

Análise cinemática 3D (parte 1)

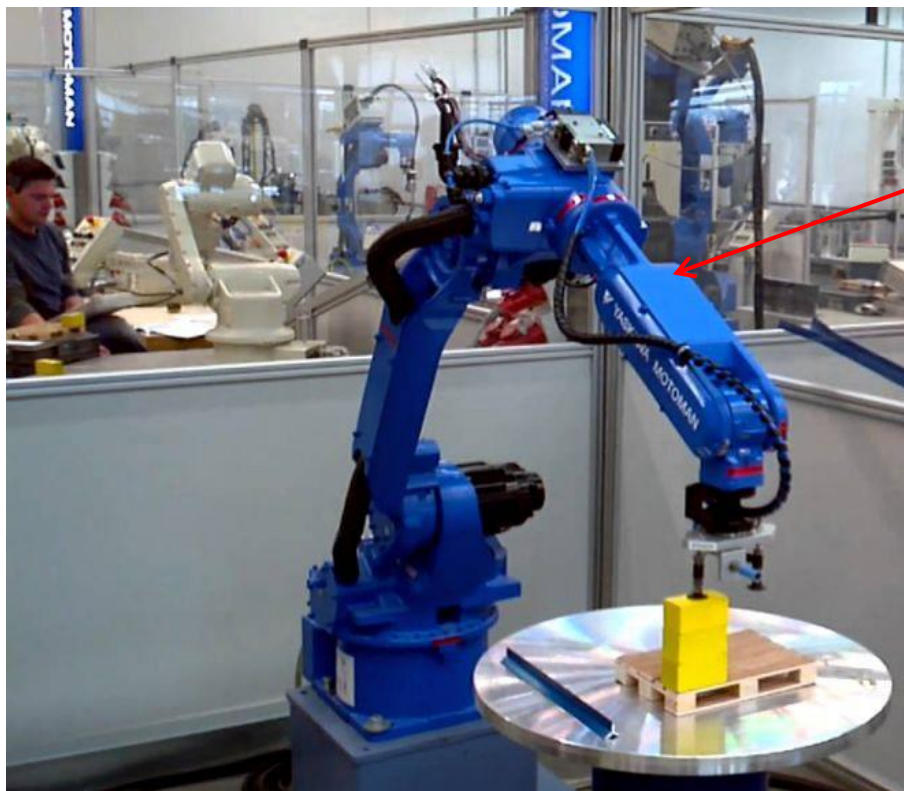
Prof. Chi Nan **Pai**

MS-14

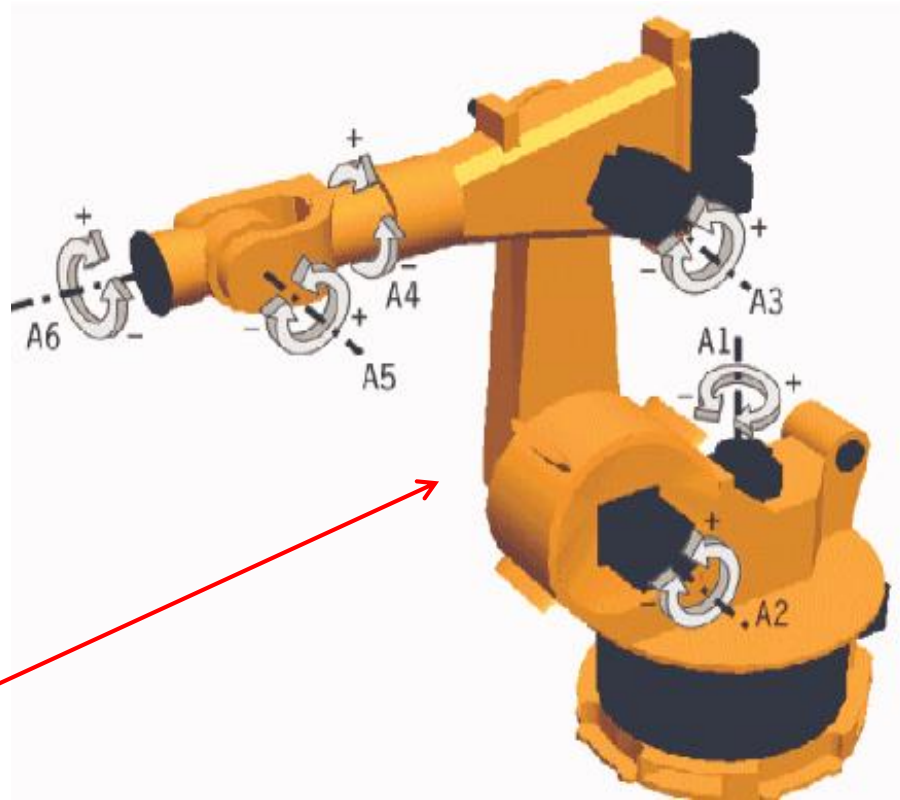
chinan.pai@usp.br



Aplicação 3D



Yaskawa



Kuka

- Disponível para alunos de PMR2560



Aplicação 3D

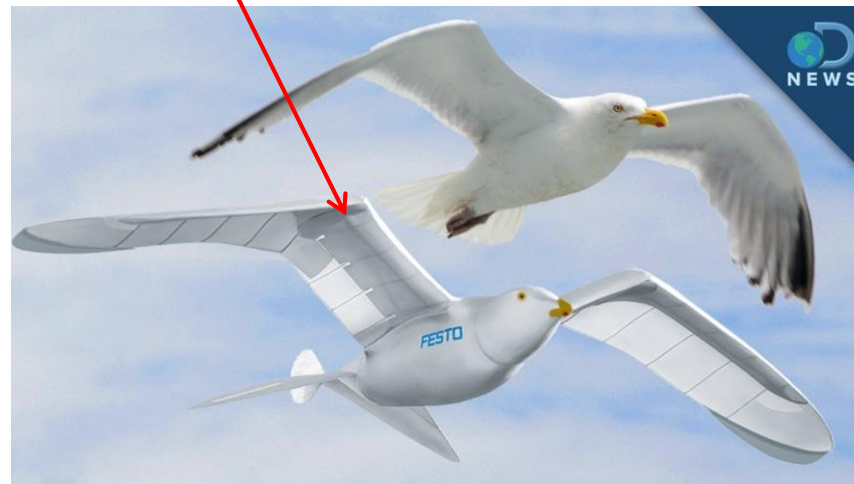


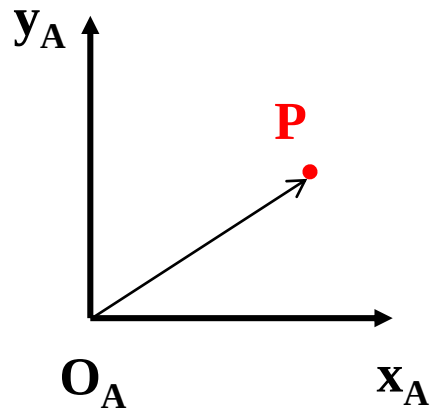
Simulador de voô

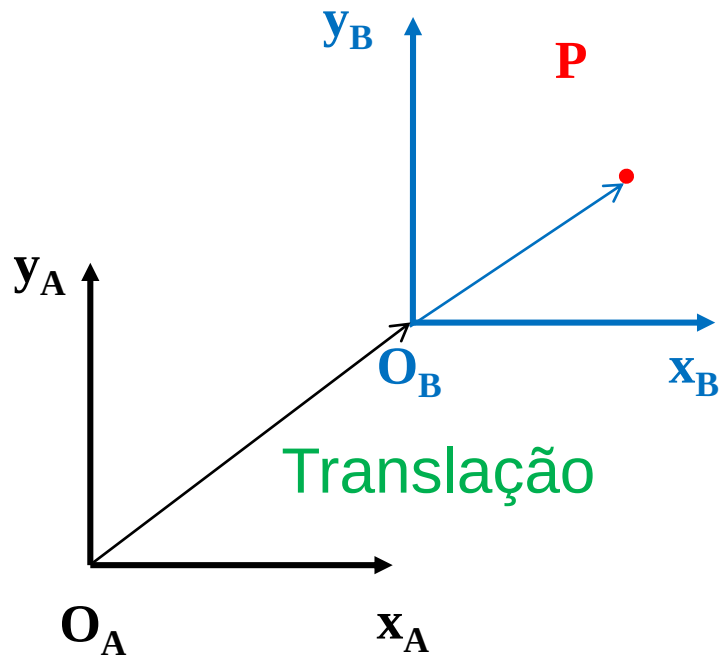


Robô humanóide

Smartbird

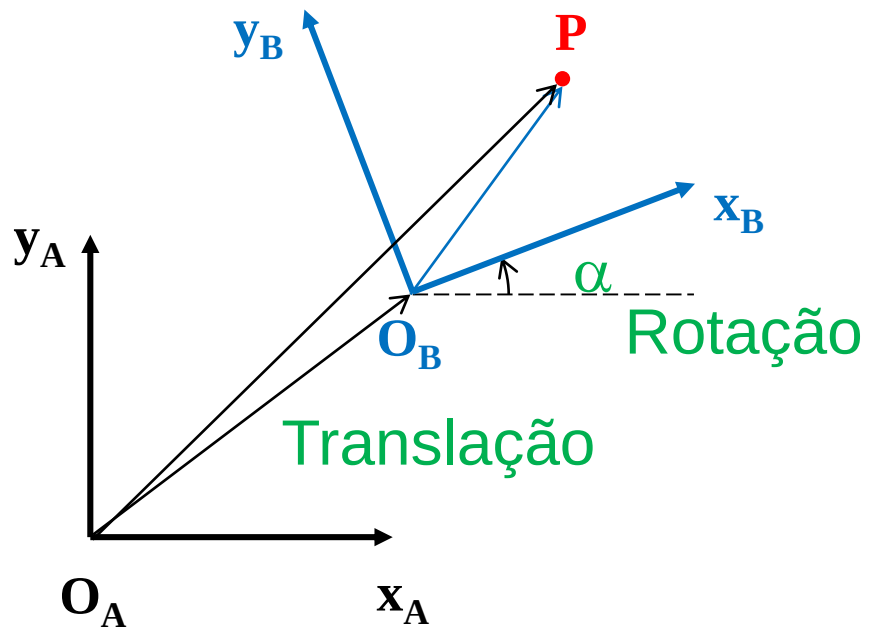






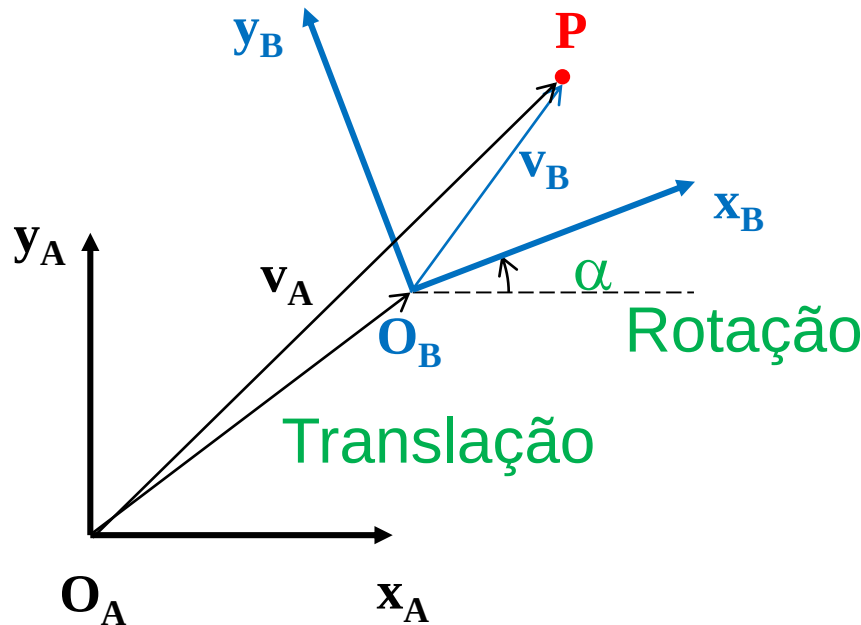


Análise cinemática 2D





Análise cinemática 2D



$$\begin{bmatrix} {}^A T_B \end{bmatrix} = \begin{bmatrix} \begin{bmatrix} {}^A R_B \end{bmatrix} & {}^A r_{O_B} \\ 0^T & 1 \end{bmatrix}$$

$$\begin{bmatrix} {}^A R_B \end{bmatrix} = \begin{bmatrix} \cos\alpha & -\sin\alpha \\ \sin\alpha & \cos\alpha \end{bmatrix}$$

$$0^T = \begin{bmatrix} 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} {}^A r_P \\ 1 \end{bmatrix} = \begin{bmatrix} {}^A T_B \end{bmatrix} \begin{bmatrix} {}^B r_P \\ 1 \end{bmatrix}$$

${}^A r_P$ Ponto P na Base A

${}^B r_P$ Ponto P na Base B

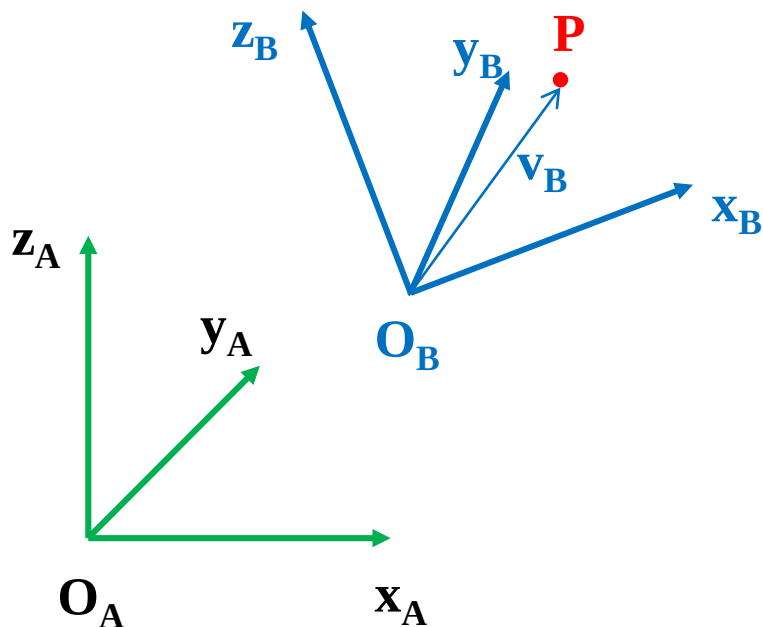
$\begin{bmatrix} {}^A T_B \end{bmatrix}$ Base B $\rightarrow$ Base A

$$\begin{bmatrix} {}^A T_B \end{bmatrix} = \begin{bmatrix} \boxed{\begin{matrix} \square & \square \\ \square & \square \end{matrix}} & \boxed{\begin{matrix} \square \\ \square \end{matrix}} \\ \hline \square & \square \end{bmatrix}$$

