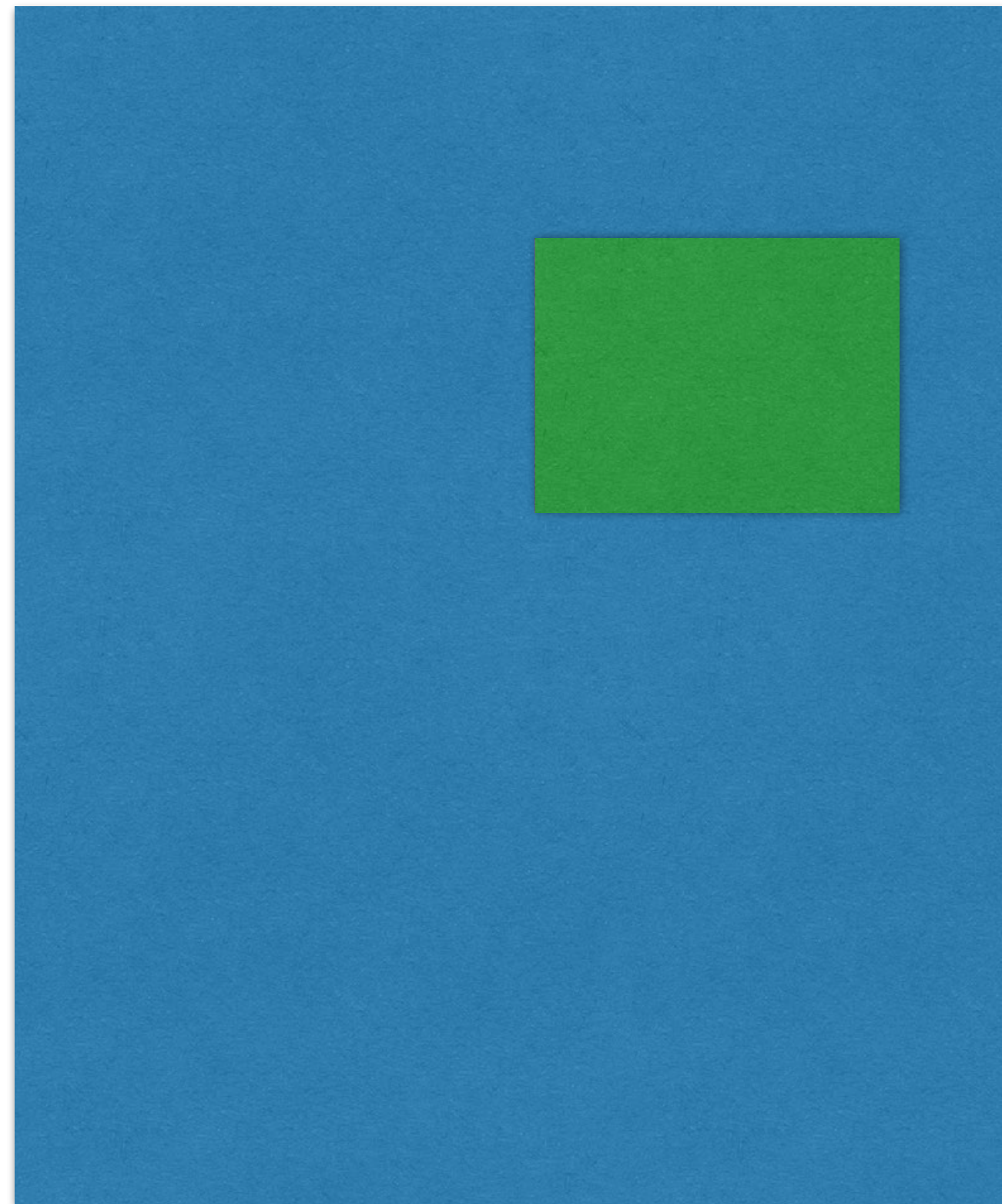


What happens if I place a small “region of interest”?

For example with:

- $x = 500$
- $y = 2000$
- $dx = 10$
- $dy = 10$

# Observing with Windows



What happens if I place a small “region of interest”?

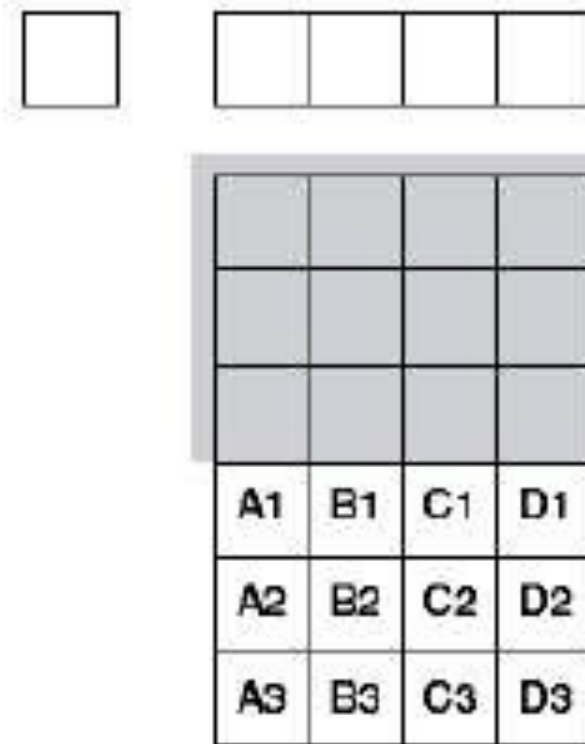
For example with:

