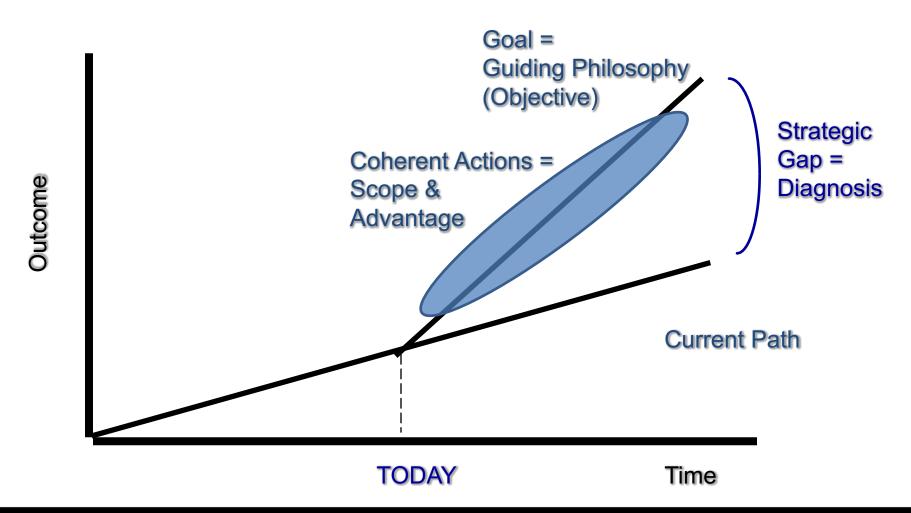


Two Core Strategy Tools: The Business Model Canvas and the 5 Key Questions of Strategy

Topic Outline

- Slide 3 Strategy and the Performance Gap
- Slides 4 to 42 The Current Business Model Canvas
- Slides 43 to 66 Analysis of the Current Business Model
 - External Forces 44 to 50
 - SWOT Analysis and the TOWS Matrix 51 to 62
 - Blue Ocean Strategy and the ERRC Matrix 63 to 65
- Slides 67 to 75 The Five Key Questions of Strategy
 Development
- Slide 75/76 The Summary Tool Kit

The Performance Gap



What is our business model?

Outline of Topics

- The Business Model Canvas
 - Definition of Business Model
 - The Canvas
 - Visual Thinking
 - Our deliverable
- Value Proposition and Customer Segments
 - The Value Proposition Canvas
 - Empathy Map
- Customer Relationships and Channels
- Develop our Value Propositions: Key Resources, Activities and Partnerships
- Economics of the Business Model: Revenue Streams and Cost Structure
- Strategy and the Canvas

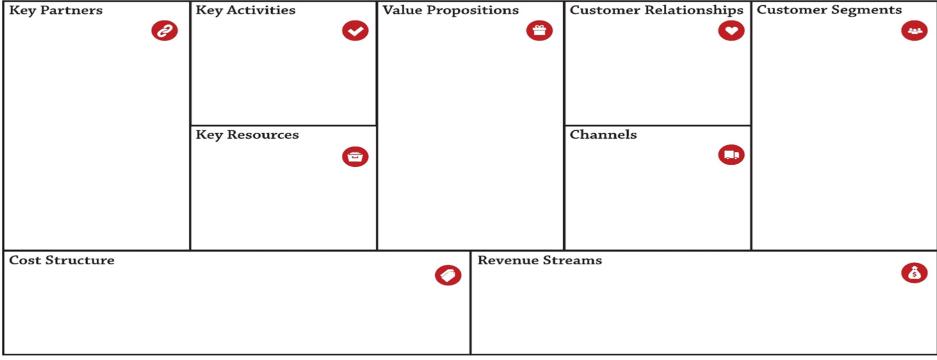
The Business model canvas

What is a Business Model?

A business model describes the rationale of

The Business Model Canvas





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Center for Food and Agricultural Business











Who are our Key

Partners?



Key Activities



Value Propositions



Customer Relationships



Customer Segments





What Key
Activities do our
Value Propositions
require?

Which one of our customer's problems are we helping to solve?

How will we Get, Keep and Grow customers?

Segments

want to be

reached?

For who are we solving a problem or fulfilling a need?

Through which
Channels do our
Customer

Does the value
proposition match
their needs?

Is this a singlesided or multisided market?

Key Resources

What Key
Resources
(suppliers, etc.) do
our Value
Propositions
require?

What is the specific product/service?

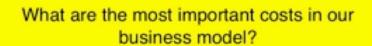
Which customer

needs are we

satisfying?

What are the features that match customer needs?

Cost Structure





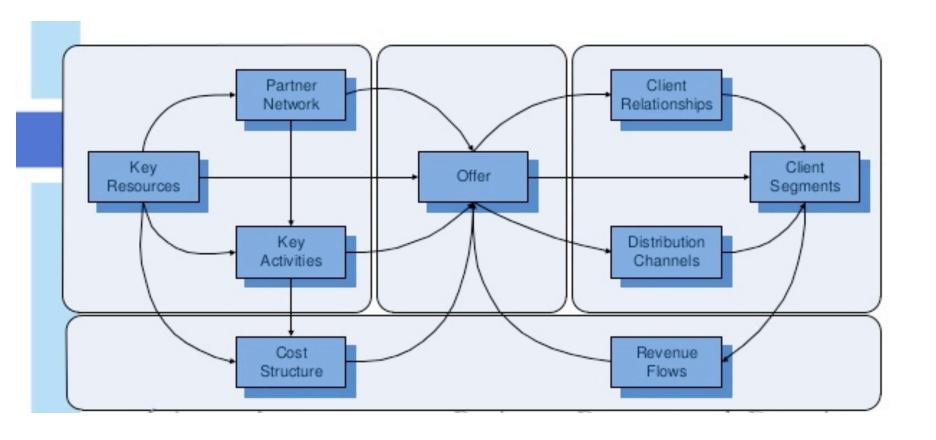
Revenue Streams



What is the revenue model? What are the pricing tactics? For what value are our customers willing to pay?



How the Nine Elements Relate



Garrett's Lawn Mowing Service

The Mission

Things that cost money

Key Partners

Dad (to let me borrow his

mower and trimmer)

Mom (to drive me to FedEx

to print flyers)

Key Activities

Lawn mowing

Door-to-door sales

Flyer placement

Fee collection

Customer appreciation note writing

Key Resources

Lawn mower (free)

Trimmer (free)

Trimmer line \$16/spool

Gas \$2.34/gallon

Flyers \$0.16/each

Envelopes \$11/500

Value Proposition

Problem: Your lawn needs mowing.

Solution: I mow your lawn twice per month on a subscription basis so you can forget about it. Things that make money

Customer Relations

Personalized thank-you notes

Friendly face-to-face conversation

Market & Customer Segments

Any individual or business with a lawn needs our services. In our immediate neighborhood, that's 43 potential customers.

Channels

Door-to-door sale

Call-ins from flyers

Cost Structure

Upfront cost: \$45.58 for gas, trimmer line, flyers, and envelopes.

Recurring costs: The average lawn uses \$1.41 in gas and \$2 in trimmer line, and each collection envelope costs \$0.02.

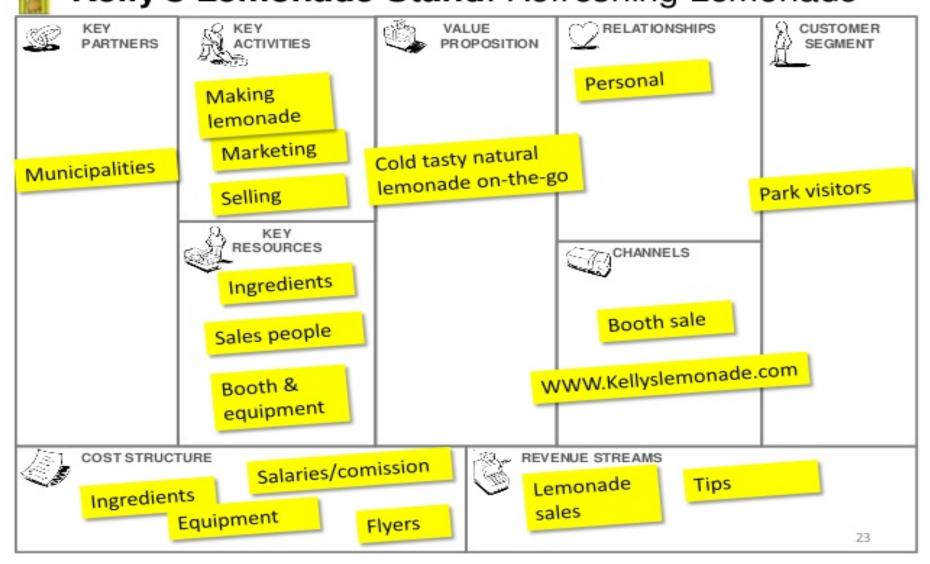
Revenue Streams & Pricing Model

Clients pay \$40/month+tip. Money should be collected after the first mowing of each month.