Matriz de transformação homogênea



Transformação homogênea em 3D



$$\begin{bmatrix} {}^A r_P \\ 1 \end{bmatrix} = [{}^A T_B] \begin{bmatrix} {}^B r_P \\ 1 \end{bmatrix}$$

${}^A r_P$ Ponto P na Base A

${}^B r_P$ Ponto P na Base B

$[{}^A T_B]$ Base B $\rightarrow$ Base A

$$[{}^A T_B] = \begin{bmatrix} [{}^A R_B] & {}^A r_{O_B} \\ 0^T & 1 \end{bmatrix}$$

$$[{}^A R_B] = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}$$

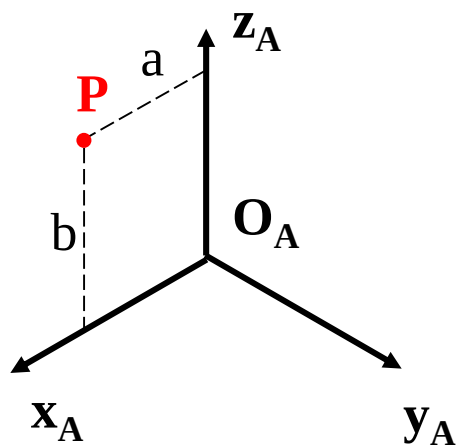
$$0^T = [0 \quad 0 \quad 0]$$

Rotação Translação

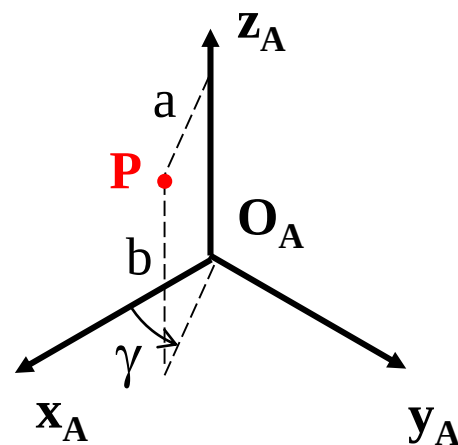
$$[{}^A T_B] = \begin{bmatrix} \boxed{\begin{matrix} \square & \square & \square \\ \square & \square & \square \\ \square & \square & \square \end{matrix}} & \boxed{\begin{matrix} \square \\ \square \\ \square \end{matrix}} \\ \hline \square & \square & \square & \square \end{bmatrix}$$



Transformação homogênea em 3D



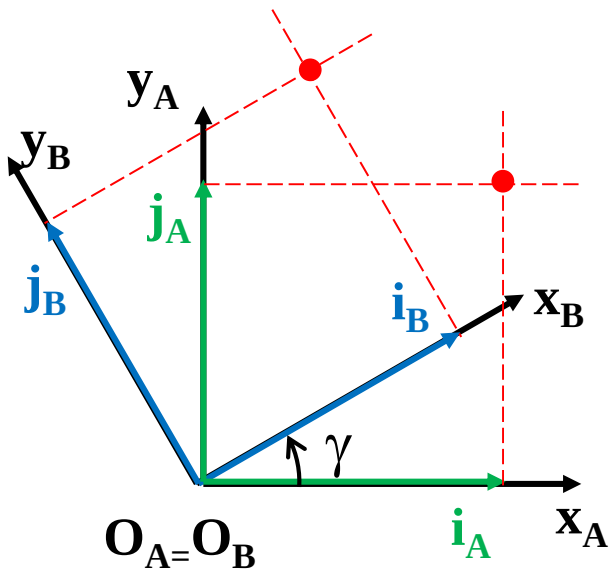
$${}^A r_P = \begin{bmatrix} a \\ 0 \\ b \end{bmatrix}$$



$${}^A r_P = \begin{bmatrix} ? \\ ? \\ b \end{bmatrix}$$



Transformação homogênea em 3D

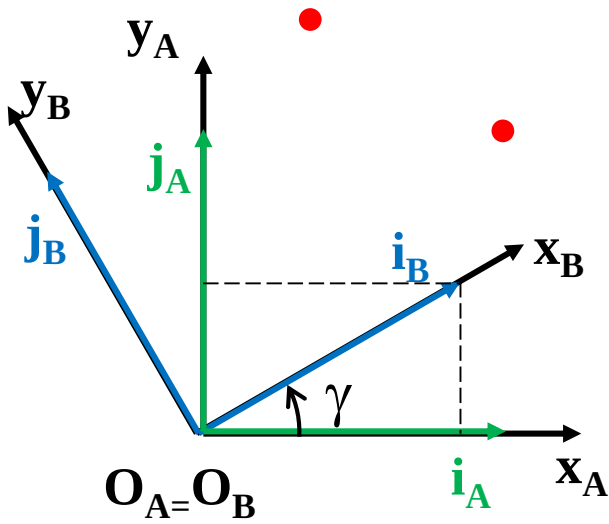




Transformação homogênea em 3D

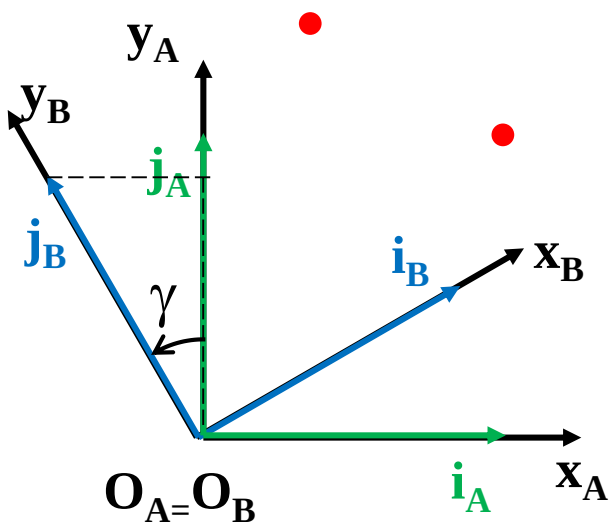


$$\mathbf{i}_B = \cos\gamma \mathbf{i}_A + \sin\gamma \mathbf{j}_A + 0 \mathbf{k}_A$$