- $x = 500$
- $y = 2000$
- $dx = 10$
- $dy = 10$

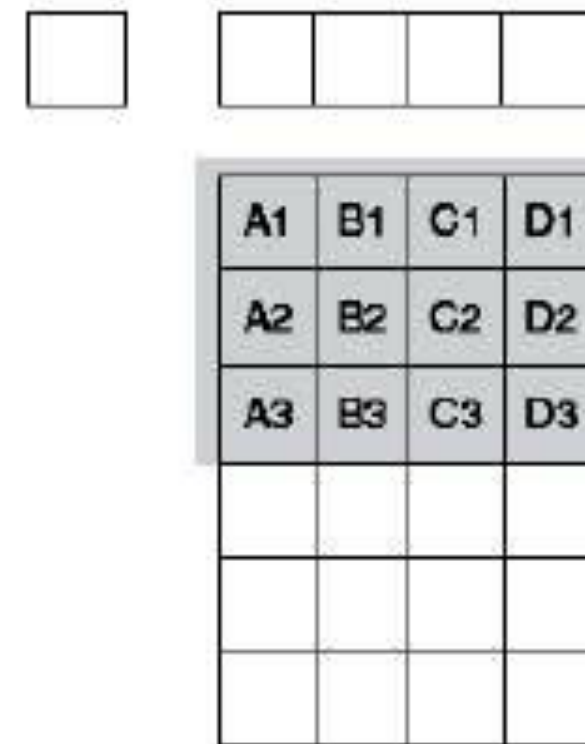
$$10 * 10 / 100\,000 \text{ Hz} = 0.001\text{s}$$

# Frame Transfer CCDs

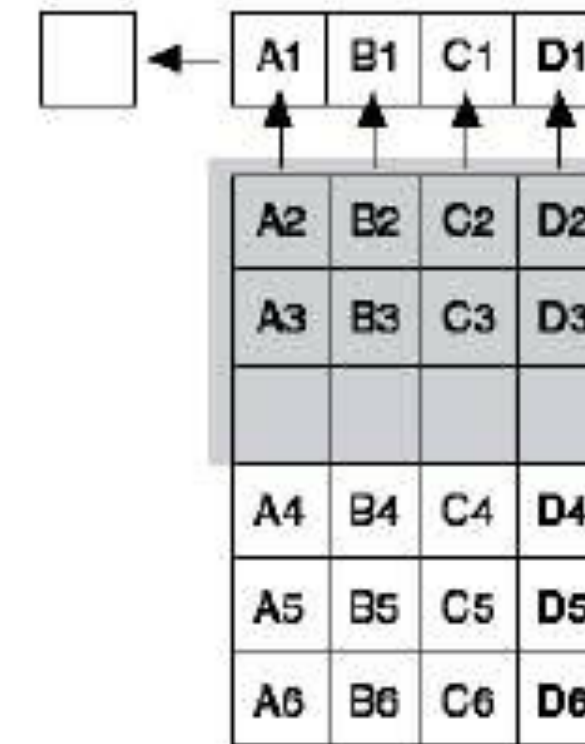
1 Charge accumulates in unmasked cells during exposure.



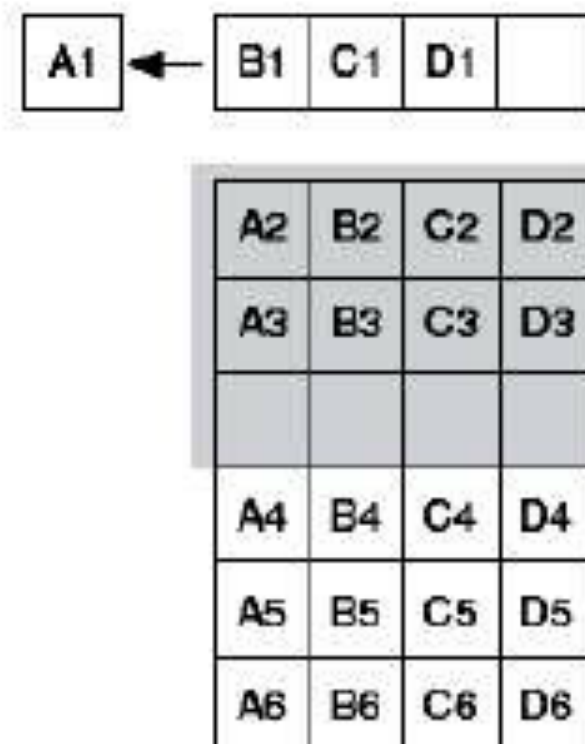
2 Accumulated charge in exposed cells is quickly transferred under mask.



