

Kitty Grammar

Syntactically well-formed Kitty programs are those derivable from the grammar in Figures 1. Bold names stand for token types. Italicized annotations are comments and not part of the grammar. The grammar in Figure 1 is ambiguous. The ambiguities are removed by the following rules:

Precedence: The precedence of operators from highest to lowest is as follows (operators on the same line have the same precedence):

unary minus (negation)

*****, /
+, -
<, <=, =, <>, >=, >
&
|

Associativity: The operators *****, ****, **+**, **-**, **&**, and **|** are all *left-associative*. E.g., $1 - 2 + 3$ is parsed as if it were written $(1 - 2) + 3$. The relational **<**, **<=**, **=**, **<>**, **>=**, and **>** are all *non-associative*. E.g., $1 < 2 = 3$ is not a legal expression, even though the explicitly grouped versions $(1 < 2) = 3$ and $1 < (2 = 3)$ are legal expressions.

Dangling Else: The presence of both if-then and if-then-else expressions in a language introduces an ambiguity as to which if expression an else clause belongs. The Kitty convention (as in many other languages) is that an else clause belongs to the innermost if expression enclosing it. Thus, the expression

if E_1 then if E_2 then E_3 else E_4
is parsed as if it were written
if E_1 then (if E_2 then E_3 else E_4)

Exp derives Kitty expressions

Exp \rightarrow () *the literal for "no value"*

Exp \rightarrow **intl** *as specified by the lexical conventions for integer literals*

Exp \rightarrow **charlit** *as specified by the lexical conventions for character literals*

Exp \rightarrow **ident** *as specified by the lexical conventions for identifiers*

Exp \rightarrow Const

Exp \rightarrow Nullop () *the parentheses are required*

Exp \rightarrow Unop (Exp) *the parentheses are required*

Exp \rightarrow -Exp *unary minus operator*

Exp \rightarrow writes(**stringlit**)

Exp \rightarrow Exp Binop Exp

Exp \rightarrow **ident** := Exp *assignment*

Exp \rightarrow if Exp then Exp else Exp

Exp \rightarrow if Exp then Exp

Exp \rightarrow let Decs in ExpSeq0 end

Exp \rightarrow while Exp do Exp

Exp \rightarrow for **ident** := Exp to Exp do Exp

Exp \rightarrow (ExpSeq2) *sequence expression, parentheses required*

Exp \rightarrow (Exp) *grouping via optional parentheses*

ExpSeq0 derives expression sequences with 0 or more expressions

ExpSeq0 \rightarrow *empty expression sequence*

ExpSeq0 \rightarrow ExpSeq1

ExpSeq1 derives expression sequences with 1 or more expressions

ExpSeq1 \rightarrow Exp

ExpSeq1 \rightarrow Exp ; ExpSeq1

ExpSeq2 derives expression sequences with 2 or more

expressions

ExpSeq2 \rightarrow Exp ; ExpSeq1

Decs derives declaration sequences with 1 or more declarations

Decs \rightarrow Dec

Decs \rightarrow Dec ; Decs

<i>Dec derives variable declarations</i>	<i>Binop derives binary (twoargument) operators</i>
<i>Dec</i> → var ident := Exp	<i>Arithmetic Binops</i>
<i>Const derives constants</i>	<i>Binop</i> -> +
<i>Const</i> → minint	<i>Binop</i> -> -
<i>Const</i> → maxint	<i>Binop</i> -> *
<i>Const</i> → true	<i>Binop</i> -> / <i>integer division</i>
<i>Const</i> → false	<i>Binop</i> -> % <i>integer modulus</i>
<i>Nullop derives nullary (zeroargument) operators</i>	<i>Relational Binops</i>
<i>Nullop</i> -> readc	<i>Binop</i> -> <
<i>Unop derives unary (oneargument) operators</i>	<i>Binop</i> -> <=
<i>Unop</i> -> not	<i>Binop</i> -> =
<i>Unop</i> -> readi	<i>Binop</i> -> <> <i>not equals</i>
<i>Unop</i> -> writec	<i>Binop</i> -> >=
<i>Unop</i> -> writei	<i>Binop</i> -> >
	<i>Logical Binops</i>
	<i>Binop</i> -> & <i>short circuit and</i>
	<i>Binop</i> -> <i>short circuit or</i>

Figure 1: Kitty Grammar