Transformação homogênea em 3D

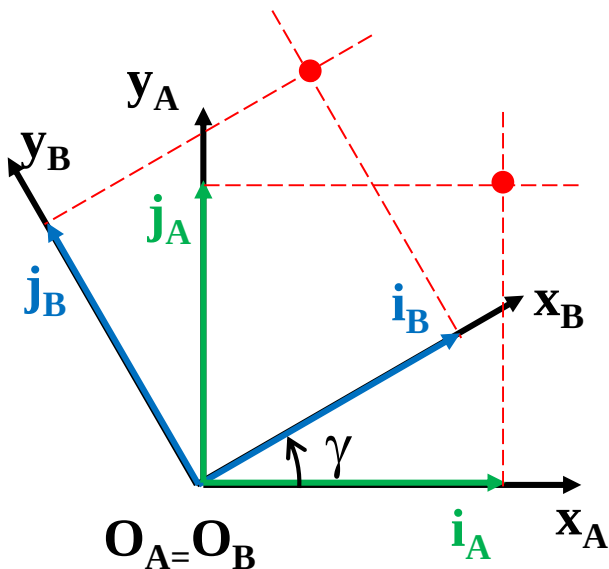


$$\mathbf{i}_B = \cos\gamma \mathbf{i}_A + \sin\gamma \mathbf{j}_A + 0 \mathbf{k}_A$$

$$\mathbf{j}_B = -\sin\gamma \mathbf{i}_A + \cos\gamma \mathbf{j}_A + 0 \mathbf{k}_A$$



Transformação homogênea em 3D



$$\mathbf{i}_B = \cos\gamma \mathbf{i}_A + \sin\gamma \mathbf{j}_A + 0 \mathbf{k}_A$$

$$\mathbf{j}_B = -\sin\gamma \mathbf{i}_A + \cos\gamma \mathbf{j}_A + 0 \mathbf{k}_A$$

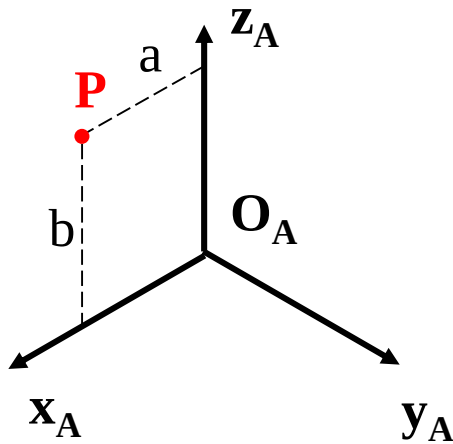
$$\mathbf{k}_B = 0 \mathbf{i}_A + 0 \mathbf{j}_A + \mathbf{k}_A$$

$$[{}^A R_B] = Rot(Z_B, \gamma) = [{}^A i_B, {}^A j_B, {}^A k_B]$$

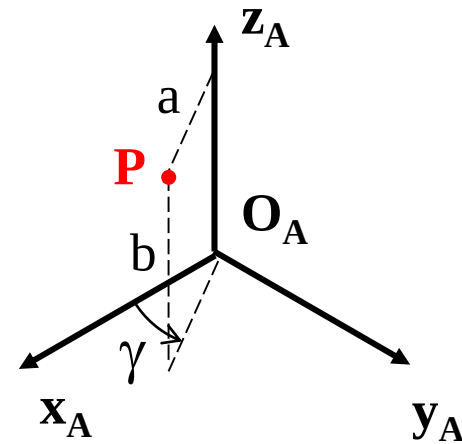
$$[{}^A R_B] = \left[\begin{array}{c|c|c} \cos\gamma & -\sin\gamma & 0 \\ \sin\gamma & \cos\gamma & 0 \\ 0 & 0 & 1 \end{array} \right]$$



Transformação homogênea em 3D



$${}^A r_P = \begin{bmatrix} a \\ 0 \\ b \end{bmatrix}$$



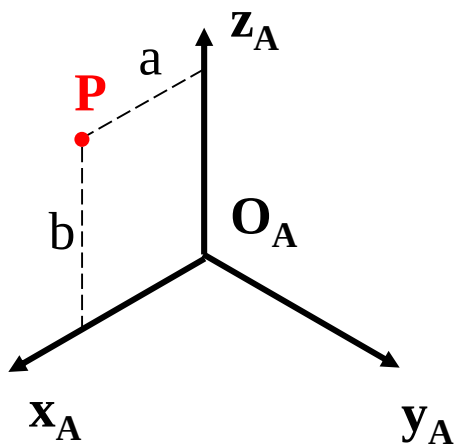
$${}^A r_P = \begin{bmatrix} ? \\ ? \\ b \end{bmatrix}$$

$$[{}^A R_B] = Rot(Z_B, \gamma) = \left[\begin{array}{c|c|c} \cos \gamma & -\sin \gamma & 0 \\ \sin \gamma & \cos \gamma & 0 \\ 0 & 0 & 1 \end{array} \right]$$

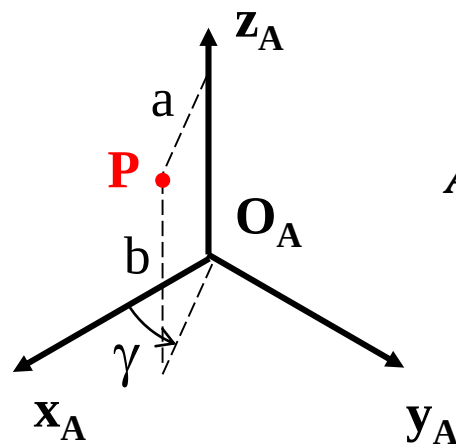
$${}^A r_P = [{}^A R_B][{}^B r_P] = \left[\begin{array}{c|c|c} \cos \gamma & -\sin \gamma & 0 \\ \sin \gamma & \cos \gamma & 0 \\ 0 & 0 & 1 \end{array} \right] \begin{bmatrix} a \\ 0 \\ b \end{bmatrix} = \begin{bmatrix} a \cos \gamma \\ a \sin \gamma \\ b \end{bmatrix}$$



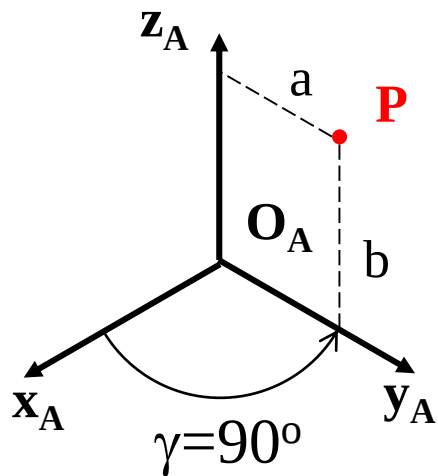
Transformação homogênea em 3D



$${}^A r_P = \begin{bmatrix} a \\ 0 \\ b \end{bmatrix}$$



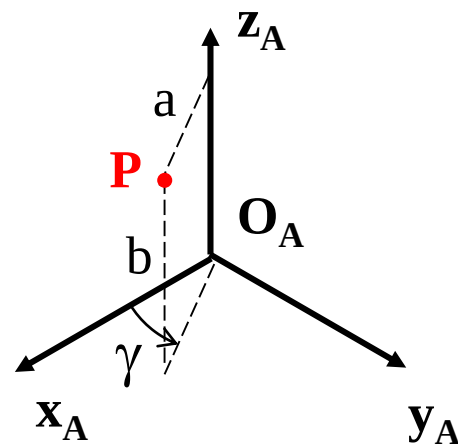
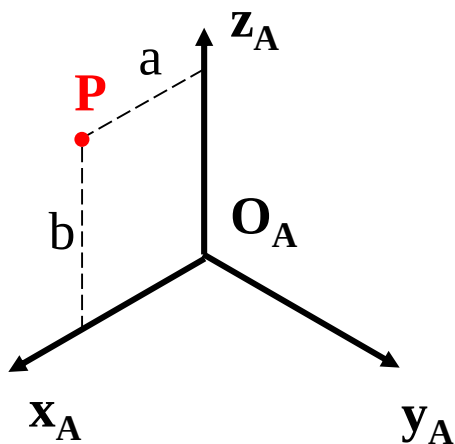
$${}^A r_P = \begin{bmatrix} a \cos \gamma \\ a \sin \gamma \\ b \end{bmatrix}$$



$${}^A r_P = \begin{bmatrix} 0 \\ a \\ b \end{bmatrix}$$



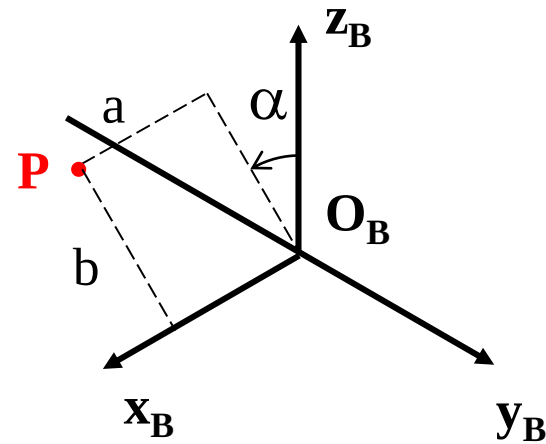
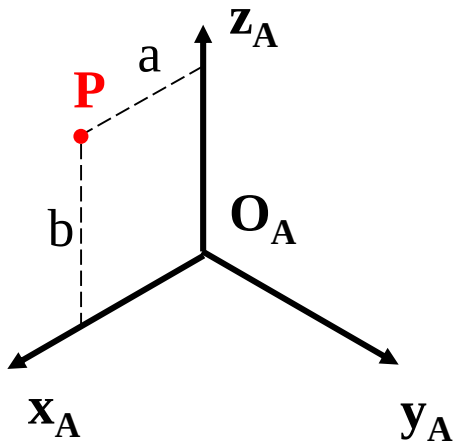
Transformação homogênea em 3D



$$[{}^A R_B] = Rot(Z_B, \gamma) = \left[\begin{array}{c|c|c} \cos \gamma & -\sin \gamma & 0 \\ \sin \gamma & \cos \gamma & 0 \\ 0 & 0 & 1 \end{array} \right]$$