After recurring monthly costs (\$6.84) are deducted, \$33.16 will remain as profit for each lawn mowed.



Kelly's Lemonade Stand: Refreshing Lemonade



BUSINESS MODEL CANVAS



KEY PARTNERS		KEY ACTIVITIES		VALUE PROPOSITION		CUSTOMER RELATIONSHIPS		CUSTOMER SEGMENTS
Visionaries	Supply chain partners	Sales, marketing, and	Innovation for a better driving	Ultimate Driving experience	1,2,3,4,5,6,7, X,M Series	Always by your side, at your service	Love brand (car for life)	Performance- driven, quality-
Other car companies (e.g. Toyota)	IT companies	production Accelerating the pulse of the time (i	experience Develop future of mobility	Connected Drive: reach destination	Active Cruise Control with Stop & Go	Co-Pilot Driver Assistance	Co-Pilot Driver Assistance	minded people
		Visions) KEY RESOUR	CES	on time and relaxes	Full-electric i3, i8 (hybrid)	CHANNELS		Urbanites and conscious
		Efficient Dynamics (fuel down,	BMW Brand	Remote services (find car, lock,		Online rental booking	Dealers	people, sports, life)
		pleasure up) Agile Manufac-	Talented people	comfort)	Connected Drive, parking and charging included	3 rd pa mobil servi provid	ity ce	
COST STRUCTURE					REVENUE STREAMS			
R&D	Innovation and exploration	Production	Sales & Marketing	People training	Car sales	Service & Maintenance	Leasing fees	Rental fees









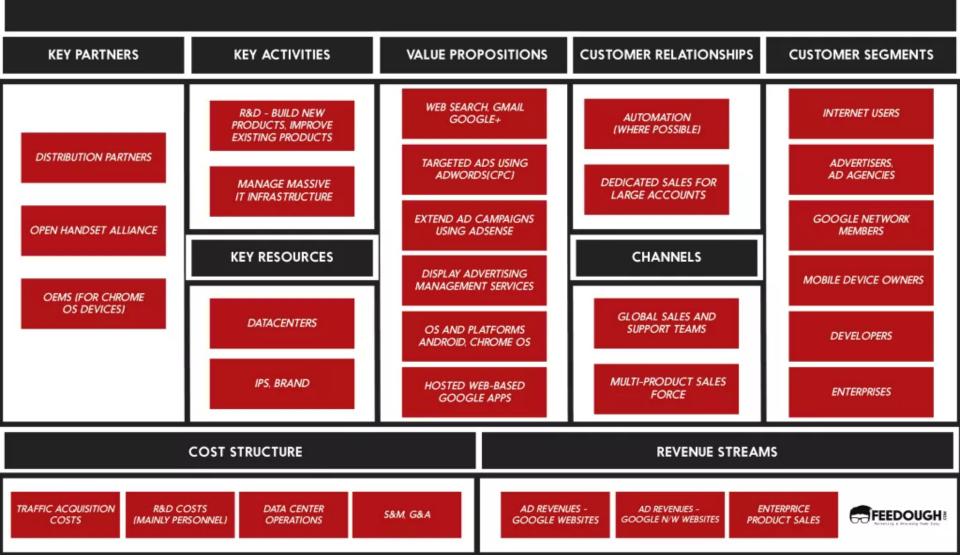


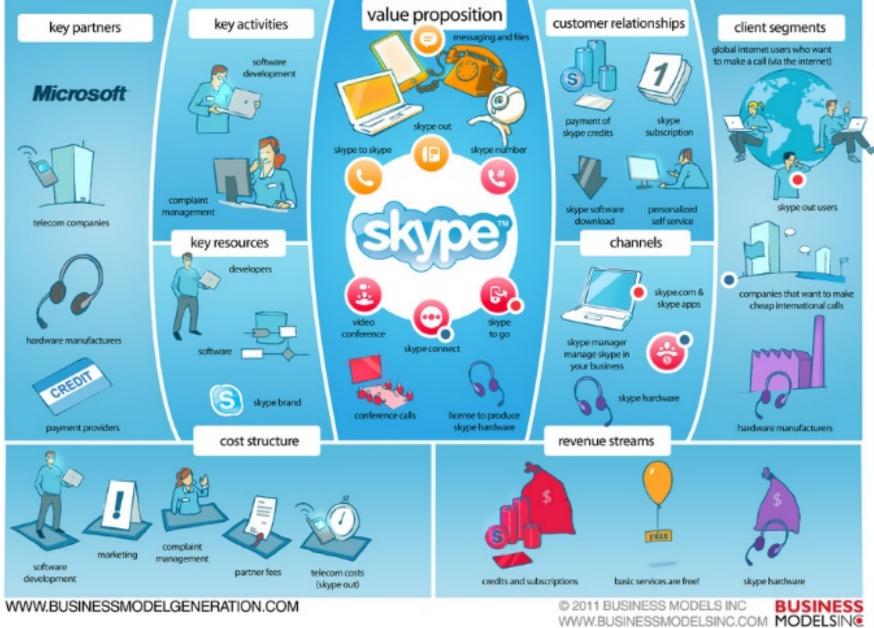
http://creativecommons.org/licenses/by-sa/4.0 or send a letter to Creative Commons, 171 Second Street, Suite 300, San Francisco, California, 94105, USA.





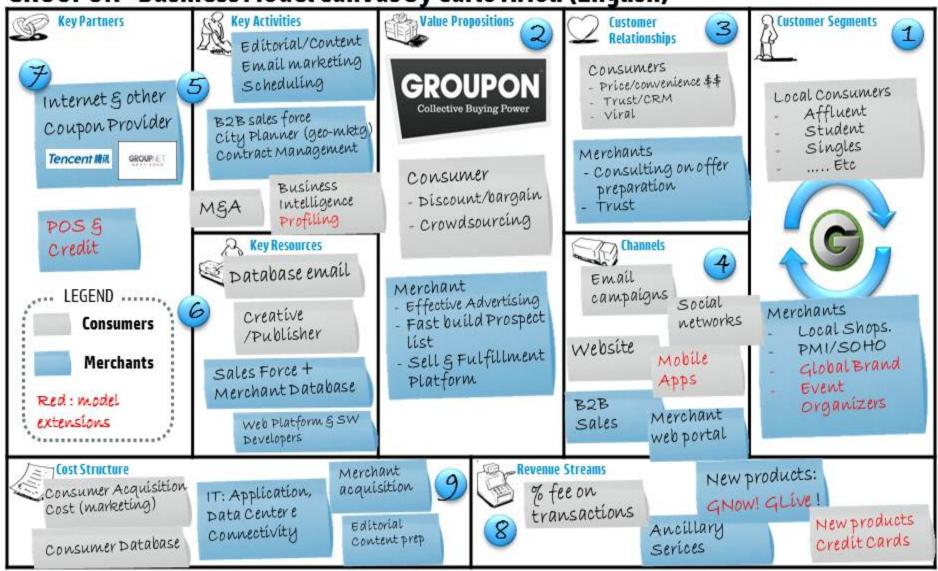
GOOGLE BUSINESS MODEL CANVAS







GROUPON - Business Model Canvas by Carlo Arioli (English)



Business Model Canvas (2) airbnb



Key **Partners**

- Hosts (People who rent their space)
- Guests (People who book spaces)
- Photographers (Freelance)
- Investors
- Payment Processors

Key **Activities**

- Product Development & Management
- Building Host network and Managing hosts
- Building travelers network and managing guests

Key Resources

- Local Hosts
- Skilled Employees
- Technology

Value **Propositions**

Hosts

- Hosts can earn money by renting their space.
- Airbnb offers insurance to house owners.
- Free photo shoots for property listings through photographers.

Guests

- Guests can book a homestay instead of hotel.
- Prices are often less as compared to hotels.

Customer Relationships

- Customer Service
- Social Media
- Promostional Offers
- Home Insurance

Channels · · ·

- Website
- Mobile App for Android
- Mobile App for iOS

Customer Segments

Hosts

- People who own a house and want to earn extra money.
- People who want to meet new people.

Guests

- People who love to travel.
- People who want to stay comfortably at a cheap price.