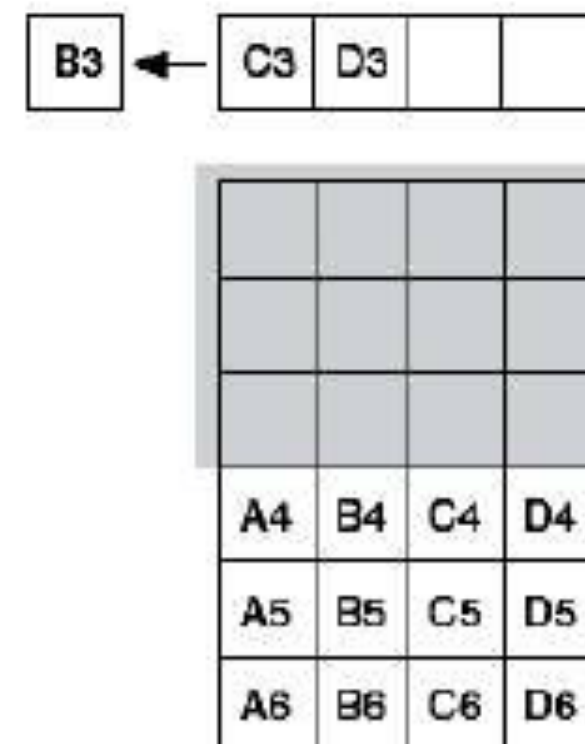
3 Charge from cells A1-D1 shifted to serial register. Exposed cells accumulate new charge.



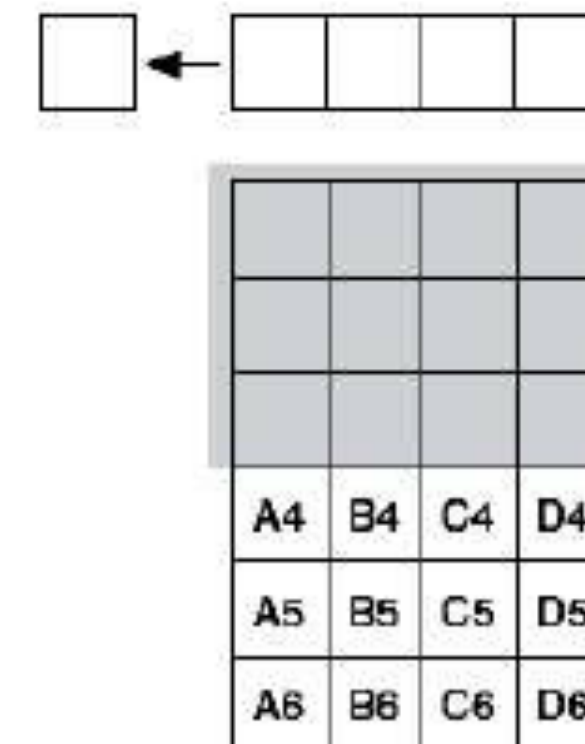
4 Charges in serial register shift into Output Node, emptying the register so the next line can be transferred in.



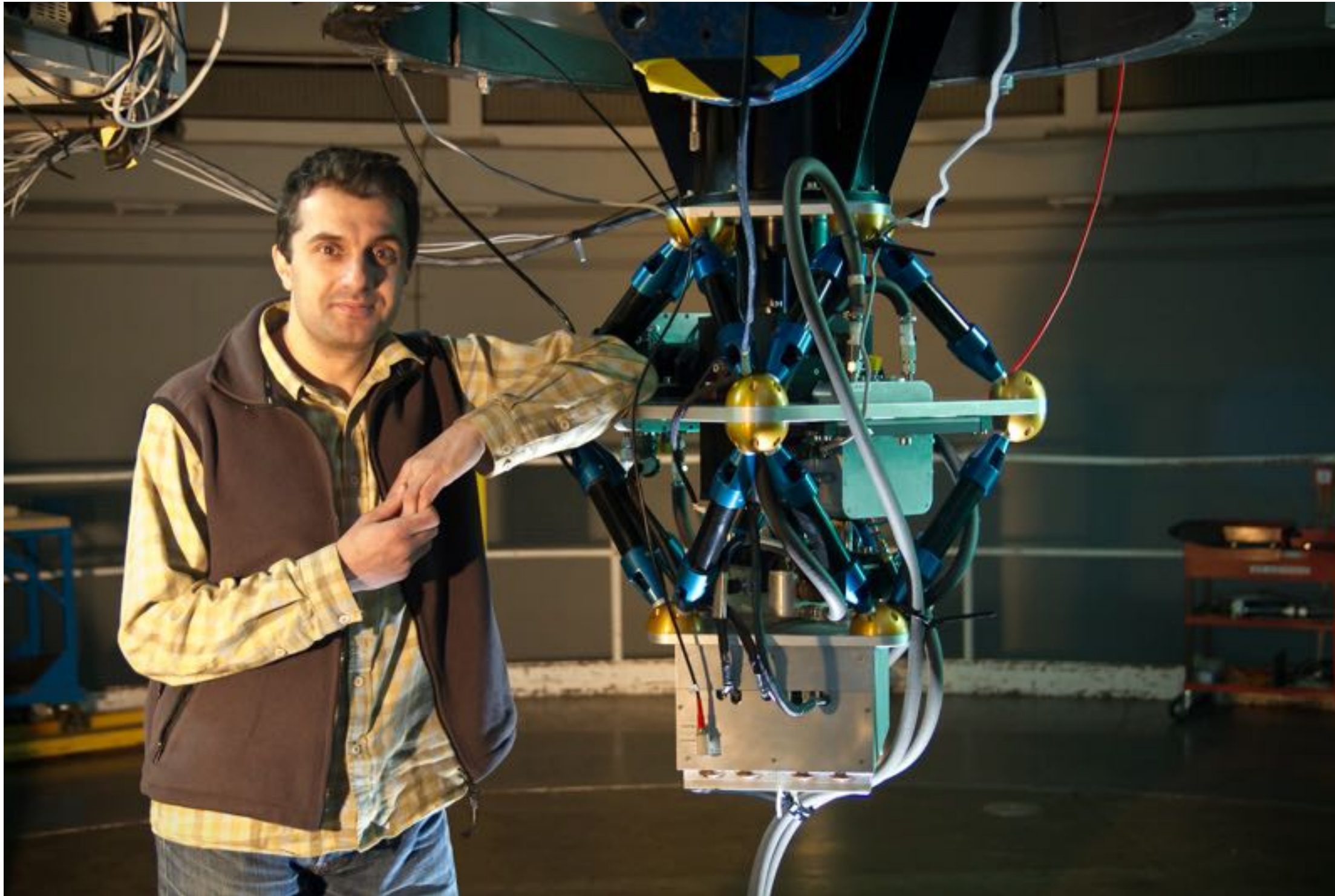
5 Shifting continues until all masked data has been shifted into serial register and from there to the Output Node.