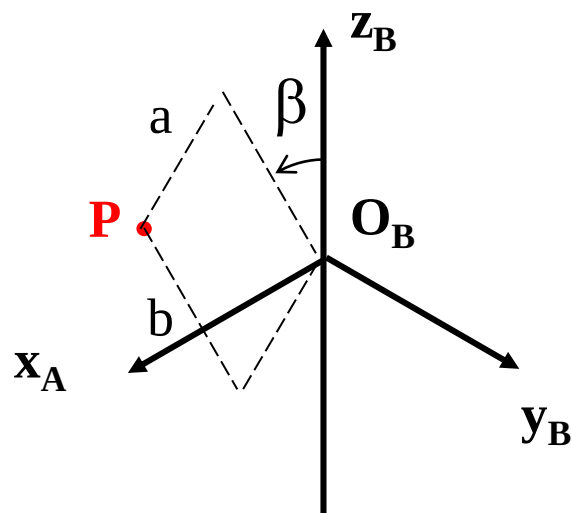
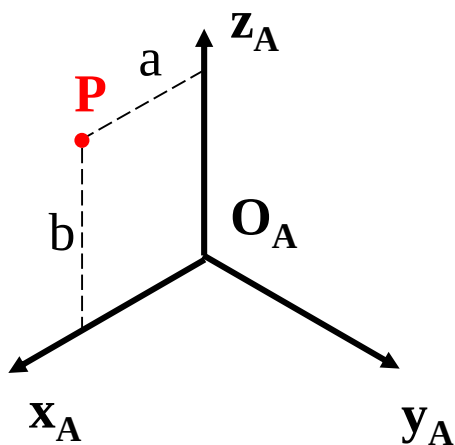
Transformação homogênea em 3D



$$[{}^A R_B] = Rot(X_B, \alpha) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \alpha & -\sin \alpha \\ 0 & \sin \alpha & \cos \alpha \end{bmatrix}$$



Transformação homogênea em 3D



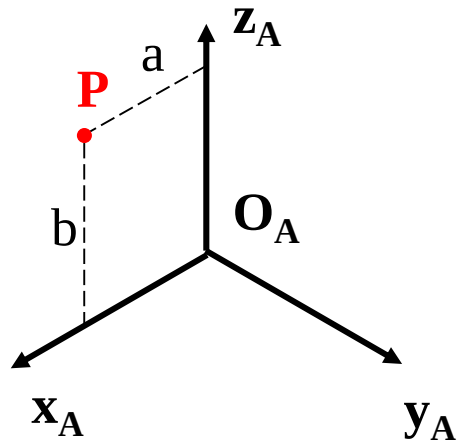
$$[{}^A R_B] = Rot(Y_B, \beta) = \left[\begin{array}{c|c|c} \cos\beta & 0 & \sin\beta \\ 0 & 1 & 0 \\ -\sin\beta & 0 & \cos\beta \end{array} \right]$$



Transformação homogênea em 3D



1



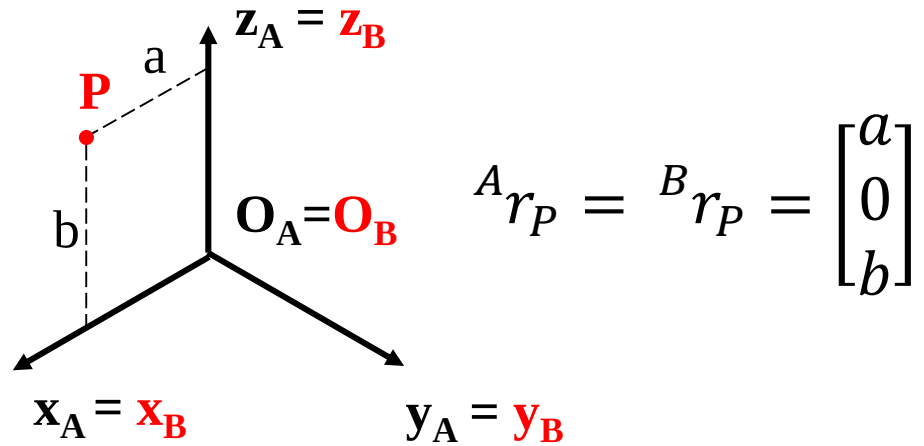
$${}^A r_P = \begin{bmatrix} a \\ 0 \\ b \end{bmatrix}$$



Transformação homogênea em 3D



1

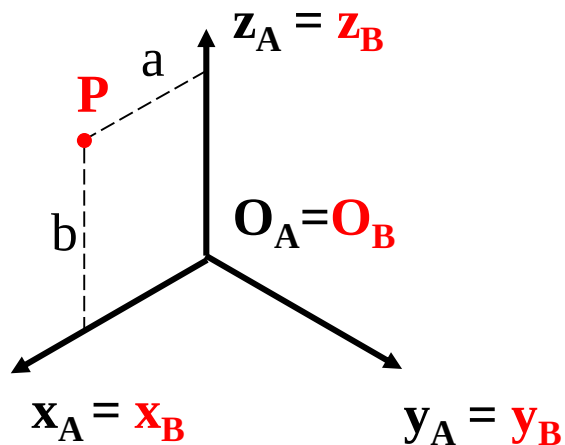




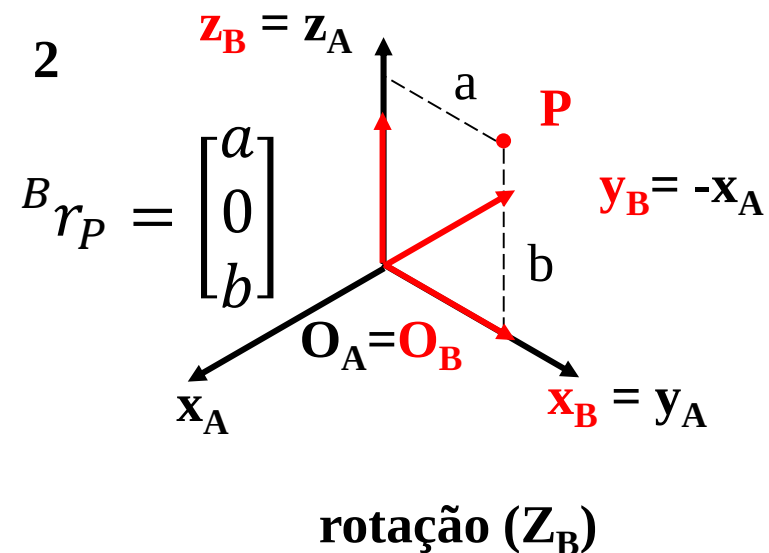
Transformação homogênea em 3D



1



2

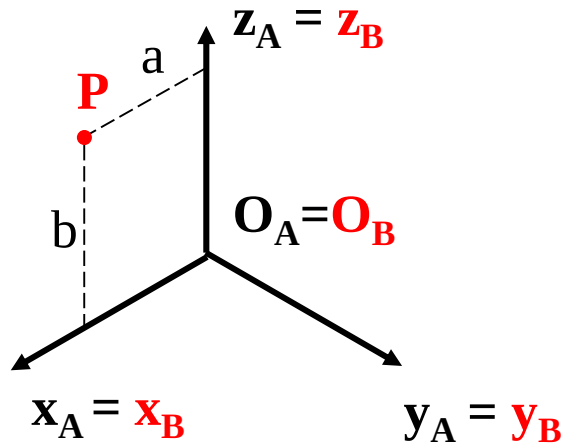




Transformação homogênea em 3D

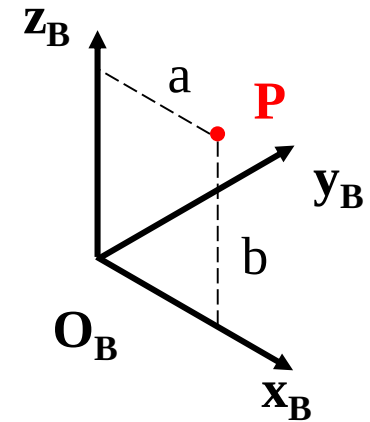


1



2

$${}^B r_P = \begin{bmatrix} a \\ 0 \\ b \end{bmatrix}$$



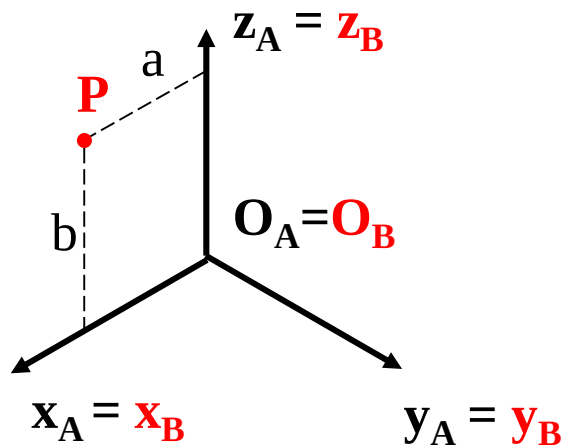
rotação (Z_B)