Cost Structure



- Technological Set up & running costs
- Salaries to permanent employees
- Payments to freelance photographers

Revenue Streams



- Commission from Hosts upon every booking
- Commission from Guests upon every booking

The Business Model Canvas



Key Partners	Key Activities	Value Proposition	ons	Customer Relationships	Customer Segments
		· •	e	Ò	
			U		
	Key Resources			Channels	
	•				
Cost Structure		Re	venue Sti	reams	
Cobe bel decare			venue bei	- Cullio	Ġ

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A view with the end in mind

From idea to business model --

https://youtube.com/watch?v=wwShFsSFb-Y

Visualizing your business model --

https://youtube.com/watch?v=wIKP-BaC0jA

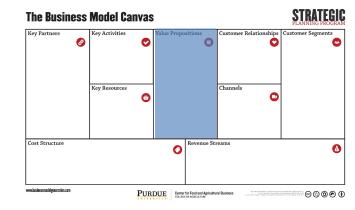
Prototyping business models --

https://youtube.com/watch?v=iA5MVUNkSkM

Our customer segments and value propositions

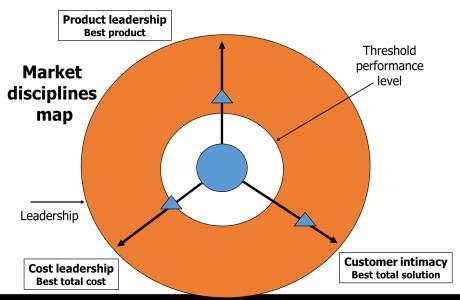
Value Proposition

 Creates value for a customer segment through a <u>distinct</u> mix of elements catering to that segments needs.



Some examples:

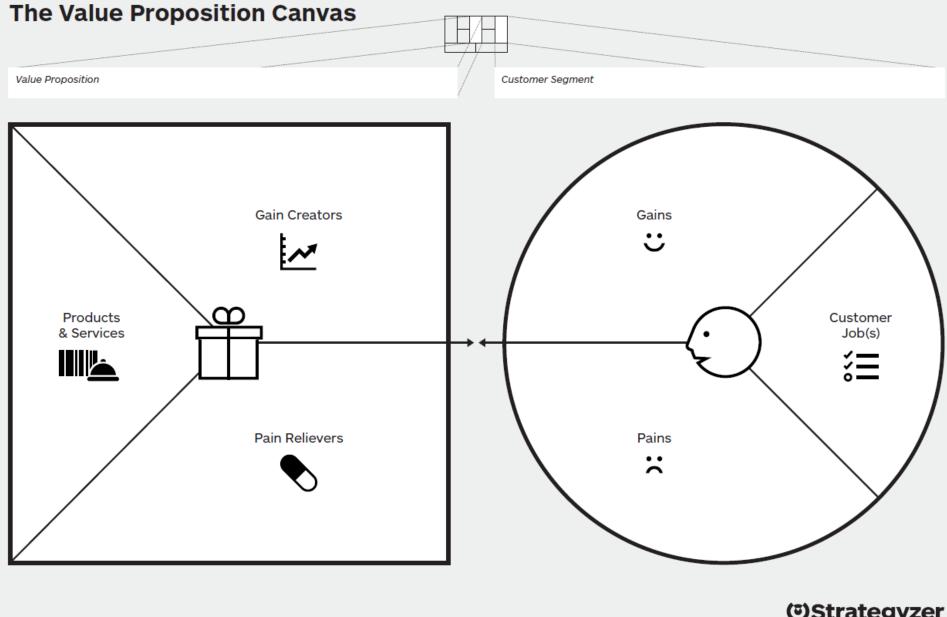
- New offering meets previously unknown need
- Improving product/service performance
- Tailoring products/services to specific needs
- "Getting the Job Done"
- Design
- Brand/Status
- Price
- Cost Reduction
- Risk Reduction
- Accessibility
- Convenience/Usability



Customer Segments

- For whom are we creating value:
- Who are our most important customers?
- Different types of customer segments:
 - Mass market
 - Niche market
 - Segmented
 - Diversified
 - Multi-sided platforms (or multi-sided markets)
 - Unstream and downstream





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The Value Proposition Canvas

Customer Segment: Designed by:



Reduce difficulties and challenges for your

Wipe out negative social consequences your

customer encounters or fears? (e.a. loss of face, power,

customers? (e.g. make things easier, helping them get jobs done,

Do something customers are looking fore? (e.g. good design, guarantee, specific or more features

Fulfill something customers are dreaming about? (e.g. help big achievements, produce big reliefs)

Produce positive outcomes matching your customers success and failure criteria? (e.g. better performance, lower cost)

Rank the gains your products/services create according to its relevance to your customers. Is it substantial or insignificant? For each gain indicate how often it occurs.

Gain Creators

Describe how your products/services create customer gains. How do they create benefits your customer expects, desires or would be surprised by including functional utility, social gains, positive emotions, and cost savinas?

Pain Relievers

Describe how your products/services alleviate customer nains. How do they eliminate or reduce negative emotions, undesired costs and situations, and risks your customer experiences before, during, and after getting the iab done?

Eliminate risks your customers fear? (e.g. financial, social, technical risks, or what could go wrong

Help your customers better sleep at night? (e.g. help big issues, diminish concerns, eliminate worries)

Reduce common customer mistakes? (e.g. usage

Get rid of adoption barriers for your customers from adopting solutions? (e.g. lower or no upfront investment

Rank the pain your products/services address according to their intensity for your customers. Is it very intense or very light? For each pain indicate how often it occurs.

ich savings would make your tomer happy? (in terms of time, money and effort)

eyond expectations? (quality level, more/less of something) low do current solutions delight your customer? (specific features, performance, quality)

hat outcomes does your customer expect and what would go

What would make your customer's job or life easier? (faster learning curve, more services, lower

What positive social consequences does your customer desire? (makes them look good,

What are customers looking for? (good design, guarantees, specific or more features)

Gains

Pains

Describe the benefits your customer expects, desires or would be surprised by. This includes functional utility, social

What do customers dream about? (big achievements/reliefs)

How does your customer measure success/ failure? (performance, cost)

What would increase the likelihood of gains, positive emotions and cost savings. adopting a solution? (e.g. lower cost, less investment, lower risk, better quality, performance, design

Rank each gain according to your customer. Is it substantial/significant? For each agin indicate how often it occurs.

Rank each pain according to the intensity it represents for your customer. Is it very intense or very light? For each pain indicate how often it occurs.

• What does your customer find too costly?

(e.g. in terms of time, cost and effort

Describe negative emotions, What makes your customer feel bad? (e.g. frustrations, undesired costs and situations, and annoyances, headaches) risks that your customer

experiences or course experience before, during and after getting the How are current solutions underperforming for your customer? (e.g lack of features, performance, malfunction)

difficulties getting things done, resistance)

What negative social consequences does your customer encounter or fear? (e.g. loss of face, power, trust, status)

What risks does your customer fear? (e.g. financial, social, technical)

What keeps your customer awake at night? (e.g. big issues, concerns, worries)

/hat common mistakes does your customer make? (e.g. usage mistakes)

hat barriers are keeping your customer from adopting utions? (e.g up front investment, learning curve, resistance to change)

hey are trying to perform and implete, the problems they are trying to so r the needs they are trying to satisfy

scribe what a specific tomer seament is trying to

Customer Job(s) \Box

What functional jobs are you helping

them get done? (perform or complete a specific tasks,

What social jobs are you helping them get done? (trying to lo

What emotional jobs are you helping them get done? (esthetics, feel good, security)

What basic needs are you helping them satisfy? (shelter,

What positive social consequences do they desire? (makes them look good, increases power/status)

> Describe the iobs your customer is trying to get done in terms of the role they are playing:

Buyer (e.g. gain power/status) O-creator (feel good, security)

Transferrer (products/services What are the main difficulties and challenges your customer encounters? (e.g. understanding how Well customers dispose of a



Which savings would make your customer happy? (in terms of time, money and effort)

What outcomes does your customer expect and what would go

beyond expectations? (quality level, more/less of something)

How do current solutions delight your customer? (specific features, performance, quality)

What would make your customer's job or life easier? (faster learning curve, more services, lower cost of ownership)

What positive social consequences does your customer desire? (makes them look good, increases power/status)

What are customers looking for? (good design, guarantees, specific or more features)

customer segment is trying to get done. It could be the tasks they are trying to perform and complete, the problems they are trying to solve, or the needs they are trying to satisfy.

Describe what a specific

Gains

Describe the benefits your customer expects, desires or would be surprised by. This includes functional utility, social gains, positive emotions and cost savings. What do customers dream about? (big achievements/reliefs)

How does your customer measure success/ failure? (performance, cost)

What would increase the likelihood of adopting a solution? (e.g. lower cost, less investmen lower risk, better quality, performance, design)

Customer Job(s) ===

them get done? (perform or complete a specific tasks, solve a specific problem)

Rank each gain according to your customer. Is it substantial/significant? For each gain indicate how often it occurs.