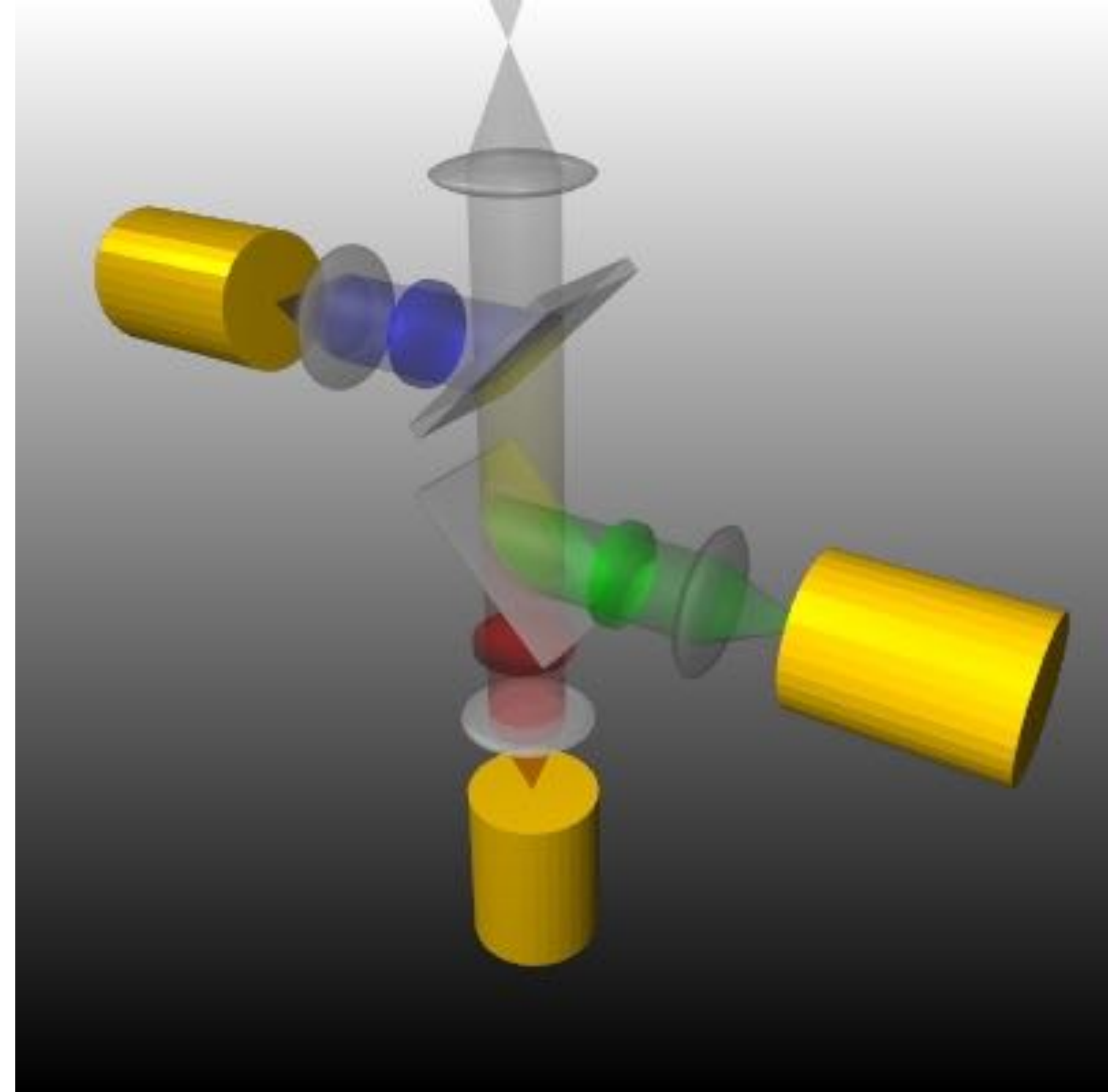
6 All data from first exposure has been shifted out. Second exposure continues. Initial conditions are restored.