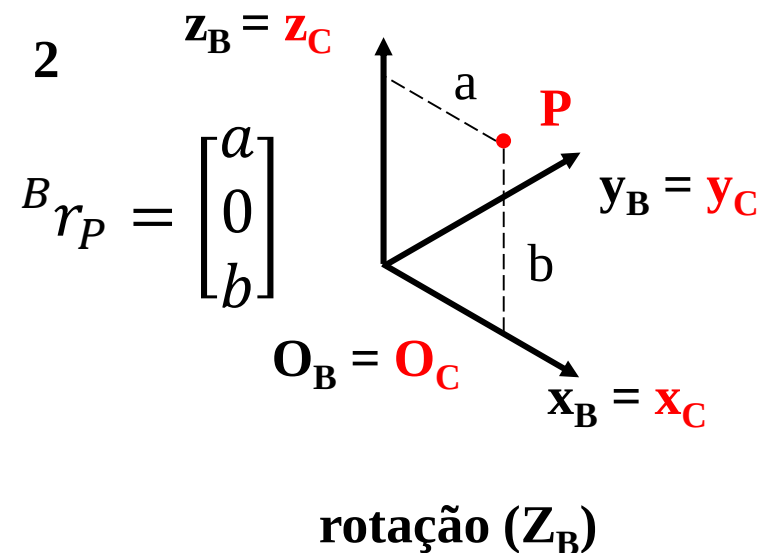
Transformação homogênea em 3D



1

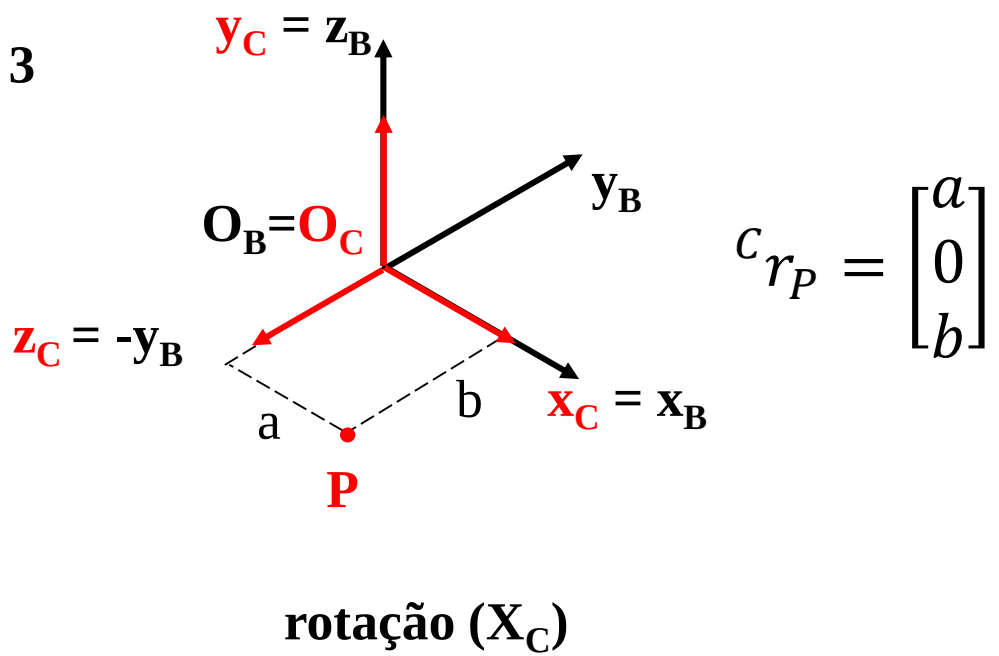
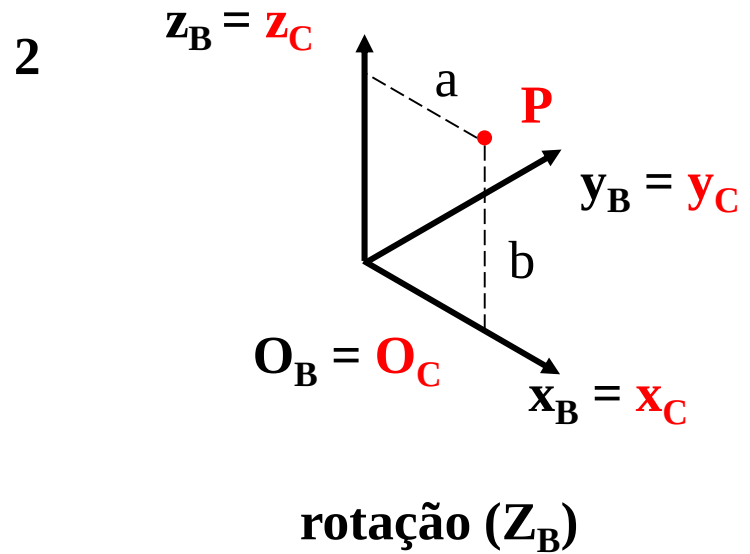
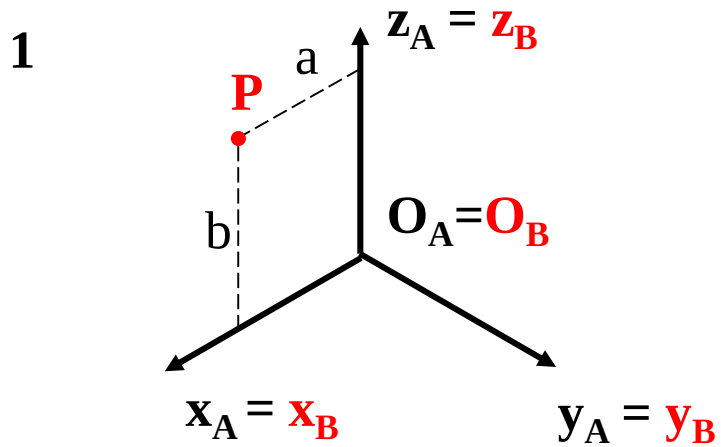


2



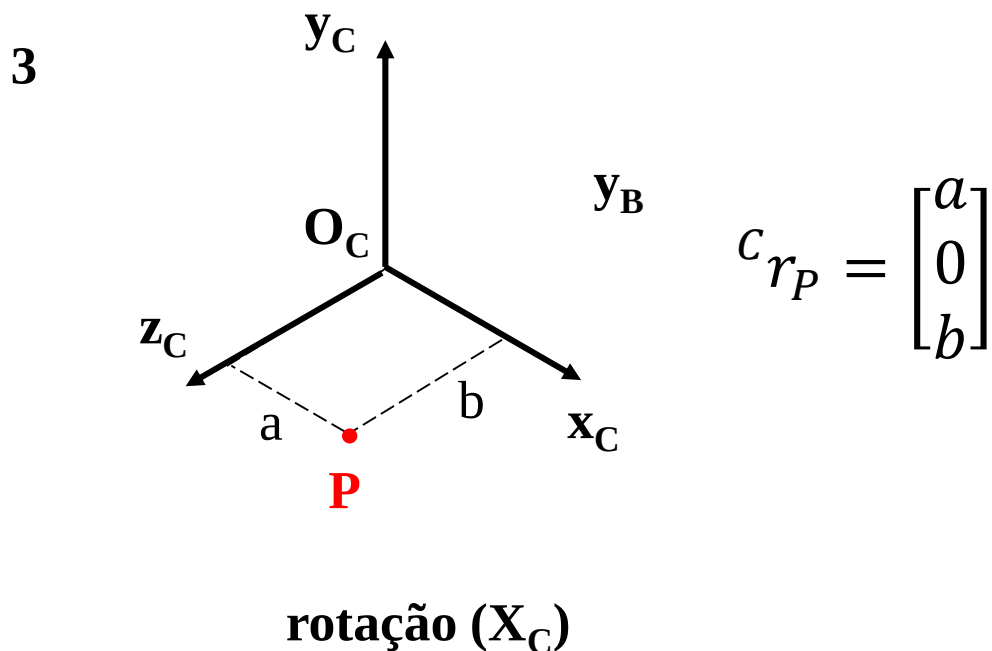
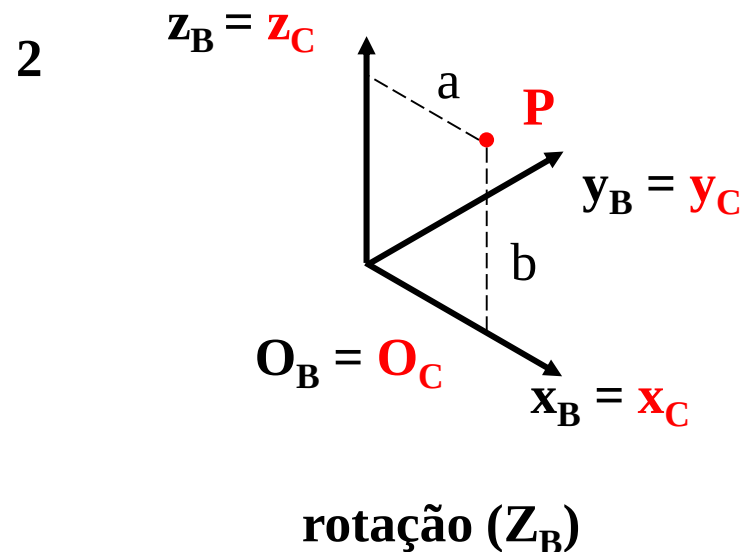
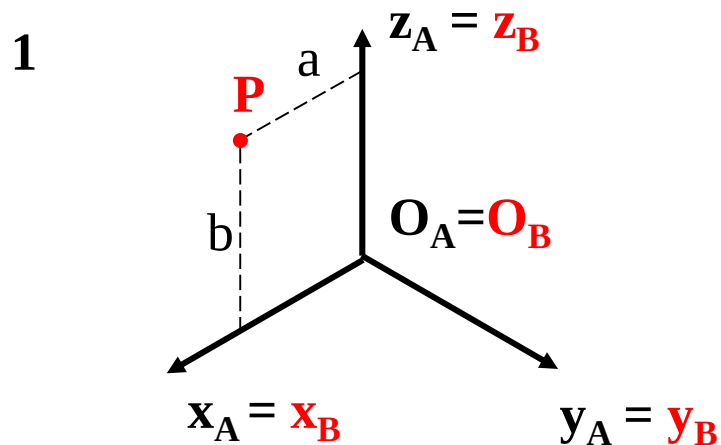