Rank each pain according to the intensity it represents for your customer. Is it very intense or very light? For each pain indicate how often it occurs. What social jobs are you helping them get done? (trying to look good, gain power/status)

What emotional jobs are you helping them get done? (esthetics, feel good, security)

What basic needs are you helping them satisfy?
(shelter, communication, health)

Pains

Describe negative emotions, undesired costs and situations, and risks that your customer experiences or could experience before, during and after getting the job done. What does your customer find too costly?

(e.g. in terms of time, cost and effort)

What makes your customer feel bad? (e.g. trustrations, annoyances, headaches)

How are current solutions underperforming for your customer? (e.g lack of features, performance, malfunction)

What positive social consequences do they desire? (makes them look good, increases power/status)

Buyer (e.g. gain power/status)

Describe the jobs your customer is trying to get done in terms of the role they are playing:

Co-creator (seel good, security)

Transferrer (products/services that help customers dispose of a product, transfer it to others,

resell, etc.

What are the main difficulties and challenges your customer encounters? (e.g. \ understanding how things work, difficulties getting things done, resistance)

What negative social consequences does your customer encounter or fear? (e.g. loss of face, power, trust, status)

What risks does your customer fear? (e.g. financial, social, technical)

What keeps your customer awake at night? (e.g. big issues, concerns, worries)

What common mistakes does your customer make? (e.g. usage mistakes)

What barriers are keeping your customer from adopting solutions? (e.g up front investment, learning curve, resistance to change)



Products & Services

List all the products and services your value proposition offers.

Which products/services do you offer that help your customer get either a function, social or emotional job done, or help him/her satisfy basic needs?

Which ancillary products and services help your customer perform the roles of:

Buyer (e.g. products and services that help customers compare offers, decide, buy, take delivery of a product/service)

Co-creator (e.g. products/services that help custoemes co-design solutions, otherwise contribute value to the solution)

Transferrer (e.g. products/services that help customers dispose of a product, transfer it to others, or resell).

Products/services may either be tangible, digital, intangible, or financial.

Rank all products and services according to their important to your customer. Are they crucial or trivial to your customer? Do they...

Produce savings? (e.g. in terms of time, money and effort)

Make your customers feel better?

(e.g. kills frustrations, annoyances, things that give them a headache)

Fix underperforming solutions? (e.g. new features, better performance, better quality)

Reduce difficulties and challenges for your customers? (e.g. make things easier, helping them get jobs done, eliminate resistance)

Wipe out negative social consequences your customer encounters or fears? (e.g. loss of face, power, trust, or status)

Do they...

Create savings that make your customer happy? (e.g. in terms of time, money and effort)

Produce outcomes your customer expects or that go beyond their expectations? (e.g. better quality level, more of something, less of something)

Make your customer's job or life easier? (e.g. faster learning curve, usability, accessibility, more services, lower cost of ownership)

Create positive social consequences that your customer desires? (e.g. makes them look good, produces an increase in power

Do something customers are looking fore?

(e.g. good design, guarantee, specific or more features)

Fulfill something customers are dreaming about? (e.g. help big achievements, produce big reliefs)

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Pain Relievers

Describe how your products/services alleviate customer pairs. How do they eliminate or reduce negative emotions, undesired costs and situations, and risks your customer experiences before, during, and after getting the job done?

Eliminate risks your customers fear? (e.g. financial, social, technical risks, or what could go wrong)

Help your customers better sleep at night?
(e.g. help big issues, diminish concerns, eliminate worries)

Reduce common customer mistakes? (e.g. usage mistakes)

Get rid of adoption barriers for your customers from adopting solutions? (e.g. lower or no upfront investment costs, faster learning curve, less resistance to change)

Rank the pain your products/services address according to their intensity for your customers. Is it very intense or very light? For each pain indicate how often it occurs.

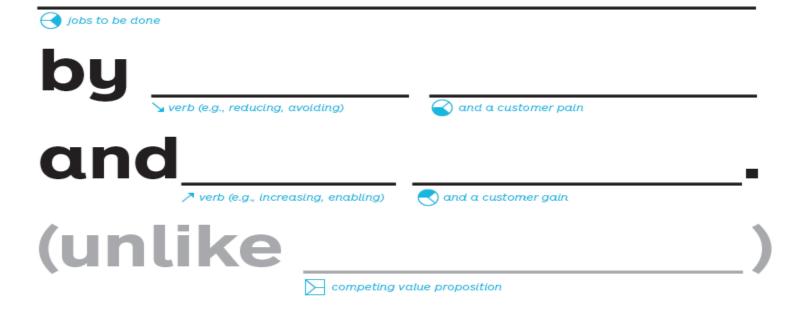
BUSINESS MODEL GENERATION - EMPATHY MAP



Source: http://businessmodelgeneration.com/book?_ga=1.202119953.1633864991.1418248536

Our Products and Services help(s) Customer Segment

who want to



Small Group Work

- Identify 3 critically important customer segments for your business.
- Pick one of your customer segments (ideally the segment where you have the most opportunity to grow)
 - Use the empathy map to sketch critical insights on this segment
 - Start by identifying a representative person from the segment and describe their demographics (age, experience, position, critical job functions/decisions, etc.)
 - Develop key descriptors of each of the empathy map boxes with a critical eye toward identifying pains and gains
 - Use the value proposition canvas to sketch the fit between the customer needs and your value proposition
 - Use the empathy map to assist in the right side of the canvas
 - Focus on the mapping of your offerings pain and gain solutions to the pains and gains of the customer segment.
 - Use the value proposition statement to summarize your value proposition for this segment – transfer this to your business model canvas in a few descriptive words
- Repeat for other customer segments
- Timing: 1 hour



Additional resources

The value proposition canvas --

https://youtube.com/watch?v=ReM1uqmVfP0

Understanding customers –

https://youtube.com/watch?v=kAdbbsZolOw

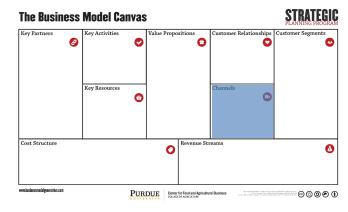
Customer relationships and delivery channels?

Channels

 How the company communicates with and reaches its customer segments to deliver a value proposition

Channel Types:

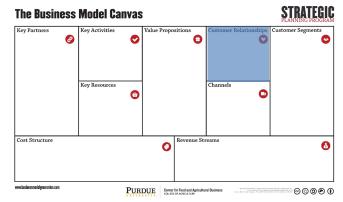
- Own
 - Direct Sales Force and Web Sales
 - Indirect Own stores
- Partner
 - Indirect Partner Stores and Wholesaler



Channel Phases:

- Awareness
- Evaluation
- Purchase
- Delivery
- After Sales

Customer Relationships



- Type of relationship with each customer segment driven by: customer acquisition, retention, and upselling.
- Potential types of relationships:
 - Personal assistance
 - Dedicated personal assistant
 - Self-service
 - Automated services
 - Communities
 - Co-creation



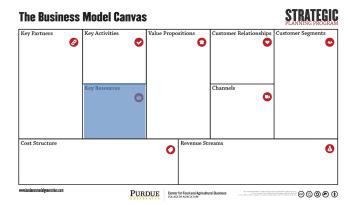
Small Group Work

- For each of your customer segments identify the channels that you use to deliver their value propositions identify the most strategically important purposes for using that channel.
- For each of your customer segments identify the primary types of relationships you seek to develop.
- Timing: 1 hour

Resources Activities, and relationships

Key Resources

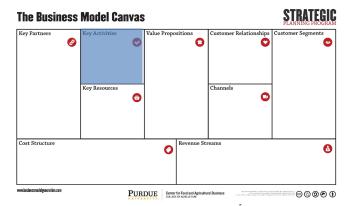
- What key resources do our value propositions require? Our distribution channels? Customer relationships? Revenue streams?
- Resources include:
 - Physical
 - Intellectual
 - Human
 - Financial
- There General Business Types:
 - Product Driven relies most often on intellectual and human resources.
 - Scope Driven relies on intellectual resources about target customers, an established set of process and in some cases infrastructure.
 - Infrastructure Driven leverage infrastructure and financial resources as key differentiators
- Watchout make sure your list of resources is strategic that is, are they truly essential to the businesses success and do you have to own them for them to be essential?





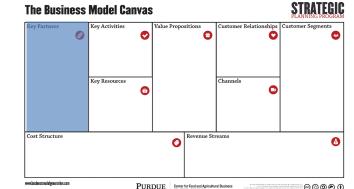
Key Activities

- The most important things we must do to make business model work
 - R&D New product research, New product Existing product updates, Quality Checks, Innovation
 - Production Selection of product and design, Selection of production process,
 Selecting production capacity, production planning, production control, Quality and cost control, Inventory control, Maintenance and replacement of machines.
 - Marketing strategy, market research, product development, communications, sales support, events.
 - Sales & Customer Service Developing relationships, Handling problems, Acquiring new customers, assisting in sales, tracking orders, follow-up services
- An Example of a Consumer Product Producer that manufactures and sells the product on-line.
 - Vale Propositions product lasts longer saving customer money; provides performance improvement over competitors; easier to use because it is machine washable; easy to store packaging
 - Activities— control of production and manufacturing, managing website, online orders, and distribution of the product; creating a brand strategy, marketing and promotion of the product, product and package design.