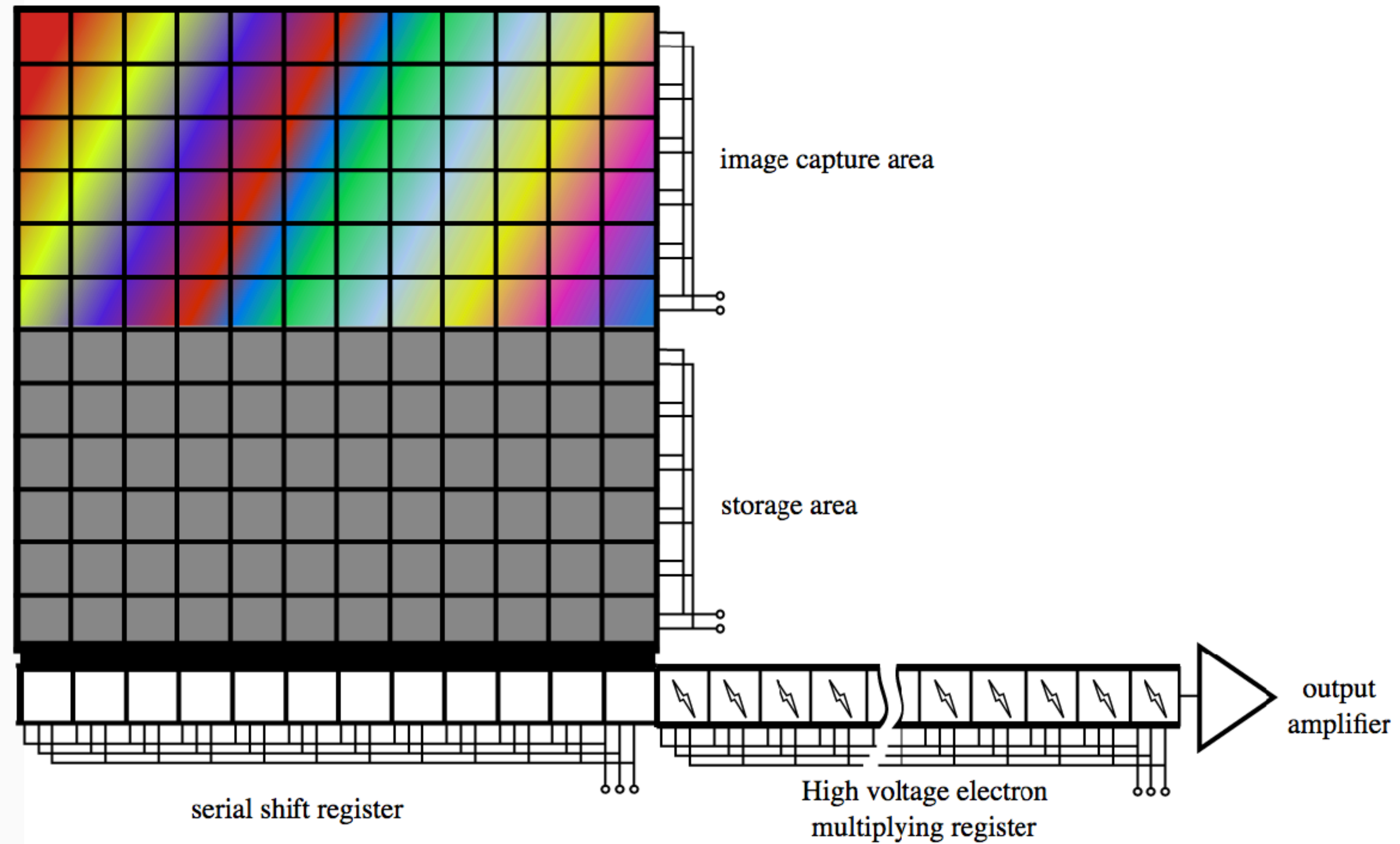
# UltraCam



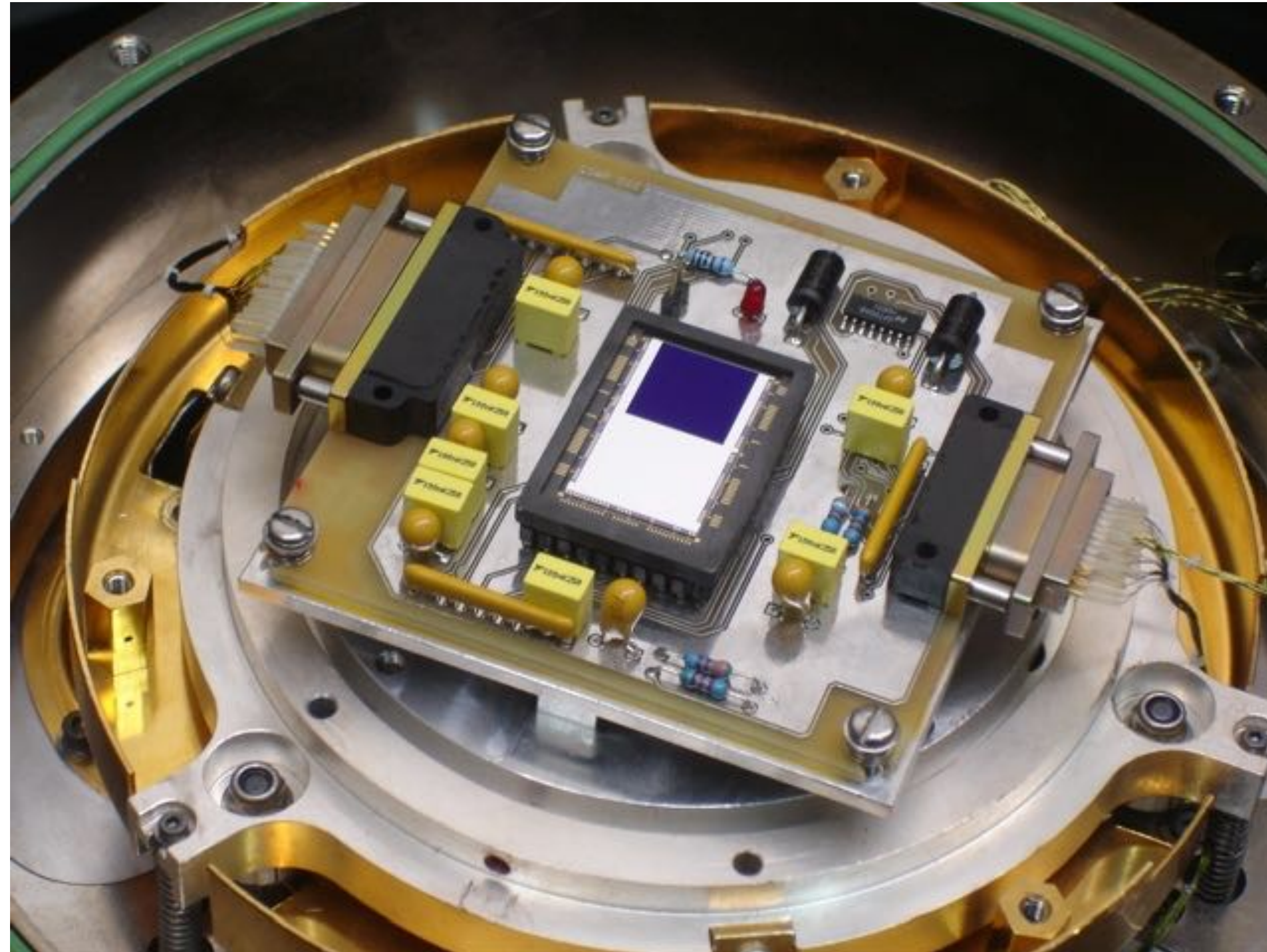