Transformação homogênea em 3D



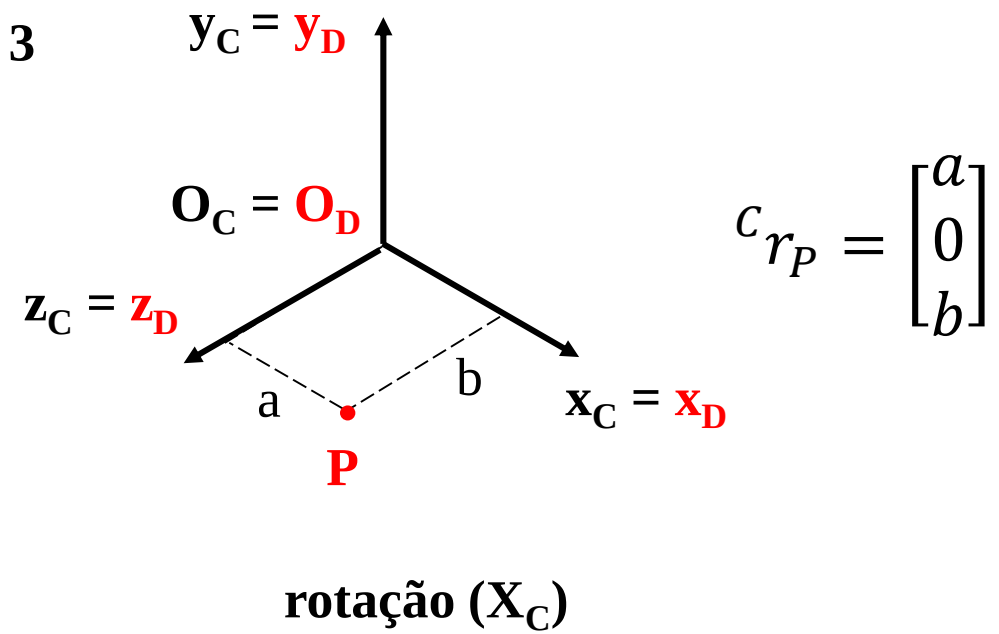
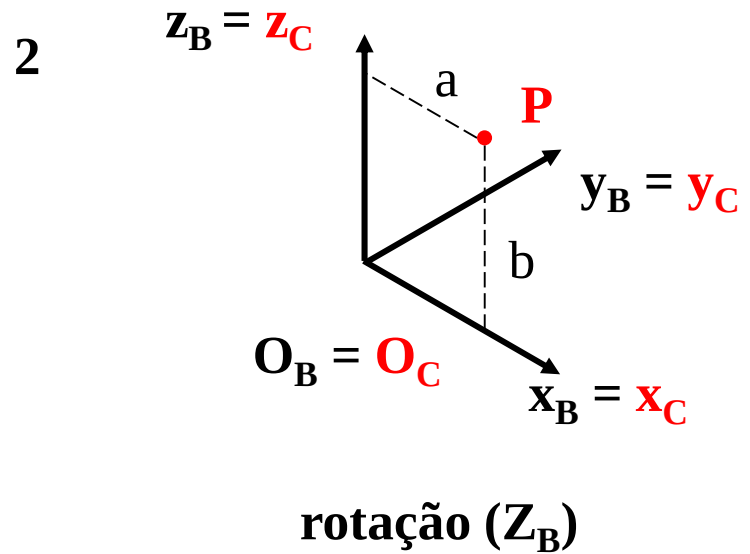
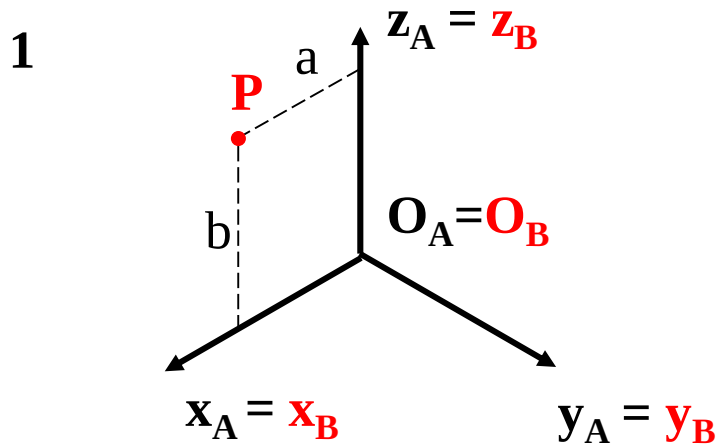


Transformação homogênea em 3D



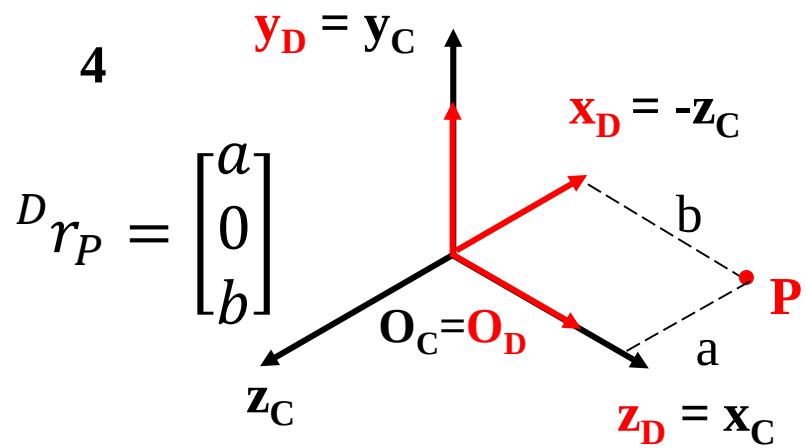
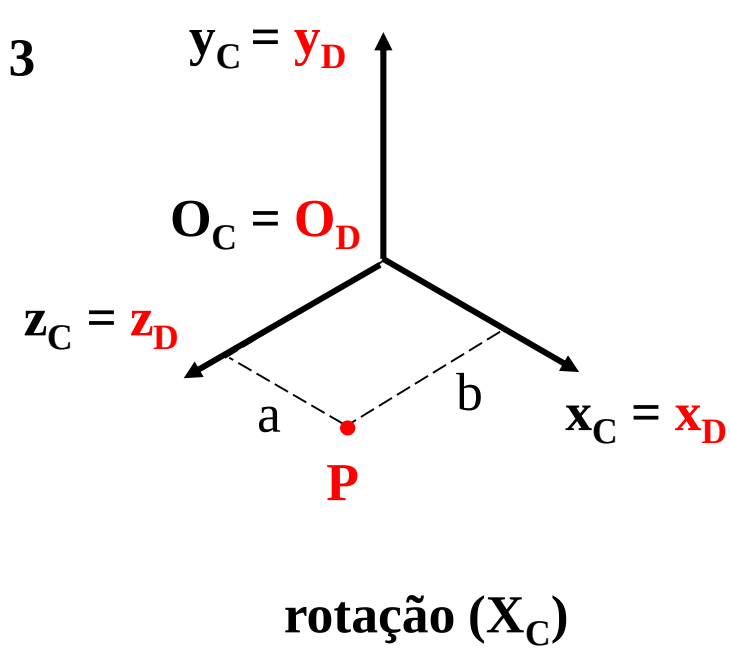
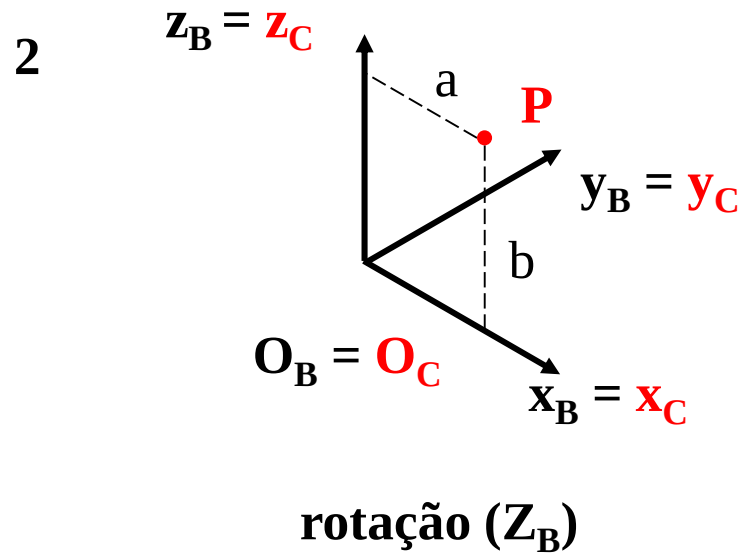
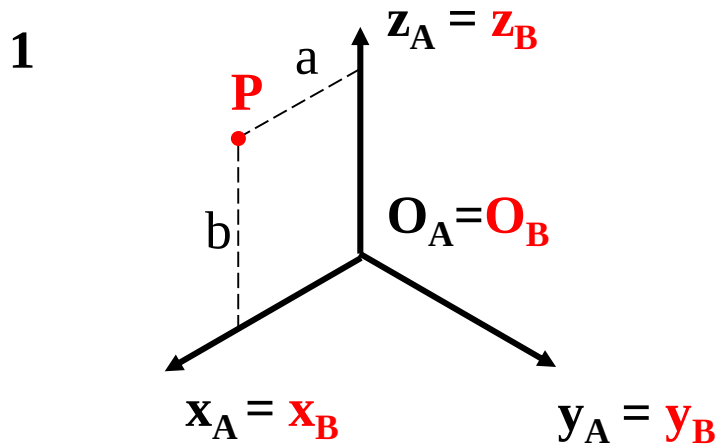


Transformação homogênea em 3D





Transformação homogênea em 3D



$${}^A r_P = \begin{bmatrix} ? \\ ? \\ ? \end{bmatrix}$$



$$\begin{bmatrix} {}^A r_P \end{bmatrix} = \begin{bmatrix} {}^A R_B \end{bmatrix} \begin{bmatrix} {}^B r_P \end{bmatrix} = \text{Rot}(Z_B, \gamma) \text{Rot}(X_C, \alpha) \text{Rot}(Y_D, \beta) \begin{bmatrix} a \\ 0 \\ b \end{bmatrix} =$$

$$= \begin{bmatrix} \cos \gamma & -\sin \gamma & 0 \\ \sin \gamma & \cos \gamma & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \alpha & -\sin \alpha \\ 0 & \sin \alpha & \cos \alpha \end{bmatrix} \begin{bmatrix} \cos \beta & 0 & \sin \beta \\ 0 & 1 & 0 \\ -\sin \beta & 0 & \cos \beta \end{bmatrix} \begin{bmatrix} a \\ 0 \\ b \end{bmatrix}$$

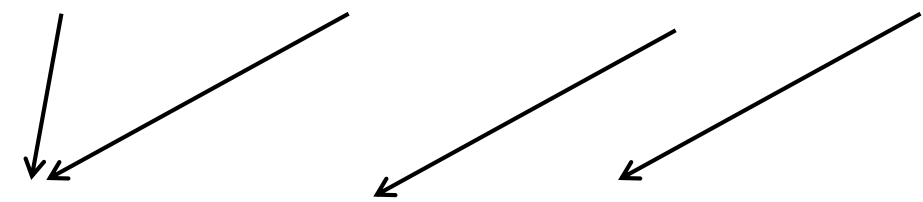
$$\begin{bmatrix} {}^A r_P \end{bmatrix} = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ 0 \\ b \end{bmatrix} = \begin{bmatrix} -a \\ b \\ 0 \end{bmatrix}$$

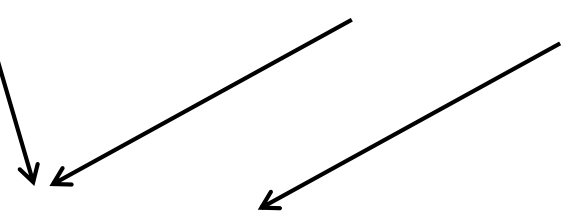


Transformação homogênea em 3D



$$[{}^A r_P] = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ 0 \\ b \end{bmatrix}$$


$$[{}^A r_P] = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ 0 \\ b \end{bmatrix}$$


$$[{}^A r_P] = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} a \\ 0 \\ b \end{bmatrix} = \begin{bmatrix} -a \\ b \\ 0 \end{bmatrix}$$