Key Partnerships

- The network of suppliers and partners that make the business model work
 - Strategic Alliances
 - Co-opetition
 - Joint Ventures
 - Buyer/Supplier
- Motivations for partnerships:
 - Optimization and economy of scale
 - Reduction of risk and uncertainty
 - Acquisition of particular resources and activities
- Key Questions:
 - Which partnerships are critical to our business?
 - Who are our critical suppliers?
 - Which of our suppliers/partners are sourcing our key resources?
 - What type of partnerships would suit our needs?
 - What is the best cluster/supply chain where we should be located?



Small Group Work

- Think critically about the RESOURCES that your business model requires to deliver the value propositions you have identified. Identify the top 3 to 4 resources you must have to be successful. Be as specific as possible about the resources and avoid generic resource names.
- Think critically about the ACTIVITIES that your business model requires to deliver the value propositions you have identified. Identify the top 4 to 4 activities you must have to be successful. Be as specific as possible about the resources and avoid generic resource names.
- Identify the 2 to 5 most strategic critical partnerships that allow you to be successful in your business model.
- Timing: 1 hour

The economics of the business model

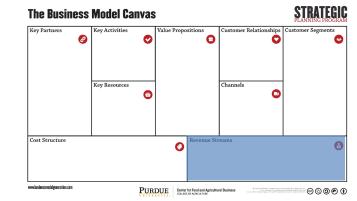
Revenue Streams

- The cash generated from each customer segment through transaction revenue and/or recurring revenue.
 - Asset sale
 - Usage fee
 - Subscription fee
 - Lending/Renting/Leasing
- Pricing Mechanisms
 - Fixed Menu List price, product feature dependent, customer segment dependent, volume dependent
 - Dynamic Pricing Negotiation, yield management, real-time-market, auctions

Brokerage fees

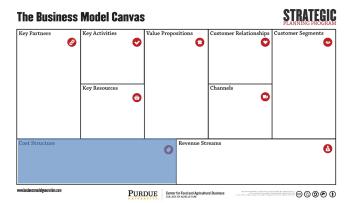
Advertising

- Key Questions
 - What benefits are customers currently paying for?
 - How are they paying for these benefits?
 - What mode of payment would be preferable to them?
 - What percentage of the total revenue does each revenue stream represent?
 - What benefits will encourage customer to pay more?



Cost Structure

- All costs incurred to operate our business model
- Two basic types of business models
 - Cost-driven
 Value-driven
- Cost structure characteristics
 - Fixed -- Variable
 - Economies of scale -- Economies of scope
- Key Questions to Ask:
 - What are the fundamental costs derived from the business model?
 - Which key resources represent a significant expense to the business?
 - What key activities represent a significant expense to the business?
 - How do your key activities drive costs?
 - Are the activities you have identified matched to value propositions?
 - Is the business more values driven or cost driven?
 - If you explore different changes in the business model to costs switch from fixed to variable?



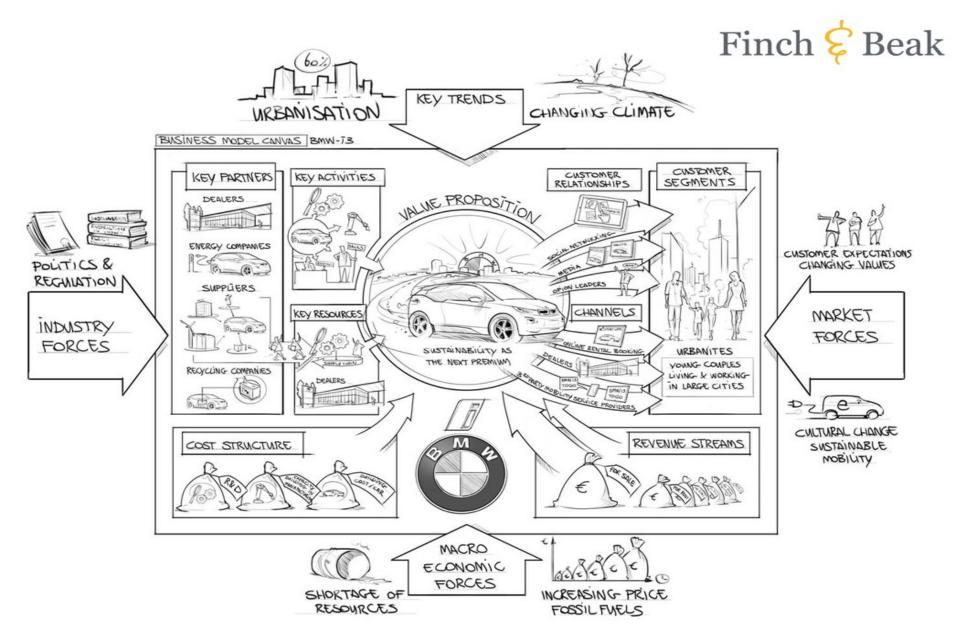


Small Group Work

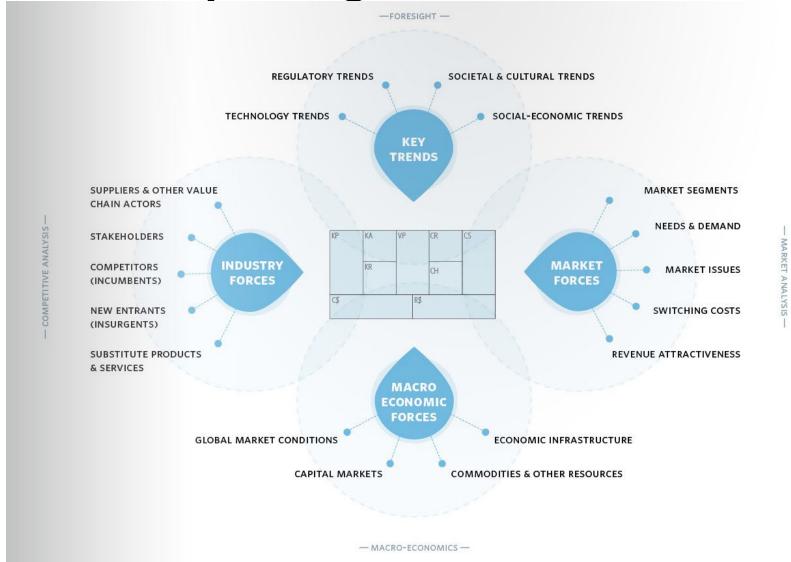
- Identify the critical revenue streams for your business. Be specific about the types of revenues and the proportion of the overall revenue streams they represent in terms of customer segments/products. Identify the level of volatility around the various sources of revenue. In addition, consider the five key strategic questions of revenue streams.
- Identify the critical operating costs for your business. Be specific about the types of costs. Identify the stage of production where the cost occurs. What proportion of the overall cost does each cost represent? In addition, consider the seven key strategic questions of cost structure.
- Timing 1 hour

STRATEGIC ANALYSIS OF OUR BUSINESS MODEL





Factors Impacting our Business Model



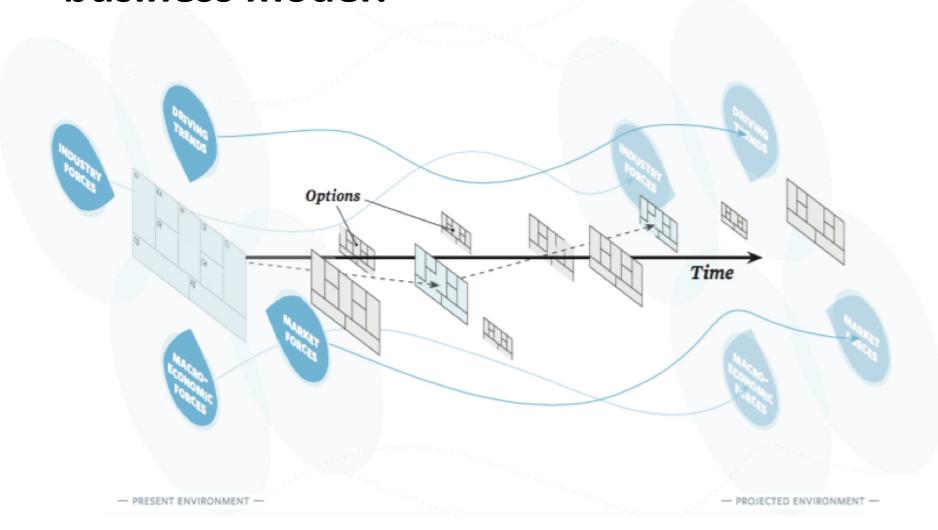
			Main Questions
	Market Issues	Identifies key issues driving and transforming your market from customer and offer perspectives	What are the crucial issues affecting the customer landscape? Which shifts are underway? Where is the market heading?
	Market Segments	Identifies the major market segments, describes their attractiveness, and seeks to spot new segments	What are the most important Customer Segments? Where is the biggest growth potential? Which segments are declining? Which peripheral segments deserve attention?
Market Forces	Needs & Demands	Outlines market needs and analyzes how well they are served	What do customers need? What are the biggest unsatisfied customer needs? What do customers really want to get done? Where is demand increasing? Declining?
	Switching Costs	Describes elements related to customers switching business to competitors	What binds customers to a company and its offer? What switching costs prevent customer from defecting to competitors? Is it easy for customers to find and purchase similar offers? How important is brand?
	Revenue Attractiveness	Identifies elements related to revenue attractiveness and pricing power.	What are customers really willing to pay for? Where can the largest margins be achieved? Can customers easily find and purchase cheaper products and services?