Dhillon et al. (2007)



# EMCCDs



# Ultraspec

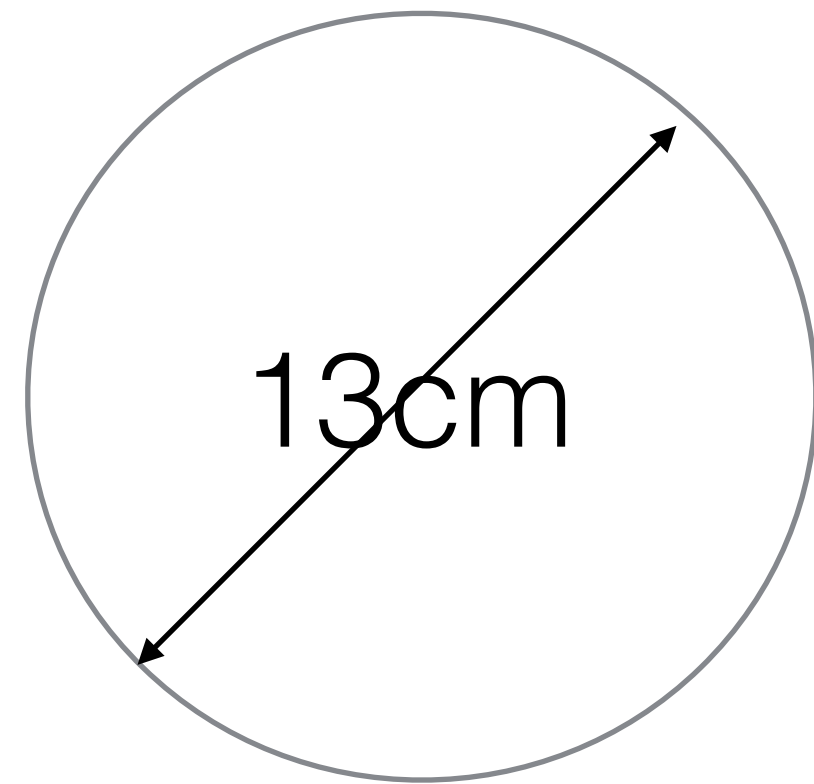


Ives et al. (2008)