Custo computacional:

- 63 multiplicações
- 42 adições



Transformação homogênea em 3D



$$[{}^A r_P] = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ 0 \\ b \end{bmatrix}$$

$$[{}^A r_P] = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} b \\ 0 \\ -a \end{bmatrix}$$

$$[{}^A r_P] = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} b \\ a \\ 0 \end{bmatrix} = \begin{bmatrix} -a \\ b \\ 0 \end{bmatrix}$$

Custo computacional:

- 27 multiplicações
- 18 adições



$$\begin{aligned} \begin{bmatrix} {}^A r_P \end{bmatrix} &= \begin{bmatrix} {}^A R_B \end{bmatrix} \begin{bmatrix} {}^B r_P \end{bmatrix} = \text{Rot}(Z_B, \gamma) \text{Rot}(X_C, \alpha) \text{Rot}(Y_D, \beta) \begin{bmatrix} a \\ 0 \\ b \end{bmatrix} = \begin{bmatrix} -a \\ b \\ 0 \end{bmatrix} \\ \begin{bmatrix} {}^A r_P \end{bmatrix} &= \begin{bmatrix} {}^A R_B \end{bmatrix} \begin{bmatrix} {}^B r_P \end{bmatrix} = \text{Rot}(Y_D, \beta) \text{Rot}(X_C, \alpha) \text{Rot}(Z_B, \gamma) \begin{bmatrix} a \\ 0 \\ b \end{bmatrix} = ? \end{aligned}$$



Transformação homogênea em 3D



$$[{}^A r_P] = [{}^A R_B][{}^B r_P] = \text{Rot}(Z_B, \gamma) \text{Rot}(X_C, \alpha) \text{Rot}(Y_D, \beta) \begin{bmatrix} a \\ 0 \\ b \end{bmatrix} = \begin{bmatrix} -a \\ b \\ 0 \end{bmatrix}$$

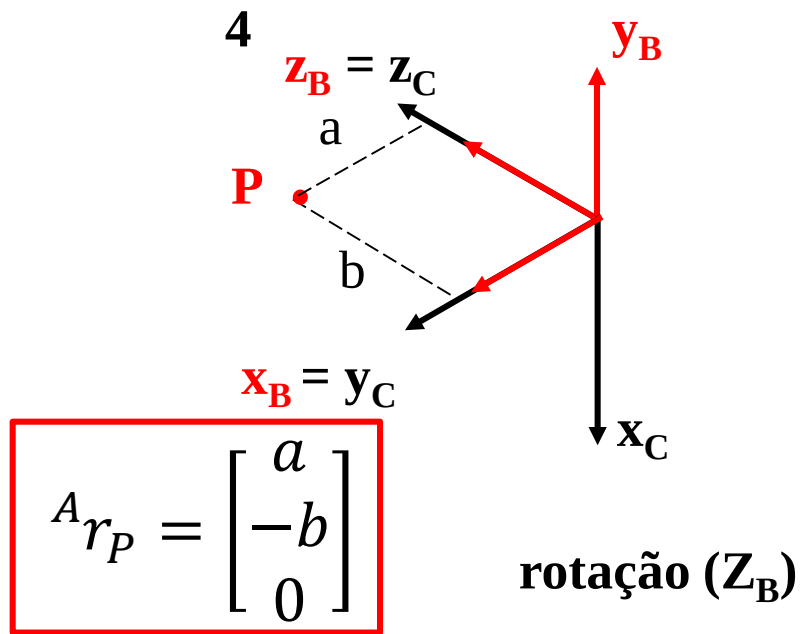
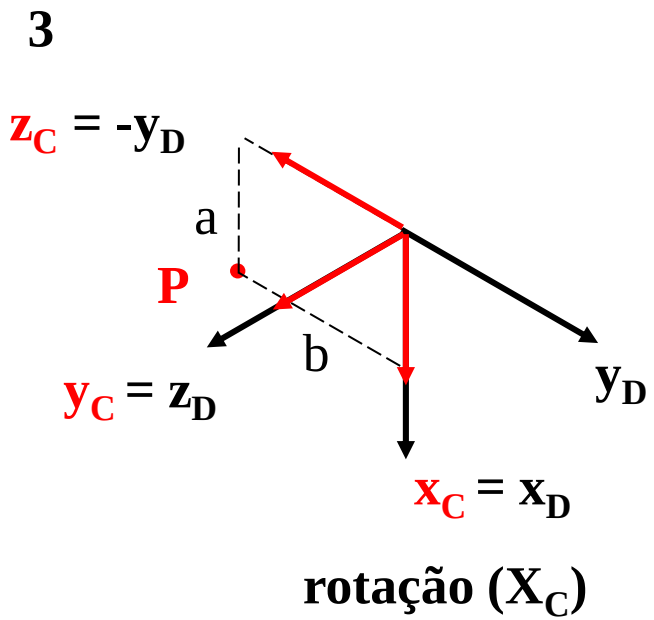
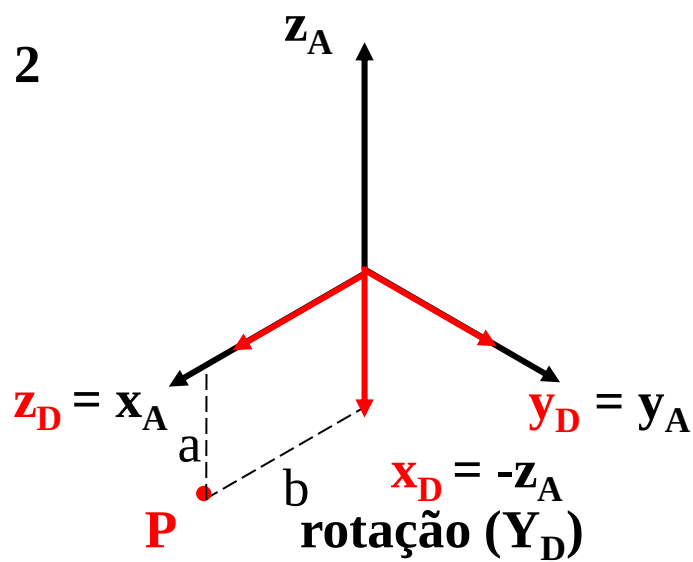
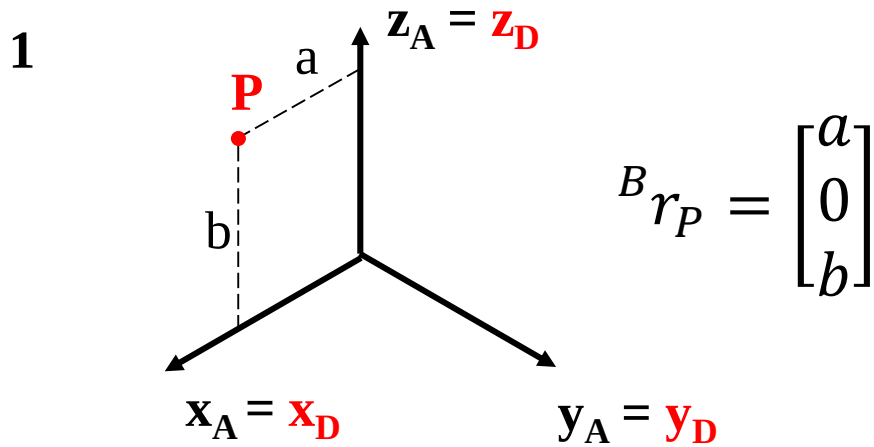
$$[{}^A r_P] = [{}^A R_B][{}^B r_P] = \text{Rot}(Y_D, \beta) \text{Rot}(X_C, \alpha) \text{Rot}(Z_B, \gamma) \begin{bmatrix} a \\ 0 \\ b \end{bmatrix} = ?$$

$$= \begin{bmatrix} \cos\beta & 0 & \sin\beta \\ 0 & 1 & 0 \\ -\sin\beta & 0 & \cos\beta \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\alpha & -\sin\alpha \\ 0 & \sin\alpha & \cos\alpha \end{bmatrix} \begin{bmatrix} \cos\gamma & -\sin\gamma & 0 \\ \sin\gamma & \cos\gamma & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a \\ 0 \\ b \end{bmatrix}$$

$$[{}^A r_P] = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a \\ 0 \\ b \end{bmatrix} = \begin{bmatrix} a \\ -b \\ 0 \end{bmatrix}$$



Transformação homogênea em 3D



$${}^A r_P = \begin{bmatrix} a \\ -b \\ 0 \end{bmatrix}$$



Exercício 1



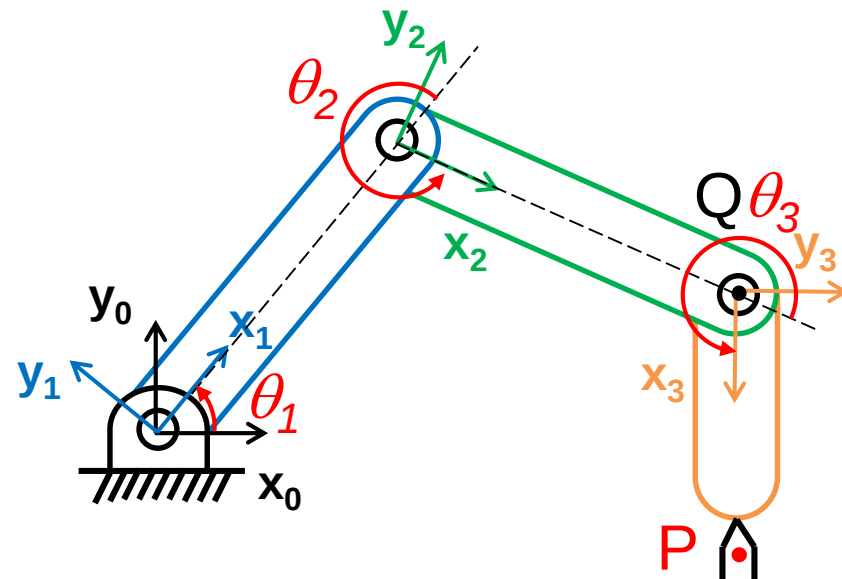
Para o robô da figura abaixo, considere que os comprimentos das peças 1, 2 e 3, respectivamente, sejam $L_1 = L_2 = 1$ m, $L_3 = 0,5$ m, que as coordenadas absolutas do ponto P sejam $[1 \ 0,5 \ 0]^T$ e que a orientação da garra seja $-\mathbf{j}_0$ (vertical, de cima para baixo). Determine as coordenadas do ponto Q (origem da base $O_3x_3y_3z_3$), em relação à base fixa $Ox_0y_0z_0$, bem como os ângulos θ_1 , θ_2 e θ_3 .