	Technology Trends	Identifies technology trends that could threaten your business model – or enable it to evolve or improve	Main Questions What are the major technology trends both inside and outside your market? Which technologies represent important opportunities or disruptive threats? Which emerging technologies are peripheral customers adopting?
	Regulatory Trends	Describes regulations and regulatory trends that influence your business model	Which regulatory trends influence your market? What rules may affect your business model? Which regulations and taxes affect customer demand?
Key Trends	Societal and Cultural Trends	Identifies major societal trends that may influence your business model	Describe key societal trends. Which shifts in cultural or societal values affect your business model? Which trends might influence buyer behavior?
	Socioeconomic Trends	Outlines major socioeconomic trends relevant to your business model	What are the key demographic trends? How would you characterize income and wealth distribution in your market? How high are disposable incomes? Describe spending patterns in your market (e.g. housing, healthcare, entertainment, ect.) Rural, Suburban, or Urban.

			M.I. O
	Competitors	Identifies incumbent competitors and their relative strengths	Main Questions Who are our competitors? Who are the dominant players in our particular sector? What are their competitive advantages/disadvantages? Describe their main offers? Which Customer Segments are they focusing on? How much influence do they have on our Customer Segments?
	New Entrants (Insurgents)	Identifies new, insurgent players and determines whether they compete with a business model different from yours	Who are the new entrants in your market? How are they different? What competitive advantages or disadvantages do they have? Which barriers must they overcome? What are their Value Propositions? Which Customer Segments are they focused on? What influence do they have?
Industry Forces	Substitute Products and Services	Describes potential substitutes for your offers- including those from other markets and industries	Which products or services could replace ours? How much do they cost compared to ours? How easy is it for customers to switch to these substitutes? What business model traditions do these substitute products stem from (e.g. skype versus long-distance telephone companies)?
	Suppliers and Other Value Chain Actors	Describe the key value chain incumbents in your market and spots new, emerging players	Who are the key players in your industry value chain? To what extent does your business model depend on other players? Are peripheral players emerging? Which are most profitable?
	Stakeholders	Specifies which actors may influence your organization and business model	Which stakeholders might influence your business model? How influential are shareholders? Workers? The government? Lobbyist?

			Main Questions
	Global Market Conditions	Outlines current overall conditions from a macroeconomic perspective.	Is the economy in a boom or bust phase? Describe general market sentiment. What is the GDP growth rate? How high is the unemployment rate?
Macro-	Capital Investments	Describes current capital market conditions as they relate to your capital needs	What is the state of the capital markets? How easy is it to obtain funding in your particular market? Is seed capital, venture capital, public funding, market capital, credit, or family and friends money readily available?
Economic Forces	Commodities & Other Resources	Highlights current prices and price trends for recourses required for your business model	Describe the current status of markets for commodities and other resources essential to your business (e.g. oil prices and labor costs). How easy is it to obtain the resources needed to execute your business model (e.g. attract prime talent)? How costly are they?
	Economic Infrastructure	Describes the economic infrastructure of the market in which your business operates.	How good is the (public) infrastructure in you market? How would you characterize transportation, trade, school quality and access to suppliers and customers? How high are individual and corporate taxes? How good are public services for organizations?

How are changing forces affecting our business model?

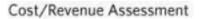


SWOT Analysis of the 9 Blocks



Evaluating the Business Model: Strengths and Weaknesses

M.1-10	Our Value Propositions are well aligned with customer needs	54321	12345	Our Value Propositions and customer needs are misaligned
TO MY B.	Our Value Propositions have strong network effects	54321	12345	Our Value Propositions have no network effects
PORTANCE	There are strong synergies between our products and services	54321	12345	There are no synergies between our products and services
≥ —	Our customers are very satisfied	54321	12345	We have frequent complaints







-10	We benefit from strong margins	54321	12345	Our margins are poor
AY B.M.	Our revenues are predictable	54321	12345	Our revenues are unpredictable
PORTANCE TO A	We have recurring Revenue Streams and frequent repeat purchases	54321	12345	Our revenues are transactional with few repeat purchases
W.	Our Revenue Streams are diversified	54321	12345	We depend on a single Revenue Stream
	Our Revenue Streams are sustainable	54321	12345	Our revenue sustainability is questionable
	We collect revenues before we incur expenses	54321	12345	We incur high costs before we collect revenues
	We charge for what customers are really willing to pay for	54321	12345	We fail to charge for things customers are willing to pay for
	Our pricing mechanisms capture full willingness to pay	54321	12345	Our pricing mechanisms leave money on the table
	Our costs are predictable	54321	12345	Our costs are unpredictable
S 	Our Cost Structure is correctly matched to our business model	54321	12345	Our Cost Structure and business model are poorly matched
	Our operations are cost-efficient	54321	12345	Our operations are cost-inefficient
	We benefit from economies of scale	(5)(4)(3)(2)(1)	12345	We enjoy no economies of scale



Infrastructure Assessment Our Key Resources are difficult for Our Key Resources are easily competitors to replicate replicated Resource needs are predictable Resource needs are unpredictable We deploy Key Resources in the We have trouble deploying the right amount at the right time right resources at the right time We efficiently execute Key Activities Key Activity execution is inefficient Our Key Activities are difficult Our Key Activities are easily copied to copy Execution quality is high Execution quality is low Balance of in-house versus We execute too many or too few outsourced execution is ideal activities ourselves We are focused and work with We are unfocused and fail to work partners when necessary sufficiently with partners We enjoy good working Working relationships with Key Partners are conflict-ridden relationships with Key Partners



Customer Interface Assessment









Customer churn rates are low	54321	12345	Customer churn rates are high
Customer base is well segmented	54321	12345	Customer base is unsegmented
We are continuously acquiring new customers	54321	12345	We are failing to acquire new customers
Our Channels are very efficient	54321	12345	Our Channels are inefficient
Our Channels are very effective	54321	12345	Our Channels are ineffective
Channel reach is strong among customers	54321	12345	Channel reach among prospects is weak
Customers can easily see our Channels	54321	12345	Prospects fail to notice our Channels
Channels are strongly integrated	54321	12345	Channels are poorly integrated
Channels provide economies of scope	54321	12345	Channels provide no economies of scope
Channels are well matched to Customer Segments	54321	12345	Channels are poorly matched to Customer Segments
Strong Customer Relationships	54321	12345	Weak Customer Relationships
Relationship quality correctly matches Customer Segments	54321	12345	Relationship quality is poorly matched to Customer Segments
Relationships bind customers through high switching costs	54321	12345	Customers switching costs are low

5432112345

Our brand is weak



through high switching costs

Our brand is strong

Evaluating the Business Model: Threats



Infrastruc	ture Threats		Customer	Interface Threats	
	Could we face a disruption in the supply of certain resources?	12345	B	Could our market be saturated soon?	12345
2	Is the quality of our resources threatened in any way?	12345	4	Are competitors threatening our market share?	12345
R	What Key Activities might be disrupted?	12345		How likely are customers to defect?	12345
	Is the quality of our activities threatened in any way?	12345		How quickly will competition in our market intensify?	12345
	Are we in danger of losing any partners?	12345		Do competitors threaten our Channels?	12345
	Might our partners collaborate with competitors?	12345		Are our Channels in danger of becoming irrelevant to customers?	12345
	Are we too dependent on certain partners?	12345	\bigcirc	Are any of our Customer Relation- ships in danger of deteriorating?	12345