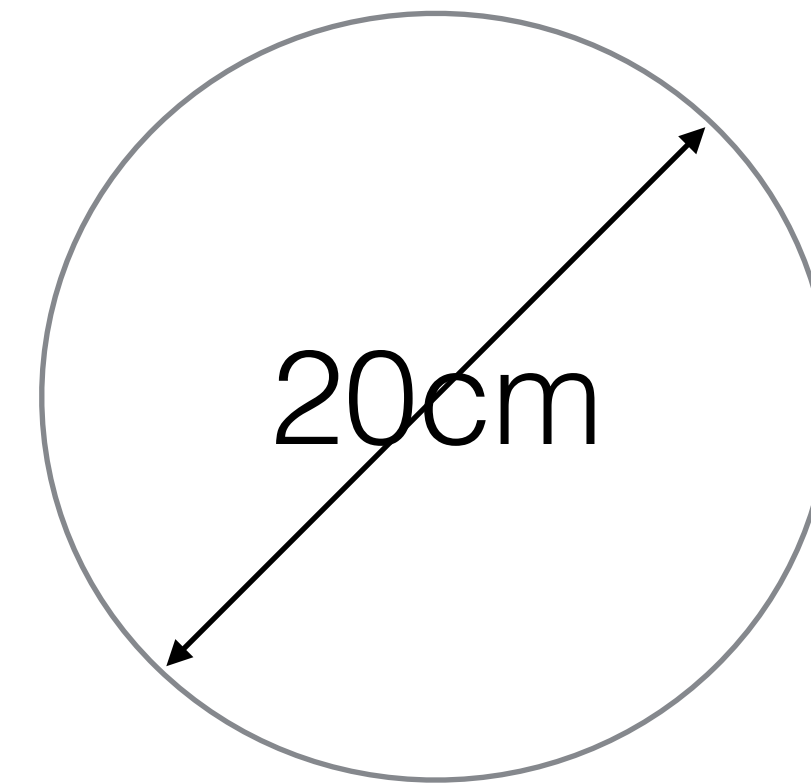
# Homeworks



# Homeworks 1



typical psf  $\sim 0.6''$

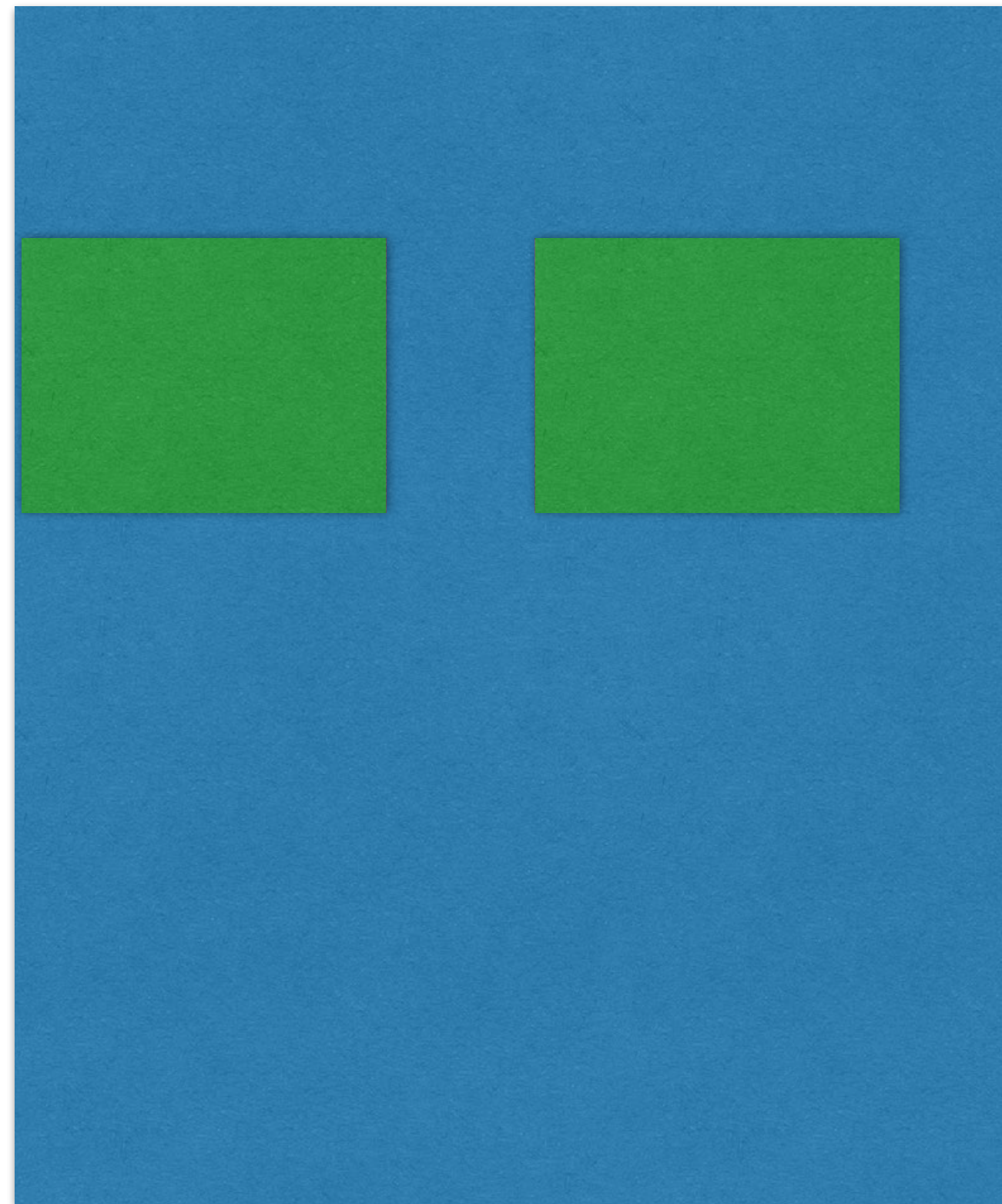


scale =  $55.56''/\text{mm}$

scale =  $5.41''/\text{mm}$

$n_{\text{pixels } X}$	$n_{\text{pixels } Y}$	pixel size ( $\mu\text{m}$ )
2k	4k	13.5
2k	4k	10
9k	9k	10
4k	4k	13.5