Dados:

- $L_1 = L_2 = 1$ m
- $L_3 = 0,5$ m
- $P = [1 \ 0,5 \ 0]^T$
- Orientação da garra: $-\mathbf{j}_0$

Pede-se:

- $Q = ?$
- θ_1 , θ_2 e θ_3 ?





Exercício 1 - resposta

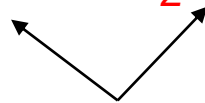


$${}^0Q = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$

1 solução: ($\theta_1 = 90^\circ$; $\theta_2 = -90^\circ$ e $\theta_3 = -90^\circ$)

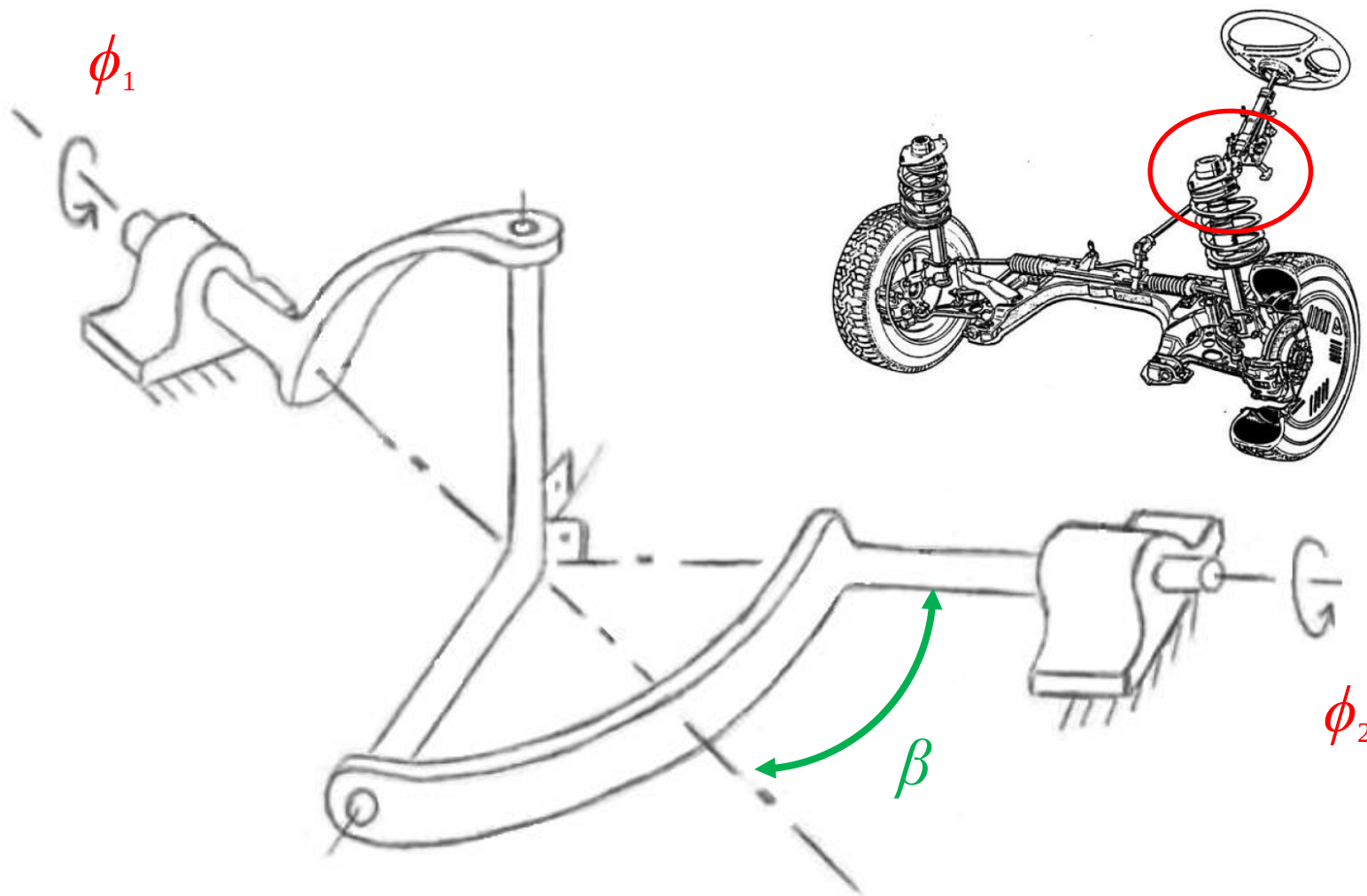
2 solução: ($\theta_1 = 0^\circ$; $\theta_2 = 90^\circ$ e $\theta_3 = 180^\circ$)

Resposta correta





Exercício 2 - Mecanismo RUR



Variáveis: ϕ_1 e ϕ_2

Dados: β

Pede-se: relação entre ϕ_1 e ϕ_2



Exercício 2 - resposta

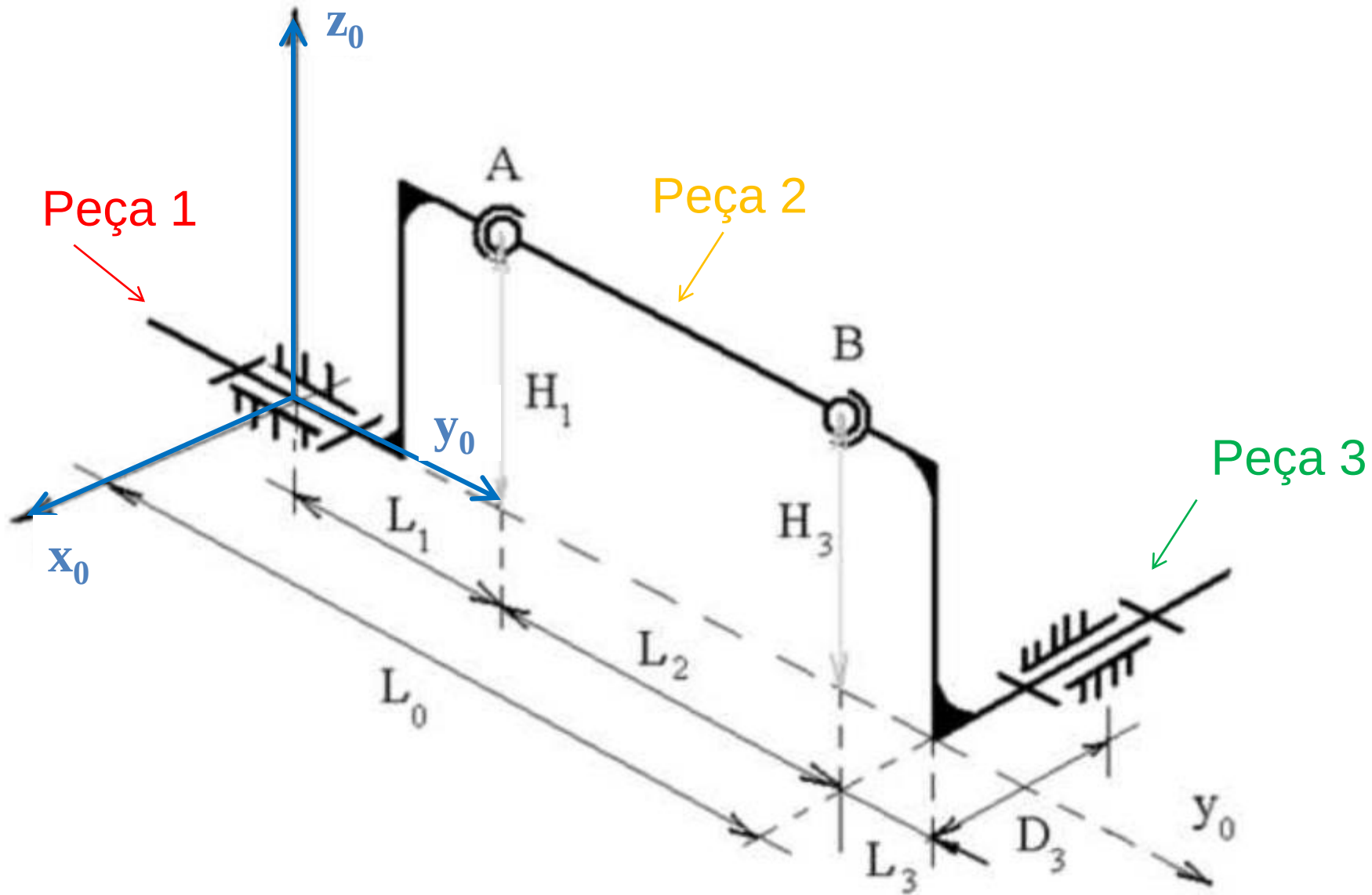


$$c\beta \frac{s\phi_1}{c\phi_1} = \frac{s\phi_2}{c\phi_2} \quad \text{ou} \quad c\beta \operatorname{tg}\phi_1 = \operatorname{tg}\phi_2$$

$$\dot{\phi}_2 = \frac{c\beta}{1 - s^2\beta s^2\phi_1} \dot{\phi}_1$$



Exercício 3 - Mecanismo RSSR



Pede-se: relação entre θ_1 e θ_3



Exercício 3 - resposta



$$Ec\theta_3 + Fs\theta_3 + G = 0$$

$$E = 2[(L_1 - L_0)L_3 - H_1H_3c\theta_1]$$

$$F = 2[(L_1 - L_0)H_3 + H_1L_3c\theta_1]$$

$$G = H_1^2 + H_3^2 + (L_1 - L_0)^2 + L_3^2 - L_2^2$$

Dados: $\theta_1 = 0$, $H_1 = H_3 = 1$ m, $L_1 = L_3 = 0$, $L_0 = L_2 = 1$ m

Determine: θ_3

$$E = -2 ; F = -2 ; G = 2$$

$$-2c\theta_3 - 2s\theta_3 + 2 = 0$$

$$c\theta_3 + s\theta_3 = 1$$

$$\theta_3 = 0^\circ$$

$$\theta_3 = 90^\circ$$

Resposta: $\theta_3 = 90^\circ$