Infrastruct	ture Threats		Customer	Interface Threats	
3	Could we face a disruption in the supply of certain resources?	12345	B	Could our market be saturated soon?	12345
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	Might our partners collaborate with competitors?	12345		Are our Channels in danger of becoming irrelevant to customers?	12345
	Are we too dependent on certain partners?	12345	\bigcirc	Are any of our Customer Relation- ships in danger of deteriorating?	12345

Evaluating the Business Model: Opportunities

Could	we generate recurring	00000
reven	ues by converting products ervices?	12345
	we better integrate our cts or services?	12345
	h additional customer needs we satisfy?	12345
exten	complements to or sions of our Value Proposition ossible?	12345
	other jobs could we do on f of customers?	12345
3	pportunities	
venue O Can w	pportunities ve replace one-time action revenues with recurring	12349
Can w transa reven	pportunities ve replace one-time action revenues with recurring	1234
Can w transa reven What custo Do we oppor	pportunities ve replace one-time action revenues with recurring ues? other elements would	1234
Can w transa reveni What custo Do we oppor or wit	pportunities re replace one-time action revenues with recurring ues? other elements would mers be willing to pay for? e have cross-selling tunities either internally	1234
Can w transa reven What custo Do we oppor or wit What we ad	pportunities ve replace one-time action revenues with recurring ues? other elements would mers be willing to pay for? e have cross-selling tunities either internally h partners? other Revenue Streams could	1234



Infrastructure Opportunities



Customer Interface Opportunities



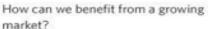


Could we use less costly resources	1
to achieve the same result?	

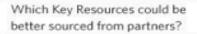














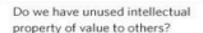
Could we serve new Customer Segments?



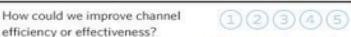
Which Key Resources are under-exploited?









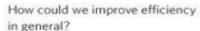














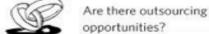




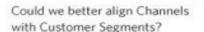




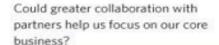






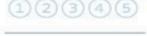












Are there cross-selling opportunities with partners?



How could we tighten our relationships with customers?



Could partner Channels help us better reach customers?



12345

Could partners complement our Value Proposition?



How could we increase switching costs?

Could we improve personalization?



Have we identified and "fired" unprofitable customers? If not, why not?



Do we need to automate some relationships?





Confrontation Matrix

S

To what extent will our strengths enable us to take advantage of opportunities?

To what extent will our strengths enable us to defend against threats?

W

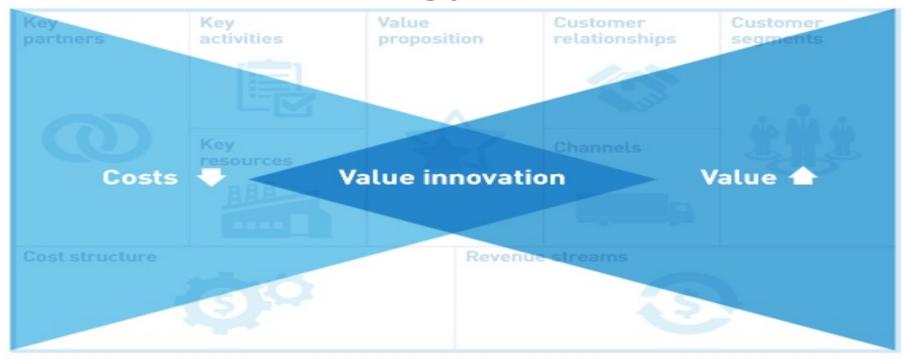
To what extent will our weaknesses prevent us from taking advantage of opportunities?

To what extent will our weaknesses prevent us from protecting against threats?

O

T

Blue Ocean Strategy and the Canvas



Eliminate

Which factors can be eliminated that the industry has long competed on?

Reduce

Which factors should be reduced well below the industry's standard?

Raise

Which factors should be raised well above the industry's standard?

Create

Which factors should be created that the industry has never offered?

Source: Business Model Generation, Alexander Osterwalder and Yves Pigneur, 2010, businessmodelgeneration.com

Which factors that the industry

Which factors that the industry has long competed on should be eliminated?

Create

Raise

Which factors should be reduced well below the industry's standard?

Which factors should be created that the industry has never offered?

Which factors should be

raised well above the

industry's standard?

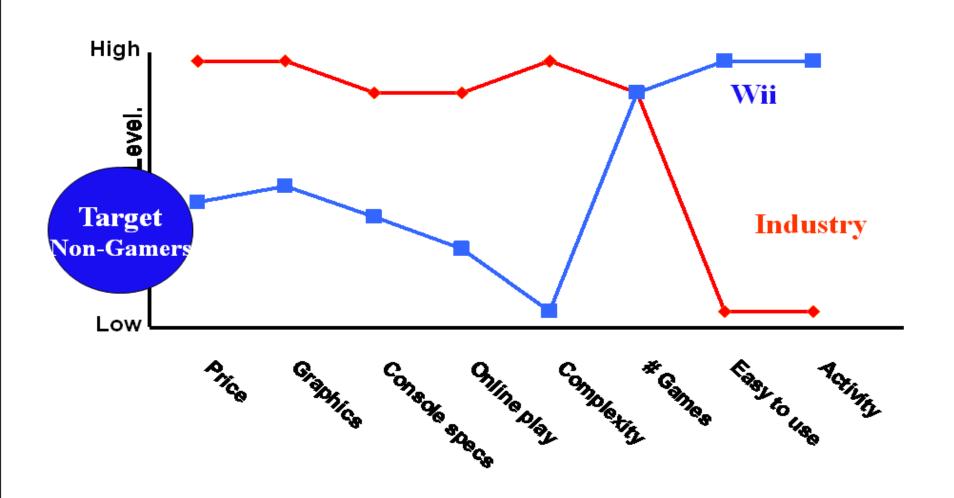
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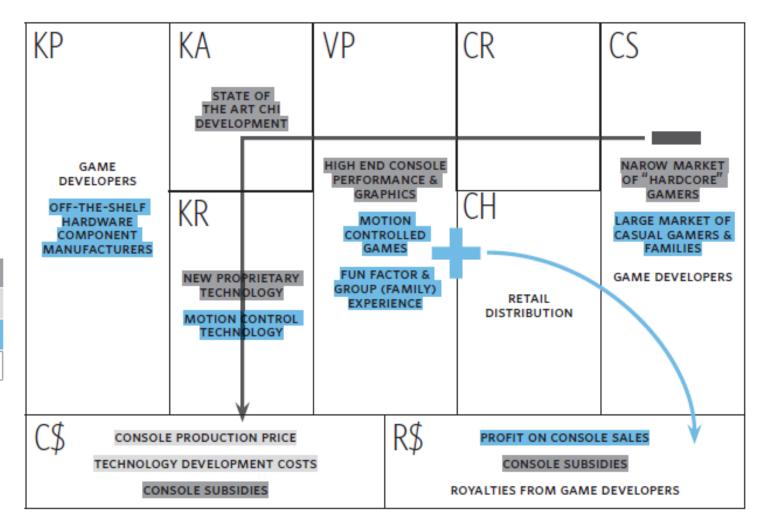
S

Reduce

Draw New BOS Value Curve Nintendo - Wii

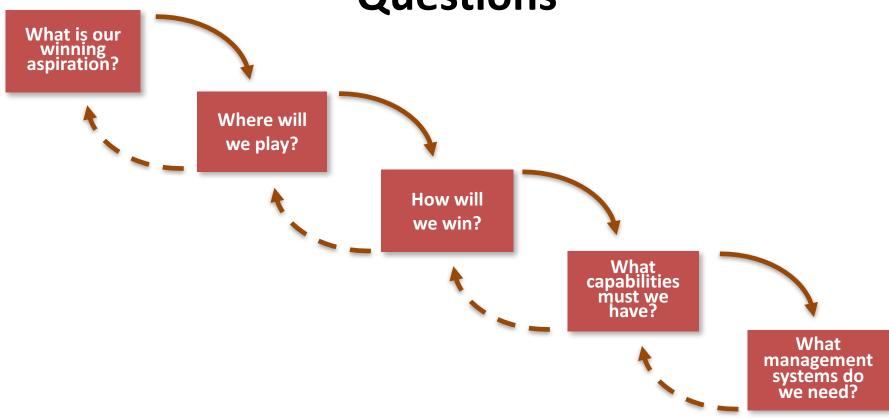


ECCR and the Canvas -- Wii



REDUCE
CREATE
UNCHANGED

Strategy Is the Answer to Five Questions



Lafley, A. G. and R. L. Marin. Playing to Win: How Strategy Really Works. Harvard Business Review Press, Boston, Massachusetts, 2013.



Define Our Strategic Problem

What is our most pressing issue?