# Observing with 2 Windows

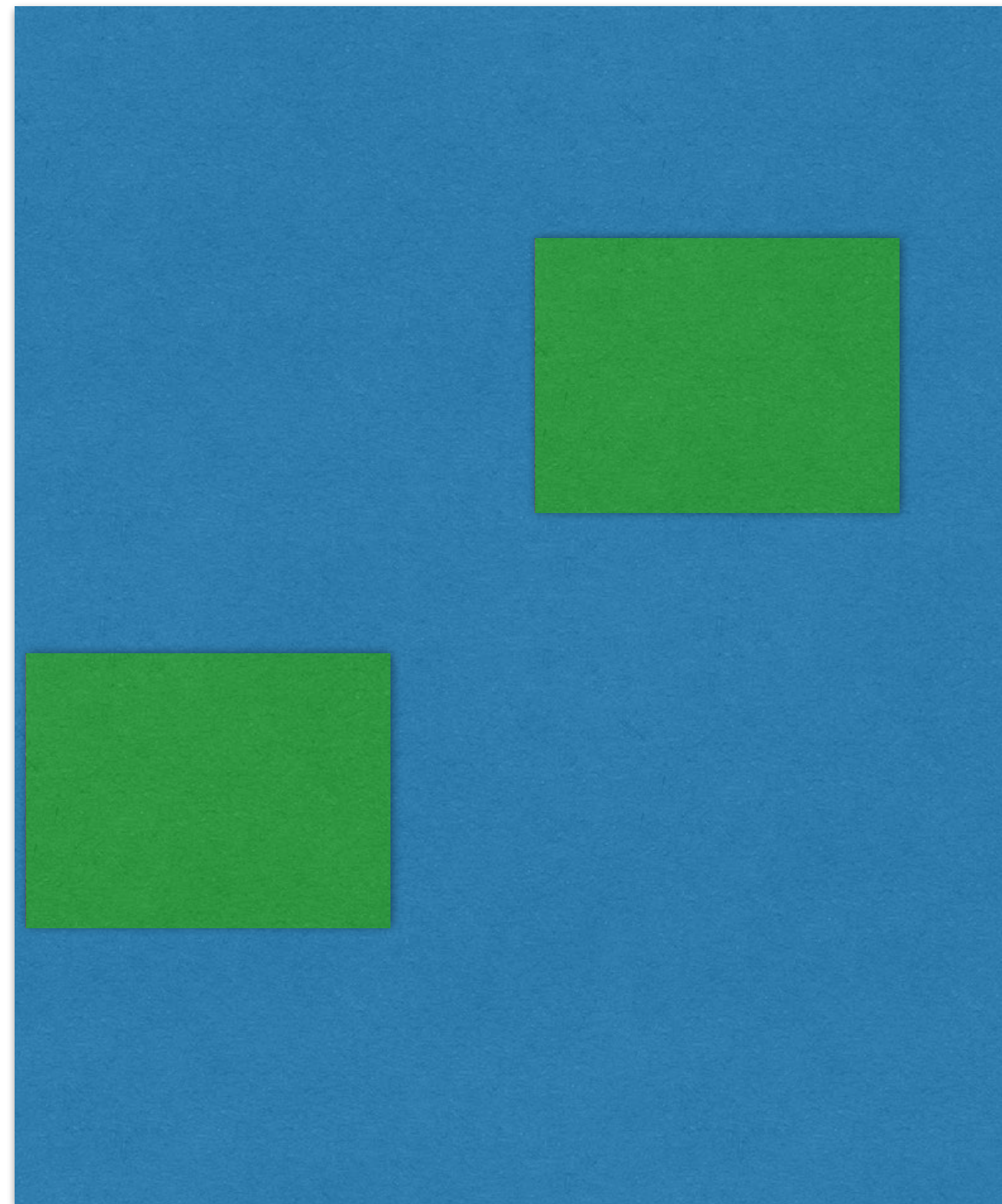


For example with:

- $x1 = 500$
- $y1 = 2000$
- $dx1 = 10$
- $dy1 = 10$

- $x1 = 100$
- $y1 = 2000$
- $dx1 = 10$
- $dy1 = 10$

# Observing with 2 Windows



For example with:

- $x1 = 500$
- $y1 = 2000$
- $dx1 = 10$
- $dy1 = 10$

- $x1 = 100$
- $y1 = 1000$
- $dx1 = 10$
- $dy1 = 10$