Let's consider:

- ■The industry segment we play in
- Our industry structure
- Our channel customers
- Our end customers
- Our current capabilities
- Our costs
- Our competition

What Is Our Winning Aspiration?

A winning aspiration is a future-oriented statement about the guiding purpose of the organization:

- What does our organization exist to do?
- What does winning mean for us?

Where Will We Play?

This choice defines the playing field on which we choose to compete:

- Customer segment
- Distribution channel
- Product or service
- Geography
- Stage of production

It is also about where *NOT* to play.

Where will we Play?

- Who are our core customers?
 - Describe your core customers in one sentence?
 - What is changing for these customers that we need to know?
- Through what channels do/should we serve these customers?
- What products/services do/should we offer?
- In what geographies do/should we offer these products/services?
- In what stages of production do/should we compete?
- Where along the value chain do/should we participate?
- Are we upstream or downstream compared to competitors?
- Are we broad across the value chain or narrow in one part?

How Will We Win?

This choice is about *how* we will win on the playing field we've chosen. What is our competitive advantage?

LOW COST

- Seek systemic understanding of cost drivers
- Relentlessly drive costs down
- Sacrifice nonconforming customers
- Offer standard product or service

Sustainable Competitive Advantage



DIFFERENTIATION

- Strive for deep understanding of customers' needs
- Offer products that customers adore
- Guard customers jealously

How will we win?

- Why do customers choose us over the competition?
- Do we compete on low cost or differentiation?
- What is our competitive advantage? How is it linked to our where-to-play choice? How is it linked to our winning aspiration?

Customer Needs and Competitor Delivery Matter

Customer purchase criteria*

Low prices

Selection across categories

Rural convenience

Reliable prices

In-stock merchandise

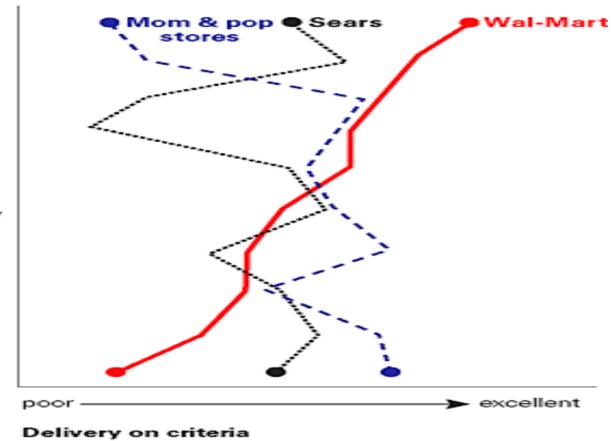
Merchandise quality

Suburban convenience

Selection within categories

Sales help

Ambience



Which Capabilities Must We Have?

Capabilities are the activities that enable our organization to bring the where-to-play and how-to-win choices to life.

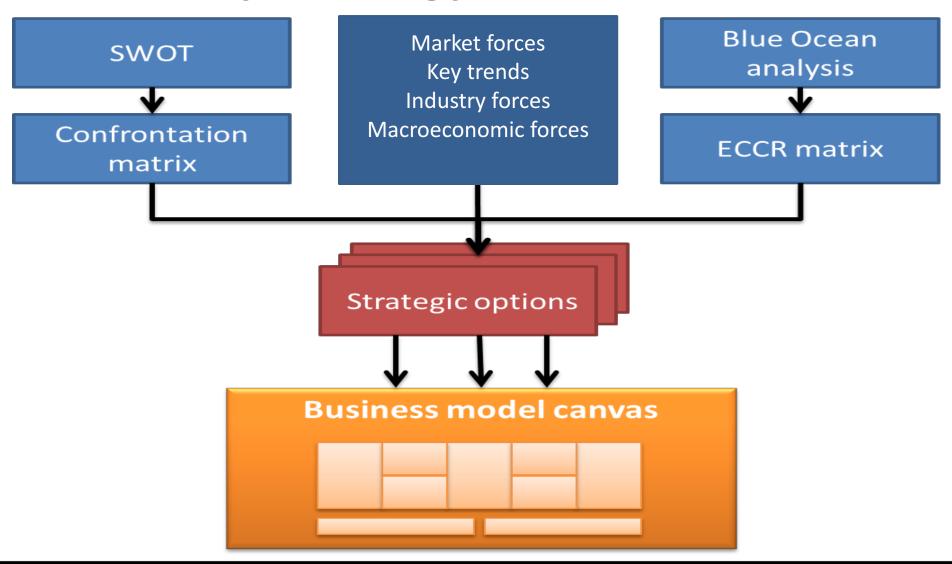
- What are we really great at doing?
- What activities are critical to bringing our where-to-play and how-to-win choices to life?

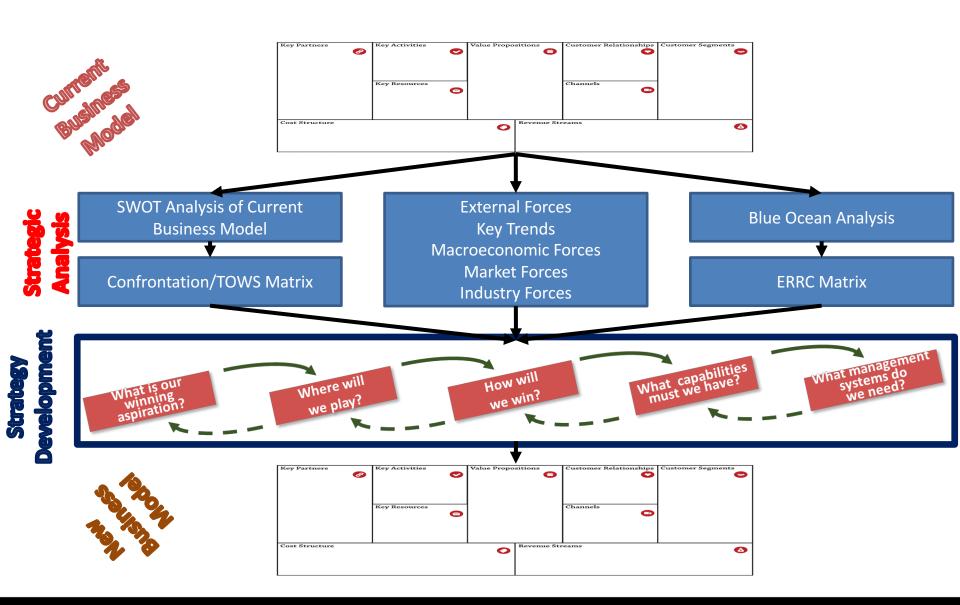
What Management Systems Do We Need?

Management systems are the processes, structures, and rules that build our capabilities and that reinforce and measure our organization's strategic choices.

- What systems build our capabilities and reinforce our choices?
- How do we measure the success of our strategy?

Summary: Strategy and the Canvas





Small Group Work: assessing your business model

- Complete your business model canvas
- Identify 3-4 critical external factors in each of the external categories that will impact your business over the next 3 to 5 years:
 - Market forces, Key trends, Industry forces,
 Macroeconomic forces
- Use the SWOT analysis assessment tool to assess the elements of your current business model
- Based on your assessment, use the confrontation matrix and the ERRC matrix to identify potential changes to your current business model

Considering outside forces and stress testing the business model

Navigating the business environment --

https://youtube.com/watch?v=7036YBn9x 4

Proving your business model --

https://www.youtube.com/watch?v=-2gd_vhNYT4

PREPARING FOR THE OPEN FORUM PRESENTATIONS



Concurrent session sharing

- We will present each team canvas in 30-minute concurrent sessions. Will repeat the concurrent sessions 3 times. Each 30 minute session will have 15 minutes of presentation and 15 minutes of Q&A
- Your Canvas is your presentation media. You can use other props if you wish but space and time are quite limited.
- Two people in your group will present your canvas at one time.
 All of you will have the opportunity to present.
- When you are not presenting you should attend another teams presentation and interact in the Q&A.
- Telling your story -https://youtube.com/watch?v=SshglHDKQCc
- Timing: 90 minutes total



Resources

- From idea to business model -https://www.youtube.com/watch?v=wwShFsSFb-Y
- Visualizing your business model -https://www.youtube.com/watch?v=wlKP-BaC0jA
- Prototyping business models -https://www.youtube.com/watch?v=iA5MVUNkSkM
- Navigating the business environment -https://www.youtube.com/watch?v=7O36YBn9x 4
- Proving your business model -https://www.youtube.com/watch?v=-2gd_vhNYT4
- Telling your story -https://www.youtube.com/watch?v=SshglHDKQCc
- The value proposition canvas -https://www.youtube.com/watch?v=ReM1uqmVfP0
- Understanding customers –
 https://www.youtube.com/watch?v=kAdbbsZolOw